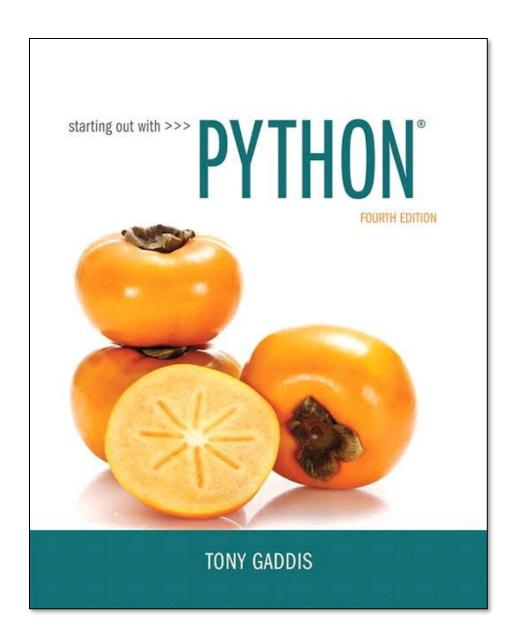
CHAPTER 6 Files and Exceptions



Topics

- Introduction to File Input and Output
- Using Loops to Process Files
- Processing Records

Learning Outcomes

- At the end of this week the students must be able to:
 - Describe how data can be stored/retrieved to/from a file
 - Define different types of files and different types of access to a file
 - Open existing file and use it as input resource
 - Use loops to process files
 - Create a file and use it as an output resource
 - Use a file as input and output resource
 - Append data to the end of an existing file

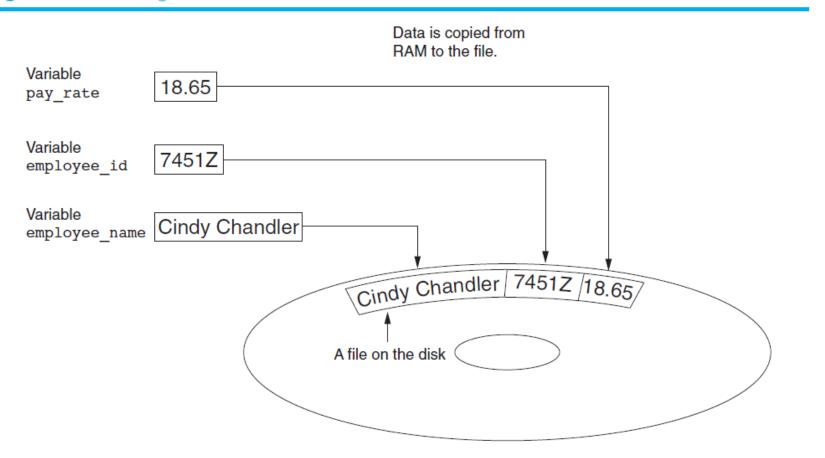
Introduction to File and Input/Output

- For program to retain data between the times it is run, you must save and retrieve the data
 - Data is saved to a file, typically on computer disk
 - Saved data can be retrieved and used later
- Three steps when a program uses a file
 - Open the file
 - Process the file
 - Close the file

File and Output

- "Writing data to": saving data on a file
- Output file: a file that data is written to

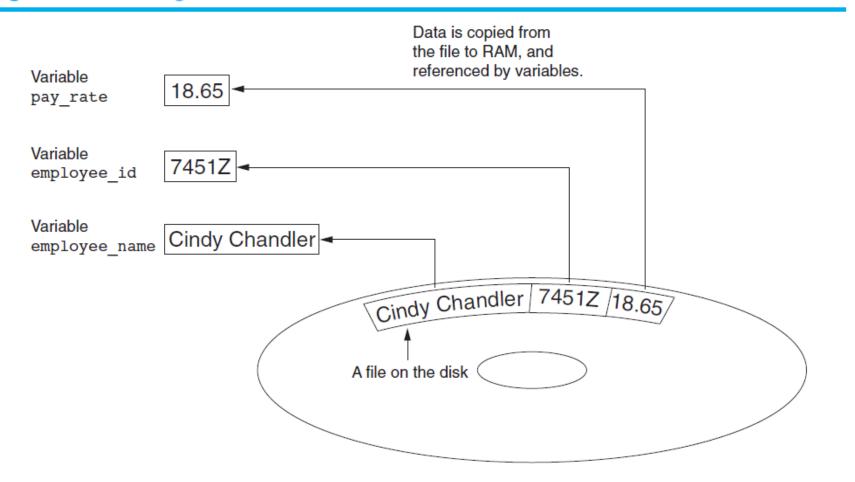
Figure 6-1 Writing data to a file



File and Input

- "Reading data from": retrieving data from a file
- Input file: a file from which data is read

Figure 6-2 Reading data from a file



Types of Files and File Access Methods

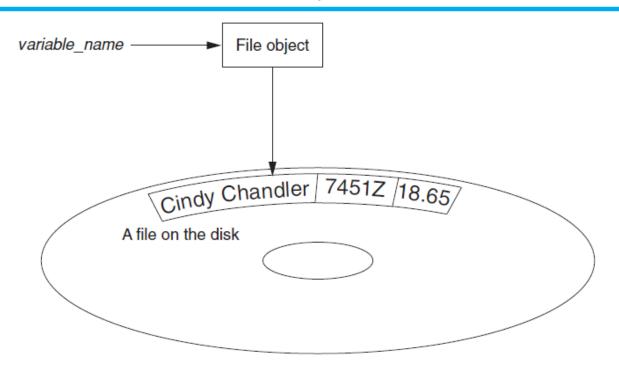
- In general, two types of files
 - Text file: contains data that has been encoded as text
 - Binary file: contains data that has not been converted to text
- Two ways to access data stored in file
 - Sequential access: file read sequentially from beginning to end, can't skip ahead
 - Direct access: can jump directly to any piece of data in the file

