



Character Name

Proficiency Bonus

Saving Throws

Strength

Athletics

Encumbrance

(Str - Weight)

Dexterity

Acrobatics

Sleight of Hand

Stealth

Constitution

Intelligence

Engineering

History

Nature

Hacking

Investigation

Piloting

Wisdom

Insight

Medicine

Perception

Survival

Charisma

Deception

Intimidation

Performance

Persuasion

Passives

Perception

Insight

Race

Sex

Height

Weight

Alignment

Background

Class / Subclass

Level

XP

Current Shields

Speed

Hit Dice

Type

Max

Used

Current Health

AC

Death Saves

Success

Fail

Armor				
	Name	Type	Weight	Bonuses
Head				
Body				
Arms				
Legs				

Class Features

Spell Slots

Barrier Ticks

Tech Points

Paragon

Renegade

Credits

Weapons							H/C/STR: Heat, Charges, or Minimum STR Required
Name	Type	Weight	Range	Atk Bonus	RoF / Dmg	H/C/STR	

A diagram consisting of a rectangular box on the left containing the text "Spell Save DC". A line extends from the right side of the box and connects to the left side of a regular hexagon.

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Class / Subclass

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