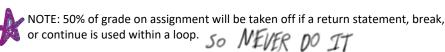
Monday, October 2, 2023

11:48 AM





Animal Superclass base Seperou Subclass is a expension of a base Dog is a animal

The base class will always be deated first, then the subclass.

Dog Sublass LK:VCJ Specializas

Aggregation, composition, association, and inheritance are syntax baset, partetys.

Singuetan are Jesign partetys that focuses specifically on the function of the Classes.

Java will only give an implicit default constructor if no other constructors are made. If an n-argument constructor is made, then that default construct will not be given, and there will be an error.



Day2

Wednesday, October 4, 2023

Abstraction: Masking implementation details from the user. "Extract implementation away from the user."

Static type and dynamic type

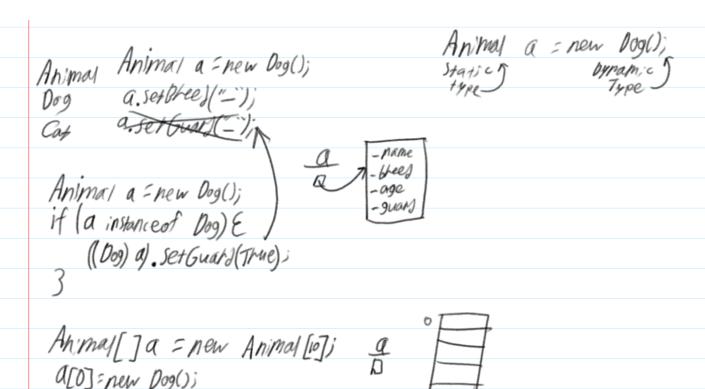
Every variable has a static type. It is It's data type.

- Variable's declaration
- Compiler uses the static type to index check.

The dynamic type of a variable is the data type of the object it refers to.

- Data type of the object the variable refers to.
- Only makes sense when talking about objects.

4 Pillays
Encapsulation
abstraction
Inheritance
Polymotoxism



Overloading: Two methods with the same name and same scope but different signatures

(# of parameters or parameter data types)

Bank Account

- Signatures for java: Parameters, and return type.

Overriding: Two methods with the same signatures within an inheritance structure.

- They need to be virtual methods. Default in java is virtual.

Hiding: Needs a distinction between nonvirtual and virtual methods. (WORRY ABOUT LATER)

Class invariant: When a decision is made that effects the actions taken by all class methods.

- Example: A door can't be locked unless it's already closed.

HW 3 Due next Fhitay

Think about data types for balance

Don't think about main till the 4 classes are created.

Remember to make the classes complete! Add all possible methods

Override the toString and equals methods.

Create a container object to access the 3 derived classes.

HW 3 will not have any access classes.

What are we expected to compare for equals?

 For equals, we need to make sure that every member variable is equals. Not just balance. For FixedDeposit, other method checks if requirementsMet is true or false, and requirementsMet is a simple setter/getter for simplicity.

QUESTIONS

Are there any requirements for the beginning check number? (As in, does it have to start at 0, or can we start it wherever the user wishes)

- ANSWER: Whatever the user wishes.

On that note, should the user be able to see the last check number? Should it be allowed to be mutated / accessed publicly?

ANSWER: toString should print all variables.

Do we need to perform any sort of input validation for the account number leading to an account of the correct class? Or perhaps input validation to check if it leads to an account at all? (using instanceof and findAccount)

- For example, when the program ask for the checking account number to deposit to, should the program make sure that the account number leads to a checking account and not an interest account?
- ANSWER: Don't worry about input validation!

The menu implementation instructions don't say anything about having an option to add interest. Does this mean interest is added implicitly when depositing or withdrawing? When should interest be added to the account's balance?

Nope don't bother.

Why is it that we are required to type-cast for all the methods of a sub-class when using polymorphism for all the methods except toString()?

- Static binding vs Dynamic binding?

Are we allowed to add an extra member variable to give better clarification/syntax when printing?

- Nope! Remove it or lose points.

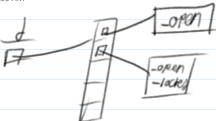
The equals() method is not able to be used in main. Is this another example of the OOD rule of completion?

- Yep!

Day3

Friday, October 6, 2023

11:50 AM



State the: Door

Static Binding: Method than execute is bound at compile time

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Binding: The machine code in memory (in the function) is binded to the call of that function. This is done either statically via compile time, or dynamically during runtime.

Compiler syntax check (Compiler)
Conversion to machine code and execution (runtime)

Dynamic binding termines an overhitten method.

The compilet boesn't read cox, only cheeks syntax.