# GUROBI OPTIMIZER REMOTE SERVICES MANUAL



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# Introduction

Gurobi Remote Services is a set of Gurobi features that enables a cluster of one or more machines to perform Gurobi computations on behalf of other machines. The key components of Remote Services are:

- Compute Server, which allows you to offload all Gurobi computations from a client machine onto a remote cluster.
- Distributed Workers, which can be used to perform parallel computation on multiple machines.
- The Cluster Manager, a new (optional) application server that provides secured access to your Remote Services cluster, as well as providing a Web User Interface and a command-line tool that make it easier to manage and monitor your cluster.

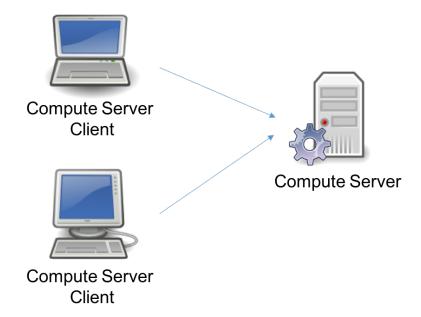
This document is organized into a number of sections. The first section provides an overview of Gurobi Compute Server and Remote Services. The next section, meant for system administrators, provides details on setting up Remote Services. The next sections provide details on using Remote Services and programming with Remote Services. Finally, we discuss using Remote Services with Gurobi Instant Cloud.

# **Overview**

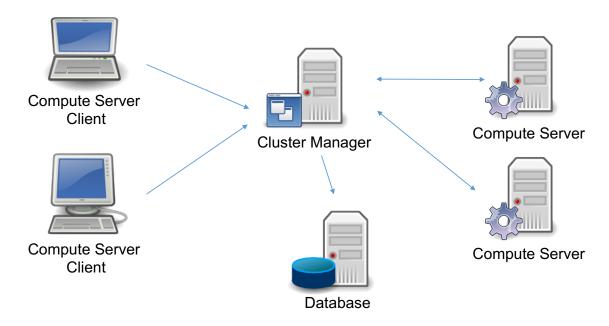
This section gives a quick introduction to the capabilities of Gurobi Remote Services. We first discuss common use cases related to client-server optimization. Then we describe the different components of the architecture and how they can be deployed together. Following this, we review the various security features related to user management, authentication, and encryption. Finally, we give a simple example of how to submit an optimization task from a client to a Compute Server cluster using the provided command-line tools.

# 2.1 Client-Server Optimization

Gurobi Remote Services allow you to offload optimization computations from one or more client programs onto a cluster of servers. We provide a number of different configuration options. In the most basic configuration, a single Compute Server can accept jobs from multiple clients:



More sophisticated configurations are also possible. For example, you can have a Cluster Manager that manages access to multiple Compute Server nodes:



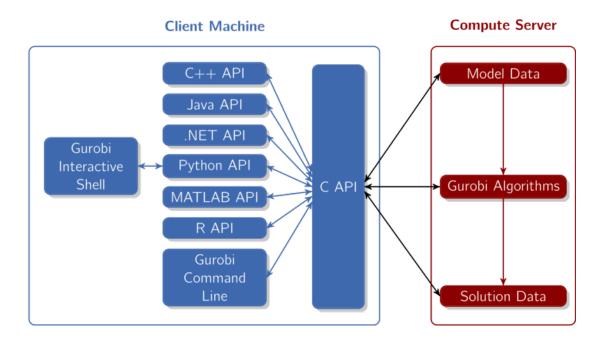
The different configuration options are discussed in a later section.

Client programs offload computation using the standard Gurobi language APIs. In most cases, users can write their programs without considering where they will run, and can decide at runtime whether to run them locally or on a Compute Server cluster.

Jobs submitted to a Compute Server cluster are queued and load-balanced. Jobs can be submitted to run either interactively or non-interactively. You can run your optimization jobs on a single Compute Server node, or you can choose a distributed algorithm to use multiple nodes in your cluster to work on the same problem.

#### Client API

When considering a program that uses Gurobi Remote Services, you can think of the optimization as being split into two parts: the client(s) and the Compute Server. A client program builds an optimization model using any of the standard Gurobi interfaces (C, C++, Java, .NET, Python, MATLAB, R). This happens in the left box of this figure:



All of our APIs sit on top of our C API. The C API is in charge of building the internal model data structures, invoking the Gurobi algorithms, retrieving solution information, etc. When running Gurobi on a single machine, the C API would build the necessary data structures in local memory. In a Compute Server environment, the C layer transparently ships the data off to the Compute Server. The Gurobi algorithms take the data stored in these data structures as input and produce solution data as output.

While the Gurobi Compute Server is meant to be transparent to both developers and users, there are a few aspects of Compute Server usage that you do need to be aware of. These include performance considerations, APIs for configuring client programs, and a few features that are not supported for Compute Server applications. These topics will be discussed later in this document.

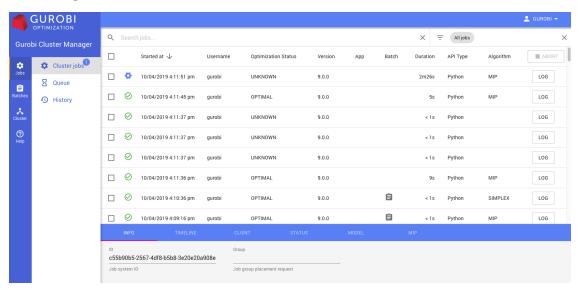
#### **Queuing and Load Balancing**

Gurobi Remote Services support queuing and load balancing. You can set a limit on the number of simultaneous jobs each Compute Server will run. When this limit has been reached, subsequent jobs will be queued. If you have multiple Compute Server nodes configured in a cluster, the current job load is automatically balanced among the available servers.

By default, the Gurobi job queue is serviced in a First-In, First-Out (FIFO) fashion. However, jobs can be given different priorities. Jobs with higher priorities are then selected from the queue before jobs with lower priorities.

#### **Cluster Manager**

The optional Gurobi Cluster Manager adds a number of additional features. It improves security by managing user accounts, thus requiring each user or application to be authenticated. It also keeps a record of past optimization jobs, which allows you to retrieve logs and metadata. It also provides a complete Web User Interface:



This interface allows you to monitor cluster nodes and active optimization jobs, and also to retrieve logs and other information for both active and previously-completed jobs.

Finally, the Cluster Manager enables batch optimization. It receives and stages input data, and stores solutions for later retrieval.

Further information about the Cluster Manager will be presented in a later section.

#### Interactive and Non-Interactive Optimization

The standard approach to using a Compute Server is in an interactive fashion, where the client stays connected to the server until the job completes. The alternative is for the client to submit a batch to the server and then immediately disconnect. The client can come back later to query the status of the job and retrieve the solution when the batch is complete.

As we just noted, batch optimization requires a Cluster Manager. The Cluster Manager takes responsibility for storing the optimization model to be solved, submitting a job to the Compute Server cluster, and retrieving and storing the results of that job when it finishes (including the optimization status, the optimization log, the solution, any errors encountered, etc.).

Additional information on batch optimization can be found in a later section.

## **Distributed Algorithms**

Gurobi Optimizer implements a number of distributed algorithms that allow you to use multiple machines to solve a problem faster. Available distributed algorithms are:

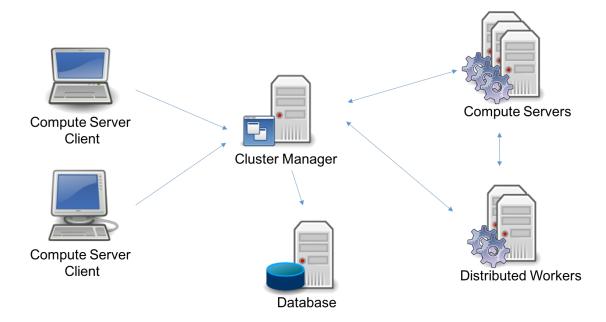
- A distributed MIP solver, which allows you to divide the work of solving a single MIP model among multiple machines. A manager machine passes problem data to a set of worker machines to coordinate the overall solution process.
- A distributed concurrent solver, which allows you to use multiple machines to solve an LP or MIP model. Unlike the distributed MIP solver, the concurrent solver doesn't divide the work among machines. Instead, each machine uses a different strategy to solve the whole problem, with the hope that one strategy will be particularly effective and will finish much earlier than the others. For some problems, this concurrent approach can be more effective than attempting to divide up the work.
- **Distributed parameter tuning**, which automatically searches for parameter settings that improve performance on your optimization model (or set of models). Tuning solves your model(s) with a variety of parameter settings, measuring the performance obtained by each set, and then uses the results to identify the settings that produce the best overall performance. The distributed version of tuning performs these trials on multiple machines, which makes the overall tuning process run much faster.

These distributed algorithms are designed to be nearly transparent to the user. The user simply modifies a few parameters, and the work of distributing the computation among multiple machines is handled behind the scenes by the Gurobi library.

Additional information about distributed algorithms can be found in a later section.

## 2.2 Architecture

Let us now consider the roles of the different Remote Services components. Consider a Remote Services deployment:



The deployment may consist of five distinct components: the Clients, the Cluster Manager, the Database, the Compute Server nodes, and the Distributed Worker nodes. Several of these are optional, and a few can be replicated for high availability. This gives a variety of topology options, which we'll discuss shortly. First, let us consider the components individually.

#### Cluster Manager

The Cluster Manager is the central component of the architecture. It provides the following functions:

- Security. The Cluster Manager is in charge of authenticating and authorizing all access to the cluster. It does this by managing user accounts and API keys, and by controlling access to all Remote Services nodes (Compute Servers or Distributed Workers).
- Cluster Monitoring. The Cluster Manager gives visibility to all operations on the cluster: available nodes, licenses, and jobs. It also records and retains job history, including detailed metadata and engine logs.
- Batch Management. The Cluster Manager controls the batch creation process and the storage of input models and output solutions. It also keeps a history of batches. Internally, it communicates with the nodes to submit and monitor batch jobs.
- **REST API.** All of the functions provided by the Cluster Manager are exposed in a REST API. This REST API is used by all built-in clients: gurobi\_cl, grbtune, grbcluster, and the Web User Interface. The REST API can also be used by user programs.

• Web User Interface. The Cluster Manager includes a Web Application Server that provides a complete and secured Web User Interface to your Compute Server cluster.

The Cluster Manager is optional. You can build a self-managed Remote Services cluster, but it will be missing many features.

Cluster Manager installation is covered in this section.

#### **Database**

The database supports the Cluster Manager. It stores a variety of information, including data with long lifespans, like user accounts, API keys, history information for jobs and batches, and data with shorter lifespans, like input models and their solutions for batch optimization.

How much space does this database require? This will depend primarily on the expected sizes of input and output data for batches. The Cluster Manager will capture and store the complete model at the time a batch is created, and it will store the solution once the model has been solved. These will be retained until they are discarded by the user, or until they expire (the retention policy can be configured by the Cluster Manager system administrator, in the settings section). The data is compressed, but it can still be quite large. To limit the total size of the database, we suggest that you discard batches when you are done with them. Note that discarding a batch doesn't discard the associated (small) metadata; that is kept in the cluster history.

The Cluster Manager can be connected to two types of database servers:

- MongoDB version 4.0 or later, deployed on-premise, on the Cloud, or hosted by a SaaS provider.
- Amazon Web Services (AWS) DocumentDB 4.0 or later, when deployed to AWS.

Cluster Manager users must install and configure their own database as part of the Compute Server installation process. It can be deployed as a single node or as a cluster for high availability.

#### **Compute Server Node**

A Compute Server node is where optimization jobs are executed. Each such node has a job limit that indicates how many jobs can be executed on that node simultaneously. The limit should reflect the capacity of the machine and typical job characteristics. Compute Server nodes support advanced capabilities such as job queueing and load-balancing. Deploying a Compute Server requires a Gurobi license.

Compute Server node installation is covered in this section.

#### **Distributed Worker Node**

A Distributed Worker node can only be used as a worker in a distributed algorithm. Only one job can run on such a node at a time and it does not support queueing or load balancing. This type of node does not require a Gurobi License.

Distributed Worker installation is covered in this section.

#### **Architecture Topologies**

Let us now review a few common deployment configurations.

#### Cluster Manager with a single node

In this deployment, we only need to deploy one instance of a Cluster Manager with the Database and a single Compute Server node. This is appropriate for small environments so that you can offload simple optimization tasks to one Compute Server.

#### Cluster Manager with multiple nodes

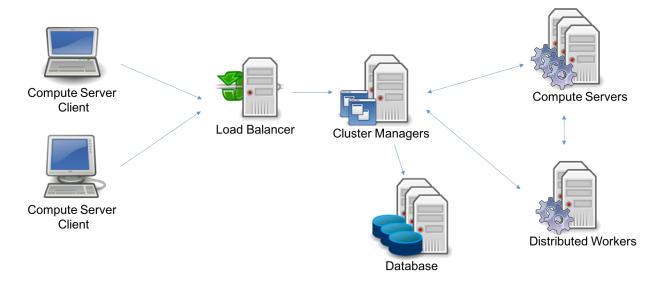
If you need to handle more jobs concurrently, you will need to add more Compute Server nodes. Also, if you want to run distributed algorithms, several Distributed Worker nodes will be needed. To this end, you can deploy one instance of the Cluster Manager (with a Database), and connect those nodes to the Cluster Manager.

#### Scalable Cluster Manager

If you have even more concurrent users, or if you need a scalable and high available architecture, several instances of the Cluster Manager can be started. In this case, you may need to install and set up a regular HTTP load balancer (such as Nginx) in front of the Cluster Manager instances. Cluster Manager server instances are stateless and can be scaled up or down.

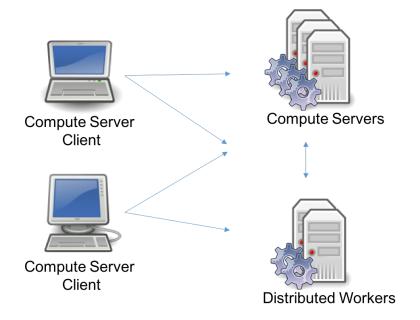
The database itself can be deployed in a cluster. In a MongoDB or DocumentDB cluster, one of the nodes is chosen dynamically as the primary, while the others are deemed secondary. Secondary nodes replicate the data from the primary node. In the event of a failure of the primary node, the Cluster Manager will automatically reconnect to a new primary node and continue to operate.

In this deployment, several Compute Server nodes are also recommended. In the event of a node failure, any jobs currently running on the failed node will fail, but new jobs will continue to be processed on the remaining nodes.



#### Self-Managed Cluster

Finally, Compute Server nodes and Distributed Worker nodes can be deployed by themselves, without a Cluster Manager or a Database. This was actually the only option in Gurobi version 8 and earlier. In this configuration, you will not benefit from the latest features: secured access using user accounts and API keys, persistent job history, batch management, and the Web User Interface.



# 2.3 Security

Gurobi Remote Services define a set of user roles to control privileged access. Access to the Cluster Manager is authenticated. For local accounts, a password policy can be defined. In addition, the Cluster Manager can be integrated with an LDAP repository for centralized account management. Communication can be encrypted using TLS v1.2 or later. If a Cluster Manager is not deployed, communication can still be encrypted, but access is controlled through a set of predefined passwords instead.

#### **User Roles**

Users of Gurobi Remote Services will fall into one of four possible roles: system administrator, administrator, standard user, or read-only user. The system administrator is in charge of setting up the cluster, adding and removing nodes, etc. Administrators monitor usage of the cluster. They can monitor the length of the server queue, kill jobs, etc. Standard users are the programs running on client machines that ultimately submit jobs or batches to the cluster. Read-only users can only monitor jobs submitted by other users.

The Gurobi distribution includes a number of tools that are relevant to the people in these roles. These are all covered in much more detail later on, but we will briefly describe how they fit with the various roles here.

#### **System Administrator**

The system administrator installs and manages a Remote Services cluster and the different components. Gurobi Remote Services provides the following tools to help with this:

- grb\_rs is the program that runs on the Compute Server and Distributed Worker nodes. The system administrator will need to configure and start it on all of the nodes of a Remote Services cluster.
- grb\_rsm is the program that runs the Cluster Manager. The system administrator will need to configure and start it on one or more machines, as needed. The system administrator will also need to set up the Database and configure its connection.
- grbcluster is used to issue commands to an already-running cluster. Examples of system administrator commands include adding or removing nodes, and enabling or disabling job processing on a cluster. This tool provides a number of commands; type grbcluster --help for a full list.
- Finally, most of the important responsibilities of the system administrator, including user management and cluster health monitoring, can also be performed through the Web User Interface of the Cluster Manager.

For more details, please refer to the section on setting up and administering a cluster.

#### **Administrator**

An administrator monitors and manages the flow of jobs through a Remote Services cluster. Examples of administrator commands include aborting jobs, changing cluster parameters and checking licenses. The primary tool for doing so is grbcluster. You can get a full list of available commands

by typing grbcluster --help. All of these functions are also exposed in the Web User Interface of the Cluster Manager.

#### Standard Client

A Remote Services client submits jobs or batches to the cluster. This is done through a user application or through the Gurobi command-line tool gurobi\_cl (which is documented in the Gurobi Command-Line Tool section of the Gurobi Reference Manual). Submitting a job to a Remote Services cluster is typically just a matter of running the appropriate program. We will provide a simple example in the next section.

Clients can also use the grbcluster command to monitor the state of their jobs and of the Remote Services queue. Example commands include listing active jobs, listing recently executed jobs, displaying the log of a recent job, etc. You can get a full list of available commands by typing grbcluster --help. grbcluster can also be used to submit batches.

Finally, clients can access the Web User Interface of the Cluster Manager. All of the functions provided by grbcluster are available in the web application, including submitting batches using a drag-and-drop interface.

#### **Read-only Users**

Read-only users can only monitor optimization tasks. They can list jobs and batches, access history, display the log of a job, etc. They are not allowed to submit jobs or batches to the cluster, nor can they abort jobs.

#### **Authentication**

The Cluster Manager authenticates all communication using one of two approaches: interactive login using a username and password, or an API key.

When a client provides a username and password, a JWT token is returned that is valid for a relatively short period of time (default is 8 hours and can be changed in the Cluster Manager configuration). This is handy when using the Web User Interface or command-line tools such as gurobi\_cl or grbcluster.

An API key is composed of an access ID and a secret key. API keys are the recommended method for connecting to the Cluster Manager from an application. When creating an API key, you can specify an optional application name and a description to help keep track of how the key is being used. Once a key is created, you can download an associated client license file, which contains the API access ID, the secret key, and the Cluster Manager URL. This file can be used by client applications and command-line tools to connect to the Cluster Manager. The Cluster Manager keeps track of the timestamp and IP address of the last API key usage. The owner of the API key or the system administrator can enable or disable an API key. These features simplify the task of monitoring API keys, detecting unwanted usage, and safely rotating keys by disabling previous keys before permanently deleting them.

For each account, the system administrator can enable or disable interactive login or API key authentication. This can be done at creation time, or it can be done later by editing the account properties. An account that only allows interactive login will not be allowed to create, use, or manage API keys. An account that only allows API key authentication (known as a system account) can only be used for programmatic access through the REST API.

The system administrator can disable and later reenable a user account. When an account has been disabled, interactive login and/or API key authentication will fail and access to the Cluster

Manager will not be granted. Disabled accounts will appear with a grayed icon in the user account table. The tooltip will indicate the reason.

To simplify installation, the Cluster Manager initially has three default users with predefined passwords:

standard user: gurobi / passadministrator: admin / admin

• system administrator: sysadmin / cluster

You should of course change the passwords or delete these accounts before actually using the cluster.

#### **Password Policy**

The Cluster Manager supports password policies to ensure that passwords for local accounts match configurable security standards. Through a password policy, the system administrator can specify the minimum length of a password and can require that a password contain a mix of upper and lower case characters, digits, or symbols. Any changes to a policy will apply only when new passwords are created; previously created password will remain valid. In addition, the system administrator can define a maximum number of failed login attempts before the account is locked. When a user account has been locked, a message will appear on the login page, and the user will be asked to contact a system administrator. The system administrator can then change the password to unlock the user account.

