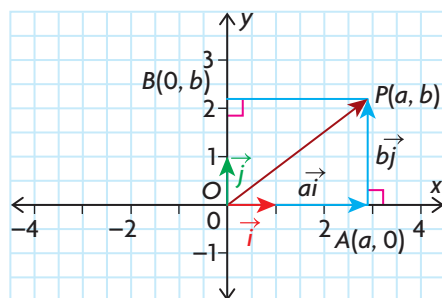


## Section 6.6—Operations with Algebraic Vectors in $R^2$

In the previous section, we showed how to locate points and vectors in both two and three dimensions and then showed their connection to algebraic vectors. In  $R^2$ , we showed that  $\overrightarrow{OP} = (a, b)$  was the vector formed when we joined the origin,  $O(0, 0)$ , to the point  $P(a, b)$ . We showed that the same meaning could be given to  $\overrightarrow{OP} = (a, b, c)$ , where the point  $P(a, b, c)$  was in  $R^3$  and  $O(0, 0, 0)$  is the origin. In this section, we will deal with vectors in  $R^2$  and show how a different representation of  $\overrightarrow{OP} = (a, b)$  leads to many useful results.

### Defining a Vector in $R^2$ in Terms of Unit Vectors



A second way of writing  $\overrightarrow{OP} = (a, b)$  is with the use of the unit vectors  $\vec{i}$  and  $\vec{j}$ .

The vectors  $\vec{i} = (1, 0)$  and  $\vec{j} = (0, 1)$  have magnitude 1 and lie along the positive  $x$ - and  $y$ -axes, respectively, as shown on the graph.

Our objective is to show how  $\overrightarrow{OP}$  can be written in terms of  $\vec{i}$  and  $\vec{j}$ . In the diagram,  $\overrightarrow{OA} = (a, 0)$  and, since  $\overrightarrow{OA}$  is just a scalar multiple of  $\vec{i}$ , we can write  $\overrightarrow{OA} = a\vec{i}$ . In a similar way,  $\overrightarrow{OB} = b\vec{j}$ . Using the triangle law of addition,  $\overrightarrow{OP} = \overrightarrow{OA} + \overrightarrow{OB} = a\vec{i} + b\vec{j}$ . Since  $\overrightarrow{OP} = (a, b)$ , it follows that  $(a, b) = a\vec{i} + b\vec{j}$ .

This means that  $\overrightarrow{OP} = (-3, 8)$  can also be written as  $\overrightarrow{OP} = -3\vec{i} + 8\vec{j}$ . Notice that this result allows us to write *all* vectors in the plane in terms of  $\vec{i}$  and  $\vec{j}$  and, just as before, their representation is unique.

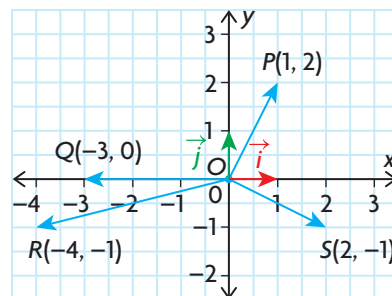
### Representation of Vectors in $R^2$

The position vector  $\overrightarrow{OP}$  can be represented as either  $\overrightarrow{OP} = (a, b)$  or  $\overrightarrow{OP} = a\vec{i} + b\vec{j}$ , where  $O(0, 0)$  is the origin,  $P(a, b)$  is any point on the plane, and  $\vec{i}$  and  $\vec{j}$  are the standard unit vectors for  $R^2$ . Standard unit vectors,  $\vec{i}$  and  $\vec{j}$ , are unit vectors that lie along the  $x$ - and  $y$ -axes, respectively, so  $\vec{i} = (1, 0)$  and  $\vec{j} = (0, 1)$ . Every vector in  $R^2$ , given in terms of its components, can also be written uniquely in terms of  $\vec{i}$  and  $\vec{j}$ . For this reason, vectors  $\vec{i}$  and  $\vec{j}$  are also called the standard basis vectors in  $R^2$ .

