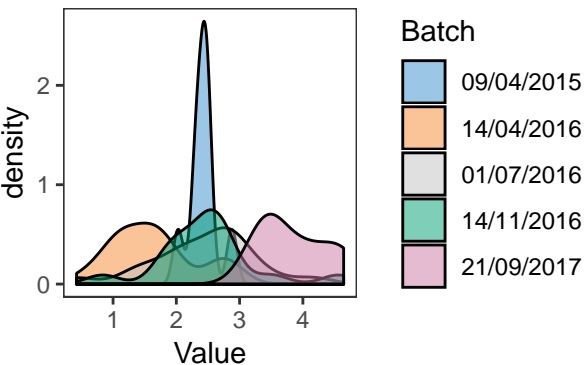
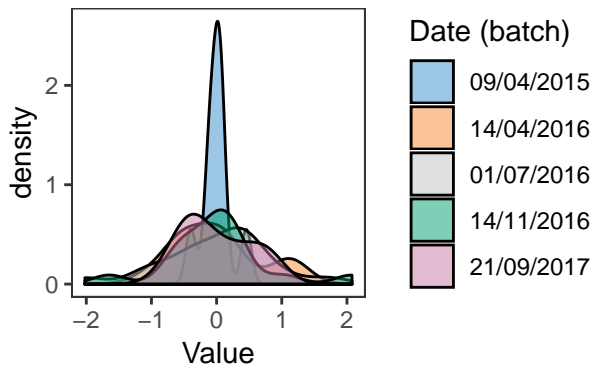


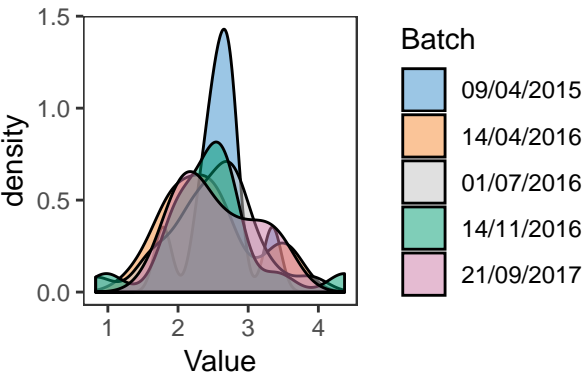
OTU12 – before (AD data)



OTU12 – BMC (AD data)



OTU12 – ComBat (AD data)



OTU12 – removeBatchEffect (AD data)

