

# Rlab2

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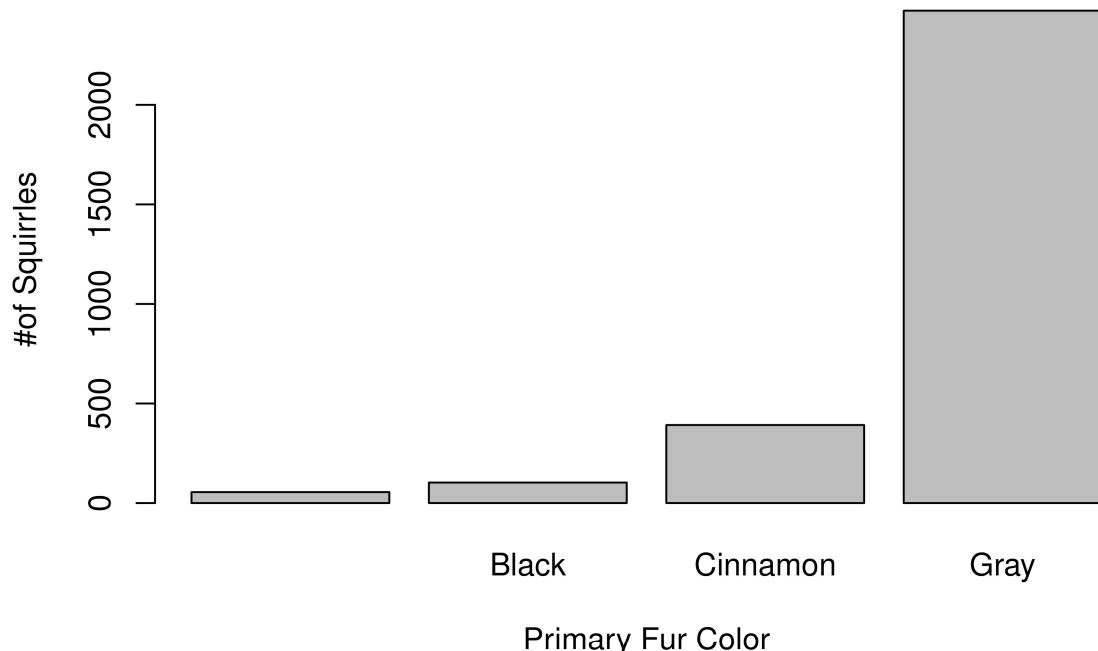
Sep,8th 2022

**DELETE ANYTHING FROM THIS TEMPLATE BELOW THAT IS NOT PART OF YOUR SOLUTION.**

## I. Visualization

(1) Read the squirrel census data into a dataframe called squirrels in R. Make a barplot showing the number of observations for each of the possible levels in Primary.Fur.Color. Provide executable code (PEC).

```
## code for first question...
central = read.csv("2018_Central_Park_Squirrel_Census_-_Squirrel_Data_(1).csv")
barplot(table(central$Primary.Fur.Color), xlab = "Primary Fur Color", ylab = "#of Squirrles")
```