## EXAMPLE 1

### Representing vectors in $R^2$ in two equivalent forms

- a. Four position vectors,  $\overrightarrow{OP} = (1, 2)$ ,  $\overrightarrow{OQ} = (-3, 0)$ ,  $\overrightarrow{OR} = (-4, -1)$ , and  $\overrightarrow{OS} = (2, -1)$ , are shown. Write each of these vectors using the unit vectors  $\vec{i}$  and  $\vec{j}$ .
- b. The vectors  $\overrightarrow{OA} = -\vec{i}$ ,  $\overrightarrow{OB} = \vec{i} + 5\vec{j}$ ,  $\overrightarrow{OC} = -5\vec{i} + 2\vec{j}$ , and  $\overrightarrow{OD} = \sqrt{2}\vec{i} - 4\vec{j}$  have been written using the unit vectors  $\vec{i}$  and  $\vec{j}$ . Write them in component form  $(a, b)$ .



### Solution

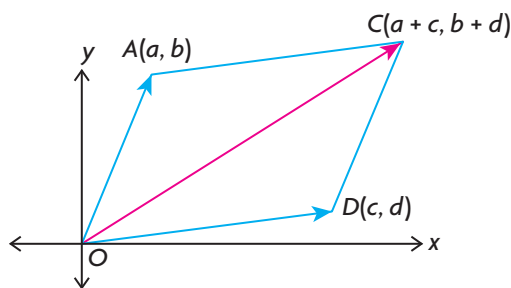
- a.  $\overrightarrow{OP} = \vec{i} + 2\vec{j}$ ,  $\overrightarrow{OQ} = -3\vec{i}$ ,  $\overrightarrow{OR} = -4\vec{i} - \vec{j}$ ,  $\overrightarrow{OS} = 2\vec{i} - \vec{j}$
- b.  $\overrightarrow{OA} = (-1, 0)$ ,  $\overrightarrow{OB} = (1, 5)$ ,  $\overrightarrow{OC} = (-5, 2)$ , and  $\overrightarrow{OD} = (\sqrt{2}, -4)$

The ability to write vectors using  $\vec{i}$  and  $\vec{j}$  allows us to develop many of the same results with algebraic vectors that we developed with geometric vectors.

### Addition of Two Vectors Using Component Form

We start by drawing the position vectors,  $\overrightarrow{OA} = (a, b)$  and  $\overrightarrow{OD} = (c, d)$ , where  $A$  and  $D$  are any two points in  $R^2$ . For convenience, we choose these two points in the first quadrant. We rewrite each of the two position vectors,  $\overrightarrow{OA} = (a, b) = a\vec{i} + b\vec{j}$  and  $\overrightarrow{OD} = (c, d) = c\vec{i} + d\vec{j}$ .

$$\begin{aligned}
 \text{Adding these vectors gives } \overrightarrow{OA} + \overrightarrow{OD} &= a\vec{i} + b\vec{j} + c\vec{i} + d\vec{j} \\
 &= a\vec{i} + c\vec{i} + b\vec{j} + d\vec{j} \\
 &= (a + c)\vec{i} + (b + d)\vec{j} \\
 &= (a + c, b + d) \\
 &= \overrightarrow{OC}
 \end{aligned}$$



To find  $\overrightarrow{OC}$ , it was necessary to use the commutative and distributive properties of vector addition, along with the ability to write vectors in terms of the unit vectors  $\vec{i}$  and  $\vec{j}$ .

To determine the sum of two vectors,  $\overrightarrow{OA} = (a, b)$  and  $\overrightarrow{OD} = (c, d)$ , add their corresponding  $x$ - and  $y$ -components.

$$\text{So, } \overrightarrow{OA} + \overrightarrow{OD} = (a, b) + (c, d) = (a + c, b + d) = \overrightarrow{OC}$$

The process is similar for subtraction.

$$\overrightarrow{OA} - \overrightarrow{OD} = (a, b) - (c, d) = (a - c, b - d)$$

### Scalar Multiplication of Vectors Using Components

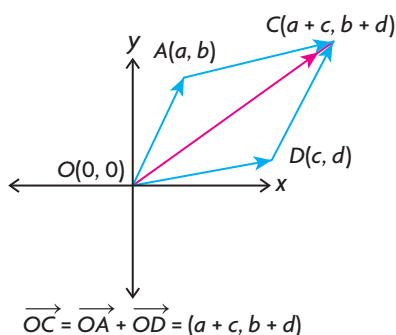
When dealing with geometric vectors, the meaning of multiplying a vector by a scalar was shown. The multiplication of a vector by a scalar in component form has the same meaning. In essence, if  $\overrightarrow{OP} = (a, b)$ , we wish to know how the coordinates of  $m\overrightarrow{OP}$  are determined, where  $m$  is a real number. This can be determined by using various distributive properties for scalar multiplication of vectors along with the  $\vec{i}, \vec{j}$  representation of a vector.