Filenames and File Objects

- Filename is normally composed of a name and an extension
 - Filename is used for recognizing file on disk
- Filename extensions: short sequences of characters that appear at the end of a filename preceded by a period
 - Extension indicates type of data stored in the file
- File object: object associated with a specific file
 - Provides a way for a program to work with the file:
 file object referenced by a variable
 - This is used for recognizing file in program

Filenames and File Objects (cont'd.)

Figure 6-4 A variable name references a file object that is associated with a file



Opening a File

- open function: used to open a file
 - Creates a file object and associates it with a file on the disk
 - General format:
 - file_object = open(filename, mode)
- Mode: string specifying how the file will be opened
 - Example: reading only ('r'), writing ('w'), and appending ('a')

Writing Data to a File

- Method: a function that belongs to an object
 - Performs operations using that object
- File object's write method used to write data to the file
 - Format: file_variable.write(string)
- File should be closed using file object close method
 - Format: file_variable.close()
 - Hands-on: open file_write.py and run it.
 - open write_numbers.py and run it.

Specifying the Location of a File

- If open function receives a filename that does not contain a path, assumes that file is in <u>same</u> <u>directory as program</u>
- If program is running and a file is created, it is created in the same directory as the program
 - Can specify alternative path and file name in the open function argument
 - Use absolute path to have different path

Reading Data From a File

- read method: file object method that reads entire file contents into memory
 - Only works if file has been opened for reading
 - Contents returned as a string
 - Practice with file_read.py
 - Modify the file to get the name of file from user (save as display_file.py)

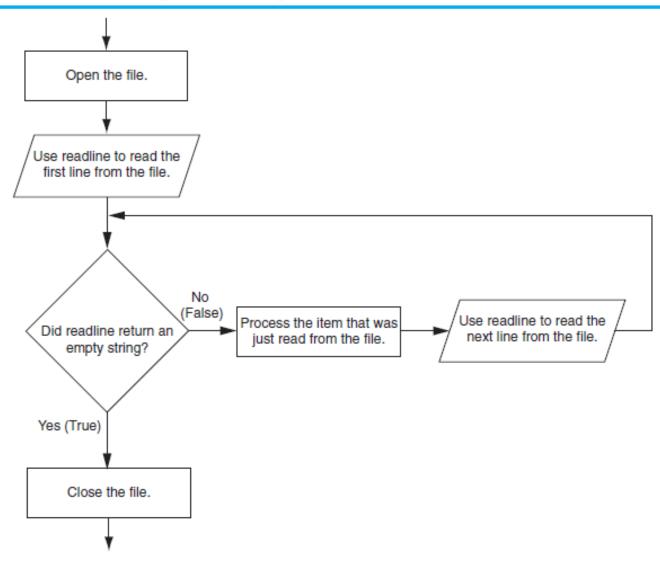
Reading Data From a File

- readline method: file object method that reads a line from the file
 - Line returned as a string, including '\n'
 - Practice with Line_read.py
 - readline returns a string value and it must be converted to the right type before using it
 - Practice with Line_numbers.py

Using Loops to Process Files

- Files typically used to hold large amounts of data
 - Loop typically involved in reading from and writing to a file
- Often the number of items stored in file is unknown
 - The readline method uses an empty string as a sentinel when end of file is reached
 - Can write a while loop with the condition
 while line != ''
 - Practice with read_sales.py

Figure 6-17 General logic for detecting the end of a file



Processing Records

- Record: set of data that describes one item
- Field: single piece of data within a record
- Write record to sequential access file by writing the fields one after the other
- Read record from sequential access file by reading each field until record complete

Concatenating/Stripping a Newline to/from a String

- In most cases, data items written to a file are values referenced by variables
 - Usually necessary to concatenate a '\n' to data before writing it
 - Carried out using the + operator in the argument of the write method
- In many cases need to remove '\n' from string after it is read from a file
 - rstrip method: string method that strips specific characters from end of the string
 - Practice with read_emp_records.py

Appending Data to an Existing File

- When open file with ' $_{\rm W}$ ' mode, if the file already exists it is overwritten
- To append data to a file use the 'a' mode
 - If file exists, it is not erased, and if it does not exist it is created
 - Data is written to the file at the end of the current contents

Writing and Reading Numeric Data

- Numbers must be converted to strings before they are written to a file
- str function: converts value to string
- Number are read from a text file as strings
 - Must be converted to numeric type in order to perform mathematical operations
 - Use int and float functions to convert string to numeric value

Using Python's for Loop to Read Lines

- Python allows the programmer to write a for loop that automatically reads lines in a file and stops when end of file is reached

 - The loop iterates once over each line in the file
 - Practice with read_running_times.py

Summary

- Types of files and file access methods
- Filenames and file objects
- Writing data to a file
- Reading data from a file and determining when the end of the file is reached
- Processing records

More Practice

- Check out review questions in chapter 6 of the textbook including :
 - Multiple Choices,
 - True or False
 - Short Answer
 - Algorithm WorkBench
 - Programming Exercises (1-8)