## **LDAP** Integration

The Cluster Manager can be integrated with an LDAP repository. This integration can be configured in the Cluster Manager settings section. The system administrator can specify connection parameters (including the use of LDAPS for encrypted communication), account filtering, and account mapping. Once activated, users will be given access based on the user accounts defined in the LDAP server.

Accounts with a system administrator role can log in using their local passwords, which enables them to administer the cluster even if there is a problem with the LDAP configuration. System administrators will need to log in using the special login page by following the "System Administrator Log in" link at the top of the main login page. System accounts (i.e., accounts with no interactive login) can always gain access using API keys only.

The Cluster Manager continually synchronizes user accounts with the LDAP server in the background. If a given user account is no longer mapped to the LDAP filter in place, it will be disabled. In particular, if an account was created before the integration with the LDAP server and if it is not mapped to the defined LDAP filter in place, it will be disabled. The same policy will apply during migration from local accounts to LDAP. Two important exceptions are system administrator accounts and system accounts, which will not be disabled for this reason.

#### **Encryption**

All of the components deployed in a Remote Services cluster can support TLS-encrypted communication. The Cluster Manager and the Compute Server nodes can be configured to use HTTPS with TLS v1.2 or later.

The server components support configurable TLS v1.2 cipher suites and policies with a configuration property (TLS\_CIPHERS). You can list the supported cipher suites and policies using the (grb\_rs ciphers) command. TLS v1.3 will be used if the client supports it, and in that case, standard cipher suites for this protocol version will automatically be selected. When using the Gurobi library, TLS v1.3 will be used only when the client is running on a Linux platform.

MongoDB and AWS DocumentDB also support encrypted communications and data encryption at rest, if necessary.

In addition, you have the option to use either the Cluster Manager itself or the load balancer in front of the Cluster Manager to terminate the TLS encryption. In this case, HTTPS is used by clients, but internal communication between the Cluster Manager and the nodes would be unencrypted using HTTP. This is convenient when the cluster nodes reside in an isolated, secure network.

#### Security in a Self-Managed Cluster

When a Remote Services cluster is deployed without a Cluster Manager, authentication is more limited. Each node authenticates access according to predefined passwords, which are stored and optionally hashed in the configuration file. There is a password for each role (standard user, administrator and system administrator). All nodes of the cluster must use the same passwords, and they cannot be changed dynamically. Note that communication can also be encrypted using HTTPS.

# 2.4 Simple Example

After your cluster has been set up (setup is covered in this section), you can submit a job or a batch using either a programming language API, the command-line tools, or the Web User Interface for your Cluster Manager. This section provides a few short examples that use the command-line tools. More complete descriptions of the various interfaces and options will come in a later section.

#### Log In to the Cluster

The first step in submitting a job to the cluster is to log in to the Cluster Manager with the grbcluster login command.

```
> grbcluster login --manager=http://localhost:61080 -u=gurobi
info : Using client license file '/Users/john/gurobi.lic'
Password for gurobi:
info : User gurobi connected to http://localhost:61080, session will expire on 2019-09...
```

This command indicates that you want to connect to the Cluster Manager running on port 61080 of machine localhost as the gurobi user. The output from the command first shows that the client license file gurobi.lic located in the home directory of the user will be used to store the connection parameters. It then prompts you for the password for the specified user (in a secure manner). After contacting the Cluster Manager, the client retrieves a session token that will expire at the indicated date and time.

Using this approach to logging in removes the need to display the user password or save it in clear text, which improves security. The session token and all of the connection parameters are saved in the client license file, so they can be used by all of the command-line tools (gurobi\_cl, grbtune, and grbcluster). When the token session expires, the commands will fail and you will need to log in again.

#### **Submitting an Interactive Job**

Once you are logged in, you can use gurobi\_cl to submit a job:

```
> gurobi_cl ResultFile=solution.sol stein9.mps
Using license file /opt/gurobi950/manager.lic
Set parameter CSManager to value "http://server1:61080"
Set parameter LogFile to value "gurobi.log"
Compute Server job ID: 1e9c304c-a5f2-4573-affa-ab924d992f7e
Capacity available on 'server1:61000' - connecting...
Established HTTP unencrypted connection

Gurobi Optimizer version 10.0.1 build v10.0.1rc0 (linux64)
Copyright (c) 2023, Gurobi Optimization, LLC
...
Gurobi Compute Server Worker version 10.0.1 build v10).0.1rc0 (linux64)

Thread count: 4 physical cores, 8 logical processors, using up to 8 threads
...
Optimal solution found (tolerance 1.00e-04)
Best objective 5.00000000000000e+00, best bound 5.000000000000e+00, gap 0.0000%
```

```
Compute Server communication statistics:
Sent: 0.002 MBytes in 9 msgs and 0.01s (0.26 MB/s)
Received: 0.007 MBytes in 26 msgs and 0.09s (0.08 MB/s)
```

The initial log output indicates that a Compute Server job was created, that the Compute Server cluster had capacity available to run that job, and that an unencrypted HTTP connection was established with a server in that cluster. The log concludes with statistics about the communication performed between the client machine and the Compute Server. Note that the result file solution.sol is also retrieved.

This is an interactive optimization task because the connection with the job must be kept alive and the progress messages are displayed in real time. Also, stopping or killing the command terminates the job.

#### Submitting a Non-Interactive Job

You can use grbcluster to create a batch (i.e., a non-interactive job):

```
> grbcluster batch solve ResultFile=solution.sol misc07.mps --download
info : Batch 5d0ea600-5068-4a0b-bee0-efa26c18f35b created
info : Uploading misc07.mps...
info : Batch 5d0ea600-5068-4a0b-bee0-efa26c18f35b submitted with job a9700b72...
info : Batch 5d0ea600-5068-4a0b-bee0-efa26c18f35b status is COMPLETED
info : Results will be stored in directory 5d0ea600-5068-4a0b-bee0-efa26c18f35b
info : Downloading solution.sol...
info : Downloading gurobi.log...
info : Discarding batch data
```

This command performs a number of steps. First, a batch specification is created and the batch ID is displayed. Then, the model file is uploaded and a batch job is submitted. Once the job reaches the front of the Compute Server queue, it is processed. At that point, the batch is marked as completed and the result file with the log file is automatically downloaded to the client. By default, the directory name where the result file is stored is the batch ID. Finally, the batch data is discarded, which allows the Cluster Manager to delete the associated data from its database.

This is a non-interactive optimization task because it happens in two distinct phases. The first phase uploads the model to the server and creates a batch. The second waits for the batch to complete and retrieves the result. In general, stopping the client has no effect on a batch once it has been submitted to the Cluster Manager. Our example waits for the completion of the batch, but that's only because we used the <code>--download</code> flag. You could check on the status of the batch and download the results whenever (and wherever) they are needed, since they are stored in the Cluster Manager until they are discarded.

# **Cluster Setup and Administration**

This section covers the setup and administration of a Gurobi Remote Services cluster. The intended audience is the system administrator. If you are interested in using a cluster that has already been set up, you should proceed to the next section.

This section begins by providing a step-by-step guide for a simple Cluster Manager installation on your local machine. The goal is to help you to quickly gain a basic understanding of the role of each Remote Services component.

Then, we describe in more detail the steps and options for a full deployment. We start by describing how to download the Remote Services package and install it on all of the nodes in your cluster. Once this is done, the next step is to install and start the Cluster Manager. Note that this step is optional; you can run a self-managed Remote Services cluster (without a Cluster Manager). Next, we explain the steps required to set up a cluster with one node, and then the steps to expand the cluster to multiple nodes. We also present a discussion of the available communication options. Finally, we explain the process of upgrading an installation.

# 3.1 Quick Cluster Manager Installation

The rest of this section lays out the steps required to install and configure Gurobi Remote Services and the Cluster Manager. Before diving into those details, though, we first want to provide a quick, high-level overview. The intent is to give you a basic understanding of the relevant concepts and tools. We suggest that you try these steps on your local machine before performing them on your server.

- 1. Download and install the Gurobi client and Remote Services packages from our download page. Detailed instructions depend on your platform and are provided in this section.
- 2. Install and start a MongoDB database server 4.0 or later (as explained in their on-line guide). If you are deploying the Cluster Manager on the AWS platform, you can also use an AWS DocumentDB 4.0 database (as explained in their developer guide). AWS DocumentDB cannot be installed on-premises.
- 3. Start the Cluster Manager.

In a new terminal window, start the Cluster Manager executable:

```
> grb_rsm
info : Gurobi Cluster Manager starting...
info : Version is 10.0.1
info : Connecting to database grb_rsm on 127.0.0.1:27017...
info : Connected to database grb_rsm (version 4.0.4)
info : Starting cluster manager server (HTTP) on port 61080...
```

The default configuration will start the Cluster Manager on port 61080 and will connect to the database on the local machine. If you have installed the database with other options or want to use an existing database, you can provide a database connection string with the --database flag:

```
> grb_rsm --database=....
```

The Cluster Manager has several important options that are detailed in this section.

4. Get your Gurobi license.

Follow the instructions in the Gurobi User Portal to retrieve your license. To avoid conflicts with client license files, you should place your license file in a non-default location:

```
grbgetkey 8f15037e-eae7-4831-9a88-ffe079eabdeb
info: grbgetkey version 10.0.1
info: Contacting Gurobi key server...
info: Key for license ID XXXXXX was successfully retrieved
info: Saving license key...

In which directory would you like to store the Gurobi license key file?
[hit Enter to store it in /Users/john]: /Users/john/tutorial
```

info : License XXXXX written to file /Users/john/tutorial/gurobi.lic
info : You may have saved the license key to a non-default location

info : You need to set the environment variable GRB\_LICENSE\_FILE before you can use this license

key

info : GRB\_LICENSE\_FILE=/Users/john/tutorial/gurobi.lic

#### 5. Connect a Compute Server node.

In a new terminal, set the license file variable. For Linux and macOS, use this command:

```
export GRB_LICENSE_FILE=/Users/john/tutorial/gurobi.lic
```

For Windows, use this command instead:

```
SET GRB_LICENSE_FILE=/Users/john/tutorial/gurobi.lic
```

Then, start a Remote Services agent, using a few parameters to connect to the manager and to run on port 61000:

```
> grb_rs --manager=http://localhost:61080 --port=61000
info : Gurobi Remote Services starting...
info : Version is 10.0.1
info : Accepting worker registration on port 64121...
```

info : Starting API server (HTTP) on port  $61000\ldots$ 

info : Joining cluster from manager

The Remote Services Agent has several important options that are detailed in this section.

6. Open the Cluster Manager Web UI in a browser at http://localhost:61080.

You will be asked to log in. You can use one of the three predefined users and passwords (gurobi/pass, admin/admin, sysadmin/cluster). If you navigate to the cluster section, you should see the Compute Server node status display.

7. Log in to the Cluster Manager using the command-line tools.

In a new terminal, log in to the Cluster Manager using the appropriate connection parameters. Connection information is stored into your gurobi.lic client license file once you connect, so you won't need to include these parameters with each future command.

```
grbcluster login --manager=http://localhost:61080 --username=gurobi
```

Enter the default password 'pass' when prompted.

More options and detailed client configuration is explained in a following section.

8. Submit jobs and batches from the command-line tools or the programming language APIs.

Once you have logged in, you are ready to submit optimizations requests. In the following examples, we will refer to the installation directory of the main Gurobi tools and libraries as <gurobi\_installation>.

You can submit an interactive job:

gurobi\_cl ResultFile=solution.sol <gurobi\_installation>/examples/data/misc07.mps

You can also submit a batch job and will wait for the completion to download the results:

grbcluster batch solve ResultFile=solution.sol <gurobi\_installation>/examples/data/misc07.mps --download

Finally, you can submit a batch with the Python API. The Gurobi distribution includes a complete example:

python <gurobi\_installation>/examples/python/workforce\_batchmode.py

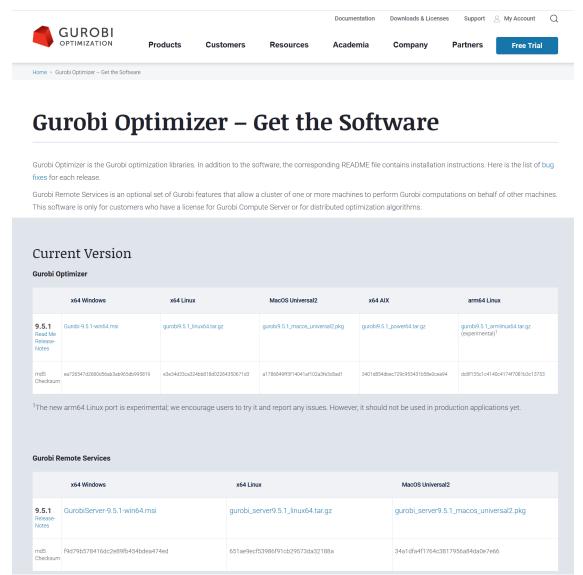
The followup sections give more details on the command line tools and the programming language APIs.

Let's now dive into more detailed discussions of these steps.

# 3.2 Installing the Remote Services Package

The Gurobi Remote Services package must be installed on all of the machines that will be part of your cluster. This includes the Compute Server nodes, the Distributed Worker nodes, and the Cluster Manager.

The first step is to download the installer from our download page. You will need to find your platform and choose the corresponding file to download.



Make a note of the name and location of the downloaded file.

Your next step will depend on your platform:

#### **Linux Installation**

On Linux, your next step is to choose a destination directory. We recommend /opt for a shared installation (you may need administrator privileges), but other directories will work as well. Copy

the Remote Services distribution to the destination directory and extract the contents. Extraction is done with the following command:

```
tar xvfz gurobi_server10.0.1_linux64.tar.gz
```

This command will create a sub-directory gurobi\_server1001/linux64 that contains the complete Linux Remote Services distribution. Assuming that you extracted the Gurobi server archive in the /opt directory, your <installdir> (which we'll refer to throughout this document) will be /opt/gurobi\_server1001/linux64.

The Gurobi Optimizer makes use of several executable files. In order to allow these files to be found when needed, you will have to modify your search path. Specifically, your PATH environment variable should be extended to include <installdir>/bin. Users of the bash shell should add the following line to their .bashrc file:

```
export PATH="${PATH}:/opt/gurobi_server1001/linux64/bin"
```

```
Users of the csh shell should add the following line to their .cshrc file: setenv PATH "${PATH}:/opt/gurobi_server1001/linux64/bin"
```

You'll need to close your current terminal window and open a new one after you have made these changes in order to pick up the new settings.

In some Linux distributions, applications launched from the Linux desktop won't read .bashrc (or .cshrc). You may need to set the Gurobi environment variables in .bash\_profile or .profile instead. Unfortunately, the details of where to set these variables vary widely among different Linux distributions. We suggest that you consult the documentation for your distribution if you run into trouble.

#### macOS Installation

On macOS, your next step once you've downloaded the Gurobi Remote Services package from our website (e.g., gurobi\_server10.0.1\_macos\_universal2.pkg for Gurobi 10.0.1) is to double-click on the installer and follow the prompts. By default, the installer will place the Gurobi Remote Services 10.0.1 files in /Library/gurobi\_server1001/macos\_universal2 (note that this is the *system* /Library directory, not your personal /Library directory). Your <installdir> (which we'll refer to throughout this document) will be /Library/gurobi\_server1001/macos\_universal2.

#### Windows Installation

On Windows, your next step is to double-click on the Gurobi Remote Services installer that you downloaded from our website (e.g., GurobiServer-10.0.1-win64.msi for Gurobi 10.0.1).

Note: if you selected Run when downloading you've already run the installer and don't need to do it again.

By default, the installer will place the Gurobi 10.0.1 files in directory c:/gurobi\_server1001/win64. The installer gives you the option to change the installation target. We'll refer to the installation directory as <installdir>.

# 3.3 Installing a Cluster Manager

Setting up the optional Cluster Manager involves a few steps. You first need to install the MongoDB database, which the Cluster Manager uses to store its data. Then, the Cluster Manager server must be configured and started (as a standard process or as a service). Finally, you will need to verify your installation.

#### Installing the Database

The Cluster Manager uses a database to store the data associated with several important features: user profiles, API keys, job history, batch definitions, and batch data.

The Cluster Manager can be connected to two types of database servers:

- MongoDB version 4.0 or later, deployed on-premise, on the Cloud, or hosted by a SaaS provider.
- Amazon Web Services (AWS) DocumentDB 4.0 or later, when deployed to AWS.

MongoDB offers various configuration options, including clustering and encryption over the wire and at rest. Please follow the steps as explained in the official MongoDB documentation. The installation steps are well explained for each platform. When the installation is complete, the MongoDB daemon mongod should be running and ready for connections on port 27017 (the default). One other option, if you want to avoid installing the database yourself, would be to sign up for a hosted solution in the Cloud.

You can also set up an AWS DocumentDB 4.0 database if you are deploying the Cluster Manager on the AWS platform (please, refer to their developer guide). DocumentDB offers various configuration options, including clustering and encryption over the wire and at rest. Note that AWS DocumentDB cannot be installed on-premises.

Once MongoDB or DocumentDB is installed or provisioned in the Cloud, please make a note of the connection string (which is a URL that will be provided to you during installation). We will need this URL to connect the Cluster Manager to the database. The URL has the following form. You should of course substitute the MongoDB username and password that you chose when installing the database:

```
mongodb://[username:password@]host1[:port1][,...hostN[:portN]][/[database][?options]]
```

If you have installed MongoDB on your personal machine for testing purposes, the connection string URL should be the following:

```
mongodb://localhost:27017
```

You can check that your connection string is correct by using the mongo shell and providing the connection string as the first argument:

```
> mongo mongodb://localhost:27017
MongoDB shell version v4.0.4
connecting to: mongodb://localhost:27017
MongoDB server version: 4.0.4
```

As noted earlier, you need to install version 4.0 or later. If you try an earlier version, you may see connection error messages like the following when you try to start the Cluster Manager:

```
fatal : Failed to connect to database: server selection error: server selection timeout current topology: Type: Unknown
```

## Cluster Manager Server (grb\_rsm)

You will need to choose one or more machines to act as your Cluster Manager(s). The primary tasks of the Cluster Manager are to provide an API gateway to the cluster and to manage cluster nodes. The Cluster Manager also acts as a web server for the Web User Interface. The cluster manager must be reachable on your network from all client machines and from all cluster nodes.

You will need to run the *Cluster Manager executable* (grb\_rsm) on your Cluster Manager(s). If you wish to set up a scalable and high-available deployment, you can install and start several instances of the server and place a load balancer such as Nginx in front of these servers.

The grb\_rsm executable provides several commands and flags to help with configuration and execution. We will review these commands step by step in the following sections. You can see the full list of commands in the reference section or by using the command-line help:

```
> grb_rsm --help
```

#### Configuring the Cluster Manager

The Cluster Manager server has a number of configuration properties that affect its behavior. These can be controlled using a grb\_rsm.cnf configuration file. The installation package includes a predefined configuration file that can be used as a starting point (<installdir>/bin/grb\_-rsm.cnf).

The simplest way to modify the parameters is to edit the default configuration file. Other options are available, though. The grb\_rsm process uses the following precedence rules:

- First priority: properties set with a command-line flag (using --config)
- Second priority: a configuration file in the current directory
- Third priority: a configuration file in a fixed, shared directory (C:\gurobi, /opt/gurobi, /Library/gurobi for Windows, Linux, and macOS platforms, respectively)
- Fourth priority: a configuration file in the directory where grb rsm is located

Most of the properties that are configured through this file are related to communication options or the database connection. The configuration file is read once, when grb\_rsm first starts. Subsequent changes to the file won't affect parameter values on a running server.

