OrderThroughputTimeAvg / ItemPileOneAvg

Legend:
- try try2 (green ×)
- try (orange *)
- try1 try2 (red open square)
- try1 (black filled square)

Y-axis: ItemPileOneAvg (7.7 to 8.6)
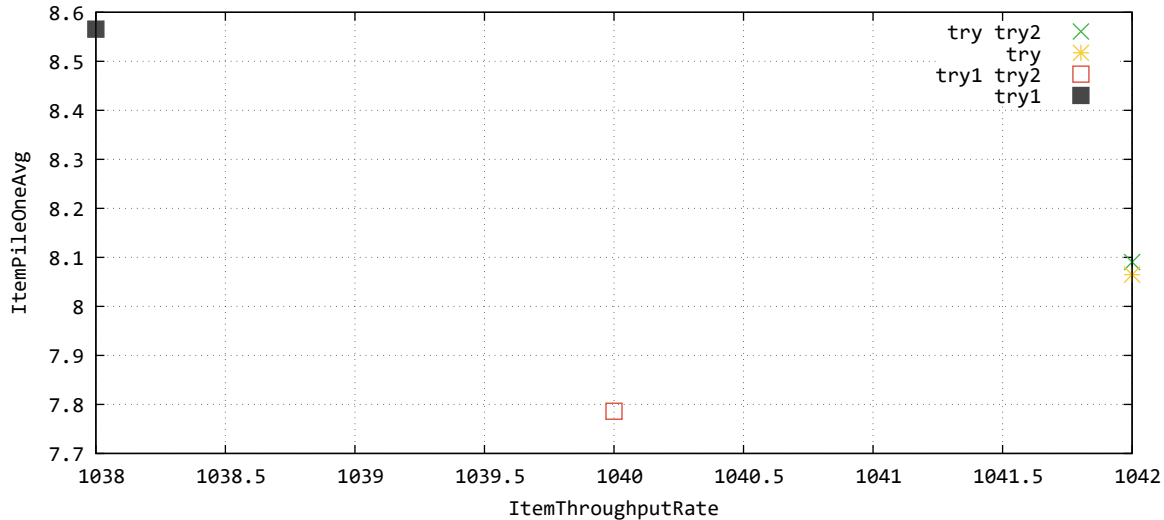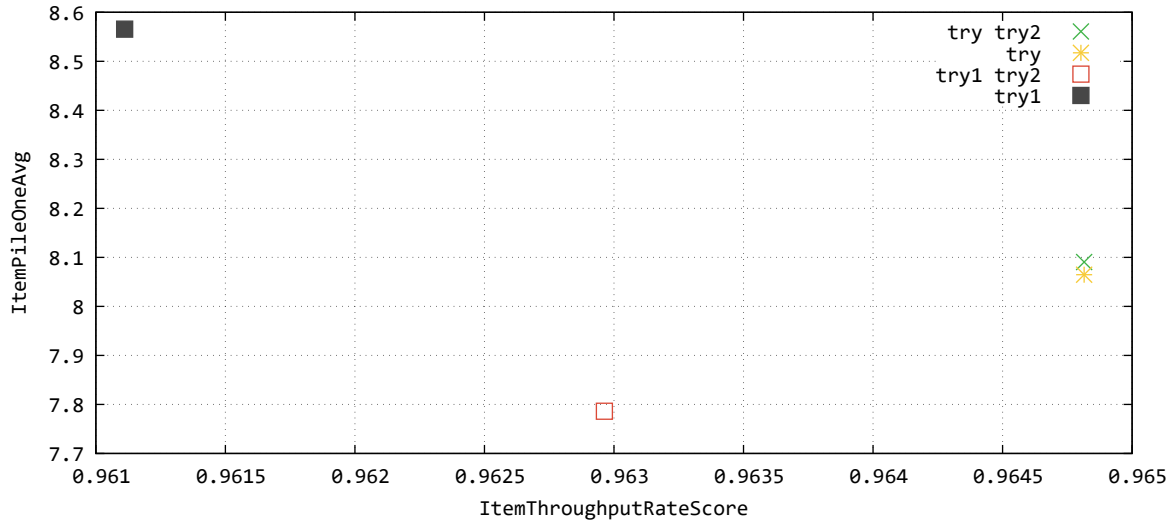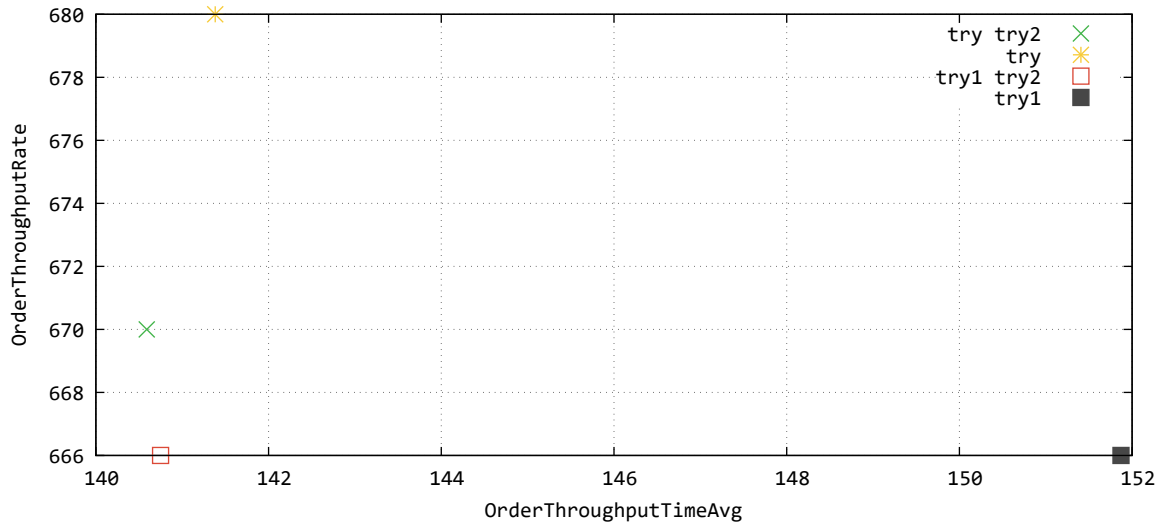X-axis: OrderThroughputTimeAvg (140 to 152)