(2) Make a scatterplot showing the locations of each observation. Color each point based on the age of the observed squirrel, and add a legend the explains what color matches with each age type (hint: you may find it helpful to convert the Age variable into a factor). PEC.

```

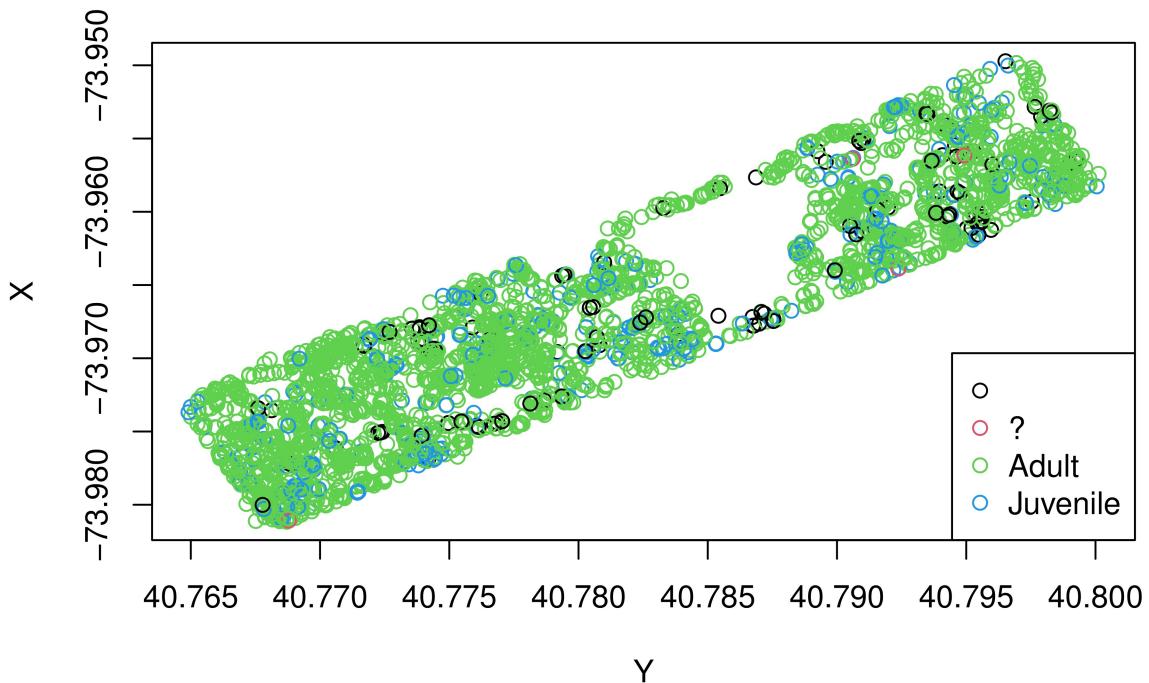
central$Age = as.factor(central$Age)
nlevels(central$Age)

## [1] 4

plot(X~Y, data= central, main= "Location of Squirrels by Age", col = Age)
legend("bottomright", col = 1:4, pch = 1, legend = levels(central$Age))

```

### Location of Squirrels by Age



(3) Make another scatterplot that shows the observed points, now colored by the animal's primary fur color. Choose colors that approximately match the names of the possible colors. PEC.

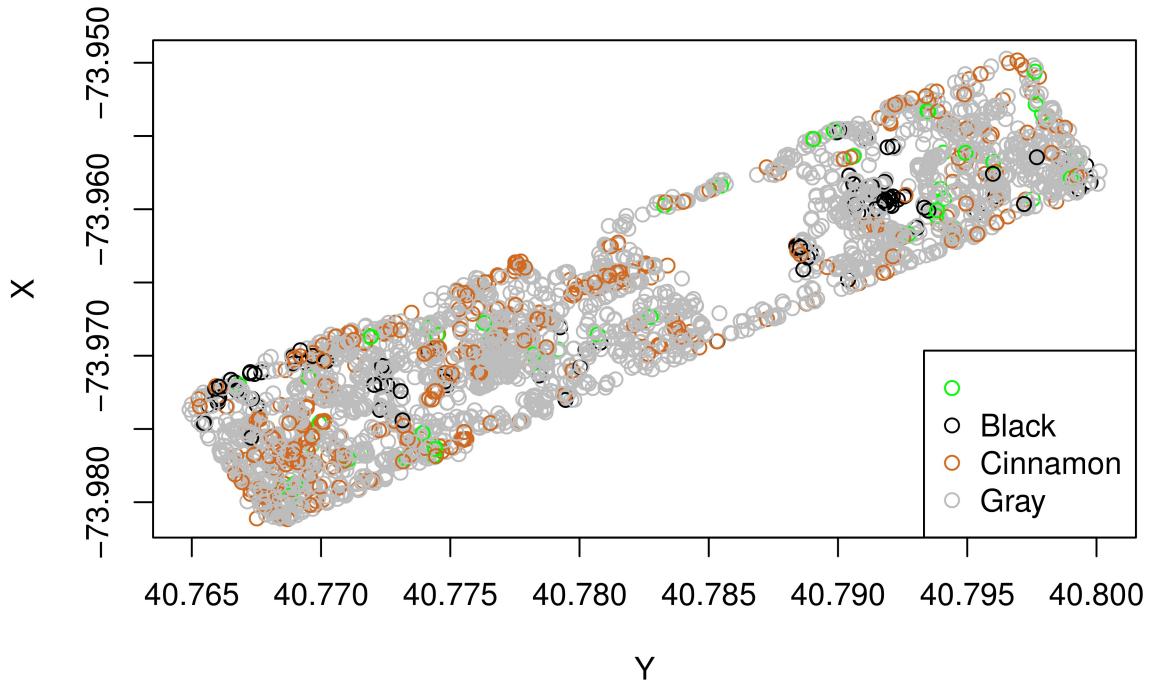
```

color = c("Green", "Black", "Chocolate", "Grey")
central$Primary.Fur.Color = as.factor(central$Primary.Fur.Color)
nlevels(central$Primary.Fur.Color)

## [1] 4

plot(X~Y, data=central, col=color[Primary.Fur.Color])
legend("bottomright", col=color, pch = 1, legend = c(levels(central$Primary.Fur.Color)))