#### **Configuration file format**

The configuration file contains a list of properties of the form PROPERTY=value. Lines that begin with the # symbol are treated as comments and are ignored. Here is an example:

```
# grb_rsm.cnf configuration file
PORT=61080
CLUSTER_TOKEN=GRBTK-BzlUTKg9M/+HUvOpy/EPebc1CsttzOfdrfQshL4QkLm1FA==
DB_URI=mongodb://127.0.0.1:27017
```

While you could create this file from scratch, we recommend you start with the version that is included with the product and modify it instead.

The grb\_rsm properties command lists all of the available properties, their default values, and provides documentation for each. Some can be overridden on the grb\_rsm command line; the grb\_rsm properties command shows the name of the command-line flag you would use. Here are some of the more important ones:

CLUSTER\_TOKEN: The token is a private key that enables different nodes to join the same cluster. All nodes of a cluster and the Cluster Manager must have the same token. We recommended that you generate a brand new token when you set up your cluster. The grb\_rs token command will generate a random token, which you can copy into the configuration file.

DB\_URI: This is the connection string to your database.

PORT: This property indicates what port to use for HTTP or HTTPS communication between the clients and the Cluster Manager. By default, it will use the port 61080.

These properties let you configure some system-level options. You will find additional configuration properties in the settings page of the Cluster Manager. The settings are stored in the database and shared between the different CLuster Manager instances.

#### Starting the Cluster Manager as a Process

Once you have installed the Remote Services package, you can start grb\_rsm as a standard process from a terminal window by simply typing grb\_rsm. This will start the Cluster Manager server on the default port (port 61080):

```
> grb_rsm
info : Gurobi Cluster Manager starting...
info : Platform is linux
info : Version is 10.0.1 (build v10.0.1rc0)
info : Connecting to database grb_rsm on 127.0.0.1:27017...
info : Connected to database grb_rsm (version 4.0.4, host Server1)
info : Checking 0 cluster nodes
info : Creating proxy with MaxIdleConns=200 MaxIdleConnsPerHost=32 IdleConnTimeout=130
info : Starting cluster manager server (HTTP) on port 61080...
```

If you'd like to run grb\_rsm on a non-default port, use the --port flag or set the PORT property in the configuration file. For example:

```
> grb_rsm --port=8080
```

#### Starting the Cluster Manager as a Service

While you always have the option of running grb\_rsm from a terminal and leaving the process running in the background, we recommended that you start it as a service instead, especially in a production deployment. The advantage of a service is that it will automatically restart itself if the computer is restarted or if the process terminates unexpectedly.

grb\_rsm provides several commands that help you to set it up as a service. These must be executed with administrator privileges:

grb\_rsm install: Install the service. The details of exactly what this involves depend on the host operating system type and version: this uses systemd or upstart on Linux, launchd on macOS, and Windows services on Windows.

grb\_rsm start: Start the service (and install it if it hasn't already been installed).

grb\_rsm stop: Stop the service.

grb\_rsm restart: Stop and then start the service.

grb\_rsm uninstall: Uninstall the service.

Note that the install command installs the service using default settings. If you don't need to modify any of these, you can use the start command to both install and start the service. Otherwise, run install to register the service, then modify the configuration (the details are platform-dependent and are touched on below), and then run start the service.

Note that you only need to start the service once; grb\_rsm will keep running until you execute the grb\_rsm stop command. In particular, it will start again automatically if you restart the machine.

Note also that the start command does not accept any flags or additional parameters. All of the configuration properties must be set in the grb\_rsm.cnf configuration file. If you need to make a change, edit the configuration file, then use the stop command followed by the start command to restart grb\_rsm with the updated configuration.

The exact behavior of these commands varies depending on the host operating system and version:

#### Linux

On Linux, grb\_rsm supports two major service managers: systemd and upstart. The install command will detect the service manager available on your system and will generate a service configuration file located in /etc/systemd/system/grb\_rsm.service or /etc/init/grb\_rsm.conf for systemd and upstart, respectively. Once the file is generated, you can edit it to set advanced properties. Please refer to the documentation of systemd or upstart to learn more about service configuration.

Use the start and stop commands to start and stop the service. When the service is running, log messages are sent to the Linux syslog and to a rotating log file, grbrsm-service.log, located in the same directory as grb\_rsm.

The uninstall command will delete the generated file.

#### macOS

On macOS, the system manager is called launchd, and the install command will generate a service file in /Library/LaunchDaemons/grb\_rsm.plist. Once the file is generated, you can edit it to set advanced properties. Please refer to the launchd documentation to learn more about service configuration.

Use the start and stop commands to start and stop the service. When the service is running, log messages are sent to the macOS syslog and to a rotating log file, grbrsm-service.log, located in the same directory as grb\_rsm.

The uninstall command will delete the generated file.

#### Windows

On Windows, the install command will declare the service to the operating system. If you wish to set advanced properties for the service configuration, you will need to start the Services configuration application. Please refer to the Windows Operating System documentation for more details.

Use the start and stop commands to start and stop the service. When the service is running, log messages are sent to the Windows event log and to a rotating log file, grbrsm-service.log, located in the same directory as grb\_rsm. Note that the service must run as a user that has write permissions to this directory; otherwise, no log file will be generated.

The uninstall command will delete the service from the registry.

#### Verification

Once you have grb\_rsm installed and running, your final step is to make sure that it is configured and running correctly. The Cluster Manager initially has three default users with predefined passwords:

standard user: gurobi / passadministrator: admin / admin

• system administrator: sysadmin / cluster

These default accounts are provided to simplify installation; you should change the passwords or delete the accounts before actually using the cluster.

You can check that you can log in using the sysadmin account with the grbcluster commandline tool:

```
> grbcluster login --manager=http://mymanager:61080 --username=sysadmin
info : Using client license file '/home/jones/gurobi.lic'
Password for sysadmin:
info : User gurobi connected to http://mymanager:61080, session will expire on...
```

Note that you can specify the password by using the --password flag, but it is more secure to type the password when prompted. grbcluster will get an authentication token from the server, and will save it along with other connection parameters into a client license file. Once saved, you can use the other commands of grbcluster securely without having to type the password or other information again. The authentication token is valid for a certain period of time, as defined in the Cluster Manager settings (see the interactive session duration). The default is 8 hours. The --help flag displays help for the login command.

```
> grbcluster login --help
```

Another important validation step is to make sure you can access the Web User Interface of the Cluster Manager. To do so, just open a Web browser using the server URL:

```
http://mymanager:61080
```

This should display the login page, where you can provide the credentials for the default accounts listed above.

# 3.4 Installing a Cluster Node

Once the Remote Services package is installed, you will need to set up a license, if necessary. Then, the Remote Services agent must be configured and started as a standard process or as a service. Finally, you should verify your installation.

#### Licensing

You will need to download and install a license file on all Compute Server nodes (no license file is required for a Distributed Worker node). You will find detailed instructions for downloading a license in the *Retrieving and Setting Up a Gurobi License* section of the *Gurobi Optimizer Quick Start Guide*.

We will just provide a quick summary of the process here. Your first step is to locate and download your license file from the Gurobi License Center. When you download the license file, we strongly recommend that you place it in the default location:

- C:\gurobi\ on Windows
- /opt/gurobi/ on Linux
- /Library/gurobi/ on macOS
- The user's home directory

You can also set the environment variable GRB\_LICENSE\_FILE to point to this file.

In order to use the Cluster Manager, you will need to connect at least one Compute Server node to the cluster. When certain operations are requested such as submitting a job or a batch, the Cluster Manager will check the licenses available on the nodes. If none of the nodes have a valid Compute Server license, the operation will not be authorized.

# Remote Services Agent (grb\_rs)

To form a Remote Services cluster, you need to run the *Remote Services agent* (grb\_rs) on all of the nodes that make up the cluster. These agents communicate amongst themselves, and also with the Cluster Manager or the clients.

The primary task of the Remote Services agents is to collectively manage the queueing and the execution of jobs. The agents work together to balance the load by assigning a new job to the node with the fewest running jobs whenever possible. If all nodes are at capacity, newly submitted jobs will be queued, and the first node with available capacity will later execute the job. If a new node is added to the cluster, it will immediately start processing queued jobs.

The grb\_rs executable provides several commands and flags to help in the configuration and execution of the agent. We will review these commands step by step in the following sections. You can see the full list of commands in the reference section or by using the command-line help:

#### Configuring a Cluster Node

The Remote Services agent has a number of configuration properties that affect its behavior. These can be controlled using a grb\_rs.cnf configuration file. The installation package includes a predefined configuration file that can be used as a starting point (<installdir>/bin/grb\_rs.cnf).

The simplest way to modify the parameters is to edit the default configuration file. Other options are available, though. The grb\_rs process uses the following precedence rules:

- First priority: command-line flag --config
- Second priority: a configuration file in the current directory
- Third priority: a configuration file in a shared directory (C:\gurobi, /opt/gurobi, /Library/gurobi for Windows, Linux and macOS platforms, respectively)
- Fourth priority: a configuration file in the directory where grb\_rs is located

Most of the properties that are configured through this file are related to communication options and job processing options. The configuration file is only read once, when <code>grb\_rs</code> first starts. Subsequent changes to the file won't affect parameter values on a running server.

#### Configuration file format

The configuration file contains a list of properties of the form PROPERTY=value. Lines that begin with the # symbol are treated as comments and are ignored. Here is an example:

```
# grb_rs.cnf configuration file
PORT=61000
MANAGER=http://mymanager:61080
```

While you could create this file from scratch, we recommend you start with the version of this file that is included with the product and modify it instead.

The command grb\_rs properties lists all of the available properties, their default values, and provides documentation for each. Some can be overridden on the command-line of grb\_rs; the name of the command-line flag you would use to do so is provided as well. Some properties are important and must be changed for a production deployment. However, we need to distinguish between deployment with a Cluster Manager and without.

#### Important Properties with a Cluster Manager

When deploying a node with a Cluster Manager, the configuration is easier and you need to review the following properties:

MANAGER: This is the URL of the manager.

HOSTNAME: This must be the DNS name of the node that can be resolved from the other nodes or from the Cluster Manager. grb\_rs tries to get a reasonable default value, but this value may still not be resolved by other nodes and could generate connection errors. It this case, you need to override this name in the configuration file with a fully qualified name of your node, for example:

HOSTNAME=server1

Note that you do not need to give addresses that can be resolved by clients because all communication is routed through the Cluster Manager. The nodes are never accessed directly by the clients.

- CLUSTER\_TOKEN: The token is a private key that enables different nodes to join the same cluster. All nodes of a cluster and the Cluster Manager must have the same token. We recommended that you generate a brand new token when you set up your cluster. The grb\_rs token command will generate a random token, which you can copy into the configuration file.
- JOBLIMIT: This property sets the maximum number of jobs that can run concurrently when using Compute Server on a specific node. The limit can be changed on a running cluster using the grbcluster node config --job-limit <new\_limit> command, in which case the new value will persist and the value in the configuration file will be ignored from that point on (even if you stop and restart the cluster).
- HARDJOBLIMIT: Certain jobs (those with priority 100) are allowed to ignore the JOBLIMIT, but they aren't allowed to ignore this limit. Client requests beyond this limit are queued. This limit is set to 0 by default which means that it is disabled.

#### Important Properties without a Cluster Manager

When installing a node that will not be connected to a Cluster Manager, authentication of clients uses predefined passwords that must be stored in the configuration file. The default configuration files must be reviewed and the following properties must be changed for a production deployment:

HOSTNAME: This must be the DNS name of the node that can be resolved from the other nodes or the clients in your network. grb\_rs tries to get a reasonable default value, but this value may still not be resolved by clients and could generate connection errors. It this case, you need to override this name in the configuration file with a fully qualified name of your node, for example:

#### HOSTNAME=server1

If the names cannot be resolved by clients, another option is to use IP addresses directly, in this case set this property to the IP address of the node.

- CLUSTER\_TOKEN: The token is a private key that enables different nodes to join the same cluster. All nodes of a cluster must have the same token. We recommended that you generate a brand new token when you set up your cluster. The grb\_rs token command will generate a random token, which you can copy into the configuration file.
- PASSWORD: This is the password that clients must supply in order to access the cluster. It can be stored in clear text or hashed. We recommended that you create your own password, and that you store it in hashed form. You can use the grb\_rs hash command to compute the hashed value for your chosen password. Note that clients must provide the original password (not hashed) and it will be exchanged encrypted if HTTPS is used.

grb\_rs hash newpass
\$\$ppEieKZEx1BR-pCSUM1mc4oW1G8nZsU0E2IM0hJbzsmV\_Yjj

Then copy and paste the value in the configuration file:

PASSWORD=\$\$ppEieKZEx1BR-pCSUMlmc4oWlG8nZsUOE2IMOhJbzsmV\_Yjj

The default password is pass.

- ADMINPASSWORD: This is the password that clients must supply in order to run restricted administrative job commands. It can be stored in clear text or hashed. We recommended that you create your own password, and that you store it in hashed form. You can use the grb\_rs hash command to compute the hashed value for your chosen password. Note that clients must provide the original password (not hashed) and it will be exchanged encrypted if HTTPS is used. The default password is admin.
- CLUSTER\_ADMINPASSWORD: This is the password that clients must supply in order to run restricted administrative cluster commands. It can be stored in clear text or hashed. We recommended that you create your own password, and that you store it in hashed form. You can use the grb\_rs hash command to compute the hashed value for your chosen password. Note that clients must provide the original password (not hashed) and it will be exchanged encrypted if HTTPS is used. The default password is cluster.
- JOBLIMIT: This property sets the maximum number of jobs that can run concurrently when using Compute Server on a specific node. The limit can be changed on a running cluster using the grbcluster node config --job-limit <new\_limit> command, in which case the new value will persist and the value in the configuration file will be ignored from that point on (even if you stop and restart the cluster).
- HARDJOBLIMIT: Certain jobs (those with priority 100) are allowed to ignore the JOBLIMIT, but they aren't allowed to ignore this limit. Client requests beyond this limit are queued. This limit is set to 0 by default which means that it is disabled.

#### Starting a Cluster Node as a Process

Once you have installed the Remote Services package (including retrieving and installing your license file and, for Linux users, setting your PATH variable), starting grb\_rs as a standard process is quite straightforward. From a terminal window with administrator privileges, simply issue the following command:

```
> grb_rs
```

If you are using a Cluster Manager and you did not set the MANAGER configuration property you can specify it on the command-line:

```
> grb_rs --manager=http://mymanager:61080
```

Both commands will start the Remote Services agent on the default port (port 80), and you should see output like the following:

info : Reading configuration file: /home/jones/gurobi\_server1001/linux64/bin/grb\_rs.cnf

info : Gurobi Remote Services starting...

```
info : Platform is linux
info : Version is 10.0.1 (build v10.0.1rc0)
info : Variable GRB_LICENSE_FILE is not set
info : License file found at /home/jones/gurobi.lic
info : Node address is server1
info : Node FQN is server1
info : Node has 8 cores
info : Using data directory /home/jones/gurobi_server1001/linux64/bin/data
info : Data store created
info : Available runtimes: [... 10.0.1]
info : Public root is /home/jones/gurobi_server1001/linux64/resources/grb_rs/public
info : Starting API server (HTTP) on port 80...
```

If you do not have administrator privileges or if the default port is already in use, you will see an error about opening the port. For example, on Linux you might see an error like this:

```
fatal : Gurobi Remote Services terminated, listen tcp :80: bind: permission denied

Or

fatal : Gurobi Remote Services terminated, listen tcp :80: bind: address already in use
```

Note that grb\_rs does not have to be run with elevated privileges, but it does need elevated privileges to use the default port 80.

If you would like to run grb\_rs on a non-default port, use the --port flag or set the PORT property in the configuration file. For example:

```
> grb_rs --manager=http://mymanager:61080 --port=61000
```

The Remote Services agent (grb\_rs) needs a directory to store various files, including the runtimes, job metadata, job log files, etc. The default location is a directory named data, located in the same directory as the grb\_rs executable (<installdir>/bin/data). If you have a directory named data in your current directory, it will use that location instead.

If starting grb\_rs produces an error message that indicates that there was a problem creating the storage service (as shown below), a likely cause is that another grb\_rs process is already running.

```
fatal : Error creating storage service: Error opening data store: timeout
```

# Starting a Cluster Node as a Service

While you always have the option of running grb\_rs from a terminal and leaving the process running in the background, we recommended that you start it as a service instead, especially in a production deployment. The advantage of a service is that it will automatically restart itself if the computer is restarted or if the process terminates unexpectedly.

grb\_rs provides several commands that help you to set it up as a service. These must be executed with administrator privileges:

grb\_rs install: Install the service. The details of exactly what this involves depend on the host operating system type and version: this uses systemd or upstart on Linux, launchd on macOS, and Windows services on Windows.

grb rs start: Start the service (and install it if it hasn't already been installed).

grb\_rs stop: Stop the service.

grb\_rs restart: Stop and then start the service.

grb\_rs uninstall: Uninstall the service.

Note that the install command installs the service using default settings. If you don't need to modify any of these, you can use the start command to both install and start the service. Otherwise, run install to register the service, then modify the configuration (the details are platform-dependent and are touched on below), and then run start the service.

Note that you only need to start the service once; grb\_rs will keep running until you execute the grb\_rs stop command. In particular, it will start again automatically if you restart the machine.

Note also that the start command does not take any flags or additional parameters. All of the configuration properties must be set in the grb\_rs.cnf configuration file. If you need to make a change, edit the configuration file, then use the stop command followed by the start command to restart grb\_rs with the updated configuration.

The one exception is the JOBLIMIT property, which can be changed on a live server using grbcluster. If you change this property and later restart the server, the new value will persist and the value in the configuration file will be ignored.

The exact behavior of these commands varies depending on the host operating system and version:

#### Linux

On Linux, grb\_rs supports two major service managers: systemd and upstart. The install command will detect the service manager available on your system and will generate a service configuration file located in /etc/systemd/system/grb\_rs.service or /etc/init/grb\_rs.conf for systemd and upstart, respectively. Once the file is generated, you can edit it to set advanced properties. Please refer to the documentation of systemd or upstart to learn more about service configuration.

Use the start and stop commands to start and stop the service. When the service is running, log messages are sent to the Linux syslog and to a rotating log file, service.log, located in the same directory as grb\_rs.

The uninstall command will delete the generated file.

#### macOS

On macOS, the system manager is called launchd, and the install command will generate a service file in /Library/LaunchDaemons/grb\_rs.plist. Once the file is generated, you can edit it to set advanced properties. Please refer to the launchd documentation to learn more about service configuration.

Use the start and stop commands to start and stop the service. When the service is running, log messages are sent to the macOS syslog and to a rotating log file, service.log, located in the same directory as grb\_rs.

The uninstall command will delete the generated file.

#### Windows

On Windows, the install command will declare the service to the operating system. If you wish to set advanced properties for the service configuration, you will need to start the Services configuration application. Please refer to the Windows Operating System documentation for more details.

Use the start and stop commands to start and stop the service. When the service is running, log messages are sent to the Windows event log and to a rotating log file, service.log, located in the same directory as grb\_rs. Note that the service must run as a user that has write permissions to this directory; otherwise, no log file will be generated.

The uninstall command will delete the service from the registry.

#### Verification

Once you have grb\_rs running, you can check to make sure that you will be able to submit jobs to it.

# Log In with a Cluster Manager

As we have explained earlier, the Cluster Manager initially creates three default users with predefined passwords:

• standard user: gurobi / pass

• administrator: admin / admin

• system administrator: sysadmin / cluster

These default accounts are provided to simplify installation; you should change the passwords or delete the accounts before actually using the cluster.

