

## **Lab 3 – Small JavaScript Aerobics**

*Due February 9, 2018 @ 11:59pm via Github*

### **Step 1 – Before starting this lab...**

As I mentioned before, relax and breathe in, breathe out. :) Download the lab work from the Lab 3 Github repository right after.

### **Step 2 – Working on three different JavaScript files and one HTML file**

In this lab, you will be following closely the third lesson in this class. You will be working with four files, *whatever.js*, *loopingmadness.js*, *box.js*, and *the-all-in-one.html*. It is your goal to follow the upcoming instructions.

### **Step 3 – Before you head off to the gym and exercise...**

You're not done with work just yet. As you finish off ~~helping~~ assisting those computer scientists, you finish your day's work. (Hopefully it was good work!) It's time to head off to the gym! However, you see your friend stumbling from **Turtle ABC Co.** who needs your help with JavaScript. You see, he doesn't know what JavaScript is nor does he understand how it can be used on the web. His tasks are due before 11:59pm, and he has no idea on how to start it. I guess you can say that your work is not done here...

Your job is to do the following:

- 1) Take a look at those files. You will be working with those files closely.
- 2) There are quite a number of spots for you to fill in this time around. Look at each file wisely...
- 3) Although some fill-ins allow you to take the most blandest of solution-route here, you can try being creative! Usually, the instructions in those files will tell you to go nuts and be creative. (Of course, there are some fill-ins where you are fixated to just that one answer...)

### **Submissions**

When you are done, submit your work through Github in a repository called "Lab3-<github name>" shared by Evan before Friday, February 9, 2018 @ 11:59pm. Late submissions will not be marked.

### **Achievement Marks**

You can view your marks on course\_PORTaL. This lab is worth 3% of your final mark.

<b><u>Achievements</u></b>	<b><u>Marks</u></b>
<i>whatever.js</i> is fully filled in	/ 2
When running <i>loopingmadness.js</i> , it runs as intended	/ 2
<i>box.js</i> is just a box. Nothing more than that.	/ 2
You filled in the only thing missing in <i>the-all-in-one.html</i> file	/1
<b>BONUS: each creative thing you put in each(?) file deserves an extra mark</b>	+ 1, for a capped amount of 7 extra bonus marks
<b>Total</b>	<b>/ 7</b>