# Point Cloud Occupancy with Dynamic Planes

**Computer Vision Course Project** 

Master's Degree in Artificial Intelligence and Robotics

Eugenio Bugli (1934824)

Academic Year 2024/2025





1 Introduction

- **▶** Introduction
- Dataset
- Architecture
- Reconstruction
- Results
- Improvements



- check UNet
- reconstruction
- bilinear interpolation
- metrics
- slides



#### What is the Addressed Problem

1 Introduction

- In this work we are interested in performing the reconstruction of point clouds.
- The input noisy point clouds are encoded into per-point features that are projected onto multiple 2D dynamic planes.
- Then we predict the occupancy values of each point in order to find the surface of the shapes.
- The original paper applied this study to the ShapeNet Dataset.



## **Point Clouds, Meshes and Ground Truths**

1 Introduction

Insert 3 images of the same sample



2 Dataset

- Introduction
- **▶** Dataset
- Architecture
- Reconstruction
- Results
- Improvements



This Dataset is composed by high-resolution human scans of 10 different bodies in 30 different poses.

- The test set is composed by 200 scans, while the training has 100 scans.
- Each of the samples inside the training set has a corresponded ground truth alignment (registration)
- The training set has been partitioned again in order to obtain train and validation sets
- About 80 % fo the initial training set has been used for training, while the other 20 % has been used for validation



Insert here 1/2 images of different bodies with differente poses. Registration + Clouds



The performances of the Architecture varies with respect to the Sampling technique used. The author of the paper have used a Uniform Sampling, while in my case I have tried different approaches, each with different pros and cons:

- Random Sampling
- Importance Sampling
- Uniform Sampling



Insert here images of the sampled point cloud in the 3 Cases + Real cloud



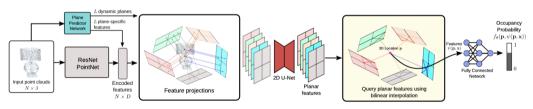
3 Architecture

- Introduction
- Dataset
- ► Architecture
- Reconstruction
- ▶ Results
- Improvements



The Architecture is characterized by an Encoder-Decoder structure:

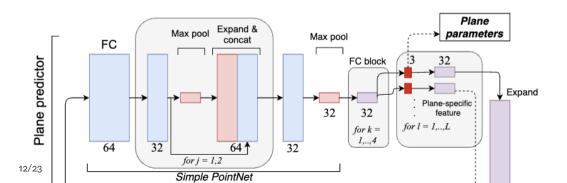
- Encode the input clouds into 2D Feature Planes
- Decode these features into occupancy probabilities





#### The Encoder is composed by:

- ResNet PointNet
- Plane Predictor
- UNet





#### The Dec is composed by:

- Feature Projection and Bilinear Interpolation
- Occupancy Network



4 Reconstruction

- Introduction
- Dataset
- ▶ Architecture
- ► Reconstruction
- ▶ Results
- Improvements



#### **Reconstruction Phase**

4 Reconstruction



5 Results

- Introduction
- Dataset
- Architecture
- Reconstruction
- ► Results
- Improvements



In order to evaluate the performance of our model, the following metrics have been used:

• Chamfer Distance :  $CD(A,B) = \frac{1}{|A|} \sum_{a \in A} \min_{b \in B} \|a - b\|_2^2 + \frac{1}{|B|} \sum_{b \in B} \min_{a \in A} \|b - a\|_2^2$ 

• IOU : 
$$IoU(A', B') = \frac{|A' \cap B'|}{|A' \cup B'|}$$

• F-Score:

Add each formula



Insert here plots



Insert here just a table with metrics, gpu usage various types of sampling



Insert here just some images about reconstructions



6 Improvements

- Introduction
- Dataset
- ► Architecture
- Reconstruction
- Results
- ► Improvements



# **Possible Changes and Future Improvements**

6 Improvements



# Point Cloud Occupancy with Dynamic Planes

Eugenio Bugli 1934824