You can check that you can log in using the sysadmin account with the grbcluster commandline tool:

```
> grbcluster login --manager=http://mymanager:61080 --username=sysadmin
info : Using client license file '/home/jones/gurobi.lic'
Password for sysadmin:
info : User gurobi connected to http://mymanager:61080, session will expire on...
```

#### Log In without a Cluster Manager

With a self-managed cluster, there are no user accounts, and the access level is determined by the password used. Here are the default passwords (which can be changed in the configuration file):

• standard user: pass

• administrator: admin

• system administrator: cluster

In this case, you need to log in to one of the nodes and provide the system administrator password:

```
> grbcluster login --server=http://server1:61000
info : Using client license file '/home/jones/gurobi.lic'
Enter password (return to use default):
info : Connected to https://server1:61000
```

Note that the password you provide is stored in clear in the license file (for future use by other commands). With this in mind, make sure that access to the license file is restricted.

#### Accessing the Cluster

Once you have verified that you can log in, you should also check the list of nodes with the command:

```
> grbcluster nodes

ID ADDRESS STATUS TYPE LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU
b7d037db server1:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 10 <1s 10.89 4.99
```

You are ready to submit jobs if both of the following are true:

- the STATUS column indicates that one or more servers are ALIVE
- the LICENSE column indicates that the license is VALID.

If grbcluster is unable to connect or if it does not show any live nodes, then check your network and the log of the grb\_rs nodes (the console output or <installdir>/bin/service.log if started as a service).

If a node has an INVALID license, the ERROR field will provide more information about the error. For example:

```
> grbcluster node licenses

ID ADDRESS STATUS TYPE KEY EXP ORG USER APP VER CS DL ERROR
b7d037db server1:61000 INVALID NODE false 0 No Gurobi license found...
```

You may also want to verify that it is possible to submit a job to your cluster. To this end, you may want to identify a machine from which the users will typically submit jobs and install the gurobi client package. Then, you can submit a job with a command like the following:

```
> gurobi_cl misc07.mps
```

For more information on how to install the client and run gurobi\_cl, please refer to the section about using Remote Services.

# 3.5 Forming a Cluster

As noted earlier, a cluster consists of a set of one or more nodes, all running grb\_rs. This section explains how to form a cluster. Multi-node clusters provide additional capabilities relative to single-node clusters. For Compute Server, a multi-node cluster will automatically balance computational load among the various member nodes. For distributed algorithms, a multi-node cluster enables various algorithms to distribute work among multiple machines. This section begins by discussing the different types of nodes that are needed to support both Compute Server and distributed algorithms. Next, we will explain the grouping feature that can be used to create subsets of nodes to process some jobs. Finally, we will discuss the dynamic nature of a cluster. The system administrator can ask individual nodes to start or stop processing jobs, which makes it possible to smoothly add or remove nodes from a cluster to simplify maintenance or to scale processing capacity up or down.

# **Connecting Nodes**

Every Remote Services cluster starts with a single node. The steps for starting Remote Services on a single node, either as a standard process or as a service, were covered in earlier sections.

Before adding nodes into your cluster, you first need to make sure that the cluster token (property CLUSTER\_TOKEN in the configuration file) has the same value in each node and in the Cluster Manager. For better security, we recommend that you change the predefined value of the token by generating a new one and pasting the same value into each node configuration file. You can generate a new token with the following command:

```
> grb_rs token
GRBTK-604xujs59WJ05508nmaNwc1TtjZJAL1UcwN4vTD4qK4nata8oLr9GnubyXrLTkggc/aw2A==
```

#### Adding nodes with a Cluster Manager

If you have started a Cluster Manager, you add additional nodes using the exact same command you used to add the first node. You do this by providing the Cluster Manager address. The Cluster Manager acts as a registry of nodes of your cluster, and the nodes will then connect between themselves.

```
> grb_rs --manager=http://mymanager:61080 --port=61000
```

The MANAGER property can also be set through the configuration file:

```
MANAGER=http://mymanager:61080
PORT=61000
```

You won't have the opportunity to provide command-line options when starting grb\_rs as a service, so your only option in this case is to provide this information through the configuration file.

If you wish to start multiple grb\_rs processes on the same machine for testing purposes (this is not recommended for production use), you will need to make sure each instance of grb\_rs is started on a different port and using a different data directory. The command grb\_rs init will help you by copying the default configuration and the data directory into a current directory.

For example, to start two nodes on the same machine with a hostname of myserver:

- 1. In a first terminal window, create a new directory node1,
- 2. Change your current directory to node1 and run grb\_rs init
- 3. Start the first node:

```
grb_rs --manager=http://mymanager:61080 --port=61000
```

- 4. In a second terminal window, create a new directory node2,
- 5. Change your current directory to node2 and run grb\_rs init
- 6. Start the second node on a different port and connect to the Cluster Manager:

```
grb_rs --manager=http://mymanager:61080 --port=61001
```

#### Adding nodes to a Self-Managed Cluster

If you have not started a Cluster Manager, nodes must be connected to each other. Once you've started a single-node cluster, you can add nodes using the --join flag to grb\_rs or the JOIN configuration property. For example, if you've already started a cluster on the default port of server1, you would run the following command on the new node (call it server2) to create a two-node cluster:

```
> grb_rs --join=server1
```

In the log output for server2, you should see the result of the handshake between the servers:

```
info : Node server1, transition from JOINING to ALIVE
```

Similarly, the log output of server1 will include the line:

```
info : Node server2, added to the cluster
```

If you are using a non-default port, you can specify the target node port as part of the node URL in the --join flag. You can specify the port of the current node using the --port flag. You can use different ports on different machines, but it is a good practice to use the same one (port 61000 is typically a good choice). The command would look like this:

```
> grb_rs --join=server1:61000 --port=61000
```

The JOIN property can also be set through the configuration file:

```
JOIN=server1:61000
PORT=61000
```

Again, you won't have the opportunity to provide command-line options when starting grb\_rs as a service, so your only option in this case is to provide this information through the configuration file.

Once you've created a multi-node cluster, you can add additional nodes by doing a JOIN with any member node. Furthermore, the <code>--join</code> flag or the JOIN property can take a comma-separated list of node names, so a node can still join a cluster even if one of the member nodes is unavailable. Note that when a list of nodes is specified, the joining node will try to join with all of the specified nodes at the same time. Joining is an asynchronous process, so if some target nodes are not reachable, the joining node will retry before giving up on joining. If all of the nodes are reachable, they will all join and form a single cluster.

If you wish to start multiple grb\_rs processes on the same machine for testing purposes (this is not recommended for production use), you will need to make sure each instance of grb\_rs is started on a different port and using a different data directory. The command grb\_rs init will help you by copying the default configuration and the data directory into a current directory.

For example, to start two nodes on the same machine with a hostname of myserver:

- 1. In a first terminal window, create a new directory node1,
- 2. Change your current directory to node1 and run grb\_rs init
- 3. Start the first node:

```
grb_rs --port=61000
```

- 4. In a second terminal window, create a new directory node2,
- 5. Change your current directory to node2 and run grb\_rs init
- 6. Start the second node on a different port and join the first node:

```
grb_rs --port=61001 --join=myserver:61000
```

#### Checking the status of your cluster

You can use grbcluster to check the status of the cluster:

```
> grbcluster nodes

ID ADDRESS STATUS TYPE LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU
b7d037db server1:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 10 <1s 61.42 9.72
eb07fe16 server2:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 8 <1s 61.42 8.82
```

The nodes of the cluster constantly share information about their status. Each node can be in one of the following states:

ALIVE: The node is up and running.

DEGRADED: The node failed to respond to recent communications. The node could return to the ALIVE state if it becomes reachable again. The node will stay in this state until a timeout (controlled by the configuration property DEGRADED\_TIMEOUT), at which point it is considered as FAILED

FAILED: The node has been in DEGRADED state for too long, and has been flagged as FAILED. A node will remain in the FAILED state for a short time, and it will eventually be removed from the cluster. If the node comes back online, it will not re-join the cluster automatically.

JOINING: The node is in the process of joining the cluster.

LEAVING: The node left the cluster. It will stay in that state for a short time period before being removed from the cluster.

#### **Compute Servers and Distributed Workers**

A Remote Services cluster is a collection of nodes of two different types:

COMPUTE: A Compute Server node supports the offloading of optimization jobs. Features include load balancing, queueing and concurrent execution of jobs. A Compute Server license is required on the node. A Compute Server node can also act as a Distributed Worker.

WORKER: A Distributed Worker node can be used to execute part of a distributed algorithm. A license is not necessary to run a Distributed Worker, because it is always used in conjunction with a manager (another node or a client program) that requires a license. A Distributed Worker node can only be used by one manager at a time (i.e., the job limit is always set to 1).

By default, grb\_rs will try to start a node in Compute Server mode and the node license status will be INVALID if no license is found. In order to start a Distributed Worker, you need to set the WORKER property in the grb\_rs.cnf configuration file (or the --worker command-line flag):

#### WORKER=true

Once you form your cluster, the node type will be displayed in the TYPE column of the output of grbcluster nodes:

#### > grbcluster nodes ADDRESS STATUS TYPE LICENSE PROCESSING #Q #R JL IDLE %MEM b7d037db server1:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 10 19m 15.30 5.64 735c595f server2:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 10 19m 10.45 8.01 eb07fe16 server3:61000 ALIVE WORKER VALID ACCEPTING 0 0 1 <1s 11.44 2.33 4f14a532 server4:61000 ALIVE WORKER VALID ACCEPTING 0 0 1 <1s 12.20 5.60

The node type cannot be changed once grb\_rs has started. If you wish to change the node type, you need to stop the node, change the configuration, and restart the node. You may have to update your license as well.

#### **Distributed Optimization**

When using distributed optimization, distributed workers are controlled by a manager. There are two ways to set up the manager:

• The manager can be a job running on a Compute Server. In this case, a job is submitted to the cluster and executes on one of the COMPUTE nodes as usual. When the job reaches the point where distributed optimization is requested, it will also request some number of workers

(see parameters DistributedMIPJobs, ConcurrentJobs, or TuneJobs). The first choice will be WORKER nodes. If not enough are available, it will use COMPUTE nodes. The workload associated with managing the distributed algorithm is quite light, so the initial job will act as both the manager and the first worker.

• The manager can be the client program itself. The manager does not participate in the distributed optimization. It simply coordinates the efforts of the distributed workers. The manager will request distributed workers (using the WorkerPool parameter), and the cluster will first select the WORKER nodes. If not enough are available, it will use COMPUTE nodes as well.

In both cases, the machine where the manager runs must be licensed to run distributed algorithms (you should see a DISTRIBUTED= line in your license file).

It is typically better to use the Compute Server itself as the distributed manager, rather than the client machine. This is particularly true if the Compute Server and the workers are physically close to each other, but physically distant from the client machine. In a typical environment, the client machine will offload the Gurobi computations onto the Compute Server, and the Compute Server will then act as the manager for the distributed computation.

#### Grouping

With the Remote Services grouping feature, you can define a subset of the nodes in your cluster as a group, and then submit jobs specifically to that group. This can be quite useful when some nodes in the cluster are different from others. For example, some nodes may have more memory or faster CPUs. Using this feature, you can force jobs to only run on the appropriate type of machines. If all nodes of the requested group are at capacity, jobs will be queued until a member of that group is available.

In order to define a group, you will need to add the GROUP property to the grb\_rs.cnf configuration file and give a name to the group:

#### GROUP=group1

The groups are static and can only be changed in the node configuration file. If you wish to change the group of a node, you will need to stop the node, edit the configuration file, and restart the node. A node can only be a member of one group.

The grbcluster nodes command displays the assigned group for each node (in the GRP column):

```
> grbcluster nodes
                                             LICENSE PROCESSING #Q #R JL IDLE %MEM
        ADDRESS
                      STATUS TYPE
                                      GRP
                                                      ACCEPTING 0 0 10 19m
b7d037db server1:61000 ALIVE COMPUTE group1
                                             VALID
735c595f server2:61000 ALIVE
                             COMPUTE group1
                                             VALID
                                                      ACCEPTING
                                                                0
                                                                   0
                                                                      10 19m
                                                                               10.45 8.01
eb07fe16 server3:61000 ALIVE
                             WORKER
                                     group2
                                             VALID
                                                      ACCEPTING
                                                                0
                                                                   0
                                                                              11.44 2.33
                                                                         <1s
4f14a532 server4:61000 ALIVE
                             WORKER
                                                      ACCEPTING
                                                                   0
                                                                      1
                                     group2
                                             VALID
                                                                0
```

You can submit an optimization job to a given group by using the GROUP property of the client license file (see set up a client license). You can also set the CSGROUP parameter in the programming interface.

The value of this parameter can be a single group to target a subset of nodes as explained. It can also be a list of groups, and you can also specify a priority for each group. Here is an example to submit a job to the group1 nodes with priority 10, and to group2 with priority 50.

```
group1:10,group2:50
```

Note that if a group is not specified for a submitted job, the job can run on any nodes of any group.

#### **Processing State and Scaling**

Each node of the cluster can be in one of three processing states:

ACCEPTING: The node is accepting new jobs.

DRAINING: The node is not accepting new jobs, but it is still processing existing jobs.

STOPPED: The node is not accepting new jobs and no jobs are running.

A node always starts in the ACCEPTING state. If you need to perform maintenance on a node, or if you want the node to leave the cluster in a clean state for other reasons, the system administrator can issue the stop command:

```
> grbcluster --server=server1:61000 stop
```

If jobs are currently running, the state will change to DRAINING until the jobs finish, at which point it will change to STOPPED. If no jobs are running, the state will change to STOPPED immediately. In the DRAINING or STOPPED states, new jobs are rejected on that node. However, the node is still a member of the cluster and all of the other features, commands, and APIs are still active.

Once a node is in the STOPPED state, you can safely remove it from the cluster (to perform maintenance, shut it down, etc.). To return it to the cluster and resume job processing, run the start command:

```
> grbcluster --server=server1:61000 start
```

The flag --server is used to target a specific node in the cluster. Adding the --all flag requests that the command (e.g., start or stop) be applied to all nodes in the cluster.

By using the start and stop with a cluster of Compute Servers, you can effectively scale your cluster up or down, depending on the current cluster workload:

- You can scale down the cluster by stopping the processing on some nodes.
- You can scale up the cluster by starting new nodes or resuming processing on some nodes.
   As soon as a node starts or resumes processing, it will pick up jobs from the current queue or wait for new jobs to be submitted.

# 3.6 Communication Options

The Cluster Manager and the nodes running Gurobi Remote Services communicate through a REST API using HTTP by default. If you are using a Cluster Manager, you have a few options for a more secure deployment with HTTPS:

- Use a load balancer listening on HTTPS in front of the Cluster Manager. The load balancer can terminates TLS encryption, and forward the communication to the Cluster Manager as HTTP.
- Enable HTTPS on the Cluster Manager and then let it forward the communication to the nodes using HTTP. The nodes themselves will continue to communicate over HTTP only.
- End-to-end HTTPS by enabling HTTPS on the Cluster Manager and the nodes.

If you are not using a Cluster Manager, you still have a few options:

- Enable HTTPS for all of the nodes.
- Set up a Gurobi Router and enable HTTPS for the router only.
- End-to-end HTTPS by enabling HTTPS on the Router and the nodes.

Enabling HTTPS on the different components follows the same principles. Remote Services also support self-signed certificates for testing your deployment. Finally, firewalls may have to be configured to let clients connect to the Cluster Manager or the Cluster nodes. In some cases, a Remote Services router can be used instead of a Cluster Manager.

# **Enabling HTTPS**

Enabling HTTPS on the Cluster Manager or the nodes follows the same principles. Several properties can be used to configure the communication options. In order to enable HTTPS with TLS data encryption over the wire, you need to set the TLS property.

TLS=true

You will also need to provide the paths to the private key and the certificate files:

```
TLS_CERT=cert.pem
TLS_KEY=key.pem
```

When HTTPS is enabled on the cluster nodes, the standard HTTPS port 443 is then used as the default instead of port 80. As with the port 80, you will need to start grb\_rs with elevated privileges. Otherwise, you will get a permission error. On Linux, you'd see an error message like the following:

```
fatal : Gurobi Remote Services terminated, listen tcp :443: bind: permission denied
```

As explained in the installation section, you can change the port using the PORT property. Note that you cannot mix nodes using HTTP and nodes using HTTPS in the same cluster. If you wish to use HTTPS, all of the nodes must be configured in the same way. HTTPS will be used for communication between the nodes.

If you enable HTTPS, you will need to use the prefix https:// to access the nodes of your cluster:

```
> grbcluster nodes
ADDRESS STATUS TYPE LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU
https://server1:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 2 46h59m 9.79 0.50
https://server2:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 2 46h46m 8.75 0.00
```

# **Using HTTPS with Self-Signed Certificates**

Using self-signed certificates is not recommended for production deployment as it is less secure, but it can be useful when testing a deployment. When using this mode, the data will be encrypted over the wire, but the certificate will not be validated.

If you do not specify a key and a certificate in the TLS\_KEY and TLS\_CERT properties, grb\_rs and grb\_rsm will generate them for you at startup. You can also specify your own self-signed certificate using TLS\_KEY and TLS\_CERT properties.

To use a self-signed certificate, you will need to activate insecure mode by setting the following property for grb\_rs:

```
TLS_INSECURE=true
MANAGER_INSECURE=true
```

At the same time, similar properties must be set for grb\_rsm:

```
TLS_INSECURE=true
```

When using grbcluster, you will also need to activate this mode by using the --tls-insecure flag with the login command.

```
> grbcluster login --manager=https://mymanager:61080 --username=sysadmin --tls-insecure
info : Using client license file '/Users/jones/gurobi.lic'
Password for sysadmin:
info : User gurobi connected to https://mymanager:61080, session will expire on...
> grbcluster nodes
TD
        ADDRESS
                              STATUS TYPE
                                             LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU
b7d037db https://server1:61000 ALIVE COMPUTE VALID
                                                     ACCEPTING 0 0 10 <1s
                                                                             66.58 7.97
                                                                    1 <1s 66.58 9.62
eb07fe16 https://server2:61000 ALIVE COMPUTE VALID
                                                     ACCEPTING
                                                               0 0
```

When using other clients such as gurobi\_cl, grbtune, you can set the the GRB\_TLS\_INSECURE environment variable. In the programming language APIs, there is also a CSTLSINSECURE parameter.

#### **Firewalls**

When a Cluster Manager is used, clients communicate with the Cluster Manager only. The Cluster Manager then communicates with the cluster nodes. If there is a firewall between the clients and the Cluster Manager, the port used by the Cluster Manager will have to be open. The default port is 61080 but you can choose an arbitrary port through the PORT configuration property.

In a self-managed cluster, clients communicate directly with the nodes. They use port 80 for HTTP or 443 for HTTPS by default, but you can choose an arbitrary port through the PORT configuration property. If there is a firewall between the clients and the nodes of the cluster, the chosen port will have to be open. In this case, another option is to set up a Gurobi Router.

The command-line tools and the libraries are also compatible with standard proxy settings using environment variables HTTP\_PROXY and HTTPS\_PROXY. HTTPS\_PROXY takes precedence over HTTP\_PROXY for https requests. The values may be either a complete URL or a host[:port], in which case the http scheme is assumed.

If you face connectivity issues with firewalls or proxy servers, we suggest you share this section with your network administrator.

# Using a Router without a Cluster Manager

If you are installing a self-managed cluster, the clients need to have direct access to each node in the cluster, including the node DNS name and IP address. A Remote Services Router provides a point of contact for all clients and will route the communication to the appropriate node in the cluster, thus allowing you to isolate your cluster from its clients. A Remote Services Router acts as a reverse proxy. Behind a router, the cluster nodes can use private DNS names or IP addresses as long as all of the nodes and the router can communicate together. Only the router must be accessible from the clients.

The router can use either HTTP or HTTPS to communicate with clients, and similarly it can choose either to route traffic to cluster nodes. It is a common to enable HTTPS between the clients and the router, while having the router and the nodes communicate over unencrypted HTTP in a private network. Using this setup only requires you to manage certificates on the router.

