Basic Python Programming [Session 4] OpenCV

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Backgrounds

Intro & Preparation

OpenCV

- An open-source Computer Vision library
- It supports..
 - 2D / 3D image processing
 - Facial / gesture / object recognition/detection
 - ML
 - AR
 - So on...
- We can use it with many languages
 - C/C++/Python/Java/Objective-C/...
 - Of course, we will use Python



About Today's Class...

 We will learn by writing code.. but some backgrounds are needed

- OpenCV must be available in your environment!!
 - Before the lab session, please make sure this

Required Environment (IMPORTANT)

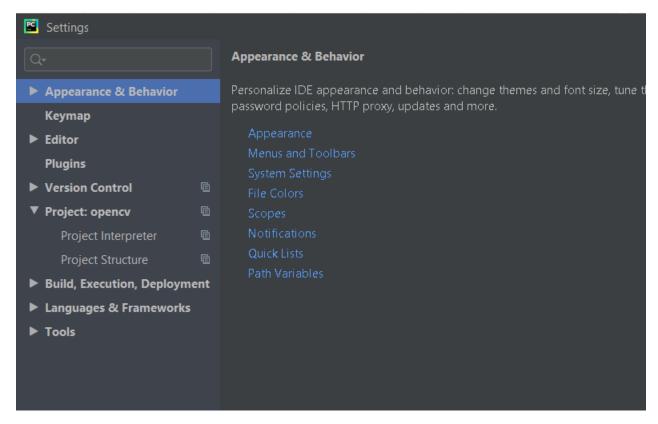
- As mentioned in session 1,2:
 - Python 3.7.8: over 3.8 may not supports OpenCV
 - In the lower-right corner of PyCharm, you can see that

```
1:1 UTF-8 EditorConfig Git: master Python 3.7
```

- OpenCV is cross-platform library, so OS doesn't matter
- Perhaps, you don't need to worry about system requirements
 - I think your RAM may be greater than 1GB...
- If you cannot sure about your environment, please ask us
 - With your device / system specifications

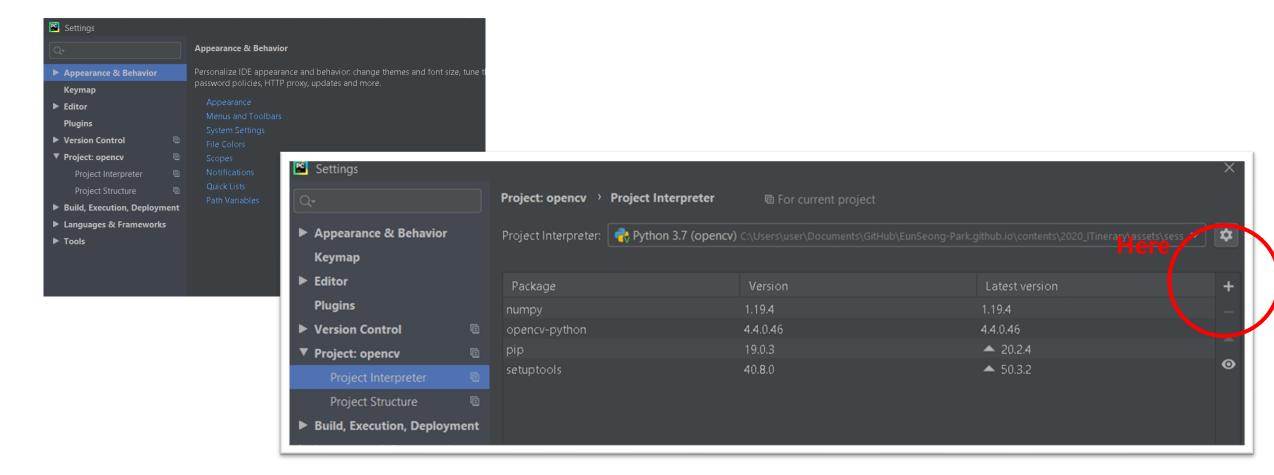
Installing OpenCV [1]

In PyCharm, go to [file]>[settings]



