Resume

Ev Haus

TECHNOLOGIST / LEADER / ARTIST

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EDUCATION

2006 – 2010   **Emily Carr University of Art + Design**   Vancouver, Canada.
Bachelor of Media Arts with a major in Animation (BMA).

EXPERIENCE

Nov 2014 - Present   **Board Member**   Wizard Tower Technoservices Ltd.   – www.wizard.ca
Provide strategic guidance to the CEO of a 10–15 person company. Oversee critical business operations and review all financial and corporate obligations.

Jul 2011 - May 2019   Cumul8 Technologies Inc.   – www.cumul8.com
Cumul8 (part of Eight Solutions) is a publicly traded media technology company that initially focused on products for the visual effects industry. Over my 9 years there, the company has transformed to focus on big data and industrial IoT for Enterprises.

Technical Director (Oct 2016 – May 2019)
• Lead and managed a software team of 20 remote & in–house members.
• Defined and influenced product strategy and helped build relationships with clients.
• Coordinated across company teams and steered engineering initiatives (inc. patents).
• Lead technical and product design decisions.
• Continued to be a hands–on coder, developing new product features.

Lead Developer (Jun 2014 – Oct 2016)
• Grew the team from 3 to 12 developers.
• Assisted the senior management in securing and executing on custom integrations.
• Worked directly with clients to scope, design and develop features.
• Built and maintained the core platform software architecture.
• Acted as representative for the company at local tech meetups and events.

Programmer (Jul 2011 – Jun 2014)
• Responsible for building the full tech stack for most of our products from scratch.
• Created the initial code base for the Cirrus product, a BI analytics platform.
• Introduced ReactJS to the company as the front end framework for our products.
• Worked with backend team to migrate from Python/Postgres to Golang/MongoDB.

May 1999 - Present   **President/CEO**   Globex Designs, Inc.   – www.globexdesigns.com
Part–time project development, web & media design, 3D animation, music composition and business operations. Designed and developed a variety of media projects for over 100 international clients. Development of custom in–house bug tracking, project management, scheduling, billing and invoice system for managing clients and distributed development with other artists and developers from around the world.

Created and developed the Google Redesigned Firefox extension which has been installed on millions of computers and was actively used by over 250,000 users.

Together with Lexan Software Inc, I was the art director and project manager for the iOS/Android game – Tesseric. Other clients include: AFP of Canada, Moneta Bank, Coco Rocha, GNEC, Laurel Foundation, and many others.

TECHNOLOGIES & SOFTWARE

Expert   **Javascript, TypeScript/Flow, Babel, Node.js, Webpack, React, Redux, HTML, CSS, JSON, REST, Git, Photoshop**

Professional   **React Native, Python, Golang, Kubernetes, GraphQL, PostgreSQL, MongoDB**

OPEN SOURCE CONTRIBUTIONS

React, ESLint, Brackets, Firefox, Meteor, jQuery, Dojo, Backbone, and others.

I ENJOY

Building high quality software, working with talented team members and coordinating across multiple business units (such as design, tech, ops, sales, marketing, and senior leadership).

I AM

A self-taught coder, a professionally trained designer, animator, and musician.

Energetic, creative and passionate.

Organized and efficient. I love clean code!

Familiar with various industries: digital agencies, gaming, filmmaking, animation, IoT and AI software, and music production.

Up-to-date with the latest standards and trends in business and technology.

INTERESTED IN

Web application development, design and business development.

Building tools for other developers.

A fun workplace with unique challenges, cool technologies and friendly people.

For references, additional information or a complete portfolio of works please contact me at ev@haus.gg