Homework Manual

by

Evan Cheng

echeng2@stevens.edu

September 11, 2024

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This document provides the requirements and design details of MyProject. The following table (Table 1) should be updated by authors whenever changes are made to the architecture design or new components are added.

Table 1: Document Update History

Date	Updates
01/30/2023	Initials:
	A list of important updates to the document.
	• Added the introduction (Chapter 1).
01/30/2023	DDM:
	• Added a section in the introduction (Section 1.1).

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Chapter 1

Introduction

- Evan Cheng

1.1 My Section

All projects should have a small introduction. Here we provide some example LaTeX commands. The first one is an example on how to introduce a PNG file as an image into the document, together with how to use a cite, such as this one [1].

Chapter 2

Team

- Evan Cheng

2.1 About Me

Hello, I am Evan Cheng and I am a 4/4 Computer Science Major with a minor in Software Engineering. I am active in a couple clubs at Stevens but I am mostly involved with Castle Point Anime Convention. I like playing video games like League of Legends, Overwatch, Valorant, and Monster Hunter. I am also a fan of the New York Knicks, but my favorite basketball player is Lebron James. I listen to many different genres of pop music like kpop and hyperpop. My favorite artist is Brakence.

2.2 Practicing EPS Files

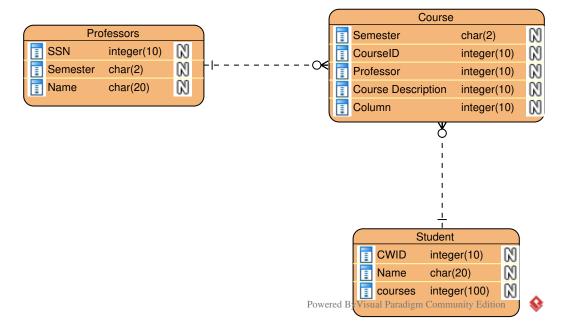


Figure 2.1: Showing a UML Diagram of a Database keeping track of teachers, courses, and students

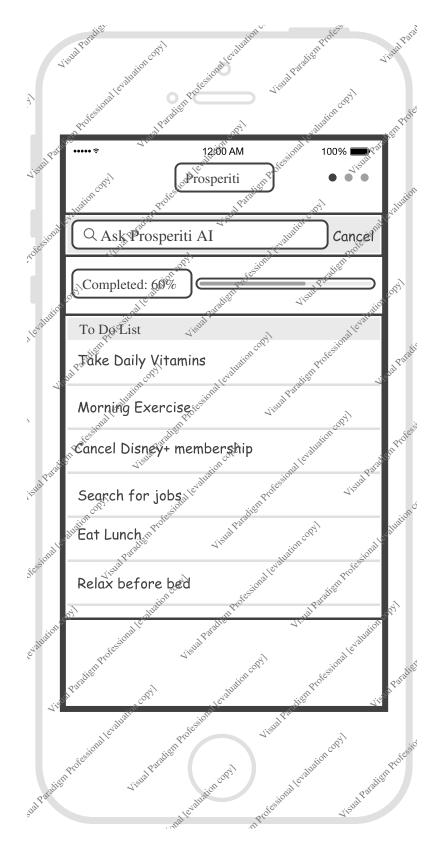


Figure 2.2: Mockup of UI for Senior design app Prosperiti

Chapter 3

Git Homework

- Evan Cheng

3.1 Git Completion

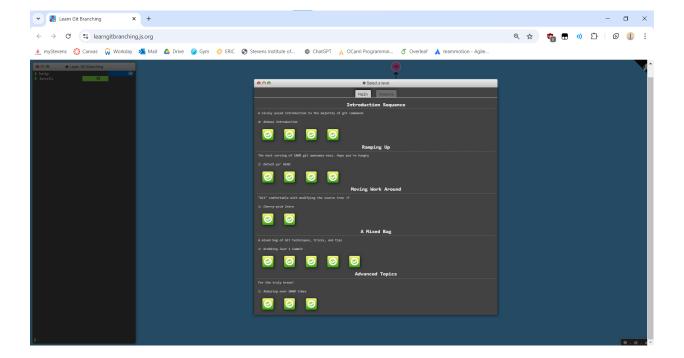


Figure 3.1: Screenshot demonstrating completion of all levels on gitbranching.js.org

Bibliography

[1] E. J. Giorgianni and T. E. Madden, Digital Color Management. Addison Wesley, 1998.

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