

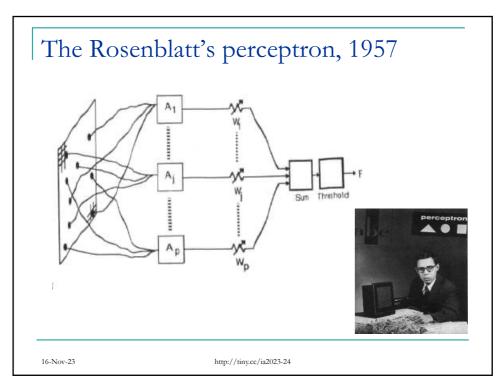
Perceptrons

Stuart Russel and Peter Norvig, *Artificial Intelligence: A modern approach*, 4th edition, Pearson Education, 2020 http://aima.cs.berkeley.edu/ - chapter 18

Michael Negnevitsky, Artificial Intelligence: A guide to Intelligent Systems, 2nd edition, Pearson Education, 2004 – chapter 6

Ernesto Costa e Anabela Simões, *Inteligência Artificial:* Fundamentos e Aplicações (2ª edição) FCA, Set. 2008 – cap. 5

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A supervised learning rule

- Given

 - □ and a learning rate η , s.t. $0 < \eta \le 1$

Estimate the weights W that correctly classify the elements of T

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A supervised learning rule

- Learning algorithm
- 1. k=0
- 2. init weights W[k=0] with small random values
- 3. Repeat until convergence
 - Randomly select a training example from T, say (x_i, d_i)
 - 2. Compute the output: $o_j = perceptron(x_j)$
 - Upate the weights: W[k+1] = W[k] + η (d_i- o_j) X_i
 - 4. k=k+1

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Rosenblatt convergence theorem

- The algorithm converges to the correct classification
 - □ if the training data is linearly separable
 - \square and η is sufficiently small
 - □ The data set is finite, and
 - patterns are random but repeatidly presented

i.e., after N iterations

$$W[N] = W[N+1] = W[N+2] = ...$$

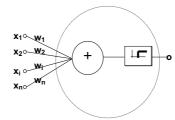
where W is the hiperplan that correctly separated the classes

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TLU

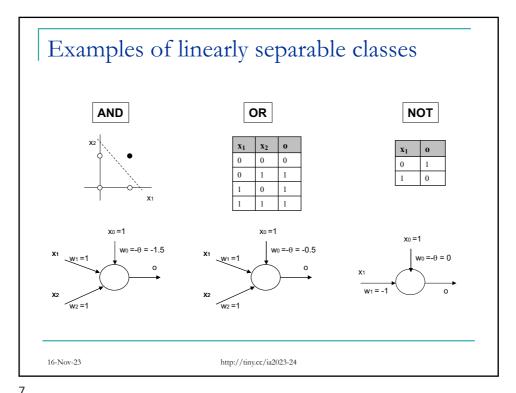


Example: AND



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How to learn the weights?

Two possible approaches:

- Unsupervised learning (ex: Hebb rule)
- □ Supervised learning (ex: Backprogation)

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Hebb's postulate

"When an axon of cell A is near enough to excite cell B or repeatedly or persistently takes part in firing it, some growth process or metabolic change takes place in one or both cells such that A's efficiency, as one of the cells firing B, is increased".



Donald O. Hebb (1949)

"cells that fire together, wire together"

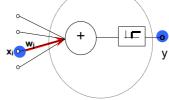
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Hebbian Learning

Consider a weight w_j of a neuron with pre-and post-synaptic signal denoted by x_j and y respectively. The adjustment to the weight w_j at a given time step is given by:

$$\Delta w_j = F(y, x_j)$$



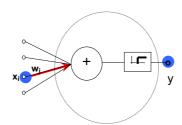
where F is a function of both signals.

