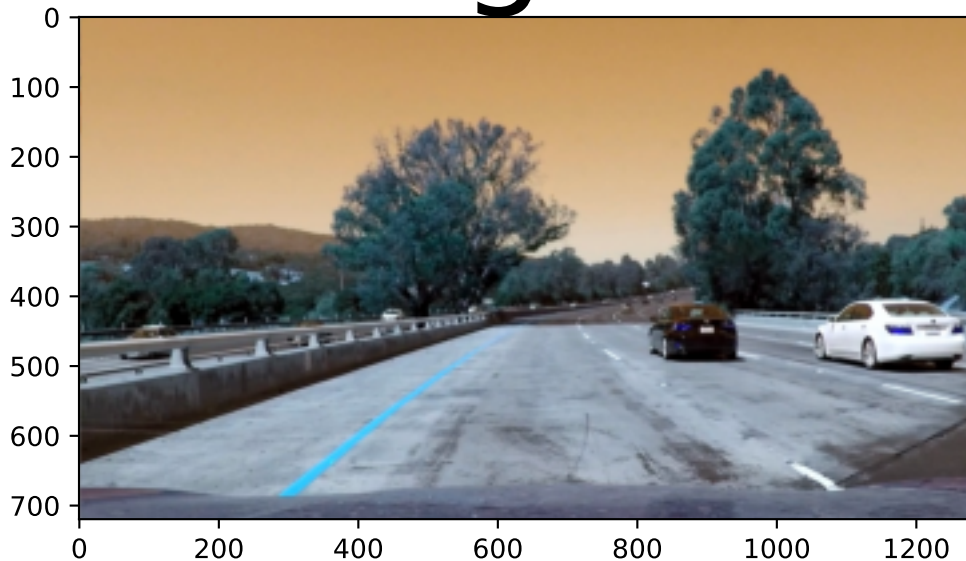
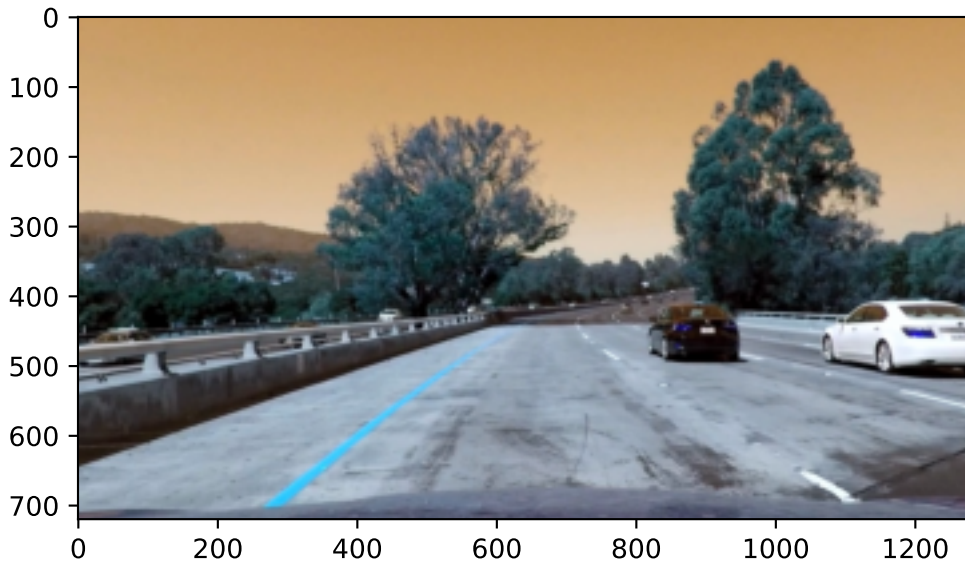


