## RuleSubView

### CRC

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| RuleSubView | |
| Responsibilities: RuleSubView is responsible for displaying the rules for the game. | Collaborators: RuleSubView collaborates with ActionView. |

### Description / Overview

RuleSubView simply displays a frame with the rules for the game, as well as a back button which closes the frame. The frame can be opened either from the main menu or by the observer or player while the game is running.

### Instance Variables

### Method Overview

*public RuleSubView()*

### Method Writeups

#### public RuleSubView()

RuleSubView is the constructor that creates a frame to be shown to the user on top of the current frame. It displays a text containing the rules, as well as a button to close the frame.