

13.1 - Vector Functions

In calc 1, 2 saw functions of form

$$f: \mathbb{R} \rightarrow \mathbb{R}$$

$$f(x) = y$$

Single number input, single number output

But could also see:

- | | |
|--|---|
| ① $r: \mathbb{R} \rightarrow \mathbb{R}^n$ | scalar \downarrow input, vector \downarrow output |
| ② $s: \mathbb{R}^m \rightarrow \mathbb{R}$ | vector input, scalar output |
| ③ $t: \mathbb{R}^m \rightarrow \mathbb{R}^n$ | vector input, vector output |
- etc.

In chapter 13 focus on easier of the above 3 cases $r: \mathbb{R} \rightarrow \mathbb{R}^n$

Since output of r is a vector
call it a **vector valued function**

$$r: \mathbb{R} \rightarrow \mathbb{R}^n$$

Notation:

$\vec{r}(t)$ vector output

The dimension of vector output is usually specified in definition of function or is clear from context

$$\vec{r} : \mathbb{R} \rightarrow \mathbb{R}^n$$

" n^{th} " dimension

As usual for this course, mainly care about \mathbb{R}^3 case $\vec{r} : \mathbb{R} \rightarrow \mathbb{R}^3$

$$\vec{r}(t) = \langle r_1, r_2, r_3 \rangle$$

Since r_1, r_2, r_3 depend on t somehow can write:

$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$$

where $f, g, h : \mathbb{R} \rightarrow \mathbb{R}$. They just give scalars, the components of vector $\vec{r}(t)$

So call f, g, h the **component functions** of $\vec{r}(t)$

Ex:

①

$$\vec{r}(t) = \langle 0, t, 3-t \rangle$$

↗

②

$$② \quad \vec{r}(t) = \langle \sin(t), \cos(t), t \rangle$$

$$③ \quad \vec{r}(t) = \langle 4t^2 - 7t, e^{t^2}, \ln|t^2 + 4| \rangle$$

etc.

Limits and Continuity — Just like $f: \mathbb{R} \rightarrow \mathbb{R}$ we are concerned with limits / continuity for vector valued functions. Luckily, very simple for $\vec{r}: \mathbb{R} \rightarrow \mathbb{R}^3$.

Limits

If $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$ then

$$\left| \lim_{t \rightarrow t_0} \vec{r}(t) = \left\langle \lim_{t \rightarrow t_0} f(t), \lim_{t \rightarrow t_0} g(t), \lim_{t \rightarrow t_0} h(t) \right\rangle \right.$$

Can take limit inside vector

Ex: ★

$$\vec{r}(t) = \left\langle e^{3t} + 7t^2, t, \frac{\sin(3-t)}{3-t} \right\rangle$$

$$\lim_{t \rightarrow 3} \vec{r}(t) =$$

$$= \langle e^9 + 63, 3, 1 \rangle$$

Continuity

Recall continuity for $f: \mathbb{R} \rightarrow \mathbb{R}$

f is continuous at x_0 if

$$\lim_{x \rightarrow x_0} f(x) = f(x_0)$$

Say f is continuous if it is continuous for all t in its domain

Just like with limits, for $\vec{f}: \mathbb{R} \rightarrow \mathbb{R}^n$ can just look at components to determine continuity

$$\vec{f}(t) = \langle f(t), g(t), h(t) \rangle$$

$\vec{f}(t)$ continuous if and only if $f(t)$
 $g(t)$ and $h(t)$ continuous

Previous example:

Ex: $\vec{r}(t) = \left\langle e^{3t} + 7t^2, t, \frac{\sin(3-t)}{3-t} \right\rangle$

