

# BATTLETECH: OUTWORLDS WASTES

## RESUPPLY

----- START TRANSMISSION -----

INTERSTELLAR EXPEDITIONS IS LOOKING FOR INDEPENDENT SECURITY CONTRACTORS FOR A LONG HAUL MISSION IN THE OUTWORLDS WASTES. WE OFFER FLEXIBLE CONTRACT TERMS AND GENEROUS SALVAGE RIGHTS. JOIN OUR SPINWARD OPERATIONS TEAM TODAY!

----- END TRANSMISSION -----

These are player-vs-GM scenarios with combined arms and optional simplified campaign logistics rules.

Each player may bring 3,000 BV of combined arms, following the BattleTech: Outworlds Wastes list building rules. Players joining multiple scenarios may use the force maintenance rules to improve their force or may use a new force for each scenario. Enemy forces will use BattleTech: Outworlds Wastes rules for repair costs between scenarios.

Contact the GM on the Colorado BattleTech Discord (username Jeremy) with any questions.

### Scenarios:

- Recon the Ruins (Classic BattleTech)
- Escort the Convoy (Classic BattleTech)
- Secure the LZ (Classic BattleTech)
- Base Raid (Alpha Strike)

### BattleTech: Outworlds Wastes:

- Web Format - <https://outworlds-wastes.jeremyt.org/event-play>
- PDF Format - <https://raw.githubusercontent.com/Eudicods/outworlds-wastes/rules-pdf/battletech-outworlds-wastes-event.pdf>

### Colorado BattleTech Discord:

<https://discord.gg/dbCSXbJspc>

----- START TRANSMISSION -----

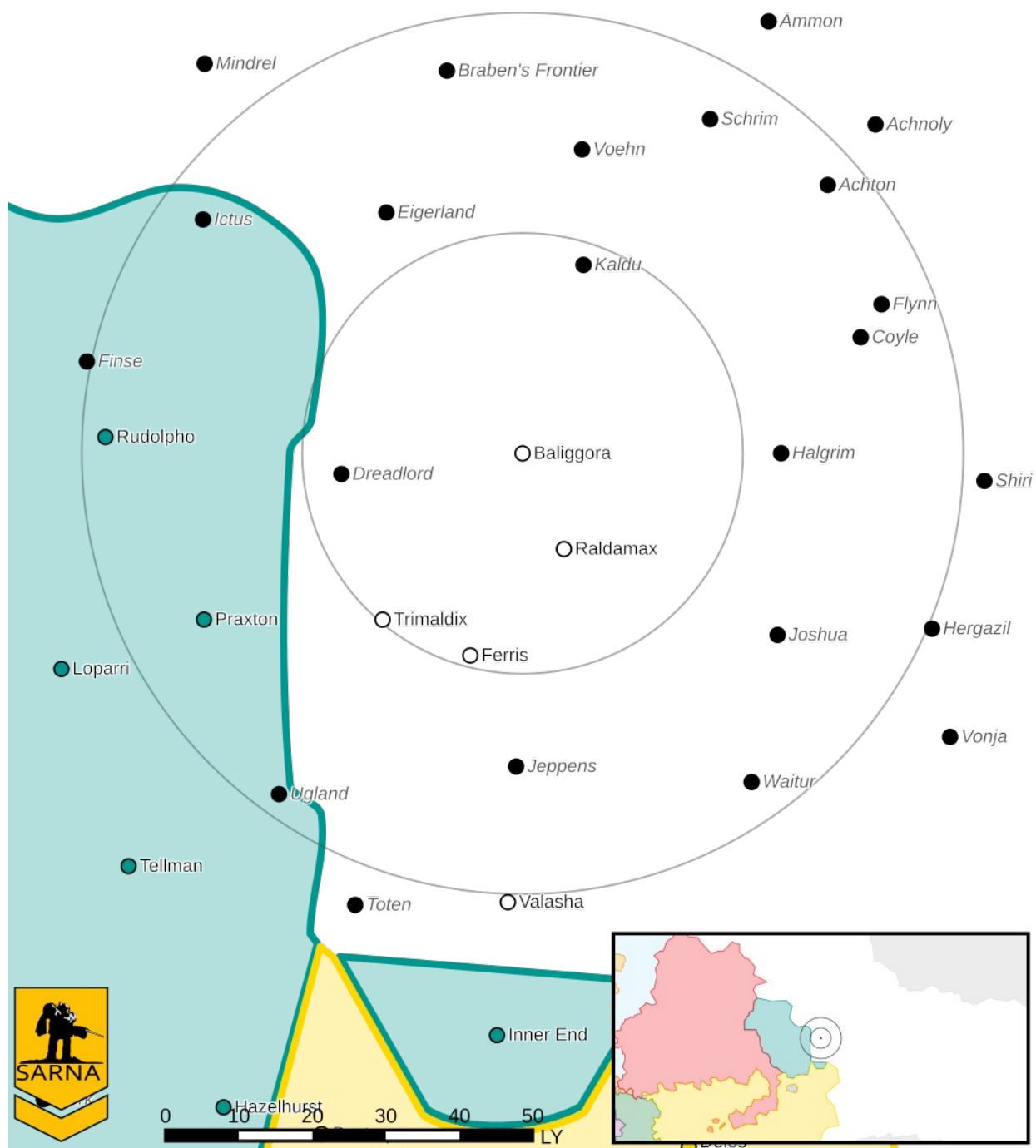
BALIGGORA WAS THE HEADQUARTERS OF THE EXPLORER CORPS SPINWARD OPERATIONS AREA COMMAND. OUR EXPEDITION WILL SURVEY THE ABANDONED COMSTAR FACILITIES BEFORE PROCEEDING DEEPER INTO THE OUTWORLDS WASTES.