$$\begin{aligned} \text{In algebraic form, } m\overrightarrow{OP} &= m(a, b) \\ &= m(a\vec{i} + b\vec{j}) \\ &= (ma)\vec{i} + (mb)\vec{j} \\ &= (ma, mb) \end{aligned}$$

To multiply an algebraic vector by a scalar, each component of the algebraic vector is multiplied by that scalar.

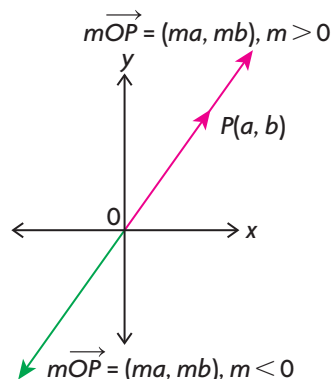
#### Adding Two Vectors in $R^2$

To determine the sum of two algebraic vectors, add their corresponding  $x$ - and  $y$ -components.



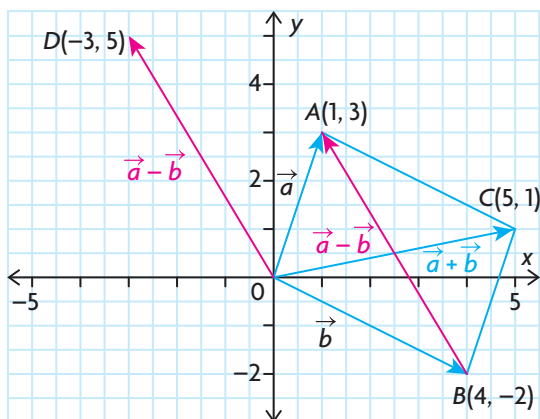
#### Multiplying a Vector by a Scalar in $R^2$

To multiply an algebraic vector by a scalar, multiply both  $x$ - and  $y$ -components by the scalar.



**EXAMPLE 2****Representing the sum and difference of two algebraic vectors in  $R^2$** 

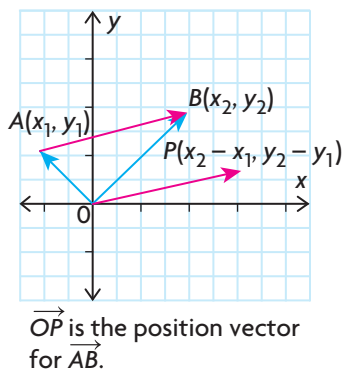
Given  $\vec{a} = \overrightarrow{OA} = (1, 3)$  and  $\overrightarrow{OB} = \vec{b} = (4, -2)$ , determine the components of  $\vec{a} + \vec{b}$  and  $\vec{a} - \vec{b}$ , and illustrate each of these vectors on the graph.

**Solution**

$$\vec{a} + \vec{b} = \overrightarrow{OA} + \overrightarrow{OB} = (1, 3) + (4, -2) = (1 + 4, 3 + (-2)) = (5, 1) = \overrightarrow{OC}$$

$$\vec{a} - \vec{b} = \overrightarrow{OA} - \overrightarrow{OB} = (1, 3) - (4, -2) = (1 - 4, 3 + 2) = (-3, 5) = \overrightarrow{OD}$$

From the diagram, we can see that  $\vec{a} + \vec{b}$  and  $\overrightarrow{BA}$  represent the diagonals of the parallelogram. It should be noted that the position vector,  $\overrightarrow{OD}$ , is a vector that is equivalent to diagonal  $\overrightarrow{BA}$ . The vector  $\overrightarrow{OD} = \vec{a} - \vec{b}$  is described as a position vector because it has its tail at the origin and is equivalent to  $\overrightarrow{BA}$ , since their magnitudes are the same and they have the same direction.

