



Software Engineering

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2.3 Testing



- ❖ **Quality**
- ❖ **2 types of testing**
 - **Nonexecution-Based testing**
 - **Execution-Based Testing**
- ❖ **What should be tested?**
- ❖ **Testing vs. correctness proofs**
- ❖ **Who should perform execution-based testing?**
- ❖ **When does testing stop?**

Software Quality



- ❖ **Not “excellence”**
- ❖ **Extent to which software satisfies its specifications**
- ❖ **Software Quality Assurance (SQA)**

Two Types of Testing



- ❖ **Two types of testing**
 - **Nonexecution-based testing**
 - **Execution-based testing**

Nonexecution-Based Testing



- ❖ **Underlying principles**
 - **We should not review our own work**
 - **Group synergy**
- ❖ **2 types of nonexecution-based testing**
 - **Walkthroughs**
 - **Inspections**

Execution-Based Testing



❖ Definitions

- **Failure (Incorrect behavior)**
- **Fault (“Bug”)**
- **Error (mistake made by programmer)**

Execution-Based Testing



- ❖ What do you think the below statement?
 - “Testing is demonstration that faults are not present”
- ❖ It is a nonsensical statement.
- ❖ **A successful testing finds a fault.**

Execution-Based Testing



What is execution-based testing?

❖ **The process of inferring certain behavioral properties of product based, in part, on results of executing product in known environment with selected inputs.**

- **Inference**
- **Known environment**
- **Selected inputs**

---- What should be tested?

1. Correctness



The product is correct, if:

- ❖ **Input that satisfies the input specifications is provided**
- ❖ **The product is given all the resources it needs**
- ❖ **The output satisfies the output specifications**

2. Utility



❖ Does it meet user's needs?

- Ease of use
- Useful functions
- Cost-effectiveness

3. Reliability



- ❖ **Frequency and criticality of failure**
 - **Mean time between failures**
 - **Mean time to repair**
 - **Mean time, cost to *repair* results of failure**

4. Robustness



- ❖ **Range of operating conditions**
- ❖ **Possibility of unacceptable results with valid input**
- ❖ **Effect of invalid input**

5. Performance



- ❖ **Extent to which space and time constraints are met**
- ❖ **Real-time software**

Who Performs Execution-Based testing?



❖ **Testing is destructive**

❖ **Solution**

- **The programmer does informal testing**
- **SQA does systematic testing**
- **The programmer debugs the module**

❖ **All test cases must be**

- **Planned beforehand, including expected output**
- **Retained afterward**

When Can Testing Stop?



- ❖ **Only when the product has been irrevocably retired.**

When Can Testing Stop?



❖ **Thinking:**

Should SQA group and development group be management independent or not?

Terminology



- ❖ ***Client***, is the individual or organization that wants a product to be developed.
- ❖ ***Developers***, are the members of the organization responsible for building that product.
- ❖ ***User***, the person or persons on whose behalf the client has commissioned the product and who will utilize the software.



Thank You !