

CSE003 - LEGO Mindstorms Group Project Report

Department of Computer Science and Software Engineering 计算机科学与软件工程系

Group Details:

Group ID	G0904	LEGO ID	154
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Group Members:

Name	Student ID	Signature
Kenan Duan	1929926	Kenan Duan
Feiyun Wang	1929665	Feiyun Wang
Yuchen Gao	1927983	Yuchen Gao
Yongteng Fei	1930236	Yongteng Fei

Inactive or Non-contributing Group Members:

Use this section to tell us the inactive or non-contributing group member(s) in your group.

Name	Student ID	Remarks

Our submission *folder* includes the following (\checkmark) :

Group submission form	√	Pseudocode or Flowchart challenge A	√
Summary report	√	Pseudocode or Flowchart challenge B	√
Meeting minutes summary report	√	Group picture (with all members and robot)	√

ICE Submission (\checkmark) :

We have submitted a zip file on ICE with all the above documents	
(only one submission per group).	√
Use your Group ID to name your PDF file, Submission Form, and ZIP file.	

Group project **ZIP** folder on **ICE** is submitted by:

Name	Student ID	Date	
Kenan Duan	1929926	2019.11.14	

Group and Self-assessment Form – ICE Submission:

Use this section to confirm us that each group member has submitted the completed group and self-assessment form on ICE.

Name	Student ID	Signature
Kenan Duan	1929926	Kenan Duan
Feiyun Wang	1929665	Feiyun Wang
Yuchen Gao	1927983	Yuchen Gao
Yongteng Fei	1930236	Yongteng Fei

LEGO set includes inventory list (✓)	√
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LEGO set is returned by:

Name	Student ID	Date	
Kenan Duan	1929926	2019.12.14	

CSE003 - LEGO Mindstorms Summary Report

Department of Computer Science and Software Engineering 计算机科学与软件工程系

Project Summary (max 200 words)

Challenge A

We wanted to use EV3MINDSTORM to complete the challenge at first. Then, we found that a few certain functions could not be completed by EV3 and we decided to use Scratch to program. The requirement said that we should draw the site on the scratch. By using the knowledge we learned before, this problem was solved quickly. After our first attempt in SC, we noticed that we had to change the power and the direction of the motors. We switched to different plans according to various situations of the site and we selected a plan which had the biggest success rate to be the final program.

Challenge B

After we received the task, we quickly found a solution. Then, the problem came because if we set the EV3 to a sensitive model, it was very slow to pass the other parts except the maze part. But if we made it less sensitive, it would not pass the maze part. Due to these reasons, we had to try lots of time to find a suitable power of motors. After several attempts, we found the suitable power of the motor.

Achievements (Max 3 achievements)

1	Completement of program
2	How to cooperate with teammates
3	

Challenges (Max 3 challenges)

]	1	The inaccuracy of different sites
2	2	How to find a suitable power of motors to finish the challenge with accurancy
3	3	

Learning outcomes:

1	Programming logic
2	How deal with emergency situation
3	



CSE003 - LEGO Mindstorms Meeting Minutes Summary Report

Department of Computer Science and Software Engineering 计算机科学与软件工程系

Team Meeting Minutes Summary (Record only up to 5 meetings)

	#1 Date: 20	019.11.23	Location: SC
Attendees	Agenda	To Do	
Kenan Duan Feiyun Wang Yuchen Gao Yongteng Fei	Making the plan	Assemble the re	obot
Meeting Number	#2 Date: 20	019.11.24	Location: SC
Attendees	Agenda	To Do	
Kenan Duan Feiyun Wang Yuchen Gao Yongteng Fei	Sharing initial ideas	Program and te	st
Meeting Number	#3 Date: 20	019.11.25	Location: SC
Attendees	Agenda	To Do	
Kenan Duan	Finding the solution of challenge B	Program and te	st
Yuchen Gao			
	#4 Date: 201	9.12.7	Location: SC
Yuchen Gao Meeting Number Attendees	#4 Date: 201 Agenda	9.12.7 To Do	Location: SC
Meeting Number			
Meeting Number Attendees Kenan Duan Feiyun Wang Yuchen Gao	Agenda Finding the solution of challenge A Doing some changes to the program	To Do	
Meeting Number Attendees Kenan Duan Feiyun Wang Yuchen Gao Yongteng Fei	Agenda Finding the solution of challenge A Doing some changes to the program	To Do Program and te	st



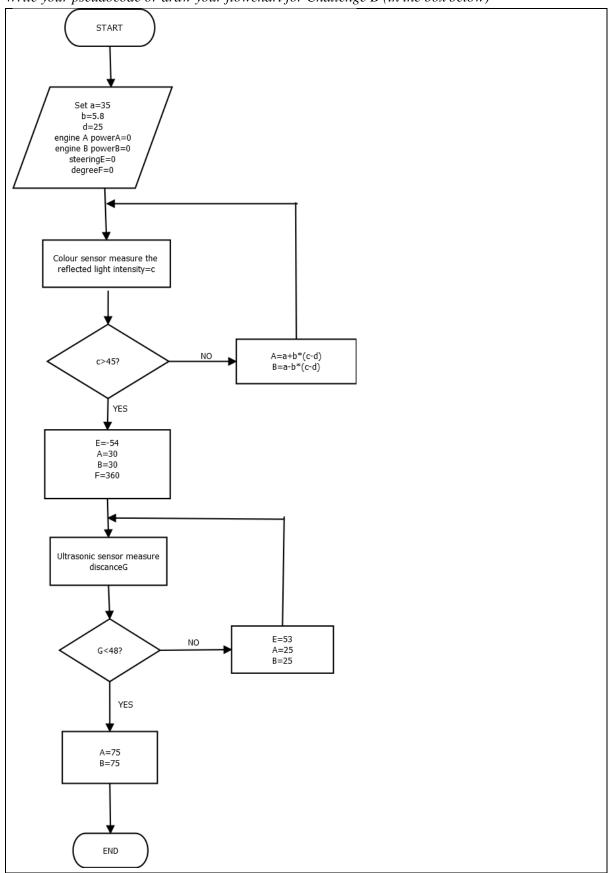
Challenge A (Pseudocode or Flowchart)

```
start procedure complete challenge A
     for (go forward) loop three times
        test the ground
        if the brightness is smaller than 15
           show the black area
         end if
     end for
     turn left
     for (go forward) loop three times
         test the ground
         if the brightness is smaller than 15
           show the black area
          end if
     end for
     turn left
     for (go forward) loop three times
         test the ground
         if the brightness is smaller than 15
           show the black area
         end if
     end for
     turn left
     for (go forward) loop two times
         test the ground
         if the brightness is smaller than 15
           show the black area
         end if
     end for
     turn left
     for (go forward) loop two times
         test the ground
         if the brightness is smaller than 15
           show the black area
         end if
     end for
     turn left
     go forward
     test the ground
     if the brightness is smaller than 15
       show the black area
     end if
     turn left
     go forward
     test the ground
     if the brightness is smaller than 15
       show the black area
     end if
end procedure
```



Challenge B (Pseudocode or Flowchart)

Write your pseudocode or draw your flowchart for Challenge B (in the box below)





CSE003 - LEGO Mindstorms Group Photo

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Group Photo (including your robot)

Insert any one of your group photos in the box below (including your robot)

