## **Planning**



Possible Interactive elements:

Doors of the ship

Chests opening

Cannons giving off puff of smoke

Left boat has supplies, Right boat has cannons, Hill is topped with defensive cannons and the beach is littered with boxes and barrels of gear, these are 2 ships working together to protect this island from an incoming fleet of enemy ships (not shown). There will be a cove behind the hill with a badly made raft for pirates that are trying to escape from the incoming conflict. The island is home to many seagulls which adds a spark of life to an otherwise empty island.

## **Inventory of assets and texture used**

Used to make the ocean	LowPoly Water   Particles/Effects   Unity Asset Store		
Used to add nice lighting	Low Poly Shaders   VFX Shaders   Unity Asset Store		
Use to make the main rocky formation on the island	Low Poly Cliff Pack   3D Landscapes   Unity Asset Store		
Use to add details to the outside of the islands main hill	Low Poly Rock Pack   3D Environments   Unity Asset Store		
More detailing	Low Poly Tree Pack   3D Trees   Unity Asset   Store		
This is what makes it a pirate simulation	Stylized Pirate Ship   3D Sea   Unity Asset   Store		
More detailing	Free Low Poly - Raft on the desert   3D Environments   Unity Asset Store		
Use for the player to be able to move around	Starter Assets - ThirdPerson   Updates in new CharacterController package   Essentials   Unity Asset Store		
Main island floor texture	Stylized Sand 001   3D TEXTURES		

## Banana Banana Skin with Brown Spots | Free PBR | TextureCan Used for the main skin of the bananas **Cross Section of** Wood Log Texture | Free PBR | <u>TextureCan</u> Used for the stalk and ends of the bananas

Textures for handmade assets

## Chest Worn Yellow Brass Metal Texture | Free PBR | TextureCan Used for the metal bands of the chest Weathered Brown Planks Texture • Poly <u>Haven</u> Used for the main body of the chest and lid

Tankard						
	Rough Wood Texture Poly Haven  Used for the main body of the tankard					
	Rusty Metal Sheet Texture • Poly Haven  Used for the metal bands around the tankard					
	Wood Peeling Paint Weathered Texture • Poly Haven  Used for the handle of the tankard					