**Vectors in  $R^2$  Defined by Two Points**

In considering the vector  $\overrightarrow{AB}$ , determined by the points  $A(x_1, y_1)$  and  $B(x_2, y_2)$ , an important consideration is to be able to find its related position vector and to calculate  $|\overrightarrow{AB}|$ . In order to do this, we use the triangle law of addition. From the diagram on the left,  $\overrightarrow{OA} + \overrightarrow{AB} = \overrightarrow{OB}$ , and  $\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA} = (x_2, y_2) - (x_1, y_1) = (x_2 - x_1, y_2 - y_1)$ .

Thus, the components of the algebraic vector are found by subtracting the coordinates of its tail from the coordinates of its head.

To determine  $|\overrightarrow{AB}|$ , use the Pythagorean theorem.

$$|\overrightarrow{AB}| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

The formula for determining  $|\overrightarrow{AB}|$  is the same as the formula for finding the distance between two points.

### Position Vectors and Magnitudes in $R^2$

If  $A(x_1, y_1)$  and  $B(x_2, y_2)$  are two points, then the vector  $\overrightarrow{AB} = (x_2 - x_1, y_2 - y_1)$  is its related position vector  $\overrightarrow{OP}$ , and  $|\overrightarrow{AB}| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$ .

#### EXAMPLE 3

#### Using algebraic vectors to solve a problem

$A(-3, 7)$ ,  $B(5, 22)$ , and  $C(8, 18)$  are three points in  $R^2$ .

- Calculate the value of  $|\overrightarrow{AB}| + |\overrightarrow{BC}| + |\overrightarrow{CA}|$ , the perimeter of triangle  $ABC$ .
- Calculate the value of  $|\overrightarrow{AB} + \overrightarrow{BC}|$ .

#### Solution

- Calculate a position vector for each of the three sides.

$$\overrightarrow{AB} = (5 - (-3), 22 - 7) = (8, 15), \overrightarrow{BC} = (8 - 5, 18 - 22) = (3, -4), \\ \text{and } \overrightarrow{CA} = (-3 - 8, 7 - 18) = (-11, -11)$$

$$|\overrightarrow{AB}| = \sqrt{8^2 + 15^2} = \sqrt{289} = 17, |\overrightarrow{BC}| = \sqrt{3^2 + (-4)^2} = \sqrt{25} = 5, \\ \text{and } |\overrightarrow{CA}| = \sqrt{(-11)^2 + (-11)^2} = \sqrt{121 + 121} = \sqrt{242} \doteq 15.56$$

The perimeter of the triangle is approximately 37.56.

- Since  $\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$ ,  $\overrightarrow{AC} = -\overrightarrow{CA} = (11, 11)$ , and  $|\overrightarrow{AC}| = \sqrt{11^2 + 11^2} = \sqrt{242}$ , then  $|\overrightarrow{AC}| \doteq 15.56$ . Note that  $|\overrightarrow{AC}| = |\overrightarrow{CA}| \doteq 15.56$ .

#### EXAMPLE 4

#### Selecting a strategy to combine two vectors

For the vectors  $\vec{x} = 2\vec{i} - 3\vec{j}$  and  $\vec{y} = -4\vec{i} - 3\vec{j}$ , determine  $|\vec{x} + \vec{y}|$  and  $|\vec{x} - \vec{y}|$ .

#### Solution

*Method 1:* (Component Form)

Since  $\vec{x} = 2\vec{i} - 3\vec{j}$ ,  $\vec{x} = (2, -3)$ . Similarly,  $\vec{y} = (-4, -3)$ .

The sum is  $\vec{x} + \vec{y} = (2, -3) + (-4, -3) = (-2, -6)$ .

The difference is  $\vec{x} - \vec{y} = (2, -3) - (-4, -3) = (6, 0)$ .

*Method 2:* (Standard Unit Vectors)

The sum is

$$\vec{x} + \vec{y} = (2\vec{i} - 3\vec{j}) + (-4\vec{i} - 3\vec{j}) = (2 - 4)\vec{i} + (-3 - 3)\vec{j} = -2\vec{i} - 6\vec{j}.$$

The difference is

$$\vec{x} - \vec{y} = (2\vec{i} - 3\vec{j}) - (-4\vec{i} - 3\vec{j}) = (2 + 4)\vec{i} + (-3 + 3)\vec{j} = 6\vec{i}.$$

Thus,  $|\vec{x} + \vec{y}| = \sqrt{(-2)^2 + (-6)^2} = \sqrt{40} \doteq 6.32$  and

$$|\vec{x} - \vec{y}| = \sqrt{6^2} = \sqrt{36} = 6.$$

**EXAMPLE 5****Calculating the magnitude of a vector in  $R^2$** 

If  $\vec{a} = (5, -6)$ ,  $\vec{b} = (-7, 3)$ , and  $\vec{c} = (2, 8)$ , calculate  $\left| \vec{a} - 3\vec{b} - \frac{1}{2}\vec{c} \right|$ .