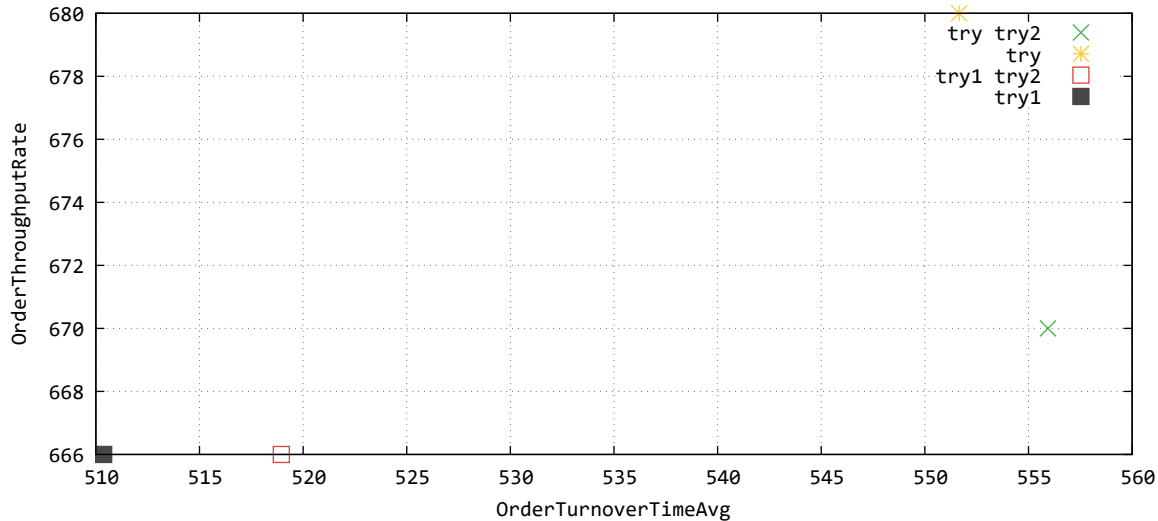# ItemThroughputRate / ItemPileOneAvg

ItemThroughputRateScore / ItemPileOneAvg

Legend:
- try try2 — green ×
- try — orange asterisk
- try1 try2 — red open square
- try1 — dark filled square

X-axis: ItemThroughputRateScore (0.961, 0.9615, 0.962, 0.9625, 0.963, 0.9635, 0.964, 0.9645, 0.965)

Y-axis: ItemPileOneAvg (7.7, 7.8, 7.9, 8, 8.1, 8.2, 8.3, 8.4, 8.5, 8.6)

