

This time I gave ChatGPT the prompt: "Create something in p5.js that incorporates moving shapes and mouse clicks." It's not quite the same as the prompt for the homework but I felt like it had enough information to do the basics. I think that the ChatGPT game is kind of fun, clicking the shapes and having them change colors is really interesting. Looking at the code for the ChatGPT one it's a lot more complex but also more condensed than my own. In my code I was struggling to figure out what to move because most of my shapes were triangles and getting triangles to move is a little difficult. I also think that the ChatGPT could've said what the mouse clicks do, because I had to look at the code to figure it out. Overall I think my "version" is a little less complex but within my skill level, and the ChatGPT "version" is more complex and deals with stuff I haven't learned yet.