

# Assignment 2

# **Slot Machine**

#### Version #1

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# **Table of Contents**

- 1. Version History
- 2. Game Overview
- 3. Game Play Mechanics
- 4. Controls
- 5. Game Progression
- 6. Enemies

#### **Slot Machine**

#### I. Version History

v1

- window with slot machine background
- buttons added: bet 1, 10, 100, reset, quit, spin (no functionality)
- creation of external document

v2

- added quit button functionality
- methods created for button events (not completed)
- added background music (file doesn't play, but default sound does: can be heard on program start)
- minor changes to external documentation

#### II. Game Overview

Standard slot machine game. Currently less functional than a real one. Just as frustrating as a real one though.

#### III. Game Play Mechanics

#### IV. Controls

Mouse only. Click the buttons to control the game.

# V. Game World



### VI. Enemies

The slot machine odds!