

Aegis of Courage

Advanced Move



block

Conjure a Glimmer of Hope into play.

Alter Fate

Advanced Move



On reveal: Name a card your opponent revealed this turn. Restart the turn, except that they can't play the named card this turn, and Alter Fate is banished.



Blinding Flare



Advanced Move



Your attacks this turn can't be blocked.

attack 2



Celestial Starfire



Advanced Move



attack 6

Devouring Frost

Advanced Move



block all attacks for the rest of the turn.

When I block a move card, banish that card.

Humiliate

Advanced Move



attack 0

If your opponent is blocking, they must block my attack if able. When they do, score two points.

Lightning Daggers

Advanced Move - Sequence



1. attack 1
2. You get an additional action this turn.

Mask of the Mimic

Advanced Move



On reveal: Name a move card your opponent played last turn. I become a copy of that card until I leave play.



Morbid Experiment

Advanced Move



Conjure a Skeletal Minion into play.

Conjure a Chronotech Augment
attached to one of your sequences.

Pact of the Blade

Advanced Move



Banish a move card from your hand. If you do: **attack 3**



Portal Mischief

Advanced Move



Conjure an Assassin's Focus into play.

The match lasts one turn longer.

block

Recurring Nightmares

Advanced Move



attack 0

attack 0

If at least one of my attacks hit, name a card. Your opponent can't play that card next turn.

If both attacks hit, they can't play that card for the rest of the match.

Runic Attunement

Advanced Move



Charge one of your items.

Gain an inspiration.



Sleep Song

Advanced Move



On reveal: Choose a card your opponent is revealing. Banish that card. They do not play it.

Unbound Potential

Advanced Move



Invoke.

Invoke.

Wreath of Crows

Advanced Move - Permanent



Your moves cost ☐ less to play.