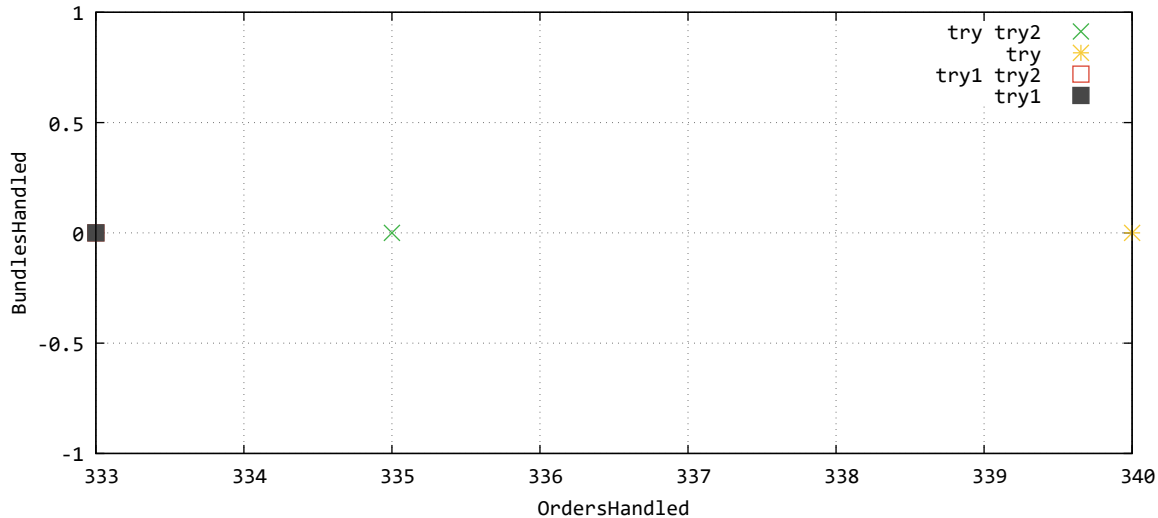# OrderThroughputTimeAvg / OrderThroughputRate

OrderTurnoverTimeAvg / OrderThroughputRate

OrdersHandled / BundlesHandled

Legend:
- try try2 — ×
- try — *
- try1 try2 — □
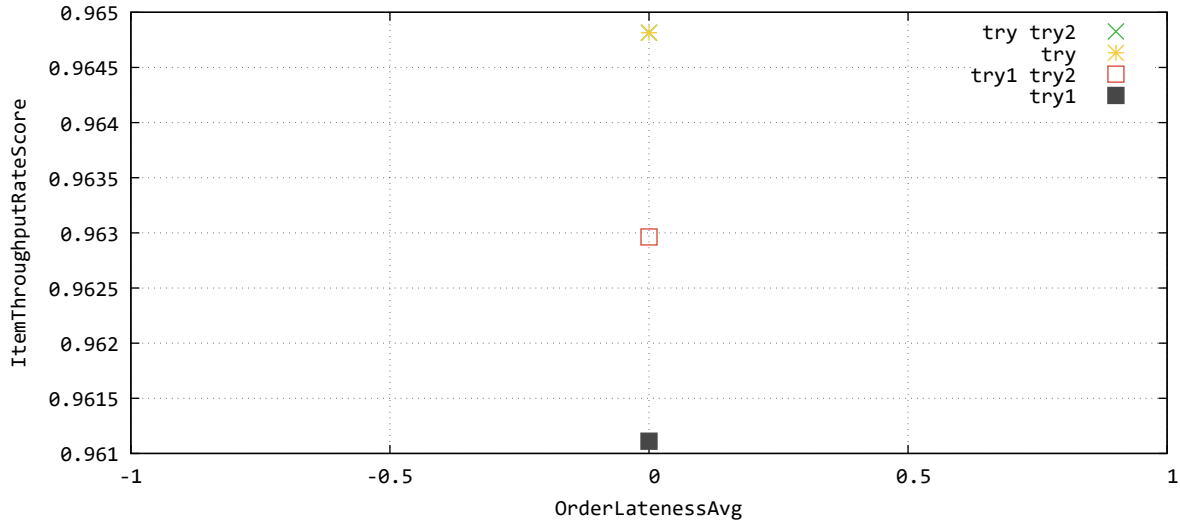- try1 — ■