REGION BACKGROUND: THE OUTWORLDS ALLIANCE WAS FOUNDED IN 2413 AND ENJOYED PROSPERITY THROUGHOUT THE STAR LEAGUE ERA. BY THE START OF THE AMARIS CIVIL WAR IN 2766, THE OUTWORLDS ALLIANCE CONTAINED OVER 135 MAJOR SYSTEMS ACROSS 7 ADMINISTRATIVE DISTRICTS. UNFORTUNATELY, THE OUTWORLDS ALLIANCE SUFFERED DURING THE SUCCESSION WARS THAT FOLLOWED THE FALL OF THE STAR LEAGUE IN 2780, AND THEY HAD TO STEADILY ABANDON SYSTEMS THEY NO LONGER HAD THE RESOURCES TO SUPPORT.

CLAN SNOW RAVEN BEGAN EXPLORING THE PERIPHERY FOR RESOURCES SOON AFTER THE BATTLE OF TUKAYYID ENDED OPERATION REVIVAL. IN 3064, CLAN SNOW RAVEN AND THE OUTWORLDS ALLIANCE BEGAN DEVELOPING MUTUAL RESPECT AND TENTATIVE ALLIANCE. FOLLOWING THEIR ABJURATION FROM THE CLAN HOMEWORLDS IN 3075 AS A RESULT OF THE WARS OF REAVING, CLAN SNOW RAVEN TOOK REFUGE IN THE OUTWORLDS ALLIANCE. IN 3083, CLAN SNOW RAVEN AND THE OUTWORLDS ALLIANCE MERGED TO FORM THE RAVEN ALLIANCE.

BY THE ILCLAN TRIAL IN 3151, THE RAVEN ALLIANCE CONTAINED ONLY 47 SYSTEMS. AT LEAST 88 SYSTEMS THAT WERE PART OF THE OUTWORLDS ALLIANCE DURING THE STAR LEAGUE ERA HAVE BEEN LOST. MANY FACTIONS ARE EAGER TO EXPLORE THESE LOST WORLDS IN THE OUTWORLDS WASTES IN SEARCH OF LOST STAR LEAGUE TECHNOLOGY.

LOCAL AREA STAR MAP:



BALIGGORA I PLANETARY READOUT:

STAR TYPE : M4V (205 HOURS RECHARGE TIME)  
POSITION IN SYSTEM : 1 OF 1  
NATURAL SATELLITES : NONE  
TIME TO JUMP POINT : 2.58 DAYS  
SURFACE GRAVITY : 0.97 G  
DAY LENGTH : 18.0 HOURS  
ATMOSPHERIC PRESSURE : STANDARD (BREATHABLE)  
EQUATORIAL TEMPERATURE : 17°C  
SURFACE WATER : 41 PERCENT  
CAPITAL : NEW DAVISTOWN  
POPULATION : 23,288,370  
HPG : NONE  
SOCIO-INDUSTRIAL LEVELS : D-D-B-F-D  
TECHNOLOGICAL SOPHISTICATION : D (LOWER-TECH WORLD)  
INDUSTRIAL DEVELOPMENT : D (LOW INDUSTRIALIZATION)  
RAW MATERIAL DEPENDENCE : B (MOSTLY SELF-SUFFICIENT)  
INDUSTRIAL OUTPUT : F (NONE)  
AGRICULTURAL DEPENDENCE : D (POOR AGRICULTURE)

