

1 Compiling the llvm compiler

1. `mkdir llvm-clang-src`
2. `cd llvm-clang-src`
3. `wget http://llvm.org/releases/3.2/llvm-3.2.src.tar.gz`
4. `wget http://llvm.org/releases/3.2/clang-3.2.src.tar.gz`
5. `tar zxvf llvm-3.2.src.tar.gz`
6. `tar zxvf clang-3.2.src.tar.gz`
7. `mv clang-3.2.src llvm-3.2.src/tools/clang`
8. `cd llvm-3.2.src`
9. `patch -Np1 < ../../falsesharing/project/compiler/instrumenter.llvm-3.2.patch`
10. `mkdir -p llvm-3.2-build`
11. `cd llvm-3.2-build`
12. `../llvm-clang-src/llvm-3.2.src/configure --prefix=/home/tianc/git/llvm-3.2-build/ --sysconfdir=/etc --libdir=/home/tianc/git/llvm-3.2-build/lib/llvm --enable-optimized --enable-shared --enable-targets=all --disable-assertions --disable-debug-runtime --disable-expensive-checks`
13. `make -j8 & make install`

2 Compiling the runtime system (library)

1. `cd runtime`
2. `make`

3 Compiling a program

Here, we are using the patched clang to compile a program. The following step is using memtest for an example.

1. `cd memtest`
2. `$(CLANG_DIR)/bin/clang -Wl,$(RUNTIME_DIR)/runtime/libdefault64.so -finstrumenter -g thread_memtest.c -lpthread -o thread_memtest.`

In this step, we should make sure the following things. `$(CLANG_DIR)` and `$(RUNTIME_DIR)` should be replaced by real directory name.

- First, we must use the patched clang to compile the program (specified in `$(CLANG_DIR)`);
- Second, we should specify explicitly the runtime system by `“-Wl,$(RUNTIME_DIR)/runtime/libdefault64.so”`.
- Third, we must specify the flag `“-finstrumenter”`.

4 Compiling and Running PARSEC benchmarks

We assume to use new making system, provided under “evaluation” package. The original way to run PARSEC can be seen in <http://parsec.cs.princeton.edu/>.

In this package, there are 3 different directories, a script and some basic rules of makefile(Default.mk).

- ▶ datasets: it is used to hold different datasets for different benchmarks.
- ▶ tests: source code of different benchmarks.
- ▶ include: some header files used by some Phoenix benchmarks.
- ▶ run_benchmarks.py: script to run a benchmark or all benchmarks.
- ▶ Default.mk: basic rules of makefile. Normally, we should make sure the directory of runtime system. `CXX_DEFAULT = clang -Wl,$(RUNTIME_DIR)/libdefault64.so -finstrumenter CC_DEFAULT = clang -Wl,$(RUNTIME_DIR)/libdefault64.so -finstrumenter -std=gnu89`

In order to run PARSEC benchmarks, we first have to set corresponding datasets in the beginning.

The parsec sourcecode and its datasets can be got from <http://parsec.cs.princeton.edu/download/2.1/parsec-2.1.tar.gz>.

Here is an example to copy datasets. We are using the “dedup” as an example here.

1. `tar zxvf parsec-2.1.tar.gz`
2. Go to `$(EVALUATION)/datasets`.
3. `mkdir dedup`
4. `cp parsec-2.1/pkgs/kernels/dedup/inputs/input_native.tar ./ & tar xvf input_native.tar`
5. Go to `$(EVALUATION)/tests/dedup`. After we do this, we make sure that the file or directory after decompressed has the same name as that showed in `TEST_ARG` of dedup Makefile.

For example, Makefile of dedup showed liked this: `”TEST_ARGS = -c -p -f -t (THREADS) -i(DATASET_HOME)/dedup/media -o output.dat.ddp”`.

6. To run the false sharing detection tools on dedup benchmark, we can run “make eval-defaults”. To run normal pthreads program, we can run “make eval-pthread”.