Not continuous at $t=3$

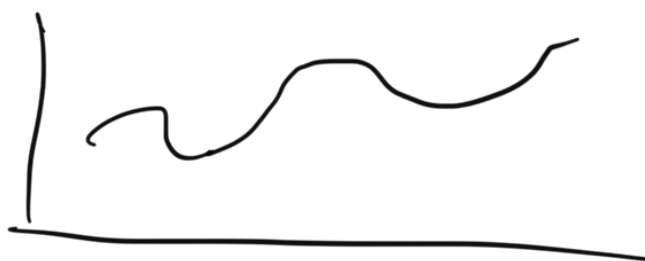
Not continuous

Ex: $\vec{r}(t) = \left\langle \sin(t), \cos(t), t \right\rangle$
 $-\infty < t < \infty$ ✓ ✓ ✓

$r(t)$ continuous everywhere

(More complicated for $f: \mathbb{R}^m \rightarrow \mathbb{R}^n$)

$$f: \mathbb{R} \rightarrow \mathbb{R}$$



Graphs

What do graphs of vector valued

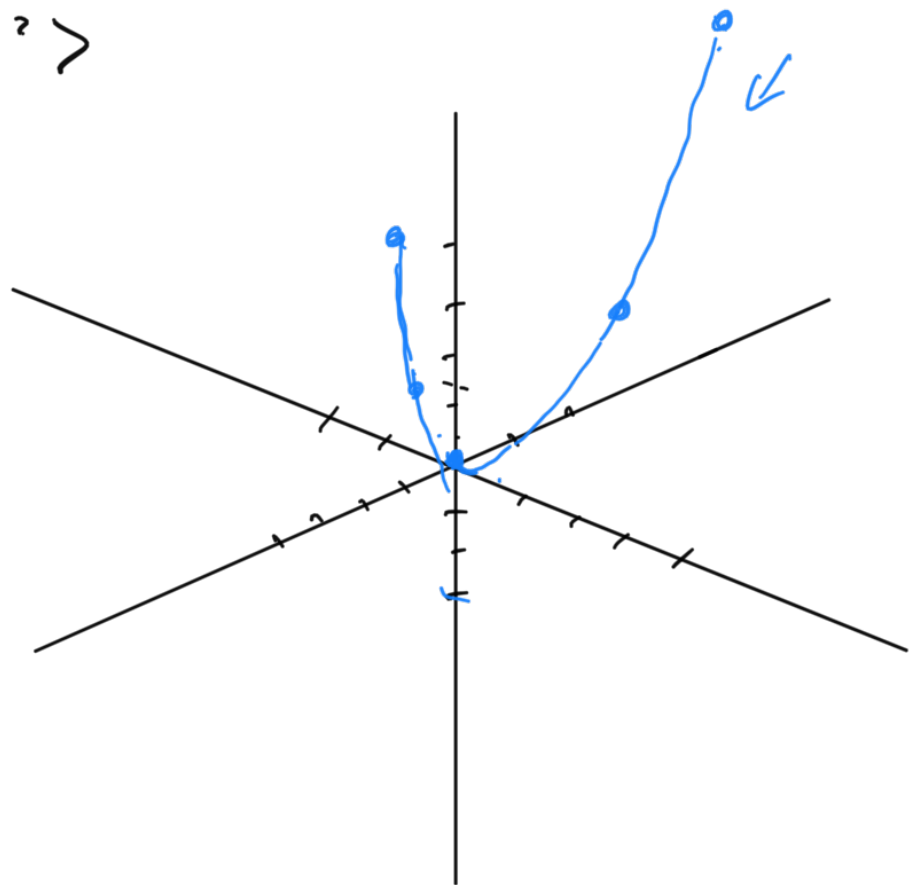
functions look like?

$$\vec{r}(t) = \langle t, t, t^2 \rangle \quad \star$$

Output is in \mathbb{R}^3 . Lets just graph output. These are essentially parametric equations so use these methods

$$\vec{r}(t) = \langle t, t, t^2 \rangle$$

t	x	y	z
-2	-2	-2	4
-1	-1	-1	1
0	0	0	0
1	1	1	1
2	2	2	4
3	3	3	9



See this is a curve, book calls it a **space curve**.