You can get more information about the router (grb\_rsr) by reading the command-line help:

```
grb_rsr --help
```

The router uses a configuration file <code>grb\_rsr.cnf</code> that must be placed in the same directory as the <code>grb\_rsr</code> executable. A predefined configuration file with additional comments is provided. The following command lists the available configuration properties:

```
grb_rsr properties
```

Similarly to grb\_rs, the router can be started as a service and log messages will be stored in the grbrsr-service.log rotating file by default. Log messages will also be sent to the syslog on macOS and Linux, and to the service event log on Windows.

```
grb_rsr start
```

Here are some examples of how you might refer to a router using a URL (using HTTP or HTTPS, with the standard port or a custom port):

```
http://router.mycompany.com
http://router.mycompany.com:61001
https://router.mycompany.com
https://router.mycompany.com:61001
```

When using the command-line tools grbcluster or gurobi\_cl, you can first log in with a router. The router address will be saved in your license file in the ROUTER property so that you can run other commands without needing to specify it again:

For the clients using the Gurobi Optimizer API, you will need to either set the ROUTER property in the license file or construct an empty environment and set the CSRouter parameter before starting the environment.

For clients using the cluster REST API for monitoring purpose, you will need to use the router URL instead of a node address, and you can pass the selected node address in the header X-GUROBI-SERVER. In this way, the client communicates with the router and the router will use the header value to forward the request to the selected node. In case the node address is incorrect or does not exist, the router will return the HTTP error code 502.

# 3.7 Upgrading an Existing Installation

If you wish to upgrade to a new Gurobi release, you can of course shut down the cluster, upgrade the Compute Server nodes and the Cluster Manager instances, and restart all of the components. However, f you have set up a scalable architecture with a load balancer in front of the Cluster Manager instances, you can do a rolling upgrade to minimize the impact to the existing users. In this case, we recommend the following process:

- 1. First, upgrade the Cluster Manager. New Cluster Manager instances can be added to the cluster and old ones can be progressively terminated.
- 2. Then, upgrade the Compute Server nodes, one at a time. To do so, use the Cluster Manager to stop a node so that new jobs will not be scheduled but existing jobs will continue until completion. Once the node has fully stopped, upgrade the node and add it back to the cluster. This can be repeated for each node.

We also recommend to test this process in a QA environment to understand the different steps and how they apply to your specific environment.

In all cases, when installing the Cluster Manager on an existing deployment, the database schema may need to be upgraded. Please check the release notes to locate the schema for the version you are upgrading to.

For a minor upgrade, the database will be automatically migrated when starting the Cluster Manager. During that process, new fields will be added and indexes will be dropped and recreated. No data will be deleted, and migration is a safe process. However, a backup of the data is still recommended before the upgrade is started.

For a major upgrade, please carefully follow the directions in the release notes. The upgrade will not be triggered automatically, and you will be advised to take a backup of your database first.

In all cases, you can display the schema information and trigger the upgrade manually with the grb\_rsm database command. For example, if you were running version 9.1.2, and you are upgrading to 9.5.0, this command will display the following:

```
> grb_rsm database
```

info : Current schema version is 1.0.0
info : Latest schema version is 1.1.0

info : Please consider upgrading the database schema with 'grb rsm database --upgrade' command

If you want to proceed with the upgrade at this time, use the --upgrade flag:

> grb\_rsm database --upgrade

info : Starting database schema upgrade
info : Database schema, replacing 6 indexes

info : Database schema upgraded from version 1.0.0 to version 1.1.0

info : Database upgraded

# **Using Remote Services**

You can access and use your cluster from the command-line tools, from the Web User Interface of the Cluster Manager, or from any of our programming language APIs. With only a few exceptions, the feature was designed to be transparent to both the developers and the users of programs that use it.

In this section, we will review the common client configuration properties, and then we will explain the most important commands that you can run from the command line: job commands, batch commands, repository commands, and node commands. Some commands may be restricted to the administrator role, and others may be supported only if the Cluster Manager was installed. For a complete list of commands, please refer to the command line tool help grbcluster --help. Finally, we will describe how the commands can be applied to execute distributed algorithms.

We will discuss later how to program with Remote Services.

# 4.1 Client Configuration

In this section, we assume that you already have installed the Gurobi Optimizer package on your client machine. After this, you will need to understand the role of the client license file and how grbcluster can help in generating it. Finally, we will review the load balancing and priority management that can be controlled with some of the configuration properties.

#### Client License File

A client program needs to be told how to reach a Remote Services cluster. There are generally two ways to do this. The first is through the programming language APIs. We'll discuss this option in a later section on programming with Remote Services. The second is through a license file. You can create a client license file yourself or edit an existing one, using your favorite text editor (Notepad is a good choice on Windows). The license file should be named gurobi.lic.

The license file contains a list of properties of the form PROPERTY=value. Lines that begin with the # symbol are treated as comments and are ignored. The license file must be placed in your home directory or in one of the following locations:

- C:\gurobi\ on Windows
- /opt/gurobi/ on Linux
- /Library/gurobi/ on macOS
- The user's home directory

You can also set the environment variable GRB\_LICENSE\_FILE to point to this file.

#### Connecting to a Cluster Manager

Here are the properties you can set to connect to a Cluster Manager:

CSMANAGER: The URL of the Cluster Manager, including the protocol scheme and port. For example, use http://mymanager:61080 to access a Cluster Manager using HTTP on port 61080, or https://mymanager:61443 to access a cluster over HTTPS on port 61443.

CSAPIACCESSID: A unique identifier used to authenticate an application on a cluster.

CSAPISECRET: The secret password associated with an API access ID.

USERNAME: The username to access the cluster.

PASSWORD: The client password to access the cluster.

CSAUTHTOKEN: Used internally to store the JWT authentication token.

These don't all need to be set - you just set the properties that are relevant for the authentication method you are using. If the license file specifies several authentication methods to a Cluster Manager, the following precedence order applies:

- API key defined with CSAPIACCESSID and CSAPISECRET
- JWT authentication token with CSAUTHTOKEN
- Username and password with USERNAME and PASSWORD

#### Connecting to a Cluster Node

Here are the properties you can set to connect to a cluster node in a self-managed cluster:

COMPUTESERVER: The fully qualified name of the main node used to access the cluster, plus the protocol scheme and port (if needed). For example, you can just use server1 to access a cluster using HTTP on the default port, or https://server1:61000 to access a cluster over HTTPS using port 61000. You can also specify a comma-separated list of names so that other nodes can be used in case the first node can't be reached.

ROUTER: The router URL (if you are using a router).

PASSWORD: The client password to access the cluster. Note that clients must provide the original password (not hashed) and it will be exchanged encrypted if HTTPS is used.

#### **Other Properties**

You can also specify additional properties that affect job processing (whether you use a Cluster Manager or not):

CSAPPNAME: Application name. Once defined, the application name will be assigned to all jobs and batches created so that you can better track the activity of the cluster by application.

PRIORITY: Job Priority. Higher priority jobs take precedence over lower priority jobs.

GROUP: Job group. If your cluster has been set up with groups, you can specify the group to submit the job to. The job will only be executed on nodes that are members of this group if specified. The value of this property can also be a list of groups, and you can also specify a priority for each group. For example: group1:10,group2:50

QUEUETIMEOUT: Queuing timeout (in seconds). A job that has been sitting in the queue for longer than the specified QUEUETIMEOUT value will return with a JOB\_REJECTED error.

IDLETIMEOUT: Idle job timeout (in seconds). This property allows you to set a limit on how long a Compute Server job can sit idle before the server kills the job.

#### **Examples**

Here is an example of a client license file that would allow a client to connect to a Cluster Manager with an API key, and submit all the jobs under a specific application name:

```
CSMANAGER=http://mymanager:61080
CSAPIACCESSID=0e8c35d5-ff20-4e5d-a639-10105e56b264
CSAPISECRET=d588f010-ad47-4310-933e-1902057661c9
CSAPPNAME=app1
```

Here is another example that would allow you to connect a self-managed Compute Server with a specific password, and submit all the jobs with priority 10:

```
COMPUTESERVER=http://server1:61000
PASSWORD=abcd
PRIORITY=10
```

The gurobi\_cl or grbcluster tools provide command-line flags that allow you to set most of these properties. These tools will read the license file, but values specified via these command-line flags will override any values provided in the license file.

# Generating a Client License with grbcluster

Your primary tool for issuing cluster commands is a command-line program called grbcluster. The format of the command-line tool is as follows (see the reference section for more information):

```
grbcluster --help Display usage
grbcluster command [flags] Execute a top-level command
grbcluster command --help Display help about a top-level command
grbcluster group command [flags] Execute a command from a group
grbcluster group command --help Display help about a command
from a group
```

The first important command is the login command, which accepts various flags to allow you to configure your connection. Once your connection is validated, it will save these parameters into the license file. If the license file does not exist, it will create one. If you want to store the license file in a custom location, you can use the environment variable GRB\_LICENSE\_FILE. The command tools grbcluster, gurobi\_cl, and grbtune will first read the client license file so that you do not need to specify connection parameters each time.

Here are some examples of the login command:

• Log in to a Cluster Manager with a username and password:

```
grbcluster login --manager=http://mymanager:61080 --username=gurobi
```

Note that if a password is necessary, you will be prompted for it. This is more secure than providing one on the command line, but that is an option too (using the --password flag).

• Refresh login to a Cluster Manager to extend an expired session:

```
grbcluster login
```

• Log in to a Cluster Manager with an API key:

```
grbcluster login --manager=http://mymanager:61080 --access=... --secret=...
```

• Log in to a Compute Server in a self-managed cluster:

```
grbcluster login --server=http://server1:61000
```

• Log in to a Compute Server that uses a router:

```
grbcluster login --server=http://server1:61001 --router=http://myrouter:61000
```

# Queueing, Load Balancing, and Job Priorities

As noted earlier, Gurobi Compute Servers support job priorities. You can assign an integer priority between -100 and 100 to each job (the default is 0). When choosing among queued jobs, the Compute Server will run the highest priority job first. Note that servers will never preempt running jobs. You can set the priority in the client license file, or using the PRIORITY parameter in the programming language APIs.

We have chosen to give priority 100 a special meaning. A priority 100 job will start immediately, even if this means that a server will exceed its job limit. You should be cautious with priority 100 jobs, since submitting too many at once could lead to very high server loads, which could lead to poor performance and even crashes in extreme cases. Note that this feature must be enabled by the system administrator using the HARDJOBLIMIT configuration property.

With the Remote Services grouping feature, the system administrator may have assigned groups to the cluster nodes. This can be quite useful when some nodes in the cluster are different from others. For example, some nodes may have more memory or faster CPUs. Using this feature, you can force jobs to only run on the appropriate type of machines. If all nodes of the requested group are at capacity, jobs will be queued until a member of that group is available.

You can submit an optimization job to a given group by using the GROUP property of the client license file. You can also set the CSGROUP parameter in the programming interface.

You can use this parameter to target a single group or a list of groups, and you can specify a priority for each group. Here is an example that shows how you would use this parameter to submit a job to group1 with priority 10 and to group2 with priority 50.

group1:10,group2:50

Note that if no group specified for the submitted job, the job can run on any node.

# 4.2 Job Commands

In this section, we will review the most important commands to manage your jobs. We assume that the system administrator has installed the cluster and that you have successfully executed the grbcluster login command with the appropriate flags to access your cluster.

#### **Submitting Interactive Jobs**

The Gurobi command-line tool gurobi\_cl can be used to submit optimization jobs. Once you have successfully executed the grbcluster login command, you can then submit a job using gurobi\_cl. This is the example we used earlier in this document:

```
> gurobi_cl ResultFile=solution.sol stein9.mps
Using license file /opt/gurobi950/manager.lic
Set parameter CSManager to value "http://server1:61080"
Set parameter LogFile to value "gurobi.log"
Compute Server job ID: 1e9c304c-a5f2-4573-affa-ab924d992f7e
Capacity available on 'server1:61000' - connecting...
Established HTTP unencrypted connection
Gurobi Optimizer version 10.0.1 build v10.0.1rc0 (linux64)
Copyright (c) 2023, Gurobi Optimization, LLC
Gurobi Compute Server Worker version 10.0.1 build v10).0.1rc0 (linux64)
Thread count: 4 physical cores, 8 logical processors, using up to 8 threads
Optimal solution found (tolerance 1.00e-04)
Best objective 5.000000000000e+00, best bound 5.00000000000e+00, gap 0.0000%
Compute Server communication statistics:
 Sent: 0.002 MBytes in 9 msgs and 0.01s (0.26 MB/s)
 Received: 0.007 MBytes in 26 msgs and 0.09s (0.08 MB/s)
```

The initial log output indicates that a Compute Server job was created, that the Compute Server cluster had capacity available to run that job, and that an unencrypted HTTP connection was established with a server in that cluster. The log concludes with statistics about the communication performed between the client machine and the Compute Server. Note that the result file solution.sol is also retrieved.

This is an interactive optimization task because the connection with the job must be kept alive and the progress messages are displayed in real-time. Also, stopping or killing the command terminates the job.

#### **Listing Jobs**

The optimization jobs running on a Compute Server cluster can be listed using the jobs command:

```
> grbcluster jobs
JOBID ADDRESS STATUS #Q STIME USER PRIO API
58780a22 server1 RUNNING 2019-04-07 14:36:49 jones 0 gurobi_cl
```

The jobs command is actually a shortcut for the job list command.

```
> grbcluster job list
JOBID ADDRESS STATUS #Q STIME USER PRIO API
58780a22 server1 RUNNING 2019-04-07 14:36:49 jones 0 gurobi_cl
```

Note that you can get more information by using the --long flag. With this flag, you will also display the complete job ID, which is unique, instead of the short ID:

```
> grbcluster jobs --long
JOBID ADDRESS STATUS #Q STIME USER PRIO API RUNTIME PID HOST IP
58780a22-... server1 RUNNING 2019-04-07 14:36:49 jones 0 gurobi_cl 9.5.0 20656 machine1 [::1]
```

The jobs command only shows jobs that are currently running. To obtain information on jobs that were processed recently, run the job recent command:

```
> grbcluster job recent

JOBID ADDRESS STATUS STIME USER OPT API
58780a22 server1 COMPLETED 2019-04-07 14:36:54 jones OPTIMAL gurobi_cl
```

The information displayed by the jobs and job recent commands can be changed using the --view flag. The default view for the two commands is the status view. Alternatives are:

```
status - List all jobs and their statuses

model - List all jobs, and include information about the models solved

simplex - List jobs that used the SIMPLEX algorithm

barrier - List jobs that used the BARRIER algorithm

mip - list jobs that used the MIP algorithm
```

For example, the model view gives details about the model, including the number of rows, columns and non-zeros in the constraint matrix:

```
> grbcluster job recent --view=model

JOBID STATUS STIME ROWS COLS NONZ ALG OBJ DURATION
58780a22 COMPLETED 2019-04-07 14:36:54 331 45 1034 MIP 30 4.901s
```

To get an explanation of the meanings of the different fields within a view, add the --describe flag. For example:

```
> grbcluster job recent --view=model --describe
JOBID
          - Unique job ID, use --long to display full ID
STATUS
          - Job status
STIME
          - Job status updated time
ROWS
          - Number of rows
          - Number of columns
COLS
NONZ
          - Number of non zero
          - Algorithm MIP, SIMPLEX or BARRIER
AT.G
          - Best objective
0BJ
DURATION - Solve duration
```

For a Mixed-Integer Program (MIP), the mip view provides progress information for the branchand-cut tree. For example:

```
> grbcluster job recent --view=mip
JOBID STATUS STIME OBJBST OBJBND NODCNT SOLCNT CUTCNT NODLFT
58780a22 COMPLETED 2019-04-07 14:36:54 30 30 54868 4 19 0
```

Again, --describe explains the meanings of the different fields:

```
> grbcluster job recent --view mip --describe
         - Unique job ID, use --long to display full ID
         - Job status
STATUS
STIME
         - Job status updated time
OBJBST
         - Current best objective
OBJBND
         - Current best objective bound
NODCNT
         - Current explored node count
SOLCNT
         - Current count of feasible solutions found
CUTCNT
         - Current count of cutting planes applied
NODLFT
         - Current unexplored node count
```

Note that the jobs command provides live status information, so you will for example see current MIP progress information while the solve is in progress.

The other views (simplex and barrier) are similar, although of course they provide slightly different information.

#### **Accessing Job Logs**

Gurobi Optimizer log output from a previous or currently running job can be retrieved by using the job log command. For example:

```
> grbcluster job log 58780a22
info : Found matching job is 58780a22-8acc-499e-b73c-da6f2df59669
  Flow cover: 20
  Zero half: 4

Explored 54868 nodes (381866 simplex iterations) in 4.27 seconds
Thread count was 4 (of 4 available processors)

Solution count 4: 30 31 32 33

Optimal solution found (tolerance 1.00e-04)
Best objective 3.0000000000000e+01, best bound 3.000000000000e+01, gap 0.0000%
```

The argument to this command is the JOBID for the job of interest (which can be retrieved using the jobs command). You can use the full ID or the short ID. If you don't specify a JOBID, the command will display the log for the last job submitted.

The job log command accepts the following arguments:

```
Usage:
grbcluster job log <JOBID> [flags]

Flags can be set using --flag=value or the short form -f=value if defined.
A boolean flag can be enabled using --flag or the short form -f if defined.

Flags:
-b, --begin Display log from the beginning
```

```
-f, --continuous Display log continuously until job completion
-h, --help help for log
-n, --lines int Display only the last n lines (default 10)
```

For example, to get the entire log, from the beginning of the job, use the -b (or --begin) flag.

```
> grbcluster job log 58780a22 -b
```

You can get a continuous feed of the log for a running optimization job with the  $\neg f$  (or  $\neg \neg follow$ ) flag.

#### **Accessing Job Parameters**

The Gurobi Optimizer provides a number of parameters that can be modified by the user. The job params command allows you to inspect the values of these parameters in a Compute Server job:

```
> grbcluster job params 58780a22
info : Found matching job is 58780a22-8acc-499e-b73c-da6f2df59669
ComputeServer=server1
TimeLimit=60
```

The argument to this command is the JOBID for the job of interest (which can be retrieved using the jobs command). You can use the full ID or the short ID. If you don't specify a JOBID, the command will display the changed parameters of the last job submitted.

The following example illustrates how the grbcluster job params command can be used in practice. The first step is to start an optimization job on a Compute Server cluster with one modified parameter:

```
> gurobi_cl TimeLimit=120 glass4.mps
```

Once the job starts, you can use the grbcluster jobs command to retrieve the associated JOBID (or you can read it off from the output of gurobi\_cl). For jobs that have been already processed, you would run the job recent command instead.

```
> grbcluster jobs
JOBID ADDRESS STATUS #Q STIME USER PRIO API
7c51bf74 server1 RUNNING 2019-04-07 14:50:56 jones 0 gurobi_cl
```

Once you obtain the JOBID, the job params command shows the modified parameter settings for the job:

```
> grbcluster job params 7c51bf74
info : Found matching job is 7c51bf74-ba02-4239-875e-c8ea388f9427
ComputeServer=server1
TimeLimit=120
```

The full list of Gurobi parameters can be found in the *Parameters* section of the Gurobi Reference Manual.

# **Aborting Jobs**

Jobs that are running on a Compute Server can be aborted by using the job abort command. For example:

```
> grbcluster job abort e7022667
```

The following steps illustrate how you would start and subsequently abort a job. First, use the Gurobi command-line tool (gurobi\_cl) to start a long-running optimization job on your Compute Server:

```
> gurobi_cl glass4.mps
```

Once the job starts, you can use the grbcluster jobs command to retrieve the associated JOBID (or you can read it off from the output of gurobi\_cl):

```
> grbcluster jobs
JOBID ADDRESS STATUS #Q STIME PRIO
8f9b15d9 server1 RUNNING 2017-10-10 17:30:33 0
```

The full or short JOBID can be used to abort the job as follows:

```
> grbcluster job abort 8f9b15d9
```

If no JOBID is specified, the most recently started job will be aborted.

