Sistema de Balanças Automotivo

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Chapter 1

File Index

1.1 File List

Here is a list of all files with brief descriptions:

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2 File Index

Chapter 2

File Documentation

2.1 C:/Users/maure/Documents/GitHub/Sistema-de-Balancas Automotivo/FirmwareRTOS/src/main.cpp File Reference

```
#include <Arduino.h>
#include "main.h"
#include <FreeRTOS_AVR.h>
```

Functions

- void setup ()
- void loop ()

Variables

- const uint8_t **LED_PIN** = 13
- SemaphoreHandle_t sem

2.1.1 Function Documentation

2.1.1.1 loop()

void loop ()

2.1.1.2 setup()

void setup ()

2.1.2 Variable Documentation

2.1.2.1 LED_PIN

const uint8_t LED_PIN = 13

2.1.2.2 sem

SemaphoreHandle_t sem

2.2 C:/Users/maure/Documents/GitHub/Sistema-de-Balancas Automotivo/FirmwareRTOS/src/main.h File Reference

#include <LiquidCrystal.h>

Macros

- #define FE PORT 0
- #define FD_PORT 1
- #define **TE_PORT** 2
- #define **TD_PORT** 3
- #define FUNC_PIN 2
- #define **T_PIN** 3
- #define CAL_PIN 4
- #define **BUFFER_SIZE** 32
- #define bitshift 5
- #define **UPDATE_LCD_HZ** 25

Functions

• LiquidCrystal lcd (rs, en, d4, d5, d6, d7)

Variables

- const int **rs** = 13
- const int **en** = 12
- const int **d4** = 11
- const int **d5** = 10
- const int **d6** = 9
- const int **d7** = 8
- const double calibrationFactorDe = 0.48481
- const double calibrationFactorDd = 0.48481
- const double calibrationFactorTe = 0.48481
- const double calibrationFactorTd = 0.48481
- unsigned long latupdateTime = 0
- byte **state** = 0
- boolean funcState = false
- boolean tState = false
- boolean calState = false
- int32_t dataDe [BUFFER_SIZE]
- int32_t dataDd [BUFFER_SIZE]
- int32_t dataTe [BUFFER_SIZE]
- int32_t dataTd [BUFFER_SIZE]
- double taraDe = 0
- double taraDd = 0
- double taraTe = 0
- double taraTd = 0
- double total = 0
- double de = 0
- double dd = 0
- double **te** = 0
 double **td** = 0
- 2.2.1 Macro Definition Documentation

2.2.1.1 bitshift

#define bitshift 5

2.2.1.2 BUFFER_SIZE

#define BUFFER_SIZE 32

2.2.1.3 CAL_PIN

#define CAL_PIN 4

2.2.1.4 FD_PORT

#define FD_PORT 1

2.2.1.5 FE_PORT

#define FE_PORT 0

2.2.1.6 FUNC_PIN

#define FUNC_PIN 2

2.2.1.7 T_PIN

#define T_PIN 3

2.2.1.8 TD_PORT

#define TD_PORT 3

2.2.1.9 TE_PORT

#define TE_PORT 2

2.2.1.10 UPDATE_LCD_HZ

 $\#define\ UPDATE_LCD_HZ\ 25$

2.2.2 Function Documentation

2.2.2.1 lcd()

```
LiquidCrystal lcd (
rs ,
en ,
d4 ,
d5 ,
d6 ,
d7 )
```

2.2.3 Variable Documentation

2.2.3.1 calibrationFactorDd

```
const double calibrationFactorDd = 0.48481
```

2.2.3.2 calibrationFactorDe

```
const double calibrationFactorDe = 0.48481
```

2.2.3.3 calibrationFactorTd

```
const double calibrationFactorTd = 0.48481
```

2.2.3.4 calibrationFactorTe

```
const double calibrationFactorTe = 0.48481
```

2.2.3.5 calState

```
boolean calState = false
```

2.2.3.6 d4

const int d4 = 11

2.2.3.7 d5

const int d5 = 10

2.2.3.8 d6

const int d6 = 9

2.2.3.9 d7

const int d7 = 8

2.2.3.10 dataDd

int32_t dataDd[BUFFER_SIZE]

2.2.3.11 dataDe

int32_t dataDe[BUFFER_SIZE]

2.2.3.12 dataTd

int32_t dataTd[BUFFER_SIZE]

2.2.3.13 dataTe

int32_t dataTe[BUFFER_SIZE]

2.2.3.14 dd

double dd = 0

2.2.3.15 de

double de = 0

2.2.3.16 en

const int en = 12

2.2.3.17 funcState

boolean funcState = false

2.2.3.18 latupdateTime

unsigned long latupdateTime = 0

2.2.3.19 rs

const int rs = 13

2.2.3.20 state

byte state = 0

2.2.3.21 taraDd

double taraDd = 0

2.2.3.22 taraDe

double taraDe = 0

2.2.3.23 taraTd

double taraTd = 0

2.2.3.24 taraTe

double taraTe = 0

2.2.3.25 td

double td = 0

2.2.3.26 te

double te = 0

2.2.3.27 total

double total = 0

2.2.3.28 tState

boolean tState = false

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2.3 main.h

Go to the documentation of this file.

```
2 // Created by eugen on 26/08/2021.
3 //
5 #ifndef FIRMWARERTOS_MAIN_H
6 #define FIRMWARERTOS_MAIN_H
7 #endif FIRMWARERTOS_MAIN_H
9 // include the library code:
10 #include <LiquidCrystal.h>
11 //#define DEBUG_TIME
12 #define FE_PORT 0
13 #define FD_PORT 1
14 #define TE_PORT 2
15 #define TD_PORT 3
16
17 #define FUNC_PIN
18 #define T_PIN
19 #define CAL_PIN
20
21 #define BUFFER SIZE 32
22 #define bitshift
23 #define UPDATE_LCD_HZ 25
24 // initialize the library by associating any needed LCD interface pin
25 // with the arduino pin number it is connected to 26 const int rs = 13, en = 12, d4 = 11, d5 = 10, d6 = 9, d7 = 8;
27 LiquidCrystal lcd(rs, en, d4, d5, d6, d7);
28
29 const double calibrationFactorDe = 0.48481;
30 const double calibrationFactorDd = 0.48481;
31 const double calibrationFactorTe = 0.48481;
32 const double calibrationFactorTd = 0.48481;
33
34 unsigned long latupdateTime = 0;
35
36 byte state = 0;
37 boolean funcState = false;
38 boolean tState = false;
39 boolean calState = false;
40
41 int32_t dataDe[BUFFER_SIZE];
42 int32_t dataDd[BUFFER_SIZE];
43 int32_t dataTe[BUFFER_SIZE];
44 int32_t dataTd[BUFFER_SIZE];
4.5
46 double taraDe = 0;
47 double taraDd = 0;
48 double taraTe = 0;
49 double taraTd = 0;
50
51 double total = 0;
52 double de = 0;
53 double dd = 0;
54 double te = 0;
55 double td = 0;
56
57 //void printScales();
58 //void printLong();
59 //void printLat();
60 //void printTotal();
61 //void tara();
62 //void calibracao();
63 //
64 //void readButtons();
65 //void readData();
66 //void processData();
67 //int32_t mediaMovel(int32_t *array);
```

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