**Solution**

$$\begin{aligned}\vec{a} - 3\vec{b} - \frac{1}{2}\vec{c} &= (5, -6) - 3(-7, 3) - \frac{1}{2}(2, 8) \\ &= (5, -6) + (21, -9) + (-1, -4) = (25, -19)\end{aligned}$$

$$\text{Thus, } \left| \vec{a} - 3\vec{b} - \frac{1}{2}\vec{c} \right| = \sqrt{25^2 + (-19)^2} = \sqrt{625 + 361} = \sqrt{986} \doteq 31.40$$

**IN SUMMARY****Key Ideas**

- In  $R^2$ ,  $\vec{i} = (1, 0)$  and  $\vec{j} = (0, 1)$ . Both are unit vectors on the x- and y-axes, respectively.
- $\vec{OP} = (a, b) = a\vec{i} + b\vec{j}$ ,  $|\vec{OP}| = \sqrt{a^2 + b^2}$
- The vector between two points with its tail at  $A(x_1, y_1)$  and head at  $B(x_2, y_2)$  is determined as follows:  

$$\vec{AB} = \vec{OB} - \vec{OA} = (x_2, y_2) - (x_1, y_1) = (x_2 - x_1, y_2 - y_1)$$
- The vector  $\vec{AB}$  is equivalent to the position vector  $\vec{OP}$  since their directions and magnitude are the same:  $|\vec{AB}| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

**Need to Know**

- If  $\vec{OA} = (a, b) = a\vec{i} + b\vec{j}$  and  $\vec{OD} = (c, d) = c\vec{i} + d\vec{j}$ , then  

$$\vec{OA} + \vec{OD} = (a + c, b + d).$$
- $m\vec{OP} = m(a, b) = (ma, mb)$

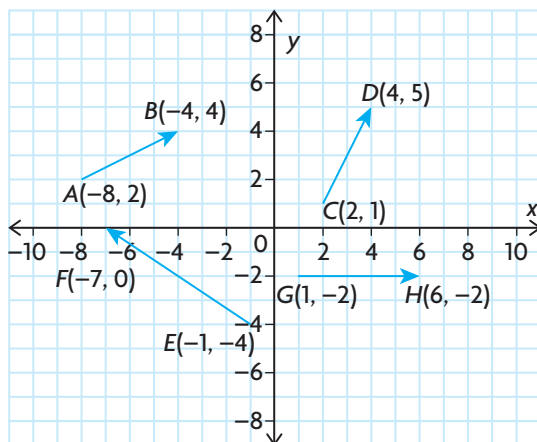
**Exercise 6.6****PART A**

- For  $A(-1, 3)$  and  $B(2, 5)$ , draw a coordinate plane and place the points on the graph.
  - Draw vectors  $\vec{AB}$  and  $\vec{BA}$ , and give vectors in component form equivalent to each of these vectors.
  - Determine  $|\vec{OA}|$  and  $|\vec{OB}|$ .
  - Calculate  $|\vec{AB}|$  and state the value of  $|\vec{BA}|$ .

2. Draw the vector  $\overrightarrow{OA}$  on a graph, where point  $A$  has coordinates  $(6, 10)$ .
  - a. Draw the vectors  $m\overrightarrow{OA}$ , where  $m = \frac{1}{2}, \frac{-1}{2}, 2$ , and  $-2$ .
  - b. Which of these vectors have the same magnitude?
3. For the vector  $\overrightarrow{OA} = 3\vec{i} - 4\vec{j}$ , calculate  $|\overrightarrow{OA}|$ .
4. a. If  $a\vec{i} + 5\vec{j} = (-3, b)$ , determine the values of  $a$  and  $b$ .  
 b. Calculate  $|(-3, b)|$  after finding  $b$ .
5. If  $\vec{a} = (-60, 11)$  and  $\vec{b} = (-40, -9)$ , calculate each of the following:
  - a.  $|\vec{a}|$  and  $|\vec{b}|$
  - b.  $|\vec{a} + \vec{b}|$  and  $|\vec{a} - \vec{b}|$