After the abort command is issued, the status of the job can be retrieved using the job recent command:

```
> grbcluster job recent
JOBID ADDRESS STATUS STIME USER OPT
8f9b15d9 server1 ABORTED 2017-10-10 17:41:33 user1 OPTIMAL
```

As you can see, the status of the job has changed to ABORTED.

#### Accessing the Job History

The job history is only supported by the Cluster Manager. While the nodes have a limited recent history of jobs, the Cluster Manager is able to record the jobs and the logs over a longer period of time. The exact lifespan is a configuration parameter that can be set by the system administrator. History information is persistent and can be accessed even if the cluster nodes are not available.

By default, the job history command will display the last jobs in your cluster.

```
> grbcluster job history

JOBID BATCHID ADDRESS STATUS STIME USER OPT API

910878b9 4aba4ad3 server1:61000 COMPLETED 2019-09-22 15:55:24 jones OPTIMAL grbcluster
594d82fc 9bc34333 server1:61000 ABORTED 2019-09-22 15:52:36 admin grbcluster
ce7ab3a4 2e05810c server1:61000 COMPLETED 2019-09-22 14:20:14 jones OPTIMAL grbcluster
66d4783b ada0a345 server1:61000 COMPLETED 2019-09-22 14:17:58 admin OPTIMAL grbcluster
```

In addition, flags are available to query the history by status, username, time period, application name, and more. For example, the following command lists the last two jobs that were ABORTED by the user gurobi:

```
> grbcluster job history --status=ABORTED --length=2 --username=gurobi

JOBID BATCHID ADDRESS STATUS STIME USER OPT API

80334e25 5a4764cc server1:61000 ABORTED 2019-09-20 16:53:23 gurobi Python

0d6d140b f94228b6 server1:61000 ABORTED 2019-09-16 22:04:09 gurobi Python
```

This history command gives you access to the same views as the job recent command, but with more filters. For example, the following command shows the model characteristics of the last two jobs that were COMPLETED by the application app1:

```
> grbcluster job history --status=COMPLETED --length=2 --view=model --app=app1
JOBID STATUS STIME ROWS COLS NONZ ALG OBJ DURATION
b9063f12 COMPLETED 2019-09-19 11:22:18 13 9 45 MIP 5 319ms
964a9405 COMPLETED 2019-09-19 11:22:17 13 9 45 MIP 5 126ms
```

# 4.3 Batch Commands

In this section, we will review the most important commands available to manage batches. We assume that the system administrator has installed the cluster and that you have successfully executed the grbcluster login command with the appropriate flags to access your cluster. Batch management is only available with a Cluster Manager.

#### **Creating Batches**

Once you are logged in to a Cluster Manager, you can use grbcluster to create a batch. This will submit a non-interactive job. The typical process involves the following three steps:

• Create the batch and submit the non-interactive job. In this step, we indicate what model file we want to solve, and what result file we need. With this information, grbcluster will declare the batch, upload the input model file, and submit the solve request as a batch job. At this point, you can disconnect your client machine from the network (i.e., close your laptop). The request will be processed automatically.

```
> grbcluster batch solve glass4.mps ResultFile=solution.sol
info : Batch ada0a345-aa9e-4d6b-a7f0-05caf345d4e2 created
info : Uploading glass4.mps...
info : Batch ada0a345-aa9e-4d6b-a7f0-05caf345d4e2 submitted with job 66d4783b...
```

• Monitoring. While the batch job is being executed, you can monitor the status if you wish. You can reference the batch you submitted using its batch ID.

```
> grbcluster batch status 2e05810c-911f-47ee-b695-27e1244fefd0 --wait info : Batch 2e05810c-911f-47ee-b695-27e1244fefd0 status is SUBMITTED info : Batch 2e05810c-911f-47ee-b695-27e1244fefd0 status is COMPLETED info : Batch 2e05810c-911f-47ee-b695-27e1244fefd0 status is COMPLETED
```

• Download the results. Once a batch is complete, you can download the log file and any optimization result. By default, results are stores in a directory having the same name as the batch ID. You should also delete the batch so that the Cluster Manager can delete the associated data from the database.

```
grbcluster batch download 2e05810c-911f-47ee-b695-27e1244fefd0
info : Results will be stored in directory 2e05810c-911f-47ee-b695-27e1244fefd0
info : Downloading solution.sol...
info : Downloading gurobi.log...
info : Discarding batch data
```

You can actually use grbcluster to perform all three steps in a single command:

```
> grbcluster batch solve ResultFile=solution.sol misc07.mps --download
info : Batch 5d0ea600-5068-4a0b-bee0-efa26c18f35b created
info : Uploading misc07.mps...
```

```
info : Batch 5d0ea600-5068-4a0b-bee0-efa26c18f35b submitted with job a9700b72...
info : Batch 5d0ea600-5068-4a0b-bee0-efa26c18f35b status is COMPLETED
info : Results will be stored in directory 5d0ea600-5068-4a0b-bee0-efa26c18f35b
info : Downloading solution.sol...
info : Downloading gurobi.log...
info : Discarding batch data
```

#### **Listing Batches**

Optimization jobs running on a Compute Server cluster can be listed by using the batches command. The batches command is actually a shortcut for the batch list command. For example:

```
> grbcluster batches

ID JOB CREATED STATUS STIME USER PRIO API D SIZE INPUT OUTPUT

2e05810c ce7ab3a4 2019... COMPLETED 2019... jones 0 grbcluster X 0 glass4.mps solution.sol

ada0a345 66d4783b 2019... COMPLETED 2019... jones 0 grbcluster 288960 misc07.mps solution.sol
```

Note that you can get more information by using the --long flag. With this flag, the command will also display the batch ID and the complete job ID, which is unique, instead of the short ID. To get an explanation of the meanings of the different fields, add the --describe flag. For example:

```
> grbcluster batches --describe
ID
          - Unique batch ID, use --long to display full ID
          - Unique job ID, use --long to display full ID
CREATED
        - Batch created time
         - Batch Status
Status
          - Batch status updated time
STIME
USER
         - Client username (not displayed if empty or restricted)
APP
          - Application name (not displayed if empty or restricted)
PRIO
          - API type - Python, C++, Java, .NET, Matlab, R... (not displayed if empty or restricted)
APT
          - Indicate if batch data was discarded
D
STZE
         - Size of batch
INPUT
         - List filenames of input files (not displayed if empty or restricted)
OUTPUT
         - List filenames of output files (not displayed if empty or restricted)
RUNTIME
         - Batch runtime version, use --long
         - Client process ID, use --long (not displayed if empty or restricted)
HOST
          - Client hostname, use --long (not displayed if empty or restricted)
ΙP
          - Client IP address, use --long (not displayed if empty or restricted)
APP
          - Client application name, use --long (not displayed if empty or restricted)
```

#### **Aborting Batches**

Batches submitted to a Cluster Manager can be aborted by using the batch abort command. For example:

```
> grbcluster batch abort 9bc34333
```

The following steps illustrate how you would start and subsequently abort a job. First, use the Gurobi command-line tool (gurobi\_cl) to start a long-running optimization job on your Compute Server:

> grbcluster batch solve glass4.mps ResultFile=solution.sol

Once the batch is submitted, you can use grbcluster batches to monitor you batches:

```
> grbcluster jobs

ID JOB CREATED Status STIME USER PRIO API D SIZE INPUT
4aba4ad3 910878b9 2019... SUBMITTED 2019... jones 0 grbcluster 86579 glass4.mps
```

The full or short ID can be used to abort the batch as follows:

```
> grbcluster batch abort 4aba4ad3
```

After the abort command is issued, the status of the batch can be retrieved using the batches command:

```
> grbcluster batches
ID    JOB    CREATED Status    STIME    USER    PRIO API    D SIZE    INPUT
4aba4ad3 910878b9 2019... ABORTED    2019... jones 0    grbcluster    86579 glass4.mps
```

As you can see, the status of the batch has changed to ABORTED. Note also that the underlying job that was created to execute the batch is also ABORTED:

```
JOBID BATCHID ADDRESS STATUS STIME USER OPT API 910878b9 4aba4ad3 serevr1:61001 ABORTED 2019-09-22 15:55:24 jones grbcluster
```

# **Retrying Batches**

If a batch fails to execute, you can resubmit that batch. This might for example happen if the node node where the batch job was running was shut down or ran out of memory. All of the input files and parameters of the batch specification are still stored by the Cluster Manager, so there is no need to upload them again. You can simply issue the batch retry command:

```
grbcluster batch retry edfa28f6-7abc-4af1-80a3-0b7472dcdcf0 info : Batch edfa28f6-7abc-4af1-80a3-0b7472dcdcf0 submitted for retry with job 9c6f1b59...
```

Note that a new batch job is created to execute the batch, but the batch specification does not change and you can still use the same batch ID to monitor progress. Note that it is not possible to retry a batch if it is currently running or if the batch data was discarded.

# **Discarding Batches**

A batch has a set of input files and a set of result files that are stored in the Cluster Manager database. This enables the client to submit and disconnect while the batch is processed. Also, the results can be downloaded later when the client is ready. One consequence of this is that batches can consume significant space in the database. We may need to be careful to clean up data. It is important to discard batch data when you are done with it, to free up space in the database. Note that batch metadata is small and will still remain in the batch history for monitoring purposes even after you discard the batch.

By default, when using the grbcluster command to download the results, the batch will be discarded automatically. You can change the default behavior by using the --discard flag if you may want to download the results again later:

```
> grbcluster batch solve misc07.mps ResultFile=solution.sol --download --discard=false
info : Batch 076225d7-a1c9-462f-bfef-8e23c81d9f16 created
info : Uploading misc07.mps...
info : Batch 076225d7-a1c9-462f-bfef-8e23c81d9f16 submitted with job ef0861e9...
info : Batch 076225d7-a1c9-462f-bfef-8e23c81d9f16 status is SUBMITTED
info : Batch 076225d7-a1c9-462f-bfef-8e23c81d9f16 status is COMPLETED
info : Results will be stored in directory 076225d7-a1c9-462f-bfef-8e23c81d9f16
info : Downloading solution.sol...
info : Downloading gurobi.log...
```

You can check the space used by this batch by looking in the SIZE column in the output of the batches command:

In order to discard a batch manually, you can use the batch discard command. You can verify that the size of the batch is 0 afterwards. You will also notice that the D column is flagged, indicating that the batch was discarded.

Note that the Cluster Manager will automatically discard and delete batches when they are older than the maximum age, as specified in the cluster retention policy. Developers submitting a batch with a programming language API should call the appropriate discard function once results have been retrieved.

# 4.4 Repository Commands

The file repository is a feature of the Cluster Manager that allows you to store and share Gurobi files (models, solution parameters etc.). The main use is to store models so they can be reused later in different batch configurations.

In this section, we will review the most important file repository commands. We assume that the system administrator has installed the cluster and that you have successfully executed the grbcluster login command with the appropriate flags to access your cluster.

# Uploading a File to the Repository

Any files supported by the Gurobi Optimizer can be uploaded and shared in the repository. For example, let's upload the glass4.mps model file with the following command:

grbcluster repo upload /Library/gurobi950/macos\_universal2/examples/data/glass4.mps --container=training info : Object 3f104672-52c8-4a53-ad79-4a01065ffefd created, upload done in container 'training'

A container is like a directory and is used to group files together so that you can retrieve them more easily later on. Once uploaded, you can check that the new file is available in the specified container with the following command:

```
grbcluster repo list --container=training

ID CONTAINER NAME CREATED SIZE USER USERID

3f104672 training glass4.mps 2019-09-22 21:51:10 86579 admin admin
```

# Using a File from the Repository

You can submit batches that use files from the repository as their inputs. A file can be referenced using the full file object ID or the file object path. A file object path starts with '@' and concatenates the container and the object name with a '/' separator. For example, if the object was uploaded in the container examples/app1 with name model.mps, you can reference it using:

```
@examples/app1/model.mps
```

One possible use of the file repository is to submit several batches that solve the same model using different parameters:

```
grbcluster batch solve @training/glass4.mps ResultFile=solution.sol Threads=2 info : Batch 7fe26af5-fbec-4e23-ad58-9ab4539f98f3 created info : Batch 7fe26af5-fbec-4e23-ad58-9ab4539f98f3 submitted with job 4e359f99... grbcluster batch solve @training/glass4.mps ResultFile=solution.sol Threads=5 info : Batch d2434fc9-b3df-4be0-bf2c-4d1eac2acb5e created info : Batch d2434fc9-b3df-4be0-bf2c-4d1eac2acb5e submitted with job 8deeb020...
```

The model file was used in two batches, but only needed to be uploaded once.

# Deleting a File from the Repository

You can delete a file from the repository once you are done with it, but only if no batch is referencing it. If the file is still in use, you will be notified as in the following example:

```
grbcluster repo delete @training/glass4.mps
fatal : Object is in use by [7fe26af5-fbec-4e23-ad58-9ab4539f98f3]
```

The file may still be in use because a batch is running, or because the client did not yet download the results and discard the batch. Once there are no more references, the file will be deleted and you can check the container again:

```
> grbcluster repo delete @training/glass4.mps
> grbcluster repo list --container=training
ID CONTAINER NAME CREATED SIZE USER USERID
```

# 4.5 Node Commands

In this section, we will review the most important commands to monitor the cluster. We assume that the system administrator has installed the cluster and that you successfully executed the grbcluster login command with the appropriate flags to access your cluster.

#### **Listing Cluster Nodes**

> grbcluster nodes

The nodes command provides a list of nodes in the cluster, along with status information. This command is a shortcut for the node list command. For example:

```
ADDRESS
                      STATUS TYPE
                                     LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU
b7d037db server1:61000 ALIVE COMPUTE VALID
                                             ACCEPTING 0 0 10 19m 15.30 5.64
                                                           0 10 19m 10.45 8.01
735c595f server2:61000 ALIVE COMPUTE VALID
                                             ACCEPTING O
   Add the --describe flag to see an explanation of each field:
> grbcluster nodes --describe
          - Unique node ID, use --long to display full ID
ADDRESS
         - Node address
         - Node status (ALIVE, FAILED, JOINING, LEAVING, DEGRADED)
STATUS
         - Node type (COMPUTE: Compute Server, WORKER: Distributed Worker)
TYPE
          - Group name for job affinity (not displayed if empty or restricted)
GRP
        - License status (N/A, VALID, INVALID, EXPIRED)
LICENSE
PROCESSING- Processing state (ACCEPTING, DRAINING, STOPPED)
         - Number of jobs in queue
#R
         - Number of jobs running
JT.
         - Job Limit (maximum number of running jobs)
IDLE
         - Idle time since the last job execution (in minutes)
%MEM
         - Percentage of memory currently used on the machine
%CPU
         - Percentage of CPU currently used on the machine
STARTED
        - Node start time, use --long
RUNTIMES - Deployed runtime versions, use --long
VERSTON
         - Remote Services Agent version, use --long
```

#### **Troubleshooting Connectivity Issues**

You can test to see if a Remote Services node is reachable with the node ping command:

```
> grbcluster node ping --server=server1
Node is not reachable
```

The node latency command provides additional details:

```
> grbcluster node latency
ADDRESS LATENCY NBERR
server1 1.12813ms 0
server2 1.218103ms 0
```

This will display the latency from the client machine to each node in the cluster. Add the --describe flag to see an explanation of each field:

```
> grbcluster node latency --describe
ADDRESS - Node address
LATENCY - latency between the local client and a node
NBERR - Number of errors
```

#### **Listing Cluster Licenses**

The node licenses command displays license status information for each node in a cluster:

```
> grbcluster node licenses
        ADDRESS
                   STATUS TYPE
                                   KEY
                                         EXP ORG
                                                    USER APP VER CS
                                                                       DL ERROR
                                             gurobi
eb07fe16 server1
                   VALID NODE
                                                             8
                                                                 true
b7d037db server2
                   VALID
                                             gurobi
                                                                true
```

Add the --describe flag to see an explanation of each field:

```
> grbcluster node licenses --describe
          - Unique node ID, use --long to display full ID
ADDRESS
          - Node address
STATUS
          - License status (N/A, VALID, INVALID, EXPIRED)
TYPE
          - License type
KEY
          - License Cloud Key (not displayed if empty or restricted)
EXP
          - License expiration
VER.
          - Maximum runtime version supported
CS
          - Indicate if Compute Server features are enabled
          - Maximum number of workers for a distributed job (Distributed Limit)
ORG
          - Assigned organization
USER
          - Assigned username
APP
          - Assigned application name
          - License error message
ERROR.
```

If a node has an INVALID license, you can run the following command to learn more:

Note that the node licenses command can be used at any time to check the validity and attributes of licenses on all the nodes of the cluster (expiration date, distributed limit, etc.).

#### **Changing the Job Limit**

Each node of a Remote Services has a job limit, which indicates the maximum number of jobs that can be run simultaneously on that node. This job limit can be changed using the grbcluster node config command, together with the --job-limit= flag. For example, to change the job limit to 5:

```
> grbcluster node config --job-limit=5
```

Changes to the job limit parameter only apply to the specified node; other nodes in the cluster are unaffected. Once changed, the new value will persist, even if you stop and restart the node.

Recall that you can run the **nodes** command to view the current job limit for each node in a cluster:

#### > grbcluster nodes

```
ID ADDRESS STATUS TYPE LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU b7d037db server1:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 2 19m 15.30 5.64 735c595f server2:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 2 19m 10.45 8.01
```

The JL column shows the job limit, which is 2 for both nodes in the cluster in this example. We can change the limit for one node:

> grbcluster node config --server=server1:61000 --job-limit=5

By rerunning the nodes command, we can see that the limit for server1 has been changed to 5:

#### > grbcluster nodes

```
ID ADDRESS STATUS TYPE LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU b7d037db server1:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 5 19m 15.30 5.64 735c595f server2:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 2 19m 10.45 8.01
```

# 4.6 Distributed Algorithms

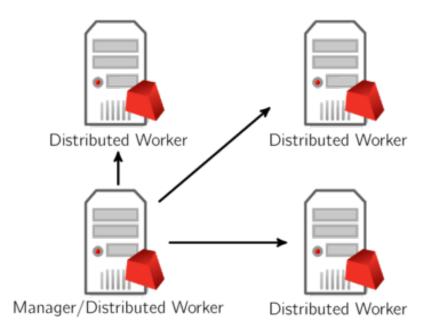
Gurobi Remote Services allow you to perform distributed optimization. All you need is a cluster with more than one node. The nodes can be either Compute Server or Distributed Worker nodes. Ideally these nodes should all give very similar performance. Identical performance is best, especially for distributed tuning, but small variations in performance won't hurt overall results too much.

# Distributed Workers and the Distributed Manager

Running distributed algorithms requires several machines. One acts as the manager, coordinating the activities of the set of machines, and the others act as workers, receiving tasks from the manager. The manager typically acts as a worker itself, although not always. More machines generally produce better performance, although the marginal benefit of an additional machine typically falls off as you add more.

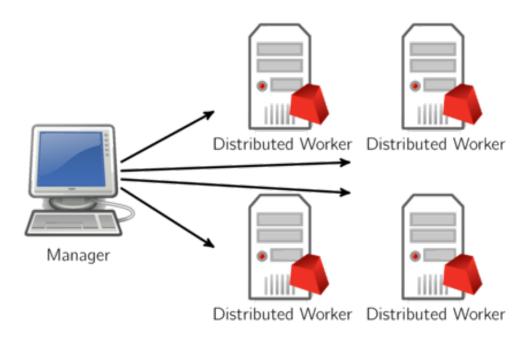
As we mentioned earlier, Distributed Workers do not require Gurobi licenses. You can add any machine to a Remote Services cluster to act as a Distributed Worker. The manager does require a distributed algorithm license (you'll see a DISTRIBUTED= line in your license file if distributed algorithms are enabled).

A typical distributed optimization will look like the following, with all machines belonging to the same Remote Services cluster:



The workload associated with managing distributed algorithms is quite light, so a machine can handle both the manager and worker roles without degrading performance.