TripDistance / ItemPileOneAvg
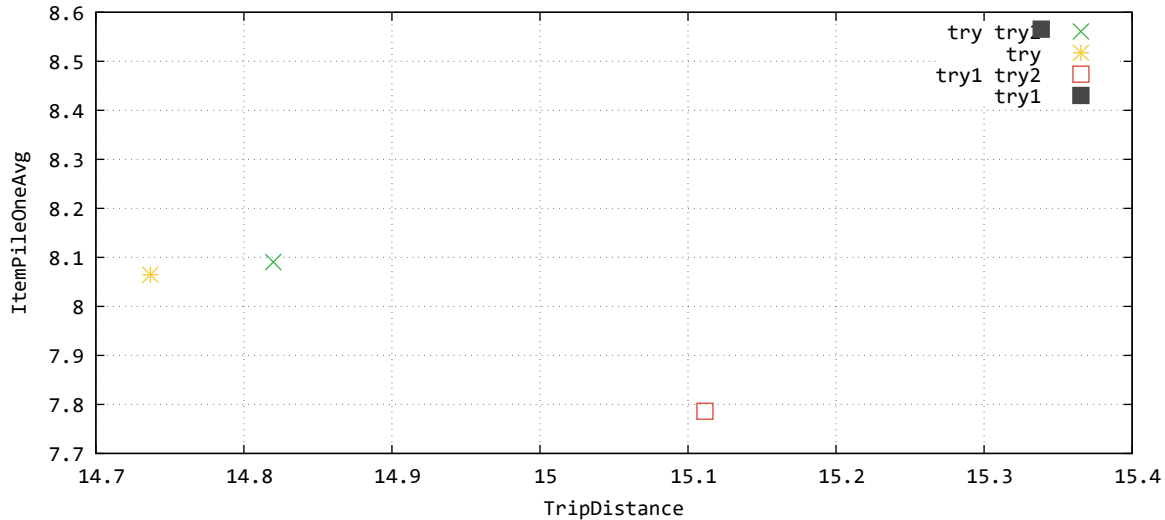
LateOrdersFractional / ItemThroughputRateScore
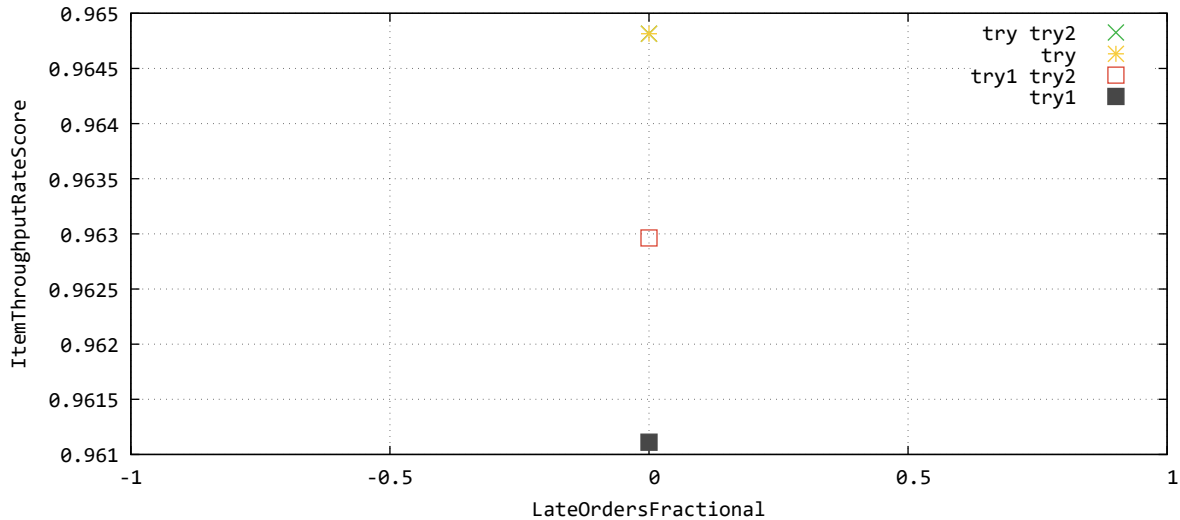
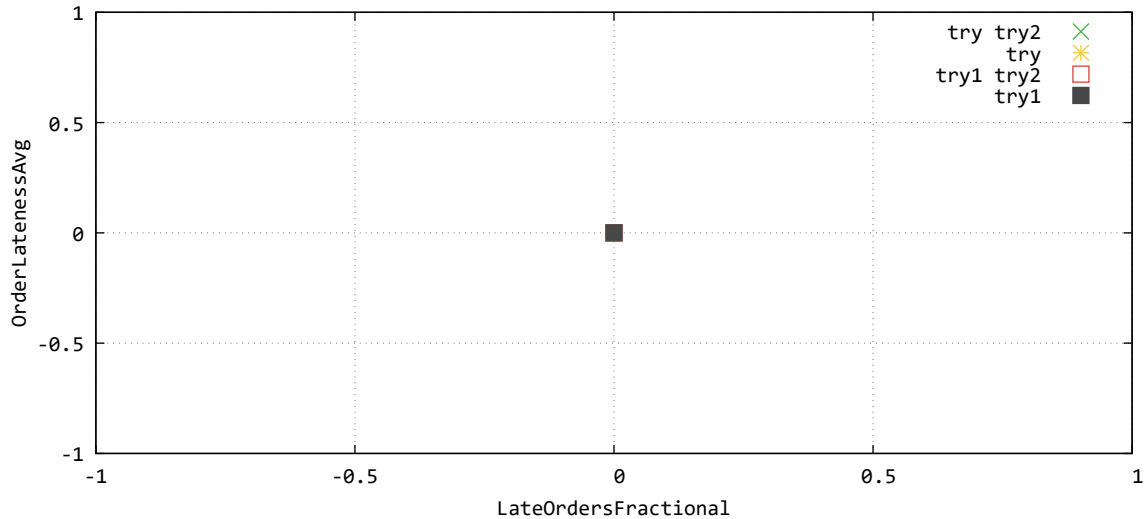