## MISSION 1: RECON THE RUINS

WE HAVE LOCATED A FACILITY ON BALIGGORA THAT WAS ABANDONED WHEN COMSTAR'S EXPLORER CORPS WENT DEFUNCT. WE BELIEVE SOME SUPPLIES REMAIN IN THIS FACILITY. ACCESS THE MANIFEST TO DETERMINE WHAT SUPPLIES REMAIN AND SECURE THE AREA UNTIL OUR RECOVERY TEAM ARRIVES.

### PRIMARY OBJECTIVES:

- DOWNLOAD FACILITY MANIFEST
- SECURE SUPPLY WAREHOUSES

### SECONDARY OBJECTIVES:

- DESTROY PIRATE FORCES

### ADDITIONAL RULES:

- ONLY INFANTRY/BATTLE ARMOR UNITS CAN SECURE BUILDINGS

### OPPOSITION FORCES:

- PIRATE FORCES ON PLANET ARE 1 COMPANY IN STRENGTH, WITH COMBINED ARMS INCLUDING MECHS, INFANTRY, AND HEAVY TANKS

## MISSION 2: ESCORT THE CONVOY

WE ARE TRANSPORTING THE RECOVERED SUPPLIES VIA CONVOY. OUR SUPPLY CONVOY NEEDS TO REACH THE NEARBY AIRFIELD FOR EXTRACTION. EXPECT A PIRATE AMBUSH.

### PRIMARY OBJECTIVES:

- PROTECT THE CONVOY
- REACH EDGE OF CONFLICT ZONE

### SECONDARY OBJECTIVES:

- DESTROY PIRATE FORCES

### ADDITIONAL RULES:

- CONVOY VEHICLES CAN CARRY FRIENDLY INFANTRY/BATTLE ARMOR UNITS

### OPPOSITION FORCES:

- PIRATE FORCES ON PLANET ARE 1 COMPANY IN STRENGTH, WITH COMBINED ARMS INCLUDING MECHS, INFANTRY, AND HEAVY TANKS

### MISSION 3: SECURE THE LZ

WE HAVE LOCATED A FACILITY ON BALIGGORA THAT WAS ABANDONED WHEN COMSTAR'S EXPLORER CORPS WENT DEFUNCT. WE BELIEVE SOME SUPPLIES REMAIN IN THIS FACILITY. ACCESS THE MANIFEST TO DETERMINE WHAT SUPPLIES REMAIN AND SECURE THE AREA UNTIL OUR RECOVERY TEAM ARRIVES.

#### PRIMARY OBJECTIVES:

- SECURE AIRFIELD
- REPEL PIRATES UNTIL AIRLIFT ARRIVES

#### SECONDARY OBJECTIVES:

- ACTIVATE AIRFIELD DEFENSES
- DESTROY PIRATE FORCES

#### ADDITIONAL RULES:

- INFANTRY/BATTLE ARMOR UNITS CAN OPERATE AIRFIELD DEFENSES

#### OPPOSITION FORCES:

- PIRATE FORCES ON PLANET ARE 1 COMPANY IN STRENGTH, WITH COMBINED ARMS INCLUDING MECHS, INFANTRY, AND HEAVY TANKS

### MISSION 4: BASE RAID

WE TRACED MISSING SUPPLIES FROM THE EXPLORER CORPS FACILITY BACK TO THE PIRATE BASE. RECOVER THE SUPPLIES. DESTROY AS MUCH OF THE BASE AS POSSIBLE.

