

GameMenu.h



```
graph BT; Catan.h --> GameMenu.h
```

A diagram illustrating a file dependency. A white box labeled 'Catan.h' is at the bottom, and a gray box labeled 'GameMenu.h' is at the top. A blue arrow points from the top of the 'Catan.h' box to the bottom of the 'GameMenu.h' box, indicating that 'Catan.h' includes or depends on 'GameMenu.h'.

Catan.h