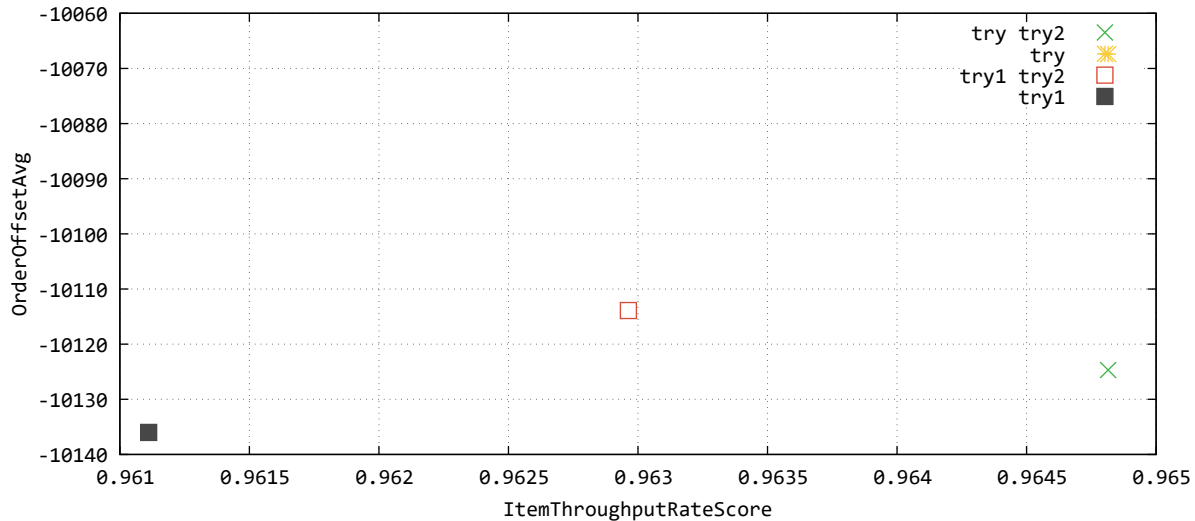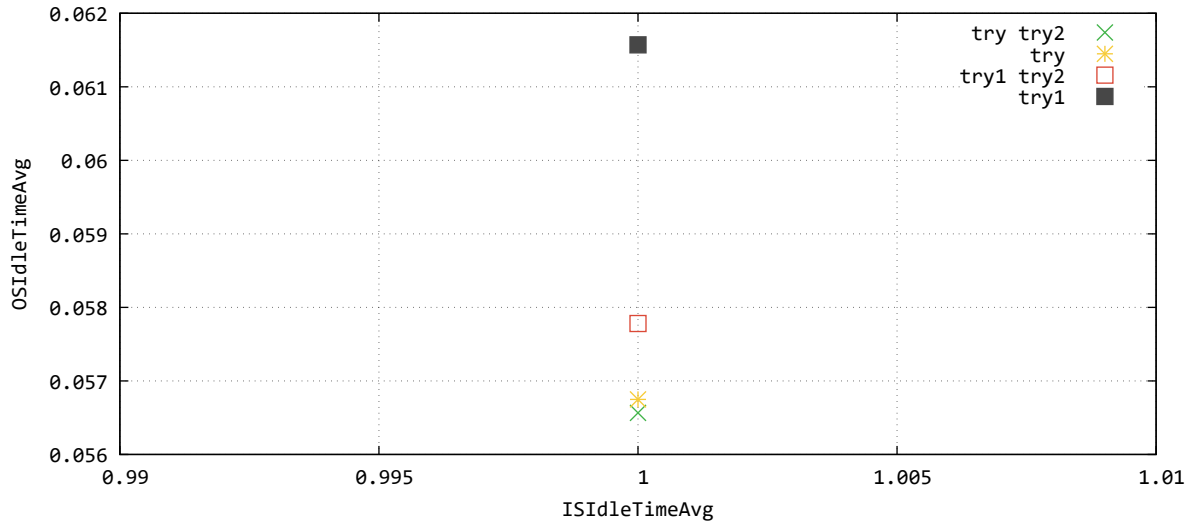OrderLatenessAvg / ItemThroughputRateScore
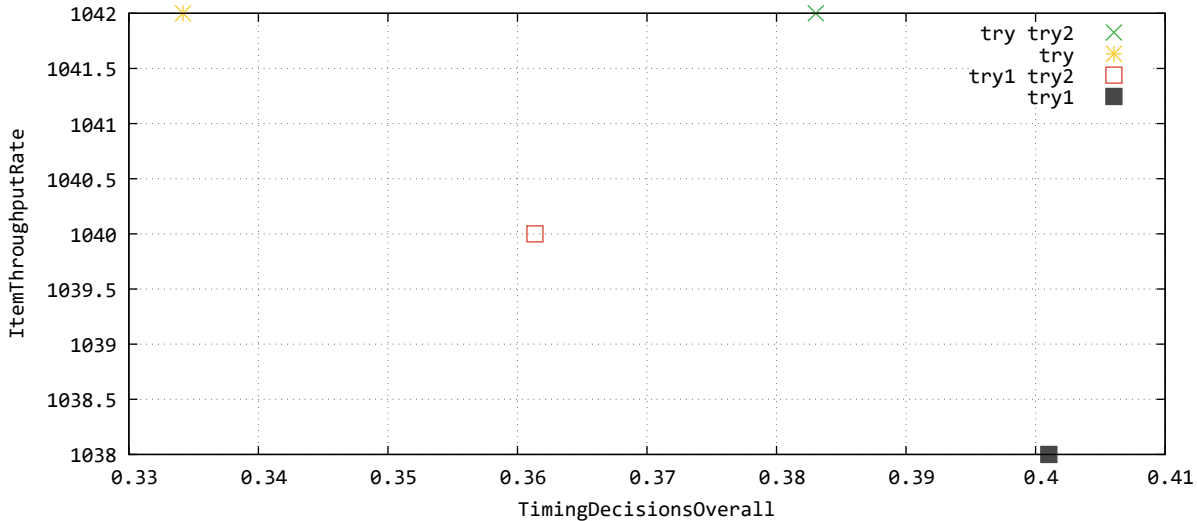
LateOrdersFractional / OrderLatenessAvg
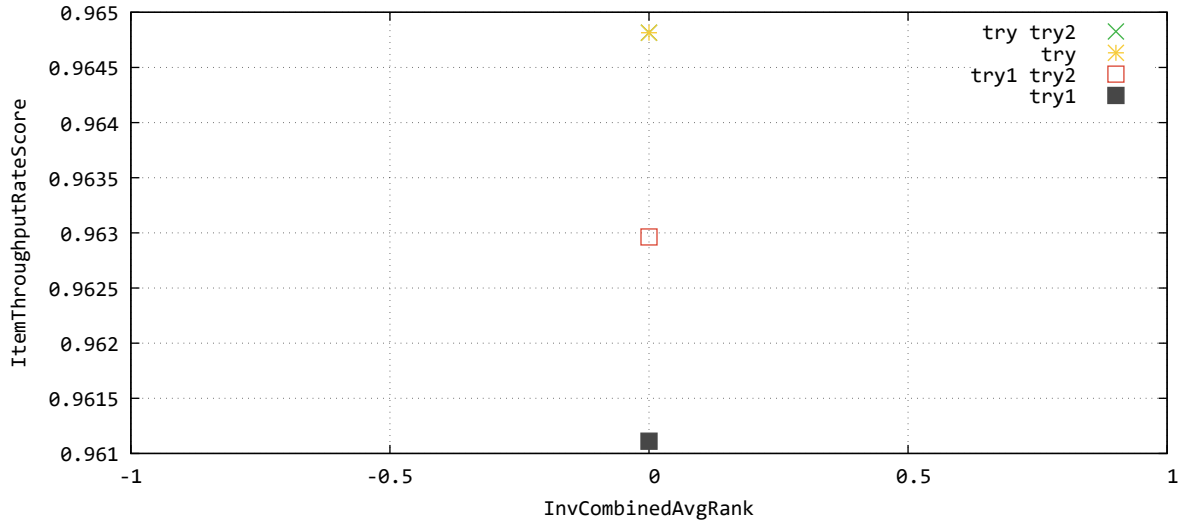
