

# Top 10 Risks

## Motion Sickness

Motion sickness occurs because of slow refresh rate, poor resolution, and visual vestibular mismatch.

Probability:  
Significant  
Impact:  
Moderate  
Priority:  
Significant

## Implementation

Fail to finish everything on the task list.

Probability:  
Significant  
Impact:  
Significant  
Priority:  
Moderate

## Eye strain

Eye strain may occur from too much exposure to HEV (high energy light) for long period of time.

Probability:  
Moderate  
Impact:  
Significant  
Priority:  
Significant

## Oculus Package

The Oculus package is creating many bugs for our project.

Probability:  
Significant  
Impact:  
Significant  
Priority:  
Significant

## Due Date

Miss Due date, and approaches deadline with too many tasks.

Probability:  
Moderate  
Impact:  
Significant  
Priority:  
Severe

## Bugs

Errors, flaws, glitches in the program that produce incorrect or unexpected results.

Probability:  
Significant  
Impact:  
Significant  
Priority:  
Significant

## Headset Damage

Accidental drops occur during programming and user testing session.

Probability:  
Moderate  
Impact:  
Significant  
Priority:  
Moderate

## Time Estimation

Under estimation of times that will take to finish a task.

Probability:  
Severe  
Impact:  
Moderate  
Priority:  
Significant

## Illness

A team member catches the flu or some other illness.

Probability:  
Significant  
Impact:  
Moderate  
Priority:  
Moderate

## Busy Schedule

Busy schedule caused by other classes works, which is taking time away from spending on the project.

Probability:  
Significant  
Impact:  
Significant  
Priority:  
Significant