Top 10 Risks

Motion Sickness
Motion sickness occurs because of slow refresh rate, poor resolution, and visual vestibular mismatch.

Probability: Moderate
Impact: Moderate
Priority: Significant

Unity License
Accidental edit between education and personal version.

Probability: Moderate
Impact: Significant
Priority: Significant

Eye strain
Eye strain may occur from too much exposure to HEV (high energy light) for long period of time.

Probability: Minor
Impact: Significant
Priority: Moderate

Data Corruption
Files become suddenly inoperable or unusable.

Probability: Minor
Impact: Significant
Priority: Moderate

Due Date
Miss Due date, and approaches deadline with too many tasks.

Probability: Moderate
Impact: Significant
Priority: Severe

Bugs
Errors, flaws, glitches in a computer program that produce incorrect or unexpected results.

Probability: Significant
Impact: Significant
Priority: Significant

Headset Damage
Accidental drops occur during programming and user testing session.

Probability: Minor
Impact: Significant
Priority: Moderate

DICOM
Not getting a DICOM decoder for our program.

Probability: Moderate
Impact Significant
Priority: Significant

Illness
A team member catches the flu or some other illness.

Probability: Significant
Impact: Moderate
Priority: Moderate

VR Controls
The user can't see the keyboard or their hand, so using keyboard is not a good choose of control for VR.

Probability: Moderate
Impact: Moderate
Priority: Moderate