

Resume

EDUCATION

2006 – 2010 **Emily Carr University of Art + Design** Vancouver, Canada.
Bachelor of Media Arts with a major in Animation (BMA).

EXPERIENCE

Jul 2011 - May 2019 **Cumul8 Technologies Inc.** – www.cumul8.com
Cumul8 (part of Eight Solutions) is a publicly traded media technology company that initially focused on products for the visual effects industry. Over my 9 years there, the company has transformed to focus on big data and industrial IoT for Enterprises.

Technical Director (Oct 2016 – May 2019)

- Led and managed a software team of about 20 (mixture of remote & in-house).
- Influenced product strategy & roadmaps, and provided technical guidance to CEO.
- Drove the automation and quality efforts of the internal infrastructure and workflows.
- Steered engineering initiatives, identified and filed patent applications.
- Created and refined software patterns and engineering best-practices.
- Oversaw the DevOps team and integrated the workflow to an outsourced QA vendor.
- Engaged with key partners and customers to lead technical conversations and audits.
- Continued to be a hands-on coder, shipping many client-facing product features.

Lead Developer (Jun 2014 – Oct 2016)

- Influenced the hiring strategy and grew the team from 3 to 12 developers.
- Assisted the senior management in securing and executing on custom integrations.
- Built and maintained the microservices software architecture platform.
- Acted as representative for the company at local tech meetups and conferences.

Programmer (Jul 2011 – Jun 2014)

- Created the initial code base for the Cumul8 product, a BI analytics platform.
- Introduced ReactJS to the company as the front end framework for our products.
- Worked with backend team to migrate from Python/Postgres to Golang/MongoDB.

Nov 2014 - Present **Board Member** Wizard Tower Technoservices Ltd. – www.wizard.ca
Provide strategic guidance to the CEO of a 10–15 person company. Oversee critical business operations and review all financial and corporate obligations.

May 1999 - Present **Founder/CEO** Globex Designs, Inc. – www.globexdesigns.com
Part-time project development, web & media design, 3D animation, music composition and business operations. Designed and developed a variety of media projects for over 100 international clients. Development of custom in-house bug tracking, project management, scheduling, billing and invoice system for managing clients and distributed development with other artists and developers from around the world.

Created and developed the Google Redesigned Firefox extension which has been installed on millions of computers and was actively used by over 250,000 users.

Together with Lexan Software Inc, I was the art director and project manager for the iOS/Android game – Tesseric.

TECHNOLOGIES & SOFTWARE

Expert **Javascript, TypeScript/Flow, Babel, Node.js, Webpack, React, Redux, HTML, CSS, JSON, REST, Git, Photoshop**

Professional **React Native, Python, Golang, Kubernetes, GraphQL, PostgreSQL, MongoDB**

OPEN SOURCE CONTRIBUTIONS

React, ESLint, Brackets, Firefox, Meteor, jQuery, Dojo, Backbone, and others.

Ev Haus

TECHNICAL DIRECTOR

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I ENJOY

Building high quality software, working with talented team members and coordinating across multiple business units (such as design, tech, ops, sales, marketing, and senior leadership).

I AM

A self-taught coder, a professionally trained designer, animator, and musician.

Energetic, creative and passionate.

Organized and efficient. I love clean code!

Familiar with various industries: digital agencies, gaming, filmmaking, animation, IoT and AI software, and music production.

Up-to-date with the latest standards and trends in business and technology.

INTERESTED IN

Being a technical lead and mentor for a high functioning development team.

Writing front-end code (ideally with React).

A fun workplace with unique challenges, cool technologies and friendly people.

For references, additional information or a complete portfolio of works please contact me at ev@haus.gg