```



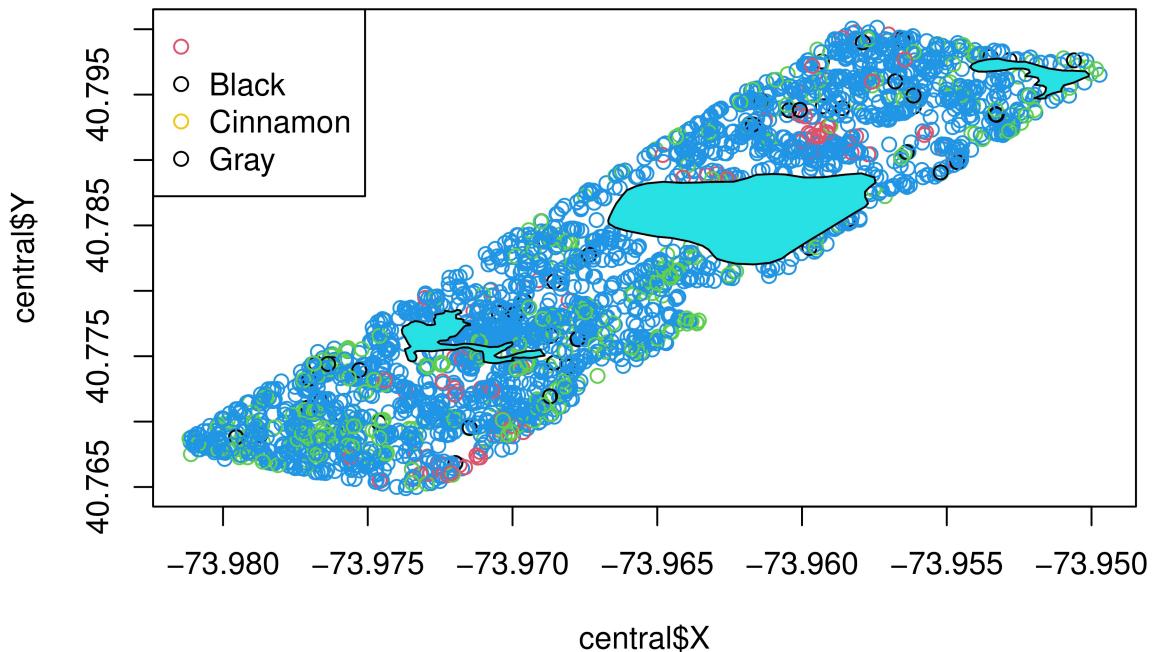
There are some big holes in the scatterplot corresponding to bodies of water in Central Park. Load the CentralParkWater.RData file into R to access a dataframe called water\_boundaries. There are three variables in the dataframe: Longitude and Latitude, which give coordinates describing the boundaries of three lakes, and Lake, which gives the name of the body of water.

```
load("CentralParkWater.RData")
```

