

# Chapter 13

## Randomized Algorithms



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# 13.3 Linearity of Expectation

## Expectation

Expectation. Given a discrete random variables X, its expectation E[X] is defined by:

 $E[X] = \sum_{j=0}^{\infty} j \Pr[X = j]$ 

Waiting for a first success. Coin is heads with probability p and tails with probability 1-p. How many independent flips X until first heads?

$$E[X] = \sum_{j=0}^{\infty} j \cdot \Pr[X = j] = \sum_{j=0}^{\infty} j (1-p)^{j-1} p = \frac{p}{1-p} \sum_{j=0}^{\infty} j (1-p)^{j} = \frac{p}{1-p} \cdot \frac{1-p}{p^{2}} = \frac{1}{p}$$

$$\downarrow \text{j-1 tails} \quad \text{1 head}$$

3

## Expectation: Two Properties

Useful property. If X is a 0/1 random variable, E[X] = Pr[X = 1].

Pf. 
$$E[X] = \sum_{j=0}^{\infty} j \cdot \Pr[X = j] = \sum_{j=0}^{1} j \cdot \Pr[X = j] = \Pr[X = 1]$$

not necessarily independent

Linearity of expectation. Given two random variables X and Y defined over the same probability space, E[X + Y] = E[X] + E[Y].

Decouples a complex calculation into simpler pieces.

## Guessing Cards

Game. Shuffle a deck of n cards; turn them over one at a time; try to guess each card.

Memoryless guessing. No psychic abilities; can't even remember what's been turned over already. Guess a card from full deck uniformly at random.

Claim. The expected number of correct guesses is 1.

Pf. (surprisingly effortless using linearity of expectation)

- Let  $X_i = 1$  if i<sup>th</sup> prediction is correct and 0 otherwise.
- Let  $X = number of correct guesses = X_1 + ... + X_n$ .
- $E[X_i] = Pr[X_i = 1] = 1/n$ .
- $E[X] = E[X_1] + ... + E[X_n] = 1/n + ... + 1/n = 1.$  ■

linearity of expectation

## Guessing Cards

Game. Shuffle a deck of n cards; turn them over one at a time; try to guess each card.

Guessing with memory. Guess a card uniformly at random from cards not yet seen.

Claim. The expected number of correct guesses is  $\Theta(\log n)$ . Pf.

- Let  $X_i = 1$  if i<sup>th</sup> prediction is correct and 0 otherwise.
- Let  $X = number of correct guesses = X_1 + ... + X_n$ .
- $E[X_i] = Pr[X_i = 1] = 1 / (n i 1).$
- $E[X] = E[X_1] + ... + E[X_n] = 1/n + ... + 1/2 + 1/1 = H(n)$ . | Integrity of expectation | In(n+1) < H(n) < 1 + In n

## Coupon Collector

Coupon collector. Each box of cereal contains a coupon. There are n different types of coupons. Assuming all boxes are equally likely to contain each coupon, how many boxes before you have  $\geq 1$  coupon of each type?

Claim. The expected number of steps is  $\Theta(n \log n)$ . Pf.

- Phase j = time between j and j+1 distinct coupons.
- Let  $X_j$  = number of steps you spend in phase j.
- Let X = number of steps in total =  $X_0 + X_1 + ... + X_{n-1}$ .

$$E[X] = \sum_{j=0}^{n-1} E[X_j] = \sum_{j=0}^{n-1} \frac{n}{n-j} = n \sum_{i=1}^{n} \frac{1}{i} = nH(n)$$

$$prob of success = (n-j)/n$$

## 13.4 MAX 3-SAT

## Maximum 3-Satisfiability

exactly 3 distinct literals per clause

MAX-35AT. Given 3-SAT formula, find a truth assignment that satisfies as many clauses as possible.

$$C_{1} = x_{2} \vee \overline{x_{3}} \vee \overline{x_{4}}$$

$$C_{2} = x_{2} \vee x_{3} \vee \overline{x_{4}}$$

$$C_{3} = \overline{x_{1}} \vee x_{2} \vee x_{4}$$

$$C_{4} = \overline{x_{1}} \vee \overline{x_{2}} \vee x_{3}$$

$$C_{5} = x_{1} \vee \overline{x_{2}} \vee \overline{x_{4}}$$

Remark. NP-hard search problem.

Simple idea. Flip a coin, and set each variable true with probability  $\frac{1}{2}$ , independently for each variable.