Another option is to use a machine outside of your Remote Services cluster as the manager:



Note that we only allow a machine to act as manager for a single distributed job. If you want to run multiple distributed jobs simultaneously, you'll need multiple manager machines.

# Configuration

Before launching a distributed optimization job, you should run the grbcluster nodes command to make sure the cluster contains more than one live machine:

#### > grbcluster nodes

If you see multiple live nodes, then that cluster is good to go:

```
ID ADDRESS STATUS TYPE LICENSE PROCESSING #Q #R JL IDLE %MEM %CPU b7d037db server1:61000 ALIVE COMPUTE VALID ACCEPTING 0 0 2 1m 3.00 2.23 eb07fe16 server2:61001 ALIVE WORKER N/A ACCEPTING 0 0 1 1m 2.95 5.33
```

We should reiterate a point that was raised earlier: you do not need a Gurobi license to run Gurobi Remote Services on a machine. While some services are only available with a license, any machine that is running Gurobi Remote Services will provide the Distributed Worker service.

Running a distributed algorithm is simply a matter of setting the appropriate Gurobi parameter. Gurobi supports distributed MIP, concurrent LP and MIP, and distributed tuning. These are controlled with three parameters: DistributedMIPJobs, ConcurrentJobs, and TuneJobs, respectively. These parameters indicate how many distinct Distributed Worker jobs you would like to start. Keep in mind that the initial Compute Server job will act as the first worker.

Note that jobs are allocated on a first-come, first-served basis, so if multiple users are sharing a cluster, you should be prepared for the possibility that some or all of your nodes may be busy when you request them. Your program will grab as many as it can, up to the requested count. If none are available, it will return an error.

### Running a Distributed Algorithm as an Interactive Job

To give an example, if you have a cluster consisting of two machines (server1 and server2), and if you set TuneJobs to 2 in grbtune ...

```
> grbtune TuneJobs=2 misc07.mps

...you should see output that looks like the following:

Capacity available on 'server1:61000' - connecting...

...

Using Compute Server as first worker

Started distributed worker on server2:61000

Distributed tuning: launched 2 distributed worker jobs
```

This output indicates that two worker jobs have been launched, one on machine server1 and the other on machine server2. These two jobs will continue to run until your tuning run completes. Similarly, if you launch distributed MIP ...

```
> gurobi_cl DistributedMIPJobs=2 misc07.mps
...you should see the following output in the log:
Using Compute Server as first worker
Started distributed worker on server2:61000
Distributed MIP job count: 2
```

### Submitting a Distributed Algorithm as a Batch

With a Cluster Manager, you can also submit your distributed MIP and concurrent MIP as a batch using the batch solve command. Distributed tuning is not yet supported. Here is an example:

```
./grbcluster batch solve DistributedMIPJobs=2 misc07.mps
info : Batch f1026bf5-d5cf-44c9-81f8-0f73764f674a created
info : Uploading misc07.mps...
info : Batch f1026bf5-d5cf-44c9-81f8-0f73764f674a submitted with job d71f3ceb...
```

As we can see, the model was uploaded and the batch was submitted. This creates a parent job as a proxy for the client. This job will in turn start two worker jobs because we set DistributedMIPJobs=2. This can be observed in the job history:

```
> grbcluster job history --length=3

JOBID BATCHID ADDRESS STATUS STIME USER OPT API PARENT
d71f3ceb f1026bf5 server1:61000 COMPLETED 2019-09-23 14:17:57 jones OPTIMAL grbcluster
6212ed73 server1:61000 COMPLETED 2019-09-23 14:17:57 jones OPTIMAL d71f3ceb
63cfa00d server2:61000 COMPLETED 2019-09-23 14:17:57 jones OPTIMAL d71f3ceb
```

### Using a Separate Distributed Manager

While Distributed Workers always need to be part of a Remote Services cluster, note that the distributed manager itself does not. Any machine that is licensed to run distributed algorithms can act as the distributed manager. You simply need to set WorkerPool and WorkerPassword parameters to point to the Remote Services cluster that contains your distributed workers. Note that the Cluster Manager can not act as the distributed manager.

To give an example:

```
> gurobi_cl WorkerPool=server1:61000 WorkerPassword=passwd DistributedMIPJobs=2 misc07.mps
```

You should see the following output in the log:

```
Started distributed worker on server1:61000
Started distributed worker on server2:61000
Distributed MIP job count: 2
```

In this case, the distributed computation is managed by the machine where you launched this command, and the two distributed workers come from your Remote Services cluster.

# **Programming with Remote Services**

While applications that use Remote Services can generally be built without having to consider where they will be run, there are a few aspects of Remote Services that programmers should be aware of. These are covered in this section.

## 5.1 Using an API to Create a Compute Server Job

As was noted earlier, a Remote Services client program will always need to be told how to reach the Remote Services cluster. This can be done in two ways. The first is through a license file. This approach is described in an earlier discussion. It requires no changes to the application program itself. The same program can perform optimization locally or remotely, depending on the settings in the license file.

Your second option for specifying the desired Compute Servers is through API calls. You would first construct an empty environment (using GRBemptyenv in C or the appropriate GRBEnv constructor in the object-oriented interfaces), then set the appropriate parameters on this environment (typically ComputeServer and ServerPassword), and then start the empty environment (using GRBstartenv in C or env.start() in the object-oriented interfaces).

To give a simple example, if you'd like your Python program to offload the optimization computation to a Compute Server named server1, you could say:

```
env = Env(empty=True)
env.setParam(GRB.Param.ComputeServer, "server1:61000")
env.setParam(GRB.Param.ServerPassword, "passwd")
env.start()
model = read("misc07.mps", env)
model.optimize()

An equivalent Java program would look like this:

GRBEnv env = new GRBEnv(true);
env.set(GRB.StringParam.ComputeServer, "server1:61000");
env.set(GRB.StringParam.ServerPassword, "passwd");
env.start();
GRBModel model = new GRBModel(env, "misc07.mps");
model.optimize();
```

We refer you to the Gurobi Reference Manual for details on these routines.

## 5.2 Using an API to Create a Batch

Batch Optimization is a feature only available with the Gurobi Cluster Manager. It allows a client to create a model, tag a set of relevant elements in that model, and then submit that model as a batch. A unique batch ID is returned in response, allowing the client to query and monitor the status of the batch (submitted, completed, etc.). Once the batch request has been processed, the client can retrieve its solution and the relevant attributes of the tagged elements in the model as a JSON document.

In this section, we just want to introduce the principles of the API by briefly illustrating these steps. The code snippets that follow show the main concepts, but aren't necessarily complete programs. You can refer to the Gurobi Reference Manual for details on the full API and for a complete and functional example.

The first step in this process is to create a batch environment by connecting to a Cluster Manager and enabling batch mode with the CSBatchMode parameter. In order to authenticate the application with the Cluster Manager, you have two options. The first is to use your user name and password, by setting the UserName and ServerPassword parameters. The second, which we recommend, is to use API keys and set the CSAPIAccessID and CSAPISecret parameters instead. We set these parameters directly in the code snippet for simplicity, but we recommended that you set them in the license file or read their values from environment variables to avoid the need to hard-code them.

Then you can build a model, tag the variables and other elements that you will want to export in the solution, and finally you can submit the batch, which gives a batch ID.

The following Python code illustrates these steps:

```
import gurobipy as gp
# create a batch environment
with gp.Env(empty=True) as env:
    env.setParam('CSManager',
                                   'http://localhost:61080')
    env.setParam('CSAPIAccessID', '0e8c35d5-ff20-4e5d-a639-10105e56b264')
    env.setParam('CSAPISecret',
                                   'd588f010-ad47-4310-933e-1902057661c9')
   env.setParam('CSBatchMode',
    env.start()
    # build the model
   with gp.read('misc07.mps', env) as model:
        # set tags to control the solution export
        [...]
        # submit and get the batch ID
        batchid = model.optimizeBatch()
```

Then your client or application can monitor the batch status. Here is an example that accesses and prints the current status:

```
# create a batch environment
with gp.Env(empty=True) as env:
    env.setParam('CSManager', 'http://localhost:61080')
```

Once the batch is complete, you can retrieve the solution as a JSON object:

```
# create a batch environment
with gp.Env(empty=True) as env:
    env.setParam('CSManager', 'http://localhost:61080')
    env.setParam('CSAPIAccessID', '0e8c35d5-ff20-4e5d-a639-10105e56b264')
    env.setParam('CSAPISecret', 'd588f010-ad47-4310-933e-1902057661c9')
    env.setParam('CSBatchMode', 1)
    env.start()

# get the batch information
    with gp.Batch(batchid, env) as batch:

# Get JSON solution as string, create dict from it
    sol = json.loads(batch.getJSONSolution())

# Pretty printing the general solution information
    print(json.dumps(sol["SolutionInfo"], indent=4))
```

## 5.3 Performance Considerations on a Wide-Area Network (WAN)

While using Gurobi Compute Server doesn't typically require you to make any modifications to your code, performance considerations can sometimes force you to do some tuning when your client and server are connected by a slow network (e.g., the internet). We'll briefly talk about the source of the issue, and the changes required to work around it.

In a Gurobi Compute Server, a call to a Gurobi routine can result in a network message between the client and the server. An individual message is not that expensive, but sending hundreds or thousands of messages could be quite time-consuming. Compute Server does a few things to reduce the number of such messages. First, it makes heavy use of caching. If you request an attribute on a single variable, for example, the client library will retrieve and store the value of that attribute for all variables, so subsequent requests won't require additional communication. In addition, our lazy update approach to model building allows us to buffer additions and modifications to the model, You can feel free to build your model one constraint at a time, for example. Your changes are communicated to the server in one large message when you request a model update.

Having said that, we should add that not all methods are cached or buffered. As a result, we suggest that you avoid doing the following things:

- Retrieving the non-zero values for individual rows and columns of the constraint matrix (using, for example, GRBgetconstrs in C, GRBModel::getRow in C++, GRBModel.getRow in Java, GRBModel.GetRow in .NET, and Model.getRow in Python).
- Retrieving individual string-valued attributes.

Of course, network overhead depends on both the number of messages that are sent and the sizes of these messages. We automatically perform data compression to reduce the time spent transferring very large messages. However, as you may expect, you will notice some lag when solving very large models over slow networks.

### 5.4 Callbacks

As you might imagine, since the actual optimization task runs on a remote system in a Compute Server environment, Gurobi callbacks give different behavior than they do when the task runs locally. In particular, callbacks are both less frequent and more restrictive to avoid communication overhead and a loss in performance. You will only receive MESSAGE, BARRIER, SIMPLEX, MIP, MIPSOL and MULTIOBJ callbacks; you will not receive PRESOLVE or MIPNODE callbacks. As a result, you will only have access to a subset of the callback information that you would be able to obtain when running locally. In particular, it is not possible to import a solution via the respective routine (this is GRBcbsolution in C, GRBCallback::setSolution in C++, GRBCallback.setSolution in Java, GRBCallback.SetSolution in .NET, and Model.cbSetSolution in Python). You can still request that the optimization shall be terminated from any of the callbacks you receive, though. Please refer to the Callback Code section of the Gurobi Reference Manual for more information on the various callback codes.

### 5.5 Developing for Compute Server

Using Gurobi Compute Server typically requires no changes to your program. This section covers the few exceptions.

#### **Coding for Robustness**

Client-server computing introduces a few robustness situations that you wouldn't face when all of your computation happens on a single machine. Specifically, by passing data between a client and a server, your program is dependent on both machines being available, and on an uninterrupted network connection between the two systems. The queuing and load balancing capabilities of Gurobi Compute Server can handle the vast majority of issues that may come up, but you can take a few additional steps in your program if you want to achieve the maximum possible robustness.

The one scenario you may need to guard against is the situation where you lose the connection to the server while the portion of your program that builds and solves an optimization model is running. Gurobi Compute Server will automatically route queued jobs to another server, but jobs that are running when the server goes down are interrupted (the client will receive a NETWORK error). If you want your program to be able to survive such failures, you will need to architect it in such a way that it will rebuild and resolve the optimization model in response to a NETWORK error. The exact steps for doing so are application dependent, but they generally involve encapsulating the code between the initial Gurobi environment creation and the last Gurobi call into a function that can be reinvoked in case of an error.

#### Features Not Supported in Compute Server

As noted earlier, there are a few Gurobi features that are not supported in Compute Server. We've mentioned some of them already, but we'll give the full list here for completeness. You will need to avoid using these features if you want your application to work in a Compute Server environment.

The unsupported features are:

- User cuts: The MIPNODE callback isn't supported, so you won't have the opportunity to add your own cuts. User cuts aren't necessary for correctness, but applications that heavily rely on them may experience performance issues.
- User solutions: Passing a feasible solution to Gurobi via the callback function isn't supported. This means that the corresponding routines for setting a solution in a callback GRBcbsolution in C, GRBCallback::setSolution in C++, GRBCallback.setSolution in Java, GRBCallback.SetSolution in .NET, and Model.cbSetSolution in Python, are not supported.
- Multithreading within a single Gurobi environment: This isn't actually supported in Gurobi programs in general, but the results in a Compute Server environment are sufficiently difficult to track down that we wanted to mention it again here. All models built from an environment share a single connection to the Compute Server. This one connection can't handle multiple simultaneous messages. If you wish to call Gurobi from multiple threads in the same program, you should make sure that each thread works within its own Gurobi environment.
- Advanced simplex basis routines: The C routines that work with the simplex basis (GRBFSolve, GRBBSolve, GRBBinvColj, GRBBinvRowi, and GRBgetBasisHead) are not supported.

## 5.6 Distributed Algorithm Considerations

The distributed algorithms have been designed to be nearly indistinguishable from the single machine versions. Our hope is that, if you know how to use the single machine version, you'll find it straightforward to use the distributed version. The distributed algorithms respect all of the usual parameters. For distributed MIP, you can adjust strategies, adjust tolerances, set limits, etc. For concurrent MIP, you can allow Gurobi to choose the settings for each machine automatically or you can use concurrent environments to make your own choices. For distributed tuning, you can use the usual tuning parameters, including TuneTimeLimit, TuneTrials, and TuneOutput.

#### **Performance Across Distributed Workers**

There are a few things to be aware of when using distributed algorithms, though. One relates to relative machine performance. As we noted earlier, distributed algorithms work best if all of the workers give very similar performance. For example, if one machine in your worker pool were much slower than the others in a distributed tuning run, any parameter sets tested on the slower machine would appear to be less effective than if they were run on a faster machine. Similar considerations apply for distributed MIP and distributed concurrent. We strongly recommend that you use machines with very similar performance. Note that if your machines have similarly performing cores but different numbers of cores, we suggest that you use the Threads parameter to make sure that all machines use the same number of cores.

#### **Callbacks**

Another difference between the distributed algorithms and our single-machine algorithms is in the callbacks. The distributed MIP and distributed concurrent solvers do not provide the full range of callbacks that are available with our standard solvers. They will only provide the MIP, MIPNODE, and POLLING callbacks. See the Callback section of the Gurobi Reference Manual) for details on the different callback types.

#### Logging

The distributed algorithms provide slightly different logging information from the standard algorithms. Consult the Distributed MIP Logging section of the Gurobi Reference Manual) for details.

### 5.7 Cluster REST API

Gurobi Remote Services also expose a REST API to support advanced integration and monitoring. The API follows standard REST principles and can be used from a variety languages and tools (Java, Python, Node, curl, ...).

If you are using a self-managed cluster (without a Cluster Manager), the REST API is provided by the nodes of the cluster and is fairly basic. It covers monitoring functions only, providing information on the nodes and the jobs processed by the cluster.

To access an API endpoint, you will also need to provide the access password in the header X-GUROBI-CSPASSWORD. Some endpoints are restricted and the administrator password will be required. Detailed, interactive documentation is available in Swagger format, and can be accessed directly from a cluster node. For example:

#### http://server1/swagger.html

If you are using a Cluster Manager, a more extensive REST API is provided that covers not only the monitoring of nodes and jobs, but also the management of users, batches and repository files. In fact, all of the functions exposed by grbcluster are supported. Some endpoints are restricted, and administrator or system administrator authentication will be required. You can generate API keys and pass the access ID and the secret key in the X-GUROBI-ACCESS-ID X-GUROBI-SECRET-KEY headers respectively. Complete Swagger documentation is available in the Cluster Manager Web User Interface (in the Help section).

## Using Remote Services with Gurobi Instant Cloud

Our Gurobi Instant Cloud product is built on top of either Amazon's Elastic Compute Cloud (EC2) platform or Microsoft's Azure platform. When you launch an Instant Cloud machine, we launch a machine instance on EC2 or Azure and then start Gurobi Remote Services on that machine. You also have the option of launching multiple machines, in which case we'll create a Remote Services cluster on those machines. Once you have set up your client with a client license file, you will be able to use grbcluster to monitor the cluster. Note, however, that cluster administrative commands are not accessible, since the Gurobi Instant Cloud Manager already plays the cluster administrator role. Note also that communication with your Instant Cloud machine will always use HTTPS, and it will go through a region router.

## 6.1 Client Setup

To access the cluster started by Instant Cloud, you first need to download the machine or pool license file from the Instant Cloud manager. You can download the default license file from the license panel, the pool license from the pool panel, or the machine license from the machine panel. Then, you need to save this file in your home directory or in one of the following locations:

- C:\gurobi\ on Windows
- /opt/gurobi/ on Linux
- /Library/gurobi/ on macOS
- The user's home directory

You can also set the environment variable GRB\_LICENSE\_FILE to point to this file.

### 6.2 Client Commands

Once you have set up your client license file and started an Instant Cloud instance, you can use grbcluster to list the nodes in your cluster or issue other client commands. Instances can be started by submitting a job through the gurobi\_cl command-line tool, through the Gurobi programming language APIs, or manually through the Instant Cloud Manager website.

If you try to run grbcluster without first starting an instance, you will get the following error:

```
fatal : Instant Cloud pool default has no machines
```

If your instance is in the process of starting, you will get the following error:

```
fatal : Instant Cloud pool default is not ready
```

If your instance is up and running, grbcluster will list the nodes in your cluster:

```
> grbcluster nodes
ADDRESS STATUS TYPE GRP LICENSE #Q #R JL IDLE %MEM %CPU
ip-172-31-31-180 ALIVE COMPUTE m-HkQmbubhWH1g7m VALID 0 0 2 12mOs 27.08 1.98
ip-172-31-62-109 ALIVE COMPUTE m-HJSXmb_-2WBkLX VALID 0 0 2 12mOs 27.49 0.00
```

To obtain additional details (about the license file, the cloud pool, or the name of the server), you can use the verbose mode with the -v flag:

You can use grbcluster to perform most of the same client commands on an Instant Cloud cluster that you'd perform on a cluster running locally. You can monitor running and recently processed jobs, access log files, view parameters, etc.

However, you will not be able to execute administrative commands such as aborting a job, or changing the configuration of a node. To do so, please use the Instant Cloud Manager or the Instant Cloud REST API instead.

## 6.3 Region Router

Starting with version 8.0, all communications between clients and the Gurobi Instant Cloud use the HTTPS protocol. This means that your communications are secured and encrypted using standard internet protocols. In addition, Gurobi servers enforce the latest encryption policies (TLS v1.2 and above only). For better security, the dedicated machines started by Instant Cloud on your behalf cannot be accessed directly. All communications must transit through a secured and highly-available region router acting as a reverse proxy. This also facilitates the integration with clients, as only the standard HTTPS protocol and standard port 443 need to be open if a firewall is in place.

The region router is automatically detected and used based on the pool definition or the machine license file.

## Appendix A: grb\_rs

#### Usage:

grb\_rs [flags] Start the remote services as a standard process

grb\_rs command [flags] Execute a specific command

grb\_rs command --help Display more information about a command

Flags can be set using --flag=value or the short form -f=value if defined. A boolean flag can be enabled using --flag or the short form -f if defined.