#### PRIMARY OBJECTIVES:

- DESTROY PIRATE BASE
- RECOVER SUPPLIES

#### SECONDARY OBJECTIVES:

- DESTROY PIRATE FORCES

#### ADDITIONAL RULES:

- NIGHTTIME RAID, DARKNESS CONDITION MODIFIERS APPLY
- INFANTRY/BATTLE ARMOR UNITS CAN CAPTURE ENEMY BUILDINGS

#### OPPOSITION FORCES:

- PIRATE FORCES ON PLANET ARE 1 COMPANY IN STRENGTH, WITH COMBINED ARMS INCLUDING MECHS, INFANTRY, AND HEAVY TANKS

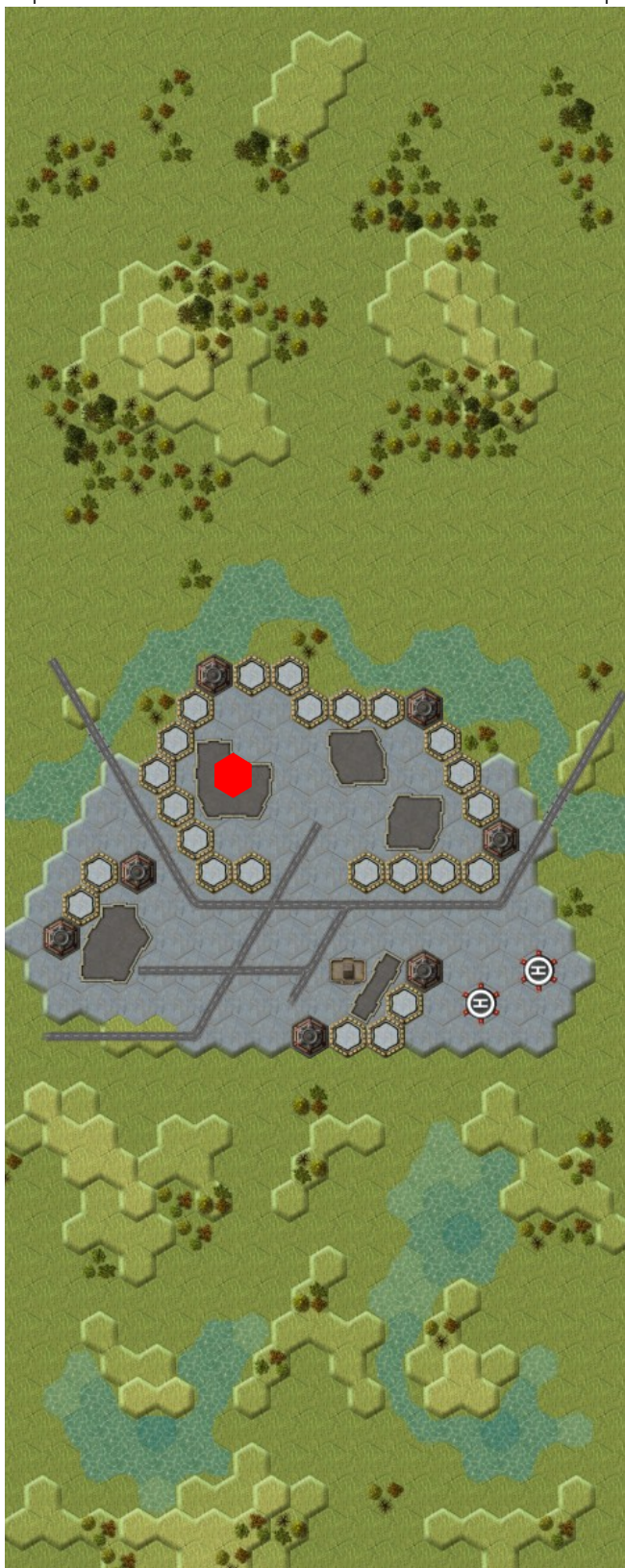
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----- START TRANSMISSION -----

INTELLIGENCE HAS PROVIDED SATELLITE IMAGERY OF THE COMSTAR FACILITY.

◆ ADMINISTRATIVE BUILDING

| -- FRIENDLY DEPLOYMENT ZONE -- |



----- END TRANSMISSION -----



----- START TRANSMISSION -----

INTELLIGENCE HAS PROVIDED SATELLITE IMAGERY OF THE CONVOY ROUTE.

|-- FRIENDLY DEPLOYMENT ZONE --|



----- END TRANSMISSION -----



----- START TRANSMISSION -----

INTELLIGENCE HAS PROVIDED SATELLITE IMAGERY OF THE AIRFIELD.