(4) Use the polygon() function to add three separate light blue polygons to your second scatter plot, one for each body of water. PEC.

```
central$Primary.Fur.Color.A = as.factor(central$Primary.Fur.Color)
plot(central$X, central$Y, col = central$Primary.Fur.Color.A)
legend("topleft", col = c(2,1,7,9), pch = 1, legend = levels(central$Primary.Fur.Color.A))

polygon(water_boundaries$Longitude[water_boundaries$Lake == "resevoir"], water_boundaries$Latitude[water_boundaries$Lake == "resevoir"])
polygon(water_boundaries$Longitude[water_boundaries$Lake == "the lake"], water_boundaries$Latitude[water_boundaries$Lake == "the lake"])
polygon(water_boundaries$Longitude[water_boundaries$Lake == "harlem meer"], water_boundaries$Latitude[water_boundaries$Lake == "harlem meer"])
```



(5) [3 pts] Use the text() function to add labels showing the appropriate names of each lake. PEC

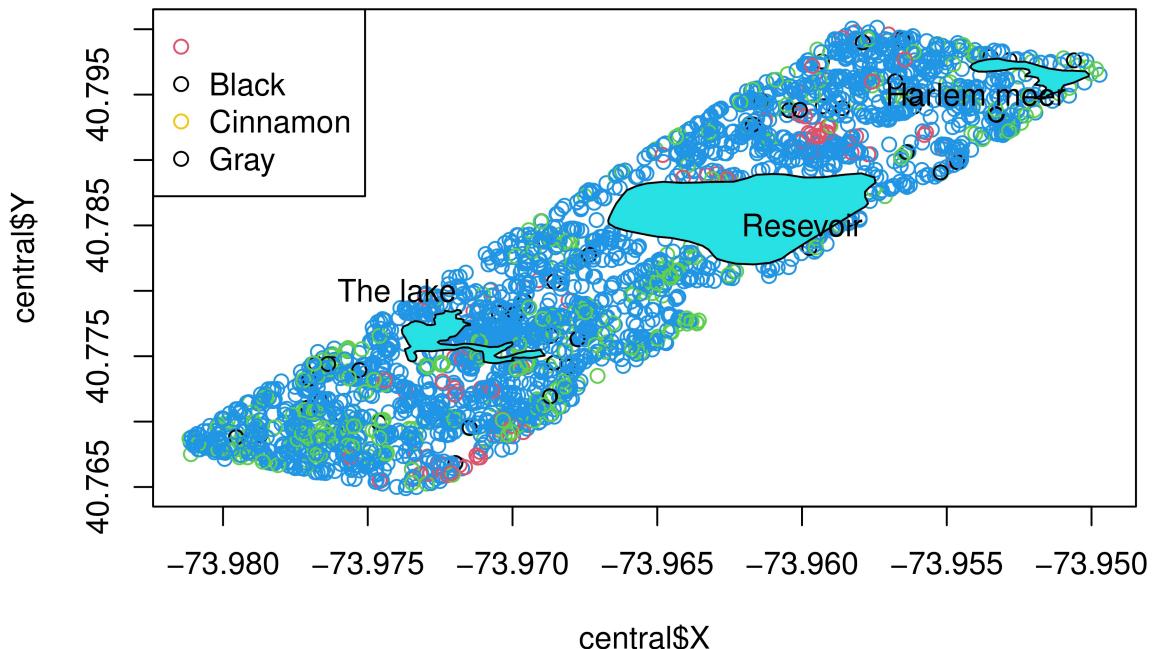
```

central$Primary.Fur.Color.A = as.factor(central$Primary.Fur.Color)
plot(central$X, central$Y, col = central$Primary.Fur.Color.A)
legend("topleft", col = c(2,1,7,9), pch =1, legend = levels(central$Primary.Fur.Color.A))

polygon(water_boundaries$Longitude[water_boundaries$Lake == "resevoir"], water_boundaries$Latitude[water_boundaries$Lake == "resevoir"])
polygon(water_boundaries$Longitude[water_boundaries$Lake == "the lake"], water_boundaries$Latitude[water_boundaries$Lake == "the lake"])
polygon(water_boundaries$Longitude[water_boundaries$Lake == "harlem meer"], water_boundaries$Latitude[water_boundaries$Lake == "harlem meer"])

text(-73.974, 40.780, labels = "The lake")
text(-73.960, 40.785, labels = "Reservoir")
text(-73.954, 40.795, labels = "Harlem meer")