ItemThroughputRateScore / OrderOffsetAvg
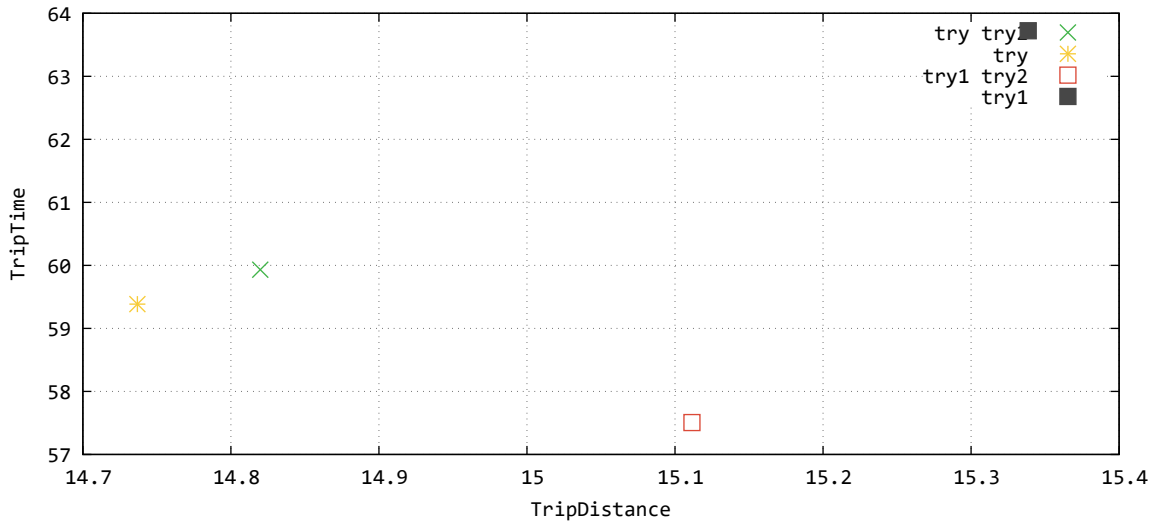
ISIdleTimeAvg / OSIdleTimeAvg
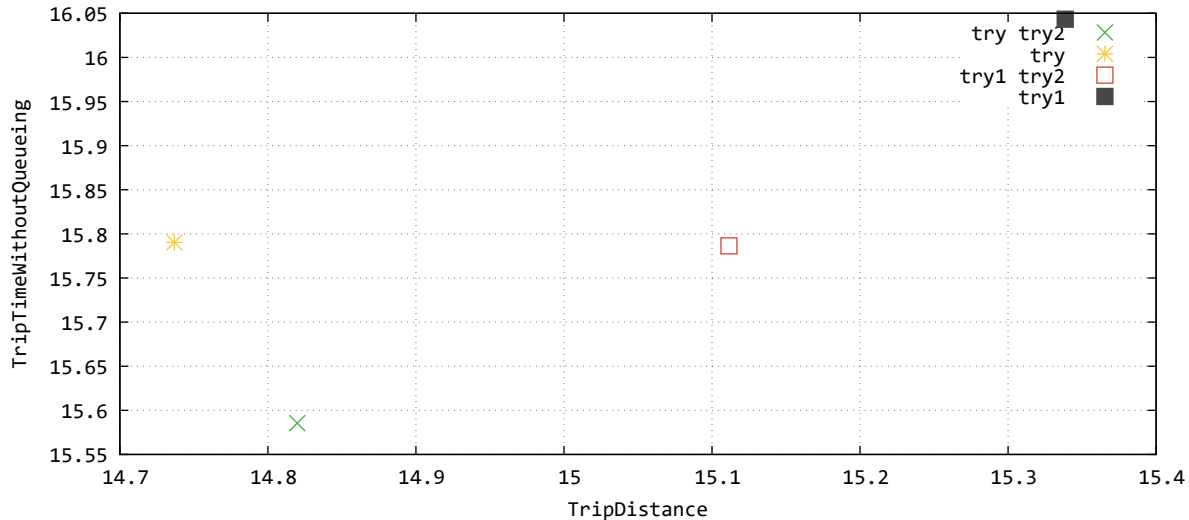
TimingDecisionsOverall / ItemThroughputRate