◆ STATIC DEFENSES

|-- FRIENDLY DEPLOYMENT ZONE --|



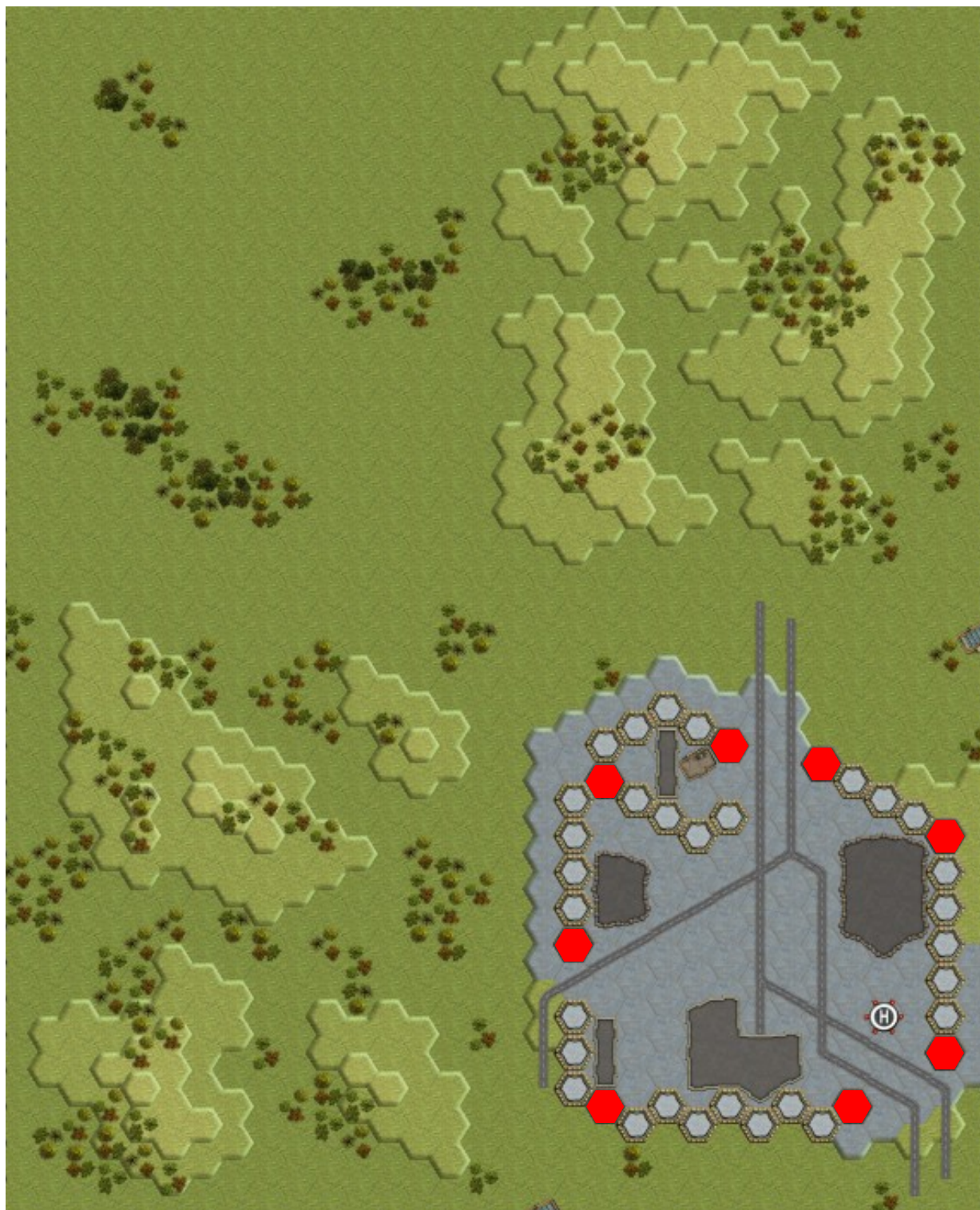
----- END TRANSMISSION -----

----- START TRANSMISSION -----

INTELLIGENCE HAS PROVIDED SATELLITE IMAGERY OF THE PIRATE BASE.

◆ STATIC DEFENSES

| -- FRIENDLY DEPLOYMENT ZONE -- |



----- END TRANSMISSION -----



# GM Notes

----- START TRANSMISSION -----

## **Mission 1:**

Maps: Grasslands Pack, Lakes, River CommCenter, Woodland

## **Mission 2:**

Maps: Tukayyid Pack, Pozoristu Mountains

## **Mission 3:**

Maps: Deserts Pack, AeroBase #1, AeroBase #2, Desert Runway, Oasis

## **Mission 4:**

Maps: Grasslands Pack, Open Terrain #2, Rolling Hills #2,  
Rolling Hills #2, Forward Base

----- END TRANSMISSION -----