

Section 1.8

Linear algebra may seem totally separate from math we have done before, but idea of linear transformations will remind us of the concept of a function.

Recall a function is essentially a way to take an input and assign it to a single output. Most commonly, $f: \mathbb{R} \rightarrow \mathbb{R}$

But in Calc 3 we also saw

$$f: \mathbb{R} \rightarrow \mathbb{R}^3 \quad f(t) = \langle t, t^2, 3 - e^t \rangle$$

$$f: \mathbb{R}^2 \rightarrow \mathbb{R} \quad f(x, y) = x^2 y + y^3$$

$$f: \mathbb{R}^3 \rightarrow \mathbb{R}^3 \quad F(x, y, z) = \langle x^2 y, 2xy, xz \rangle$$

From this point of view consider $A \vec{x}$

$$\begin{array}{c} \begin{bmatrix} A \end{bmatrix} \begin{bmatrix} \vec{x} \end{bmatrix} = \begin{bmatrix} \vec{y} \end{bmatrix} \\ \begin{array}{ccc} \nearrow & \uparrow & \nearrow \\ m \times n & n \times 1 & m \times 1 \end{array} \end{array}$$

\mathbb{R}^n \mathbb{R}^m

So can view $T(\vec{x}) = A \vec{x}$ as a

function (transformation) $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$

In particular, can call it a **matrix transformation**.

Like with any transformation, for $T(\vec{x}) = A\vec{x}$ where A is $m \times n$ matrix, we have:

Domain: Set of all inputs. No restrictions on domain, can plug in any vector. So domain = \mathbb{R}^n

Codomain: Not the outputs, but the overall space the outputs "live in". All outputs in \mathbb{R}^m , so codomain is \mathbb{R}^m

Image (of \vec{x}): For a particular \vec{x} , image of \vec{x} is the output associated with that \vec{x}

Range: The set of all outputs (images) may be all of \mathbb{R}^m or smaller subset of \mathbb{R}^m . Range is all possible outputs $A\vec{x}$. But from vector viewpoint $A\vec{x} = x_1 \vec{a}_1 + \dots + x_n \vec{a}_n$, a linear combination of columns of A

So range is all linear combinations of columns of A (span of columns of A)

Ex1 In book

Square matrices are of special interest. If A is $n \times n$ matrix, Domain + Codomain are \mathbb{R}^n

Can name these matrices based on their effect on \mathbb{R}^n

"Linear" transformations can be thought of as affecting the space

Ex 2, Ex 3

Def: $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear transformation if it satisfies following conditions for all $\vec{u}, \vec{v} \in \mathbb{R}^n$ and all $c \in \mathbb{R}$:

$$\begin{aligned} \star \textcircled{a} \quad T(\vec{u} + \vec{v}) &= T(\vec{u}) + T(\vec{v}) \\ \star \textcircled{b} \quad T(c\vec{u}) &= cT(\vec{u}) \end{aligned}$$

Alternate def:

... \downarrow
if for all $\vec{u}, \vec{v} \in \mathbb{R}^n$ and all $c, d \in \mathbb{R}$

$$\star \textcircled{a} \quad T(c\vec{u} + d\vec{v}) = cT(\vec{u}) + dT(\vec{v})$$

\star

Note: We already know for matrices that

$$A(\vec{u} + \vec{v}) = A\vec{u} + A\vec{v}$$

$$A(c\vec{u}) = cA\vec{u}$$

So every matrix transformation is a linear transformation

A more interesting question: Is every linear transformation able to be represented by a matrix transformation? Next section

Finite vs Infinite Dimension

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

then there is always matrix A
such that $T(\vec{x}) = A\vec{x}$