### PART B

6. Find a single vector equivalent to each of the following:
  - a.  $2(-2, 3) + (2, 1)$
  - b.  $-3(4, -9) - 9(2, 3)$
  - c.  $-\frac{1}{2}(6, -2) + \frac{2}{3}(6, 15)$
- K** 7. Given  $\vec{x} = 2\vec{i} - \vec{j}$  and  $\vec{y} = -\vec{i} + 5\vec{j}$ , find a vector equivalent to each of the following:
  - a.  $3\vec{x} - \vec{y}$
  - b.  $-(\vec{x} + 2\vec{y}) + 3(-\vec{x} - 3\vec{y})$
  - c.  $2(\vec{x} + 3\vec{y}) - 3(\vec{y} + 5\vec{x})$
8. Using  $\vec{x}$  and  $\vec{y}$  given in question 7, determine each of the following:
  - a.  $|\vec{x} + \vec{y}|$
  - b.  $|\vec{x} - \vec{y}|$
  - c.  $|2\vec{x} - 3\vec{y}|$
  - d.  $|3\vec{y} - 2\vec{x}|$
9. a. For each of the vectors shown below, determine the components of the related position vector.  
 b. Determine the magnitude of each vector.



- A** 10. Parallelogram  $OBCA$  is determined by the vectors  $\overrightarrow{OA} = (6, 3)$  and  $\overrightarrow{OB} = (11, -6)$ .
- Determine  $\overrightarrow{OC}$ ,  $\overrightarrow{BA}$ , and  $\overrightarrow{BC}$ .
  - Verify that  $|\overrightarrow{OA}| = |\overrightarrow{BC}|$ .
11.  $\triangle ABC$  has vertices at  $A(2, 3)$ ,  $B(6, 6)$ , and  $C(-4, 11)$ .
- Sketch and label each of the points on a graph.
  - Calculate each of the lengths  $|\overrightarrow{AB}|$ ,  $|\overrightarrow{AC}|$ , and  $|\overrightarrow{CB}|$ .
  - Verify that triangle  $ABC$  is a right triangle.
12. A parallelogram has three of its vertices at  $A(-1, 2)$ ,  $B(7, -2)$ , and  $C(2, 8)$ .
- Draw a grid and locate each of these points.
  - On your grid, draw the three locations for a fourth point that would make a parallelogram with points  $A$ ,  $B$ , and  $C$ .
  - Determine all possible coordinates for the point described in part b.
13. Determine the value of  $x$  and  $y$  in each of the following:
- $3(x, 1) - 5(2, 3y) = (11, 33)$
  - $-2(x, x + y) - 3(6, y) = (6, 4)$
- C** 14. Rectangle  $ABCD$  has vertices at  $A(2, 3)$ ,  $B(-6, 9)$ ,  $C(x, y)$ , and  $D(8, 11)$ .
- Draw a sketch of the points  $A$ ,  $B$ , and  $D$ , and locate point  $C$  on your graph.
  - Explain how you can determine the coordinates of point  $C$ .
- T** 15.  $A(5, 0)$  and  $B(0, 2)$  are points on the  $x$ - and  $y$ -axes, respectively.
- Find the coordinates of point  $P(a, 0)$  on the  $x$ -axis such that  $|\overrightarrow{PA}| = |\overrightarrow{PB}|$ .
  - Find the coordinates of a point on the  $y$ -axis such that  $|\overrightarrow{QB}| = |\overrightarrow{QA}|$ .

### PART C

16. Find the components of the unit vector in the direction opposite to  $\overrightarrow{PQ}$ , where  $\overrightarrow{OP} = (11, 19)$  and  $\overrightarrow{OQ} = (2, -21)$ .
17. Parallelogram  $OPQR$  is such that  $\overrightarrow{OP} = (-7, 24)$  and  $\overrightarrow{OR} = (-8, -1)$ .
- Determine the angle between the vectors  $\overrightarrow{OR}$  and  $\overrightarrow{OP}$ .
  - Determine the acute angle between the diagonals  $\overrightarrow{OQ}$  and  $\overrightarrow{RP}$ .