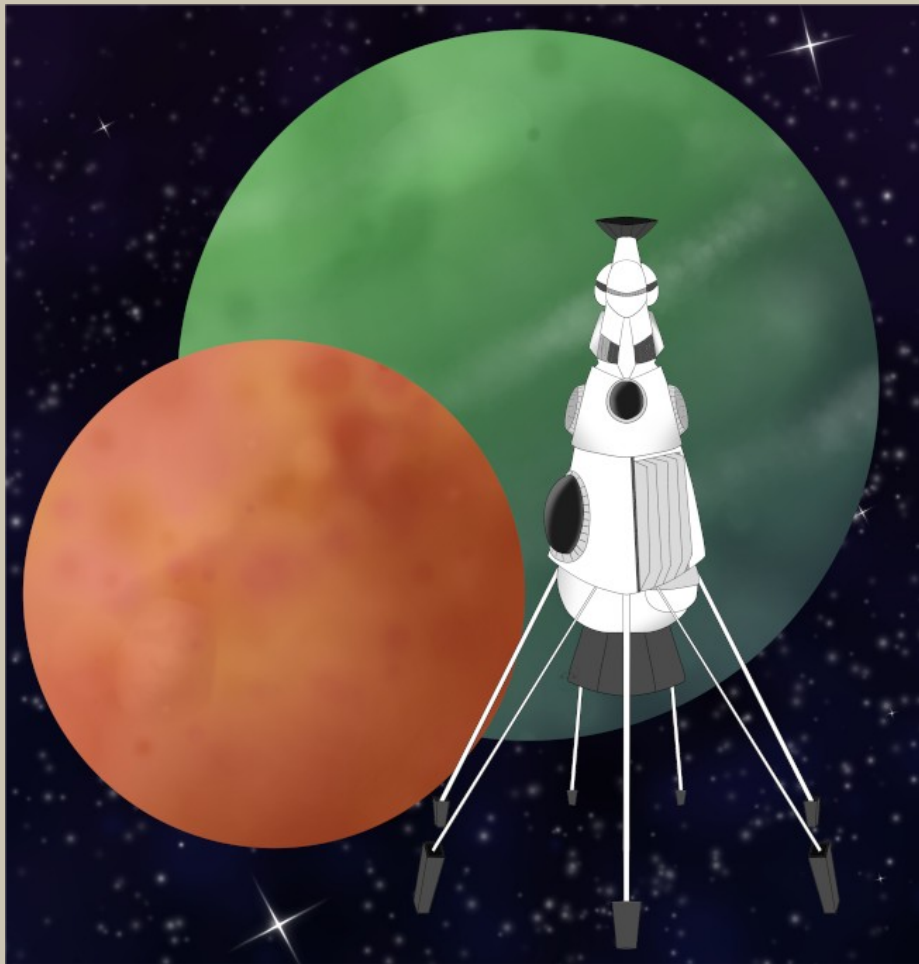


BATTLETECH

OUTWORLDS WASTES



Event Scenario Pack

BATTLETECH: OUTWORLDS WASTES

DEATH KANGAROOS ORIGINS - GM Notes

Mission 1

Maps: Grasslands Pack, Lakes

Scoring: 1M if daughter recovered

0.33 M for each 'mech destroyed

OpFor: The ArgoMechs will start to flee when damaged. The Hatchetman will become stuck in the building if drawn into the hex. Apply standard fall damage and roll a critical hit check for each leg.

Recommend 2x HVR-199 and 1x HCT-5D

Mission 2

Maps: Grasslands Pack, Open Terrain 2 and Open Terrain 3

Scoring: 0.25M for each 'mech destroyed

0.2M for each 'mech within 3 hexes of cache during the End Phase

OpFor: The OpFor will attempt to reach the cache as well, but the UrbanMech will attempt to dual the nearest mech.

Recommend 1x CDA-3M, 1x OTT-12R, 1x UM-R100

BATTLETECH

OUTWORLDS WASTES