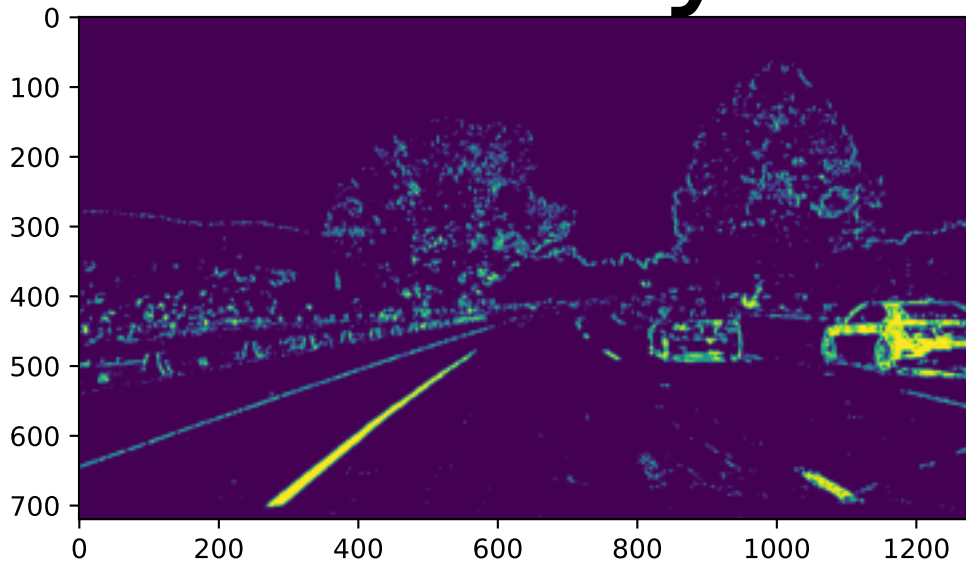
# Original



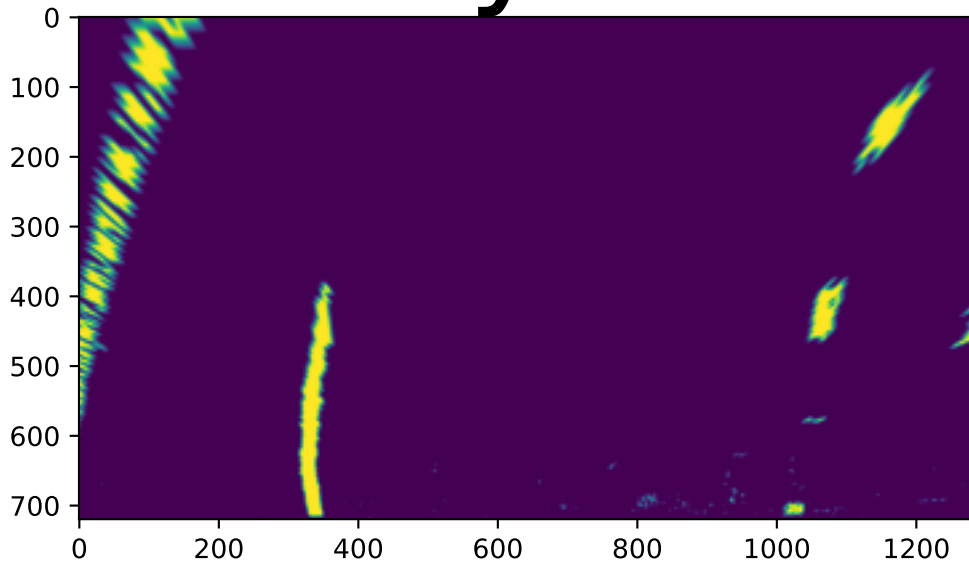
# Undistorted



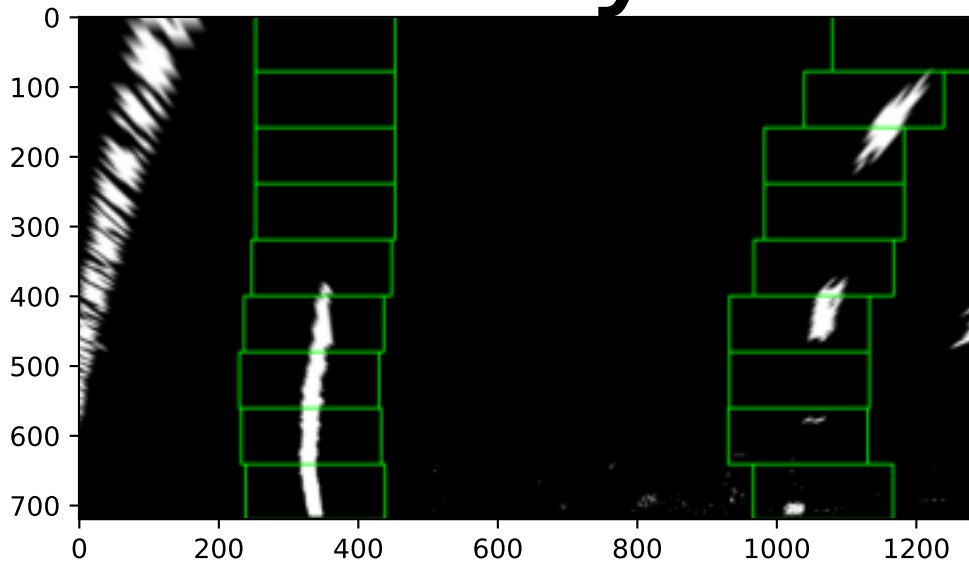
# Binary



# Bird eye view



# Poly



# Result