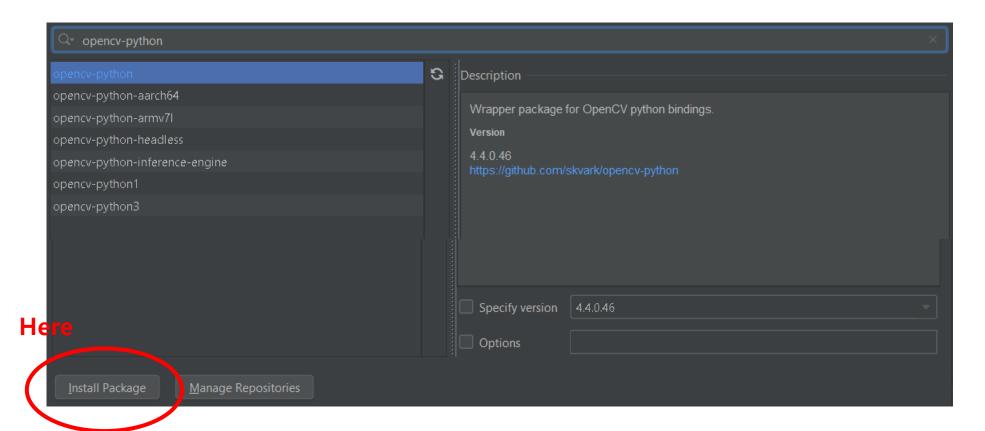
Installing OpenCV [2]

Go to [Project Interpreter] and click [Install]



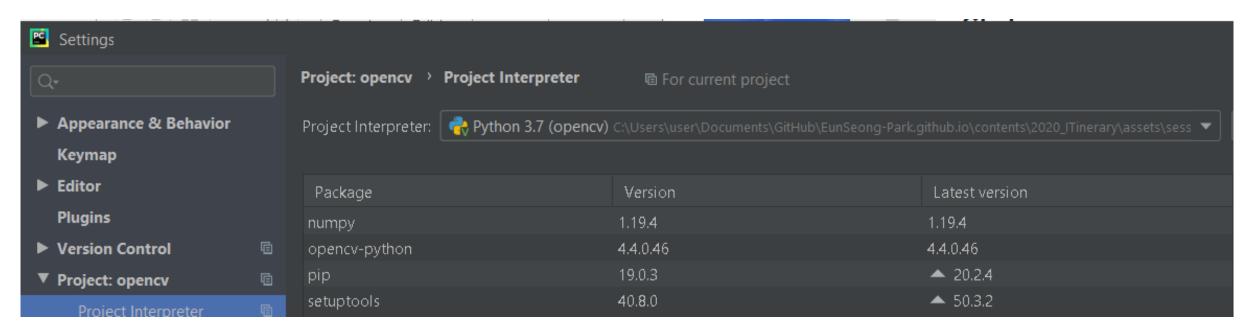
Installing OpenCV [3]

- Find [opency-python] and install it
 - You don't need to change the version, just click [Install]



Installing OpenCV [4]

- Installation takes time (so don't worry)
- After installation, you can find opency-python and numpy



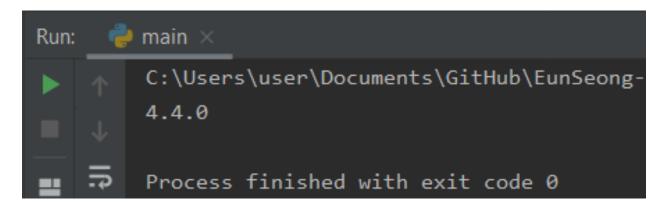
Installing OpenCV [5]

Then let's check if the installation was successful.

Write this and run:

- You got an error?
 - Check if you've done correctly and retry
 - Or please ask us

```
import cv2
print(cv2.getVersionString())
```



Backgrounds

Boring time is coming...

Image is a matrix

• Why?

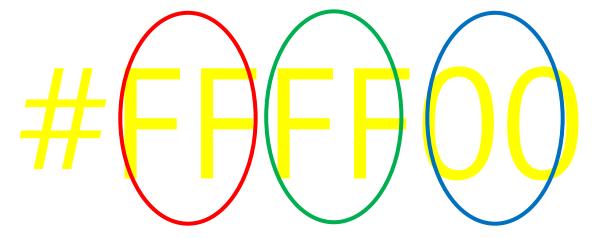


$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}$$

- An Image contains (Width) * (Height) pixels
 - So it is a (H)x(W) matrix

Color

- In RGB, each component can be 0~255
 - So we can represent 256 * 256 * 256 = 16M colors!
- So each pixel can be dealt with as a 3-tuple(R,G,B) but...
- We can also represent as "an" integer!
 - By hexadecimal representation