InvCombinedAvgRank / ItemThroughputRateScore
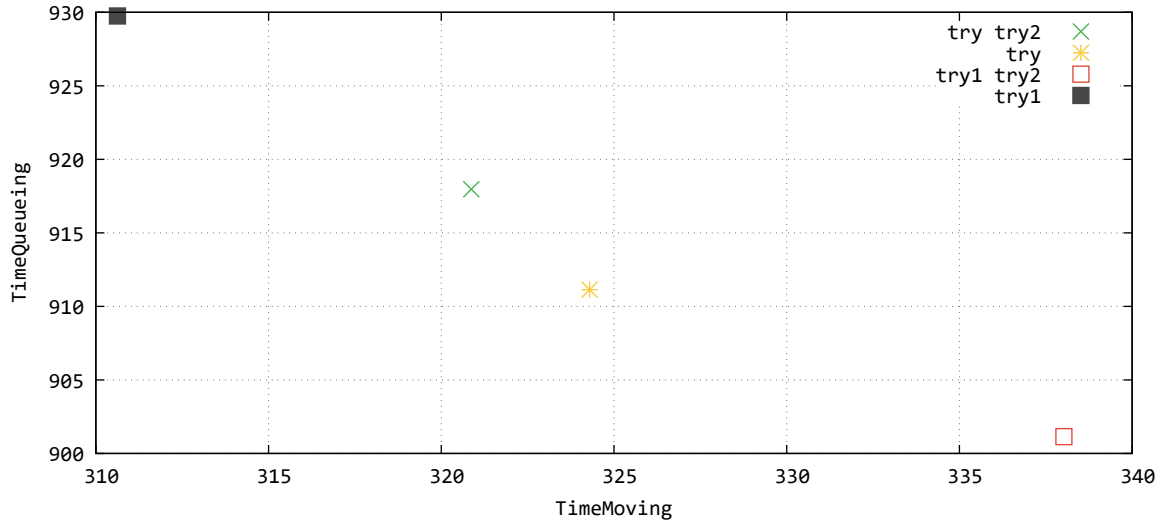
TripDistance / TripTime

