

## Yifan (Eva) Zhong

206-612-3010 | [zhonge@carleton.edu](mailto:zhonge@carleton.edu)

<https://github.com/Eva-Zhong>  
<https://Eva-Zhong.github.io/my-website>

### EDUCATION

**Carleton College**, Northfield, MN

2015 - 2019

Bachelor of Arts: Computer Science, Cognitive Science Concentration

Related Courses: Software Design, Data Structure, Intro to Computer Science, Calculus III,  
Mathematical Structures, Linear Algebra, Applied Mathematical Consulting

GPA: 3.77/4

---

### PROJECTS

**Personal Website (Ongoing)** (<https://Eva-Zhong.github.io/my-website>) July. 2017 - Present

- Design and build personal website in HTML, CSS, JavaScript

**Web Project: Carl Office Hour (Ongoing)** ([carlofficehour.pythonanywhere.com](http://carlofficehour.pythonanywhere.com)) July. 2017 - Present

- Developing a website that allows students to search for professors' office hours easily with one partner
- Allowing users to search for information by using Django, Python, JavaScript, HTML and CSS; using Node.js packages to display information interactively; applying Bootstrap and CSS for website design

**Java Game: Expanded version of 2048** (<https://github.com/Eva-Zhong/2048-Java>) Jan. 2017 - Present

- Develop a modified version of the game 2048 in Java with two partners
- Add advanced features to the original game: added level II where the tiles and the board would rotate; and level III where two tiles with the same number would be subtracted (still working on the last feature)
- Lead the design, graphics and animation of the game

**Othello Game with graphics** (<https://github.com/Eva-Zhong/Othello-Game-Python>) Jan. - March 2015

- Pair programmed and designed graphic interfaces for the game Othello in Python
- Added AI component which beats almost all the human players who participated in the testing

**Digital Humanities Project: Witnessing the Boston Massacre** March. 2017 - June. 2017

- Cooperated with the digital humanities department and a group of 30 students to develop a video game that recreated the Boston Massacre event
- Worked in the procedural modelling team, learned to create models in CityEngine and using CGA
- Learned to cooperate efficiently with a big team through technologies such as Slack and Trello

**Independent Project in Mathematical Consulting** Jan. 2017 - April. 2017

- Worked with three peers and the local government in Northfield to estimate future ridership for a railroad which would connect Northfield to the Twin Cities Apply programming skills (R and Python) to work with online dataset and conduct data cleaning
- Built a mathematical model, utilizing online traffic and demographic datasets and conduct background research into traffic planning and related policies
- Communicated with local government representatives to explain the technical work we did, and refined our model based on their interests

---

### EXPERIENCES

**Teaching Assistant, Girls Who Code Inc. (NGO), New York, New York** June. 2017 - Present

- Teaching 40 high school girls the fundamentals of computer science, covering topics including Scratch, Python, Robotics, Web development, and more.
- Assisting the students with their homework and questions
- Managing the classroom and maintaining an inclusive and respectful classroom environment

**Peer Leader**, Office of Intercultural and International Life, Carleton College Sept. 2016 - Present

- Awarded as one of the Outstanding Peer Leader of the year
- Organized international student orientation and New Student Week Program
- Provide one-on-one mentorship for international and intercultural students to help them transition to college life
- Facilitate discussions on diversity and social justice

**Chinese Club Board Member**, Carleton College, Feb. - June 2016

- Organized activities to help strengthen ties among Chinese students at Carleton
- Collaborated with student-life offices and student organizations to plan cultural events on campus

**Member**, Lovelace, Carleton College April 2016 - Present

- Participate actively in the Carleton organization for women in technology
- Participate in workshops and tech-related events such as MinneWIC, a local conference for women in tech

---

### SKILLS

Computer Skills: Java, Python, Django; HTML and CSS; Bootstrap; JavaScript; SQL and R (Elementary); Node.js (Elementary)