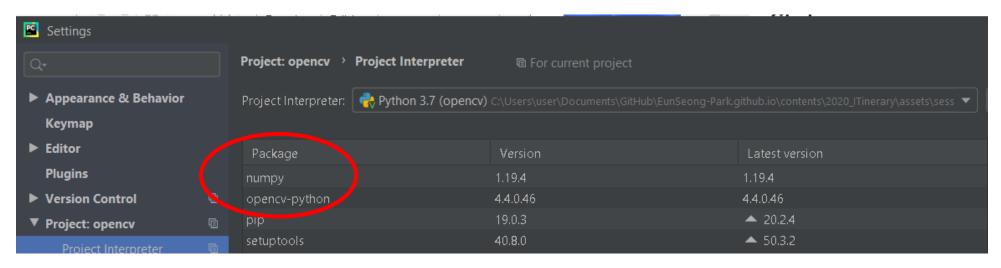


Notes

- Anyway, in OpenCV, image is regarded as 3-dimensional matrix(array)
 - Height X Width X 3 (RGB)

NumPy [1]

You might see numpy when we install OpenCV



What is this?

NumPy [2]



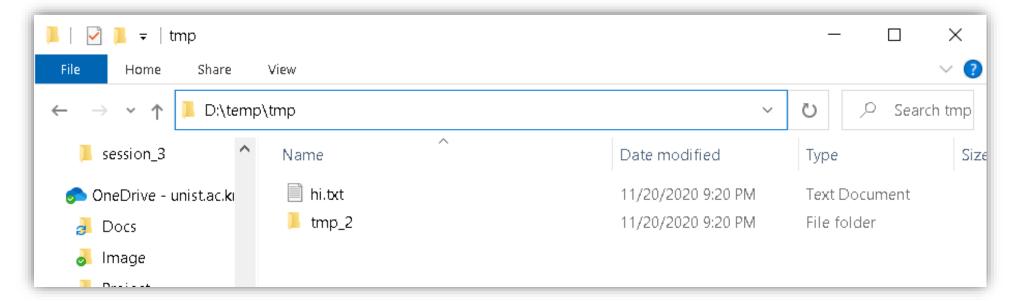
- NumPy is an open-source library for arrays and matrices
 - It shows good performance even on very large / multi-dimensional case
 - Using Python list for large-scale calculation is too slow...
- It is used in many other Python libraries
 - SciPy
 - Matplotlib
 - Pandas
 - So on...

NumPy [3]

- But we do not practice it in this class
 - We don't need to learn about "miscellaneous" things
- We only use/learn what we need
 - But some supplement will be given
 - And feel free to ask us!
 - A good reference is here: https://numpy.org/devdocs/user/whatisnumpy.html

Path [1]

- Sometimes, we read/write some file
 - In OpenCV, we may read/write images/videos
- Every file has a path
 - Path is a way to find the file (So, the answer of "where is it?")
 - For example, the following hi.txt has a path: D:\temp\tmp\hi.txt



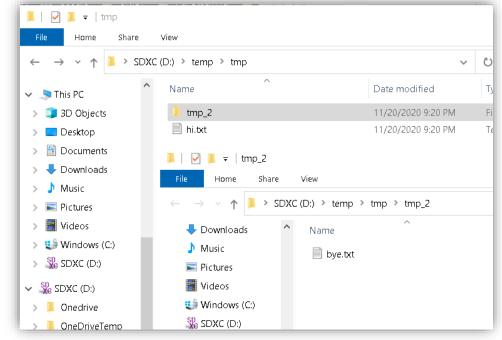
Path [2]

Two types of path:

- Absolute path: A path from some fixed (reference) point (usually root)
 - Previous example used absolute path
 - Because the reference is fixed, absolute path of a file is unique
- Relative path: A path from the current point
 - Let's take an example!

Path [3]

• In a view of hi.txt, what is the relative path of bye.txt?



- It's denoted by
 - "tmp_2\bye.txt", or
 - ".\tmp 2\byte.txt"

Path [4]

• Some practices are in exercise!

OpenCV Practice

Boring time is over!

Preparation

Just import this

1 import cv2

Image Read [1]

