

Top 10 Risks

Motion Sickness

Motion sickness occurs because of slow refresh rate, poor resolution, and visual vestibular mismatch.

Probability:
Significant
Impact:
Moderate
Priority:
Significant

Implementation

Fail to finish everything on the task list.

Probability:
Significant
Impact:
Significant
Priority:
Moderate

Eye strain

Eye strain may occur from too much exposure to HEV (high energy light) for long period of time.

Probability:
Moderate
Impact:
Significant
Priority:
Significant

Oculus Package

The Oculus package is creating many bugs for our project.

Probability:
Significant
Impact:
Significant
Priority:
Significant

Due Date

Miss Due date, and approaches deadline with too many tasks.

Probability:
Moderate
Impact:
Significant
Priority:
Severe

Bugs

Errors, flaws, glitches in the program that produce incorrect or unexpected results.

Probability:
Significant
Impact:
Significant
Priority:
Significant

Headset Damage

Accidental drops occur during programming and user testing session.

Probability:
Moderate
Impact:
Significant
Priority:
Moderate

Time Estimation

Under estimation of times that will take to finish a task.

Probability:
Severe
Impact:
Moderate
Priority:
Significant

Git

Mistake in git branch, pushing, merging.

Probability:
Significant
Impact:
Moderate
Priority:
Significant

Busy Schedule

Busy schedule caused by other classes works, which is taking time away from spending on the project.

Probability:
Significant
Impact:
Significant
Priority:
Significant