Evan Benko

1969 Remo Drive, Brights Grove, Ontario N0N 1C0 • (519) 903 4631 • kvilleevan@gmail.com

Aspiring software developer with hands-on experience in Python, Java, and 3D modeling, seeking to contribute to innovative software companies. Possess strong problem-solving skills and a history of working in fast-paced, high-pressure environments. Dedicated to continuous learning and committed to bringing creative solutions to development challenges.

Professional Experience

Point Pelee National Park – Visitor Services *Apr 2024 – Nov 2025*

- Designed and 3D-printed custom products including light switches, vacuum handles, and a power-washer crank.
- Provided customer service by addressing visitor concerns and guiding them through park attractions.
- Managed and supported a team of employees during the absence of a supervisor, including overseeing inventory tracking, ordering supplies, and conducting equipment inspections.
- Set up Wi-Fi routers and created QR codes for easier visitor access to the park's internet services.
- Regularly performed janitorial duties, power-washed park areas, and maintained cleanliness in high-traffic areas.

Elring Klinger AG – Assembly Line Worker *Apr 2023 – Sept 2023*

- Operated semi-automated assembly lines to meet and exceed production targets.
- Proactively maintained machinery and performed troubleshooting to avoid line downtime.
- Recognized for consistently achieving production goals ahead of schedule, leading to extra pay for surplus production.

Town of Kingsville – Parks and Recreation Employee *Apr 2022 – Sept 2022*

- Maintained public spaces, including weed whacking, flower watering, and trash collection.
- Managed the boat ramp booth, handled transactions, recorded boat registrations, and provided customer service to visitors.
- Assisted in refueling boats and ensuring smooth operation of recreational facilities.

Freelance Programmer – Self-Employed *2017 – Present*

- Developed a Python-based system to automate Amazon order processing at Games-Surplus, including extracting customer and product data and filling out Canada Post EST 2.0 forms for label generation.
- Created a catalogue system using UPC scanning to input product dimensions and save data in a CSV file.
- Supported various business automation tasks, improving operational efficiency for a small family business.

The Main Grill and Ale House – Dishwasher *2017 – Dec 2019*

- Served as the lead dishwasher, managing the busiest shifts and consistently exceeding expectations during peak hours.
- Worked closely with the team to ensure the cleanliness and readiness of kitchen equipment and utensils.

Skills

Hard Skills:

- **Programming Languages**: Angular CLI, Java, Python, JavaScript (HTML/CSS)
- **Frameworks & Libraries**: Tkinter, PyAutoGUI, JavaFX
- **3D Modeling**: Fusion 360, 3D printing
- **Web Development**: HTML, CSS (Advanced), Web app development
- **Database Management**: CSV, Inventory Management
- **Automation**: API usage, Task Automation, Python scripts for workflow
- **Software Development**: Game functionality, Debugging, Scene Sequencing

Soft Skills:

- Team leadership and management
- Customer service and communication
- Problem-solving under pressure
- Strong work ethic and adaptability
- Inventory tracking and supply management
- Attention to detail and multitasking
- Strong Initiative
- Unique Solutions

Education

Saint Clair College – Computer Programming *Sept 2024 – Present*

- Pursuing a comprehensive degree in Computer Programming, focusing on software development, web technologies, and database management.
- Current 4.0 GPA and awarded an $800 scholarship for 1st year performance

Carleton University – Aerospace Engineering *2020 – 2023*

- Completed coursework before shifting focus to programming. Left the program to pursue a career in software development.

Kingsville District High School *Graduated 2020*

- Graduated with Principal's List Honors (90%+ average).

Kingsville Public School *Graduated 2016*

- Honor Roll student with a Math Award.

Projects

Mnuze – *App/Website in Development*

- Developing an online platform for connecting chefs, foodies, and delivery personnel, similar to Uber Eats, but open to any cook rather than just restaurants.
- Currently working on both the front-end and back-end aspects, aiming to create a seamless user experience for listing meals, ordering food, and managing delivery.
- Learning modern development techniques to make the app scalable and user-friendly.

Clicker Game (JavaFX)

- Worked with a team to develop a clicker game using JavaFX.
- Responsible for scene sequencing, creating game functionality like enemy swapping, saving/loading game files, debugging, and designing hitboxes.

CSS Project

- Designed a visually appealing website as part of a CSS class, incorporating animations and complex design techniques.

Additional details

- Strong passion for technology and programming, with a self-driven approach to learning and development.
- Open to working on a variety of projects and continuing to expand skills in new technologies.