Put any image in your project directory

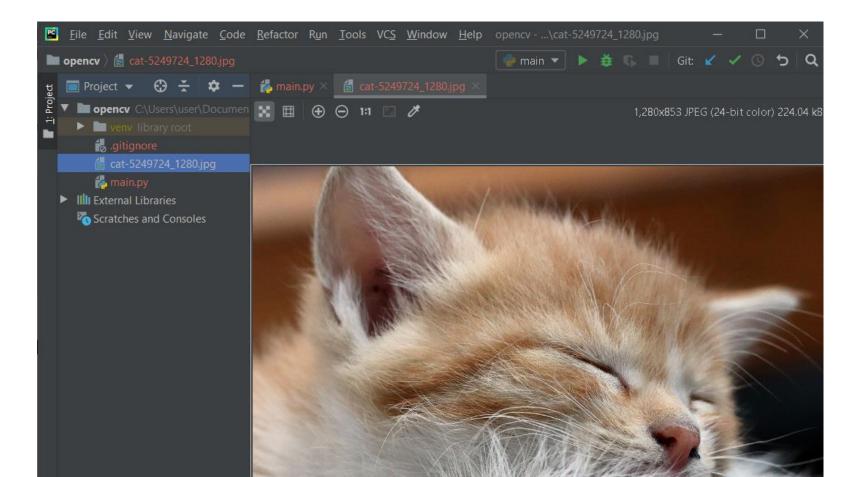


Image Read [2]

- Use cv2.imread("filename", "flag")
 - Filename: the path
 - Flag:
 - cv2.IMREAD_COLOR: load image with color
 - cv2.IMREAD_GRAYSCALE: load image with grayscale
 - cv2.IMREAD_UNCHANGED: load image with color (also with alpha-channel)

Image Show [1]

- Usually, we use three functions to show image
 - cv2.imshow("title", "image"): Show image(we got by imread()) with title
 - cv2.waitkey("time"): Wait for any keyboard input or time(in ms, infinite when time=0)
 - cv2.destroyAllWindows(): Destroy all windows

Let's try it!

Image Show [2]

Oh... slightly big but OK

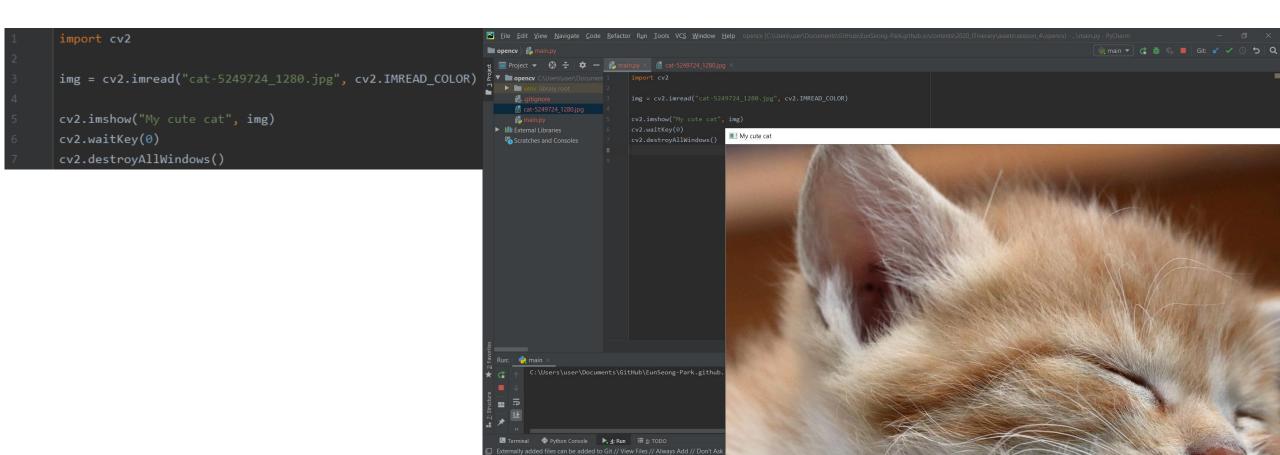
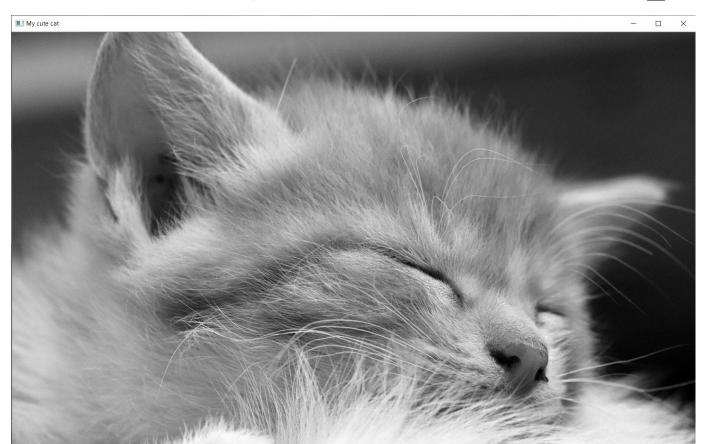


Image Show [3]

- Try to use grayscale
 - cv2.imread("filename", cv2.IMREAD_GRAYSCALE)



Thank you