Anti-pattern Coding

 Anti-pattern: When new reactive objects are created for every user interaction Typically happens when a render* () is called within an observe* ()

Correct pattern: Change the established reactive values' values

Using anti-patterns will cause the reactlog graph to become very large



Note: Anti-pattern is only encouraged for newly created content. Ex: insertTab()

Anti-pattern Coding

- Anti-pattern: When new reactive objects are created for every user interaction
 - Typically happens when a render* () is called within an observe* ()
- Correct pattern: Change the established reactive values' values
- Using anti-patterns will cause the reactlog graph to become very large

• Note: Anti-pattern is only encouraged for newly created content. Ex: insertTab()

Anti-pattern