



Bloodthirsty Axe



Attack



I get +2 attack power if you are being attacked.

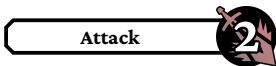
Battle Rage

Permanent



At the start of each turn, if your opponent has scored at least two points you may play an additional action this turn.

Rite of Scars




I attack you, not your opponent.

(You are both attacking and being attacked, and your opponent scores the points.)

Gain  .



6

+1 attack power; +1 .

Pillage



Banish a card your opponent played this turn.



... and another one of your opponent's cards of their choice.




Retribution



Attack




I get +1 attack power for each two points your opponent has scored this match.

I can't be blocked unless your opponent pays .



4

Your opponent must pay  instead.



Bind in Thorns



Attack

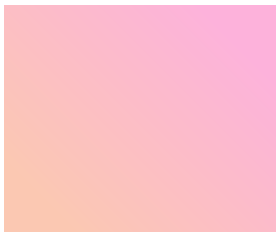


Block an attack.





Insatiable Flame



Attack



I **burn** your opponent when I hit.
(This can help you set them ablaze)

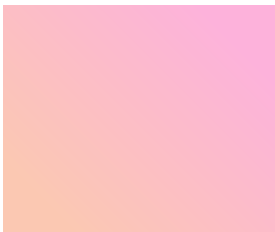


5

+1 attack power.



Set Ablaze



I cost no resources once your opponent has been **burned** twice.

Attack



I can't be blocked.



Oneshot: Banish after use.

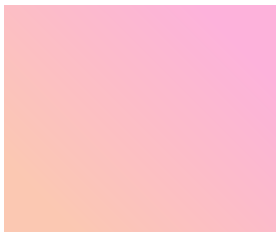


7

Costs   less to cast.

Inferno Circle

Sequence



If your opponent attacked this turn, I **burn** them.

If your opponent attacked this turn, I **burn** them.

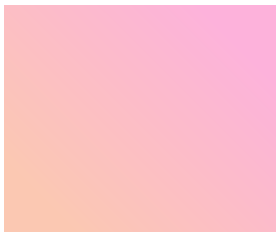


4

Repeats the same effect for a third turn.

Kindled Flame

Innate Permanent



Innate – Play before the match starts.

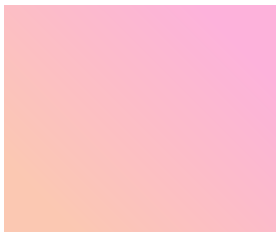
When your opponent is **burned** for the third time play Set Ablaze immediately as a special action. If it is forgotten, recall it first.



Your opponent only needs to be burned twice instead of three times.

Pyre Offering

Sequence



Banish a non-Fireheart card from your hand to recall Consumed by Flame.

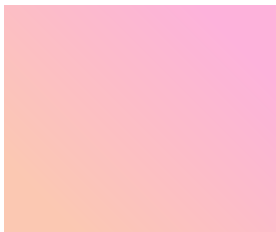
You may play an additional action.



Oneshot: Banish after use.

Consumed by Flame

Forgotten



This card begins the match forgotten and is recalled by Pyre Offering

Consumed by Flame is a copy of the card that was banished by Pyre Offering, except that it **burns** your opponent when it hits and when it blocks their attacks.