## Maximum 3-Satisfiability: Analysis

Claim. Given a 3-SAT formula with k clauses, the expected number of clauses satisfied by a random assignment is 7k/8.

- Pf. Consider random variable  $Z_j = \begin{cases} 1 & \text{if clause } C_j \text{ is satisfied} \\ 0 & \text{otherwise.} \end{cases}$ 
  - Let Z = weight of clauses satisfied by assignment  $Z_j$ .

$$E[Z] = \sum_{j=1}^{k} E[Z_j]$$
linearity of expectation 
$$= \sum_{j=1}^{k} \Pr[\text{clause } C_j \text{ is satisfied}]$$

$$= \frac{7}{8}k$$

#### The Probabilistic Method

Corollary. For any instance of 3-SAT, there exists a truth assignment that satisfies at least a 7/8 fraction of all clauses.

Pf. Random variable is at least its expectation some of the time. •

Probabilistic method. We showed the existence of a non-obvious property of 3-SAT by showing that a random construction produces it with positive probability!

## Maximum 3-Satisfiability: Analysis

Q. Can we turn this idea into a 7/8-approximation algorithm? In general, a random variable can almost always be below its mean.

Lemma. The probability that a random assignment satisfies  $\geq 7k/8$  clauses is at least 1/(8k).

Pf. Let  $p_j$  be probability that exactly j clauses are satisfied; let p be probability that  $\geq 7k/8$  clauses are satisfied.

$$\begin{array}{rcl} \frac{7}{8}k & = & E[Z] & = & \sum\limits_{j \geq 0} j \, p_j \\ \\ & = & \sum\limits_{j < 7k/8} j \, p_j \, + \, \sum\limits_{j \geq 7k/8} j \, p_j \\ \\ & \leq & \left(\frac{7k}{8} - \frac{1}{8}\right) \sum\limits_{j < 7k/8} p_j \, + \, k \sum\limits_{j \geq 7k/8} p_j \\ \\ & \leq & \left(\frac{7}{8}k - \frac{1}{8}\right) \cdot 1 \, + \, k \, p \end{array}$$

Rearranging terms yields  $p \ge 1 / (8k)$ .

## Maximum 3-Satisfiability: Analysis

Johnson's algorithm. Repeatedly generate random truth assignments until one of them satisfies  $\geq 7k/8$  clauses.

Theorem. Johnson's algorithm is a 7/8-approximation algorithm.

Pf. By previous lemma, each iteration succeeds with probability at least 1/(8k). By the waiting-time bound, the expected number of trials to find the satisfying assignment is at most 8k.

## Maximum Satisfiability

#### Extensions.

- Allow one, two, or more literals per clause.
- Find max weighted set of satisfied clauses.

Theorem. [Asano-Williamson 2000] There exists a 0.784-approximation algorithm for MAX-SAT.

Theorem. [Karloff-Zwick 1997, Zwick+computer 2002] There exists a 7/8-approximation algorithm for version of MAX-3SAT where each clause has at most 3 literals.

Theorem. [Håstad 1997] Unless P = NP, no  $\rho$ -approximation algorithm for MAX-3SAT (and hence MAX-SAT) for any  $\rho$  > 7/8.

very unlikely to improve over simple randomized algorithm for MAX-3SAT  $\,$ 

## Monte Carlo vs. Las Vegas Algorithms

Monte Carlo algorithm. Guaranteed to run in poly-time, likely to find correct answer.

Ex: Contraction algorithm for global min cut.

Las Vegas algorithm. Guaranteed to find correct answer, likely to run in poly-time.

Ex: Randomized quicksort, Johnson's MAX-3SAT algorithm.

stop algorithm after a certain point

Remark. Can always convert a Las Vegas algorithm into Monte Carlo, but no known method to convert the other way.

## 13.9 Chernoff Bounds

## Chernoff Bounds (above mean)

Theorem. Suppose  $X_1$ , ...,  $X_n$  are independent 0-1 random variables. Let  $X = X_1 + ... + X_n$ . Then for any  $\mu \ge E[X]$  and for any  $\delta > 0$ , we have

$$\Pr[X > (1+\delta)\mu] < \left[\frac{e^{\delta}}{(1+\delta)^{1+\delta}}\right]^{\mu}$$

sum of independent 0-1 random variables is tightly centered on the mean

- Pf. We apply a number of simple transformations.
  - For any t > 0,

$$\Pr[X > (1+\delta)\mu] = \Pr\left[e^{tX} > e^{t(1+\delta)\mu}\right] \leq e^{-t(1+\delta)\mu} \cdot E[e^{tX}]$$

$$\uparrow \qquad \qquad \uparrow$$

$$f(x) = e^{tX} \text{ is monotone in } x \qquad \qquad \text{Markov's inequality: } \Pr[X > a] \leq E[X] / a$$