```



## II. Functions

- (6) [6 pts] Fill in the blanks to create two functions: one that computes the logit transform for a value  $x$ , and another that computes the inverse-logit. Check that they really are inverses of each other by applying them in as shown.

```
logit = function(x = NULL){out = log(x/(1-x))
return(out)}
inverlogit = function(x = NULL){out = 1/(1-exp(x))
return(out)}
```

- (7) [6 pts] PEC for a function that computes the Trimean of a vector of values (hint: you will probably need to use the quantile() function). Verify your function returns the same value as mine for the given input.

```
x = c(1,3, 4.3,7,10,2,2.3,4)
trimean = function(x){return((quantile(x)[2] + 2*quantile(x)[3] + quantile(x)[4])/4)}
trimean( c(1,3, 4.3,7,10,2,2.3,4))

## 25%
## 3.55
```

## III. for loops, \*apply() functions [12 pts]

- (8) [4 pts] PEC that runs a for loop which converts each true/false character-string behavior variable in squirrels to a logical-type variable.

```

for(i in 13:29){
  central[,i] = as.logical(central[,i])}

central$Running = as.logical(central$Running)
central$Chasing = as.logical(central$Chasing)

```

- (9) [3 pts] Use an `*apply()` function to produce a vector giving the class of each variable in squirrels. PEC.  
Verify that the correct variables are now logical.

```

sapply(central, class)

##                               X
##                           "numeric"
##                               Y
##                           "numeric"
##           Unique.Squirrel.ID
##                           "character"
##           Hectare
##                           "character"
##           Shift
##                           "character"
##           Date
##                           "integer"
##           Hectare.Squirrel.Number
##                           "integer"
##           Age
##                           "factor"
##           Primary.Fur.Color
##                           "factor"
##           Highlight.Fur.Color
##                           "character"
## Combination.of.Primary.and.Highlight.Color
##                           "character"
##           Color.notes
##                           "character"
##           Location
##                           "logical"
##           Above.Ground.Sighter.Measurement
##                           "logical"
##           Specific.Location
##                           "logical"
##           Running
##                           "logical"
##           Chasing
##                           "logical"
##           Climbing
##                           "logical"
##           Eating
##                           "logical"
##           Foraging
##                           "logical"
##           Other.Activities

```

```
##           "logical"
##           Kuks
##           "logical"
##           Quaas
##           "logical"
##           Moans
##           "logical"
##           Tail.flags
##           "logical"
##           Tail.twitches
##           "logical"
##           Approaches
##           "logical"
##           Indifferent
##           "logical"
##           Runs.from
##           "logical"
##           Other.Interactions
##           "character"
##           Lat.Long
##           "character"
##           Primary.Fur.Color.A
##           "factor"
```

- (10) [5 pts] Use either a for loop or an \*apply() function to compute the proportion of TRUE values for each behavior. PEC. Which behavior has the most TRUE values?

```
for(i in 1:ncol(central)){ if(is.logical(central[,i])){sum(central[,i])}}
```