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Hebbian Learning – basic form



■ Plain Hebb rule: (AKA the *activity product rule*):

$$\Delta W_i = \eta y x_i$$

where η is a *learning rate* parameter

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The δ rule

Stuart Russel and Peter Norvig, *Artificial Intelligence: A modern approach*, 2nd edition, Pearson Education, 2003 http://aima.cs.berkeley.edu/ - chapter 18

Michael Negnevitsky, Artificial Intelligence: A guide to Intelligent Systems, 2nd edition, Pearson Education, 2004 – chapter 6

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Recalling the gradient method

Problem formulation

■ Find the x* such that minimizes

$$f: \mathbb{R}^n \to \mathbb{R}$$

where f is a smooth C^1 function

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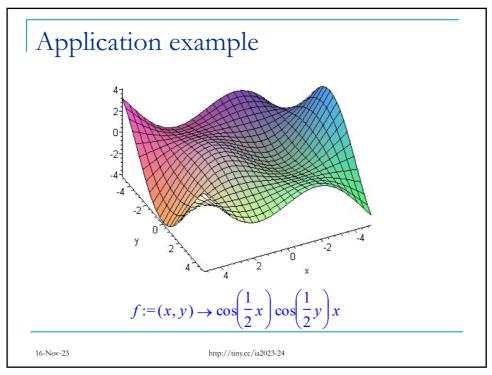
The gradient

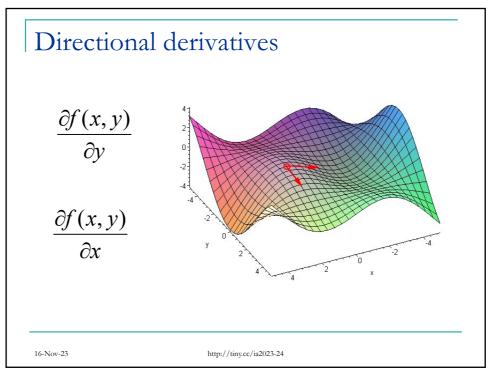
$$f: \mathbb{R}^n \to \mathbb{R}$$

$$\nabla f(x_1,...,x_n) := \left(\frac{\partial f}{\partial x_1},..., \frac{\partial f}{\partial x_n}\right)^{\mathsf{T}}$$

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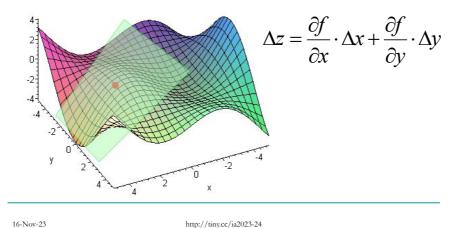
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The gradient properties

 The gradient defines a (hyper) plane approximating the function infinitesimally



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The gradient properties

■ **Proposition**: let $f: R^n \to R$ be a smooth C^1 function around p, if f has local minimum (maximum) at p then,

$$(\nabla f)_p = \overline{0}$$

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Gradient (steepest descent) algorithm

$$x_{i+1} = x_i + \eta \cdot h_i$$

i=0

 $x_0 \in R^n$

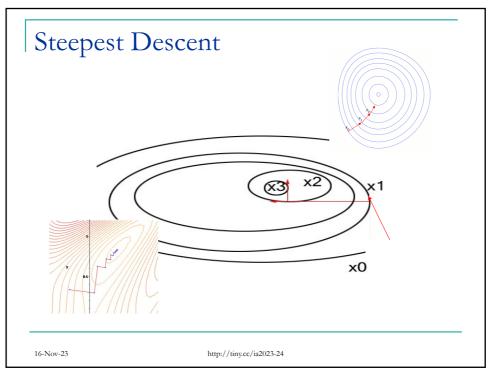
Repeat until $\nabla f(x_i) = 0$

- 1. compute search direction $h_i = -\nabla f(x_i)$
- 2. update

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Summary

- Rosenblatt PerceptronLimits of the Perceptron
- The Hebb rule
- Recalling the gradient method

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