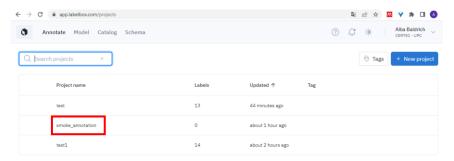


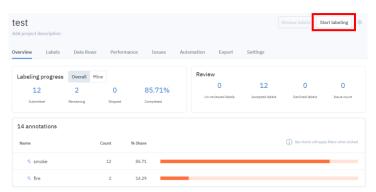
Labelbox instructions for image annotation

Criteria to have into account:

- Try to avoid objects in front, and fire as much as possible.
- Annotate multiple instances of smoke, if there's the case, in one image (main body).
- 1. Once you have received the invitation mail and joined on the Labelbox group, enter to the corresponding project (in this example "test" but we will be working on the "smoke annotation").



2. This is the main page of the Labelbox app, in the labelling progress box it can be seen the labels already done and the ones missing for the overall Project, and also for each annotator. To start labelling just click in the "Start labelling" button.



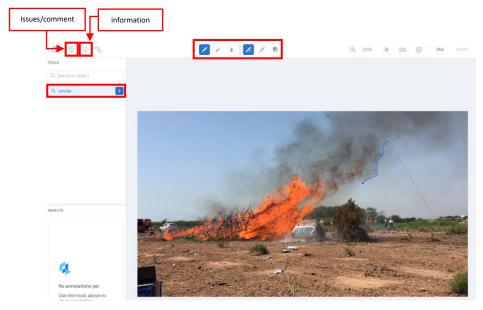
- 3. This is the labelling editor, to create a mask
 - a. To create a mask, click in the label "smoke", and with the pen draw the mask around the smoke. You can do it by free hand (keep permanent click on the mouse to draw) or by joining different points with lines (click on each point)
 - b. To zoom in \rightarrow Z + right click on mouse or with the mouse scroll.
 - c. To zoom out \rightarrow Alt + Z + right click on mouse or with the mouse scroll.
 - d. If there is any issue, problem or comments regarding the image labelling, click on the "Issues" button , write down the comments and "create issue".
 - e. There's also an information file available on

 button.

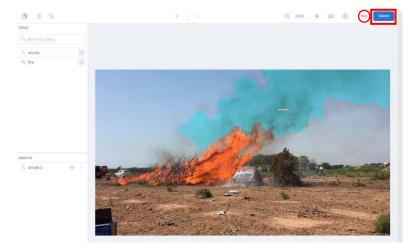
Labelbox instructions for image annotation

Created on October 2022

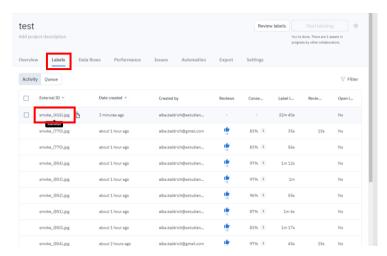




4. Once the labelling is completed, click submit. In the other hand, if for any reason the image cannot be labelled, click skip.



5. If afterwards there's a need to change any label, go to the "Labels" page and click on the file name to change.

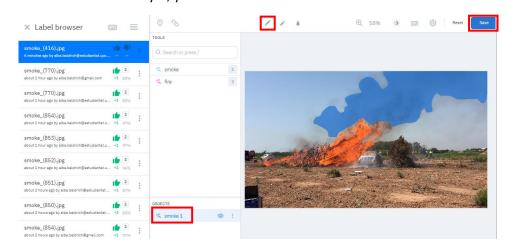


Labelbox instructions for image annotation

Created on October 2022



6. You are now again on the Label editor (instructions in point 3), remember that to edit the existing label, you have to click the object to edit it before ("smoke1" in this example) then click the pen and modify it, if not it will be created on a new object label. Once it's modify it, you need to save it.



If there's any question or problem just contact the responsible of the annotation process or write it down on the "Issues" comments (point 3 - d).

Thanks for your support!