**Which is the best programming language for game development?**

Whether you are playing them on you televisions screen, on your web browser, iPad or mobile phone, to us, they are all computer games, but have you ever wondered what happens behinds those screens when you press and dial buttons? Well, I guess not. Everyone has at least played one at some point of their lives, to some of us, we are still addicted to candy crash or the Assassins Creed or the FIFA 2020.

The magic behind those beautiful images and icons brings a whole lot of adrenaline rush whenever we have a target to beat the other opponent or earn more points as we play on the screens. The insinuating magic behind those interactive objects lies in one thing, code. You see programming code is like the conductor instructing the notes somewhere in France Opera de Lille’ and to the awed audience comes the seismic rhythm of tunes and rhymes, fun filling their evening. The audience is like you and I, and so one may ask, so which is the best programming language to make these games? Again, that solely dependents on what you want to achieve based on:

* Your target age-group
* Your target gender
* Your target devices i.e. mobile, web or portable installed

Nonetheless, here are a few nuggets to consider as an aspiring game developer. You see programming languages come in packages based on skillsets to experience, and some are easier to learn, while others are also too difficult, but I will tell you this:

That Python is easier to learn and runs on almost all devices including websites, mobile devices or as a standalone installable. Then comes JavaScript, this guy is somewhat harsh on your brain and will make you sweat here and there trying to figure out how to centre your player or change the direction of the opponent. Oopse! Did I also say that you will give up on JavaScript 5 times before you finally build your final game? Lastly, we have Java. A common say goes among game developers, that if “you don’t get it the first time, forget about”, this language is loved and hated in equal measure, it runs almost all mobile games apps on the Google play store, however, its understanding requires high level mastery and certain IQ of skill.

So, planning on building your next game? Well, no language is superior, what matters is your skill, dedication and target device, so go ahead and start coding. What are you waiting for?