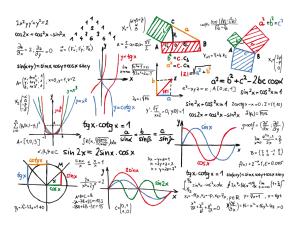


### **B4** - Mathematics

**B-MAT-400** 

# 204ducks

### Decamping Disturbed Ducks



 $\{$ EPITECH $.\}$ .



## 204ducks

binary name: 204ducks

language: everything working on "the dump"

compilation: when necessary, via Makefile, including re, clean and fclean

rules



• The totality of your source files, except all useless files (binary, temp files, obj files,...), must be included in your delivery.

• All the bonus files (including a potential specific Makefile) should be in a directory named *bonus*.

• Error messages have to be written on the error output, and the program should then exit with the 84 error code (O if there is no error).

When ducks are disturbed by a sudden noise, they fly away almost simultaneously, leaving the pond empty. Chances that a duck will then come back after t minutes are given by the following probability density function:

$$f: [0, +\infty[ \longrightarrow \mathbb{R}$$
$$t \longmapsto ae^{-t} + (4-3a)e^{-2t} + (2a-4)e^{-4t}$$

where a is a real constant between 0 and 2.5, which depends on external factors (such as temperature, day time, duck's health, etc. ).

A study is being conducted about these ducks, and you are asked to compute and display the following, given the value of a:

- 1. The average time after which ducks come back,
- 2. The standard deviation of the ducks' return time,
- 3. The time after which 50% of all of the ducks are back,
- 4. The time after which 99% of all of the ducks are back,
- 5. The percentage of ducks that come back after 1 minute,
- 6. The percentage of ducks that come back after 2 minutes.





#### **USAGE**

```
Terminal - + x

~/B-MAT-400> ./204ducks -h

USAGE
    ./204ducks a

DESCRIPTION
    a constant (between 0 and 2.5)
```

#### **EXAMPLES**

| riangle Terminal                                   | - | + | Χ |
|--|---|---|---|
| ~/B-MAT-400> ./204ducks 1.6                        |   |   |   |
| Average return time: 1m 21s                        |   |   |   |
| Standard deviation: 1.074                          |   |   |   |
| Time after which 50% of the ducks are back: 1m 04s |   |   |   |
| Time after which 99% of the ducks are back: 5m 04s |   |   |   |
| Percentage of ducks back after 1 minute: 46.9%     |   |   |   |
| Percentage of ducks back after 2 minutes: 79.1%    |   |   |   |