## HexNodeTraversal

### CRC

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| HexNodeTraversal | |
| Responsibilities | Collaborators |

### Description / Overview

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### Instance Variables

#### root

Data Type:HexNode

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#### currentNode

Data Type:HexNode

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#### facing

Data Type:Integer

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### Method Overview

*public HexNodeTraversal(HexNode root, int facing)*

*public void go(int distanceOut, int distanceAround)*

*public HexNode getCurrentNode();*

*public void next();*

*private void out();*

*private void rotate();*

### Method Writeups

#### public HexNodeTraversal(HexNode root, int facing)

This method does some stuff with two strings This method does some stuff with two strings This method does some stuff with two strings

#### public void go(int distanceOut, int distanceAround)

This method does some stuff with two strings This method does some stuff with two strings This method does some stuff with two strings

#### public HexNode getCurrentNode()

This method does some stuff with two strings This method does some stuff with two strings This method does some stuff with two strings

#### public void next();

This method does some stuff with two strings This method does some stuff with two strings This method does some stuff with two strings

#### private void out();

This method does some stuff with two strings This method does some stuff with two strings This method does some stuff with two strings

#### private void rotate();

This method does some stuff with two strings This method does some stuff with two strings This method does some stuff with two strings