#### Configuration Helper Commands:

aws Display machine information when running on Amazon Web Services azure Display machine information when running on Microsoft Azure

ciphers List the supported TLS cipher suites and policies

hash Hash a password

init Clone the default data directory and configuration to current

directory

token Generate a cluster token

properties Display help about configuration properties

#### Service Commands:

install Install the service

restart Start or restart the service (install the service if necessary)

start Start the service (install the service if necessary)

stop Stop the service uninstall Uninstall the service

With no command, grb\_rs will start the remote services as a standard process and the following flags are available for quick configuration. The full list of properties can be displayed with the 'grb\_rs properties' command and the properties can be set in the grb\_rs.cnf configuration file.

#### Logging Flags:

--console-ts Add timestamps to console log messages

--logfile string Log to a rotating log file

--logfile-max-age int Limit the rotating log file to a number of days --logfile-max-size int Limit the size of each file to a size in Mb

--no-console Disable log to console

--syslog Log to syslog or Windows event log

-v, --verbose Enable verbose logging

#### Configuration Flags:

-c, --config string Location of the configuration file

(default: 'grb\_rs.cnf')

--data string Location of the data root directory

(default: 'data')

--group Tags the node with a group name

--hostname Overrides the public name on this name

--idle-shutdown int Shutdown if the server is idle for more than the

specified time limit (minutes)

--join URL Join a cluster using the specified cluster

representative node address

--manager URL Register the node with a Cluster Manager

--port int Start the node on the given port

--service Indicates if it is started by a service manager

--worker Declare this node as a distributed worker

Security Flags:

--tls Use TLS encryption between nodes --tlscert string Path to TLS certificate file

--tlskey string Path to TLS key file

verification of certificates

--tls-ciphers A comma-separated list of supported cipher policies or suites

used for TLS secure communication

--manager-insecure Disable certificate verification if TLS is used

to communicate with the Cluster Manager

General Flags:

--version Display version information

--help Display usage

## Appendix B: grb\_rs - Configuration Properties

- The following list of properties can also be displayed using the grb rs properties command.
- ADMINPASSWORD: Type string. Client password for administrator access. The password can be sent in the clear or can be hashed using the 'grb\_rs hash' command for better security.
- AWS: Type bool, use --aws to override on the command line. Enables AWS configuration using ec2 user-data.
- AWS\_HOSTNAME\_MODE: Type string. Indicates how to get the node name DEPRECATED. See CLOUD HOSTNAME MODE.
- AZURE: Type bool, use --azure to override on the command line. Enables Azure configuration using user-data.
- CLIENT\_DETAILS\_ADMIN: Type bool. Indicates that client details such as hostname and IP address are only accessible as an admin user. When a job is submitted, the client hostname, IP, and process ID are recorded. By default, this information can be displayed by any user through the grbcluster command-line tool or the REST API. If this property is set to true, only the administrator can access this information.
- CLOUDKEY: Type string. Cloud license key.
- CLOUD\_HOSTNAME\_MODE: Type string. Indicates how to get the node name on the AWS or Azure: 'public' or 'private'. The public mode will assign the public DNS name or IP, whereas the private mode will assign the base name of the private DNS name. The private mode is used with a Gurobi router.
- CLUSTER\_ADMINPASSWORD: Type string. Client password to administer the cluster. The password can be stored in the clear or can be hashed using 'grb\_rs hash' command for better security.
- CLUSTER\_TOKEN: Type string. Unique cluster identifier. The token is an encrypted key used to secure communication between nodes. All nodes of a cluster must have the same token. Use 'grb\_rs token' command to generate a new token.
- CONSOLE\_TS: Type bool, use --console-ts to override on the command line. Add timestamps to console log messages.
- DATA\_DIR: Type string (default data), use --data to override on the command line. Root directory to store remote services data.
- DEGRADED\_TIMEOUT: Type int (default 60). Timeout for evicting a DEGRADED node from the cluster; 0 for no timeout.
- FILE DESCRIPTOR LIMIT: Type int (default 2048). Maximum number of file descriptors.

- FIXED\_JOBLIMIT: Type bool. Indicates whether the job limit can be changed once a node has started.
- GROUP: Type string. Node grouping for job affinity assignment.
- HARDJOBLIMIT: Type int (default 0). A hard limit on the number of simultaneous client jobs. Certain jobs (those with priority 100) are allowed to ignore the JOBLIMIT, but they aren't allowed to ignore this limit. Client requests beyond this limit are queued. Use 0 to disable.
- HOSTNAME: Type string, use --hostname to override on the command line. Advertised hostname of the cluster node.
- IDLESHUTDOWN: Type int (default -1), use --idle-shutdown to override on the command line. Idle time limit (minutes) to trigger a shutdown of the server, -1 to disable.
- IDLESHUTDOWN\_COMMAND: Type string. Command to execute when the idle shutdown is reached (typically a command to shut down the machine).
- IDLESHUTDOWN\_STOPPED: Type int (default -1). Idle time limit (minutes) to trigger a shutdown of the machine once the processing state is STOPPED; -1 to disable.
- IDLETIMEOUT: Type int (default 0). Default idle timeout, in seconds. If a job does not send a command for more than the timeout, it will be terminated. Use 0 to disable.
- IGNOREPRIORITIES: Type bool. Disables job priority handling.
- JOBLIMIT: Type int (default 2). A limit on the number of client jobs that are allowed to run on the server at a time. Client requests beyond this limit are queued.
- JOIN: Type string, use --join to override on the command line. List of other nodes to join.
- JOIN\_TIMEOUT: Type int (default 20). Timeout for a successful join; use 0 to disable.
- KEEPALIVE\_TIMEOUT: Type int (default 60). Default keep-alive timeout, in seconds. If a job does not send a keep-alive message within the timeout interval, it will be terminated.
- KEEP\_BATCH\_DATA: Type bool. Indicates if temporary batch files must be kept. When a batch job is executed, input data is first generated in an input directory. Output data is similarly stored in an output directory. By default, these directories are deleted once the batch is completed to save space. However, using this property, the files can be kept until the job is evicted from the recent history (see MAX RECENT.)
- LICENSEID: Type string. Cloud license ID.
- LOGFILE: Type string, use --logfile to override on the command line. Enables logging to a rotating log file.
- LOGFILE\_MAX\_AGE: Type int (default 5), use --logfile-max-age to override on the command line. Limits the rotating log file to a number of days.
- LOGFILE\_MAX\_SIZE: Type int (default 500), use --logfile-max-size to override on the command line. Limits the size of each file to a size in MB.

- MANAGER: Type string, use --manager to override on the command line. Cluster Manager URL.
- MANAGER\_INSECURE: Type bool. Indicates whether the connection to the manager should use TLS insecure.
- MAX QUEUE: Type int (default 1000). Maximum number of jobs in the queue.
- MAX\_RECENT: Type int (default 50). Maximum number of executed jobs in the recent history.
- NOQUEUE: Type bool. Disables job queueing.
- NO\_CONSOLE: Type bool, use --no-console to override on the command line. Disables the console log.
- NO\_LOCAL\_DISK: Type bool (default true). Indicates that local disk may not be used by workers (to store node files, solution files, etc.). You can set this to false to permit local files if you are confident that local disk space won't be exhausted.
- PASSWORD: Type string. Client password to access the cluster. The password can be in clear or can be hashed using 'grb\_rs hash' command for better security.
- PORT: Type int, use --port to override on the command line. Port number for the REST API.
- REGISTRATION PORT: Type int. Port used to register worker, 0 means a dynamic port.
- STRICT\_RUNTIME\_MATCHING: Type bool (default true). Indicates whether matching of client and runtime version is strict. When the matching is strict, the runtime having the same technical release will be selected. When it is not strict, the runtime having the latest technical release will be selected.
- SYSLOG: Type bool, use --syslog to override on the command line. Log to syslog or Windows event log.
- THREADLIMIT: Type int (default -1). Maximum number of threads used by a worker, as opposed to the total number of threads used by the server. Furthermore, the maximum number of threads for each individual job will be the minimum of the THREADLIMIT parameter and the Threads parameter. If the THREADLIMIT parameter is left at its default of -1, the value specified by the Threads parameter will determine the number of worker threads.
- TLS: Type bool, use --tls to override on the command line. Enables TLS encryption protocol.
- TLS\_CERT: Type string, use --tlscert to override on the command line. Path to TLS certificate file. If not specified, a self-signed certificate will be generated.
- TLS\_CIPHERS: Type string, use --tls-ciphers to override on the command line. A commaseparated list of supported cipher policies or suites used for TLS secure communication. Use grb\_rs ciphers to list the supported policies and ciphers for this release. If not specified, the Default Policy of secure cipher suites is used.
- TLS\_INSECURE: Type bool, use --tls-insecure to override on the command line. Enables TLS encryption protocol but skips certificate verification. This mode can be used with self-signed certificate so that data is encrypted.

- TLS\_KEY: Type string, use --tlskey to override on the command line. Path to TLS key file. If not specified, a key will be generated to self-sign a certificate.
- USERNAME\_ADMIN: Type bool. Indicates that job username is only accessible as an admin user. When a job is submitted, the username for the client process is recorded. By default, this information can be displayed by any user through the grbcluster command-line tool or the REST API. If this property is set to true, only the administrator can access this information.
- VERBOSE: Type bool, use --verbose to override on the command line. Enables verbose logging.
- WORKER: Type bool, use --worker to override on the command line. Declare the node as a distributed worker.

## Appendix C: grb\_rsm

```
Usage:
  grb_rsm [flags]
                            Start the Cluster Manager as a standard process
 grb_rsm --help
                            Display usage
 grb_rsm command [flags]
                           Execute a specific command
 grb_rsm command --help
                           Display more information about a command
Flags can be set using --flag=value or the short form -f=value if defined.
A boolean flag can be enabled using --flag or the short form -f if defined.
Configuration Commands:
             List the supported TLS cipher suites and policies
  ciphers
  database
             Display database information and perform upgrades
 properties Display help about configuration properties
             Special user actions
Service Commands:
 install
            Install the service
 restart
             Start or restart the service (install the service if necessary)
  start
             Start the service (install the service if necessary)
             Stop the service
 stop
 uninstall Uninstall the service
Logging Flags:
                               Add timestamps to console log messages
      --console-ts
     --logfile string
                              Log to a rotating log file
     --logfile-max-age int
                              Limit the rotating log file to a number of days
      --logfile-max-size int Limit the size of each file to a size in Mb
      --no-console
                               Disable log to console
      --syslog
                              Log to syslog or Windows event log
  -v, --verbose
                              Enable verbose logging
Configuration Flags:
                               Location of the configuration file (default: 'grb_rsm.cnf')
  -c, --config string
      --database string
                               MongoDB database URL
                               Start the server on the given port
      --port int
     --service
                               Indicates that it is started by a service manager
Security Flags:
     --tls
                               Use TLS for communication encryption
                               Path to TLS certificate file
      --tlscert string
      --tlskey string
                               Path to TLS key file
      --tls-insecure
                              Use TLS but disable verification of certificates,
                                 works with self-signed certificates
      --tls-ciphers
                               A comma-separated list of supported cipher policies or suites
                                 used for TLS secure communication
General Flags:
                               Display version information
      --version
      --help
                               Display usage
```

## Appendix D: grb\_rsm - Configuration Properties

- The following list of properties can also be displayed using the grb\_rsm properties command.
- AUTH\_CACHE\_AGE: Type int (default 30). Maximum age of authentication information (seconds) DEPRECATED. This property has been migrated to the Cluster Manager Settings stored into the Database.
- CLUSTER\_TOKEN: Type string. Unique cluster identifier. The token is an encrypted key used to secure communication between the manager and the cluster. All nodes of a cluster and the manager must have the same token. Use 'grb rs token' command to generate a new token.
- CONSOLE\_TS: Type bool, use --console-ts to override on the command line. Add timestamps to console log messages.
- DB\_URI: Type string (default mongodb://127.0.0.1:27017). MongoDB connection string.
- HELMET: Type bool (default true). Enable Helmet secure HTTP headers request protection. If there is connectivity issue please disable Helmet request protection.
- HISTORY\_MAX\_AGE: Type int (default 7). Limit the job history to a number of days DEPRE-CATED. This property has been migrated to the Cluster Manager Settings stored into the Database.
- HTTP\_HEALTH\_SERVER: Type bool. Enable an additional HTTP server dedicated to processing health-check (/ping) requests. When using TLS, it may be useful to keep a simple HTTP for health checks.
- HTTP\_HEALTH\_SERVER\_PORT: Type int (default 9091). Indicates the port for the additional HTTP health-check server.
- IDLE\_CONN\_TIMEOUT: Type int (default 130). maximum amount of time an idle (keep-alive) connection will remain idle before closing itself. Zero means no limit.
- JWT\_EXPIRATION: Type int (default 480). Expiration of session tokens (in minutes) DEPRE-CATED. This property has been migrated to the Cluster Manager Settings stored into the Database.
- LOGFILE: Type string, use --logfile to override on the command line. Enable logging to a rotating log file.
- LOGFILE\_MAX\_AGE: Type int (default 5), use --logfile-max-age to override on the command line. Limit the rotating log file to a number of days.
- LOGFILE\_MAX\_SIZE: Type int (default 500), use --logfile-max-size to override on the command line. Limit the size of each file to a size in MB.

- MAX\_IDLE\_CONNS: Type int (default 200). Maximum number of connections in the idle connection pool.
- MAX\_IDLE\_CONNS\_PER\_HOST: Type int (default 32). Maximum idle (keep-alive) connections to keep per-host.
- NO\_CONSOLE: Type bool, use --no-console to override on the command line. Disable the console log.
- OBJECT\_NOT\_CLOSED\_MAX\_AGE: Type int (default 1). Limit the time an object must be closed before being deleted (hours) DEPRECATED. This property has been migrated to the Cluster Manager Settings stored into the Database.
- PORT: Type int, use --port to override on the command line. Port number for the REST API.
- SETTINGS\_CACHE\_AGE: Type int (default 5). Maximum age of settings information (seconds).
- SYSLOG: Type bool, use --syslog to override on the command line. Log to syslog or Windows event log.
- TLS: Type bool, use --tls to override on the command line. Enable TLS encryption protocol.
- TLS\_CERT: Type string, use --tlscert to override on the command line. Path to TLS certificate file. If not specified, a self-signed certificate will be generated.
- TLS\_CIPHERS: Type string, use --tls-ciphers to override on the command line. A comma-separated list of supported cipher policies or suites used for TLS secure communication. Use grb\_rsm ciphers to list the supported policies and ciphers for this release. If not specified, the Default Policy of secure cipher suites is used.
- TLS\_INSECURE: Type bool, use --tls-insecure to override on the command line. Enable TLS encryption protocol but skip certificate verification. This mode can be used with self-signed certificate so that data is encrypted.
- TLS\_KEY: Type string, use --tlskey to override on the command line. Path to TLS key file. If not specified, a key will be generated to self-sign a certificate.
- VERBOSE: Type bool, use --verbose to override on the command line. Enable verbose logging.

## Appendix E: grbcluster

#### Usage:

grbcluster --help Display usage

grbcluster command [flags] Execute a top-level command

grbcluster command --help Display help about a top-level command

grbcluster group command [flags] Execute a command from a group grbcluster group command --help Display help about a command

from a group

Flags can be set using --flag=value or the short form -f=value if defined. A boolean flag can be enabled using --flag or the short form -f if defined.

As a first step, the login command must be executed to set the connection parameters and save them into your client license file. You can list all the options by getting the help for this command:

```
grbcluster login --help
```

Some commands or group of commands may only be used with a Cluster Manager, and will be denoted with an asterisk (\*).

#### Command Groups:

apikey\* Manage API keys

batch\* Submit, list and manage batches

job Monitor and manage the optimization jobs

node Monitor and manage cluster nodes profile\* Display or manage your profile repo\* Manage the artifact repository

user\* Manage users

For each group, type 'grbcluster group --help' for more options.

#### Account Commands:

login Setup connection parameters
logout Clear out connection session

passwd\* Change password of the current user

#### Shortcut Commands:

batches\* List the active batches (same as 'batch list')
jobs List the active jobs (same as 'job list')
nodes List the cluster nodes (same as 'node list')

#### Global Flags:

--console-ts Add timestamps to console log messages

--help Display usage

-v, --verbose Enable verbose logging
--version Display version information

If a valid Gurobi license file is accessible at the predefined locations or using the variable GRB\_LICENSE\_FILE, the license file will provide default values for connection parameters (server, password, router etc). If the

license file references a Gurobi Instant Cloud pool, it will resolve the connection parameters of the pool. When using the login command, the connection parameters will be saved to this client license file.

grbcluster is compatible with standard proxy settings using environment variables HTTP\_PROXY and HTTPS\_PROXY. HTTPS\_PROXY takes precedence over HTTP\_PROXY for https requests. The values may be either a complete URL or a "host[:port]", in which case the "http" scheme is assumed.

## Appendix F: gurobi\_cl

#### Usage:

Gurobi parameters are documented in the Gurobi Reference Manual.

Flags can be set using --flag=value or the short form -f=value if defined. A boolean flag can be enabled using --flag or the short form -f if defined.

#### Flags:

-h, --help Display usage

--license Display license information

-t, --tokens List license tokens currently in use

-v, --version Display version information

#### Compute Server and Cluster Manager Flags:

--group=string Cluster group placement, overrides license file GROUP
--manager=string Cluster Manager URL, overrides license file CSMANAGER

-p, --password=string Password, overrides license file PASSWORD

(default "pass")

(default 0, min -100, max 100)

-r, --router=string Router URL, overrides license file property ROUTER

-s, --server=string Cluster representative node address, overrides license file COMPUTESERVER

--tls-insecure Skip TLS certificate verification,

overrides license file CSTLSINSECURE

--username=string Username for Cluster Manager authentication overrides license file USERNAME

#### Instant Cloud Flags:

--accessid=string Access ID, overrides license file CLOUDACCESSID
--secretkey=string Secret Key, overrides license file CLOUDKEY
--pool=string Pool name, overrides license file POOL

If a valid Gurobi license file is accessible at the predefined locations or using the variable GRB\_LICENSE\_FILE, the license file will provide default values for some connection parameters (server, password, router). If the license file references a Gurobi Instant Cloud pool, it will resolve the connection parameters of the pool.

The server URL can also specify the protocol and the port:

server.company.com:61000 Use HTTP on port 61000

 If you wish to get the status of your Compute Server cluster, list the nodes and the jobs, or check the status of your licenses, please use the grbccluster command line tool. To learn more about grbcluster, type the following command: grbcluster --help

gurobi\_cl is compatible with standard proxy settings using environment variables HTTP\_PROXY and HTTPS\_PROXY. HTTPS\_PROXY takes precedence over HTTP\_PROXY for https requests. The values may be either a complete URL or a "host[:port]", in which case the "http" scheme is assumed.

#### Examples:

Visit https://www.gurobi.com/documentation/9.5 for further details on how to use this program.

# Appendix G: Acknowledgement of 3rd Party Icons

The icons used in this document come from the Open Security Architecture.

## **Appendix H: Open Source Component Licenses**

In this section, we list the different open source components used in the remote services implementation. For each component, the reference indicates an URL to access the source code or a public NPM module name.

Component reference: github.com/Azure/azure-sdk-for-go

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Component reference: github.com/Azure/go-autorest/autorest

Apache License
Version 2.0, January 2004
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Component reference: github.com/Showmax/go-fqdn

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Component reference: github.com/docker/go-connections

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Component reference: github.com/go-ldap/ldap/v3

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Component reference: github.com/goddtriffin/helmet

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Component reference: github.com/gofrs/uuid

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 ${\tt Component\ reference:\ github.com/julienschmidt/httprouter}$ 

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Component reference: github.com/magiconair/properties

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Component reference: go.mongodb.org/mongo-driver

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Component reference: gopkg.in/natefinch/lumberjack.v2

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Component reference: react-dom

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