## Chernoff Bounds (above mean)

### Pf. (cont)

Let  $p_i = Pr[X_i = 1]$ . Then,

$$E[e^{tX_i}] = p_i e^t + (1-p_i)e^0 = 1 + p_i(e^t - 1) \leq e^{p_i(e^t - 1)}$$

$$\uparrow$$
for any  $\alpha \geq 0$ ,  $1 + \alpha \leq e^{\alpha}$ 

Combining everything:

$$\Pr[X > (1+\delta)\mu] \quad \leq e^{-t(1+\delta)\mu} \prod_i E[e^{tX_i}] \leq e^{-t(1+\delta)\mu} \prod_i e^{p_i(e^t-1)} \leq e^{-t(1+\delta)\mu} e^{\mu(e^t-1)}$$

$$\uparrow \qquad \qquad \uparrow \qquad \qquad \uparrow$$

$$\text{previous slide} \qquad \text{inequality above} \qquad \qquad \Sigma_i \text{ p}_i = \text{E[X]} \leq \mu$$

■ Finally, choose  $t = \ln(1 + \delta)$ . ■

## Chernoff Bounds (below mean)

Theorem. Suppose  $X_1$ , ...,  $X_n$  are independent 0-1 random variables. Let  $X = X_1 + ... + X_n$ . Then for any  $\mu \le E[X]$  and for any  $0 < \delta < 1$ , we have

$$\Pr[X < (1-\delta)\mu] < e^{-\delta^2 \mu/2}$$

Pf idea. Similar.

Remark. Not quite symmetric since only makes sense to consider  $\delta < 1$ .

# 13.10 Load Balancing

## Load Balancing

Load balancing. System in which m jobs arrive in a stream and need to be processed immediately on n identical processors. Find an assignment that balances the workload across processors.

Centralized controller. Assign jobs in round-robin manner. Each processor receives at most \[ m/n \] jobs.

Decentralized controller. Assign jobs to processors uniformly at random. How likely is it that some processor is assigned "too many" jobs?

## Load Balancing

### Analysis.

- Let  $X_i$  = number of jobs assigned to processor i.
- Let  $Y_{ij} = 1$  if job j assigned to processor i, and 0 otherwise.
- We have  $E[Y_{ij}] = 1/n$
- Thus,  $X_i = \sum_j Y_{i,j}$ , and  $\mu = E[X_i] = 1$ .
- Applying Chernoff bounds with  $\delta$  = c 1 yields  $\Pr[X_i > c] < \frac{e^{c-1}}{c^c}$
- Let  $\gamma(n)$  be number x such that  $x^x = n$ , and choose  $c = e \gamma(n)$ .

$$\Pr[X_i > c] < \frac{e^{c-1}}{c^c} < \left(\frac{e}{c}\right)^c = \left(\frac{1}{\gamma(n)}\right)^{e\gamma(n)} < \left(\frac{1}{\gamma(n)}\right)^{2\gamma(n)} = \frac{1}{n^2}$$

• Union bound  $\Rightarrow$  with probability  $\geq 1$  - 1/n no processor receives more than e  $\gamma(n) = \Theta(\log n / \log \log n)$  jobs.

Fact: this bound is asymptotically tight: with high probability, some processor receives  $\Theta(\log n / \log \log n)$ 

## Load Balancing: Many Jobs

Theorem. Suppose the number of jobs m = 16n ln n. Then on average, each of the n processors handles  $\mu$  = 16 ln n jobs. With high probability every processor will have between half and twice the average load.

#### Pf.

- Let  $X_i$ ,  $Y_{ij}$  be as before.
- Applying Chernoff bounds with  $\delta$  = 1 yields

$$\Pr[X_i > 2\mu] < \left(\frac{e}{4}\right)^{16n\ln n} < \left(\frac{1}{e}\right)^{\ln n} = \frac{1}{n^2} \qquad \Pr[X_i < \frac{1}{2}\mu] < e^{-\frac{1}{2}\left(\frac{1}{2}\right)^2(16n\ln n)} = \frac{1}{n^2}$$

■ Union bound  $\Rightarrow$  every processor has load between half and twice the average with probability  $\geq 1$  - 2/n. ■