# **Process Scheduling in Linux**

#### Functions in sched\_other\_rr.c:

- enqueue\_task\_other\_rr
  - This add task p to the tail of the other\_rr queue. We then increment the number of tasks in the queue.
- dequeue\_task\_other\_rr
  - This updates the running queue's stats, removes task p from the running queue, and then decrements the number of tasks in the queue.
- yield\_task\_other\_rr
  - We requeue the task, which takes the current task and puts it at the tail of the queue.
- pick\_next\_task\_other\_rr
  - If the running queue is empty, it return NULL. Otherwise it finds the current task, updates its execution start time, and return a pointer to the task.
- task tick other rr
  - This function updates the running queue's stats, then if the time slice is 0, it returns. Otherwise, it decrements the task's time remaining; if it is zero, it sets the TIF\_NEED\_RESCHED flag to true.

#### **Functions in sched.c:**

- \_\_sched\_setscheduler
  - Added policy!= SCHED\_OTHER\_RR to the if statement to prevent error being outputted when policy==SCHED\_OTHER\_RR
- \_\_setscheduler
  - Added an additional case statement for when priority is SCHED\_OTHER\_RR, which sets task p's sched\_clas to other\_rr\_sched\_class
- SYSCALL\_DEFINE1(sched\_other\_rr\_setquantum, unsigned int quantum)
  - This prints "sys\_sched\_other\_rr\_setquantum() reached!\n", then sets other\_rr\_time\_slice to quantum.

### **Testing:**

Testing was done with thread\_runner.c. It uses 4 threads, buffer size of 20 MB. Additional options were "-s other\_rr" to test our scheduling policy. There was also "--quantum=<value>" where value was 0, 1, 5, 10.

#### **Use Cases:**

```
./thread_runner 4 20m -s other_rr -quantum=0
./thread_runner 4 20m -s other_rr -quantum=1
./thread_runner 4 20m -s other_rr -quantum=5
./thread_runner 4 20m -s other_rr --quantum=10
```

## **Difficulties:**

Some difficulties were that strcpy() was seg-faulting in thread\_runner.c whenever a time quantum was specified. This was due to optarg being NULL. This was solved by using the long notation —quantum=.

## **Unimplemented Features**

None