May be confused at this point. In 12.5, 12.6 have seen curves and surfaces

Why do some equations give curves and others surfaces?

Curves

$$\begin{aligned} \vec{r} &= \vec{r}_0 + t \vec{v} \\ \vec{r}(t) &= \langle \sin(t), \cos(t), t \rangle \end{aligned}$$

Surfaces

$$x^2 + y^2 + z^2 = 4$$

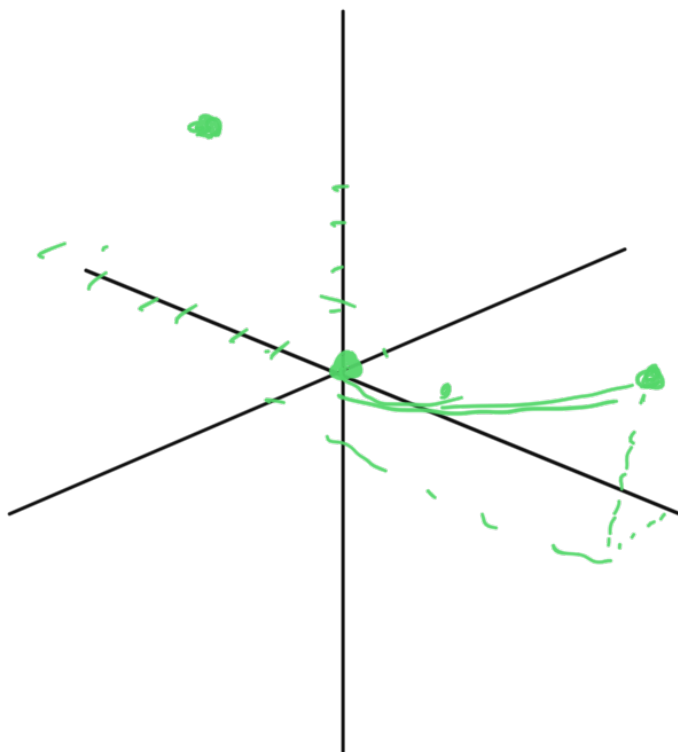
★ Number of variables a guide line ★
inputs

