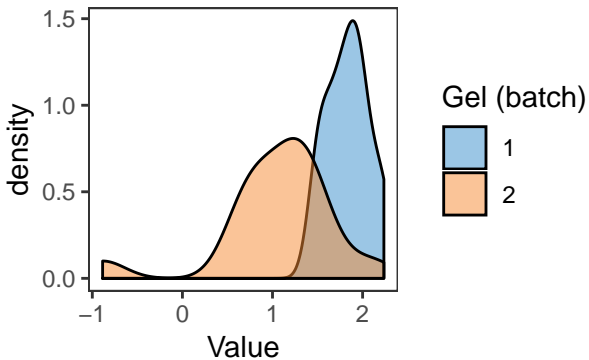
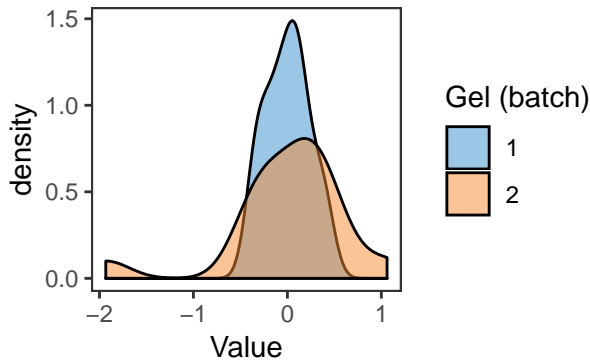


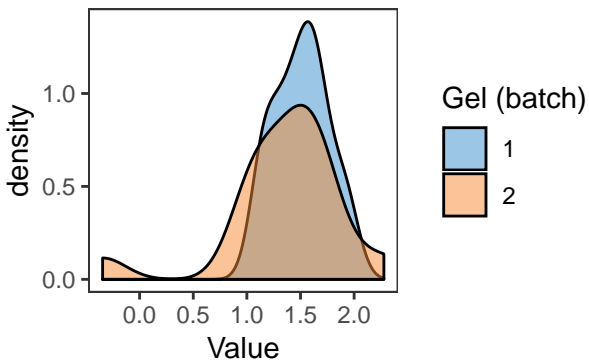
OTU9 – before (Sponge data)



OTU9 – BMC (Sponge data)



OTU9 – ComBat (Sponge data)



OTU9 – removeBatchEffect (Sponge data)