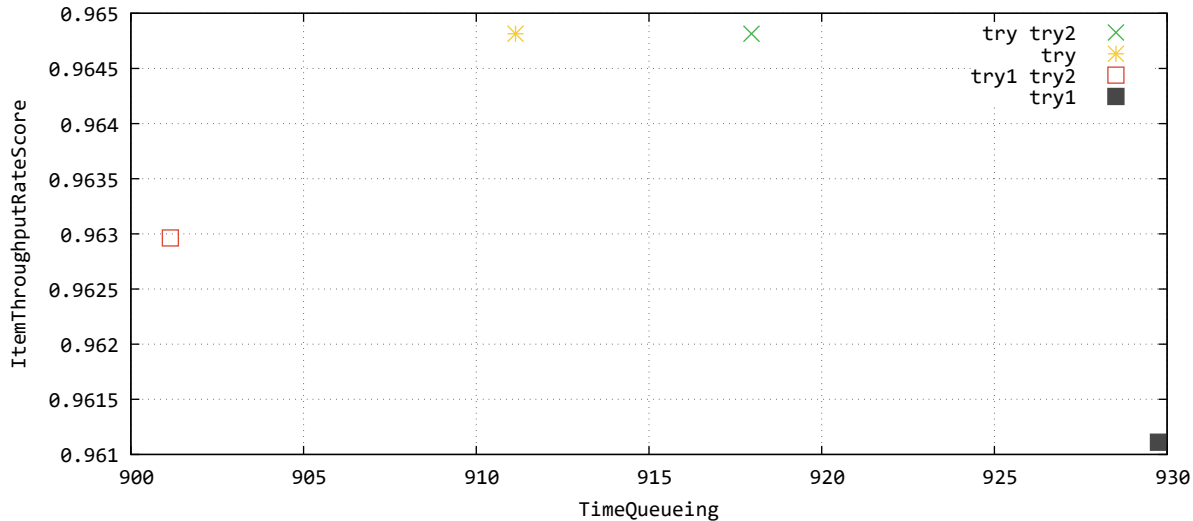TripDistance / TripTimeWithoutQueueing

TimeMoving / TimeQueueing

TimeQueueing / ItemThroughputRateScore

DistanceTraveledPerBot / ItemThroughputRateScore