Drawing Graphs

Making tables

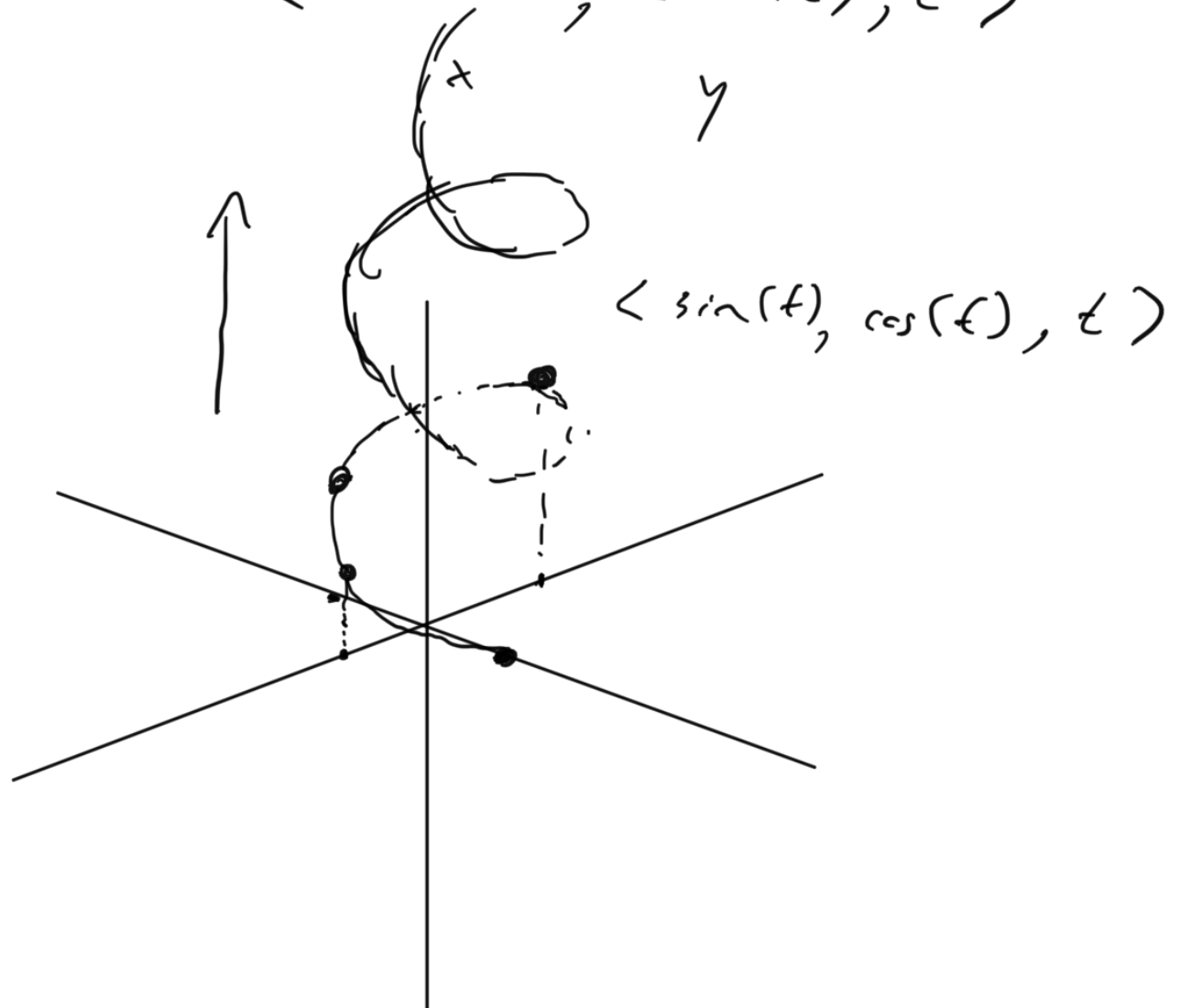
$$\vec{r}(t) = \langle t, 3t, t^2 \rangle$$

t	x	y	z
-2	-2	-6	4
-1	-1	-3	1
0	0	0	0
1	1	3	1
2	2	6	4



2-D, then 3-D

$$\vec{r}(t) = \langle \overbrace{\sin(t), \cos(t)}^{\text{xy plane}}, \underbrace{t}_{\text{z axis}} \rangle$$



Finding Equations

17

$$z = 5x^2 + y^2 \quad \star$$

$$y = 2x^2 \quad \star$$

Find $\vec{r}(t)$ that represents the intersection of these two surfaces.



$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$$

$$z = 5x^2 + y^2$$

$$y = 2x^2$$

$$x = t$$

$$y = 2t^2$$

$$z = 5(t)^2 + (2t^2)^2$$

$$z = 5t^2 + 4t^4$$

(45)

$$z = x^2 - y^2$$

$$\underline{x^2 + y^2 = 1}$$

$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$$

$$\begin{aligned} x &= \cos(t) & y &= \sin(t) \\ y &= \sin(t) & z &= \cos^2(t) - \sin^2(t) \\ z &= \cos^2(t) - \sin^2(t) \end{aligned}$$

$$\vec{r}(t) = \langle \cos(t), \sin(t), \cos^2(t) - \sin^2(t) \rangle$$

$$\cos^2 t - \sin^2 t \neq \star$$

$$= \cos(2t)$$

$$\langle \cos(t), \sin(t), \cos(2t) \rangle$$

$$\cos(t) \vec{i} + \sin(t) \vec{j} + \cos(2t) \vec{k}$$