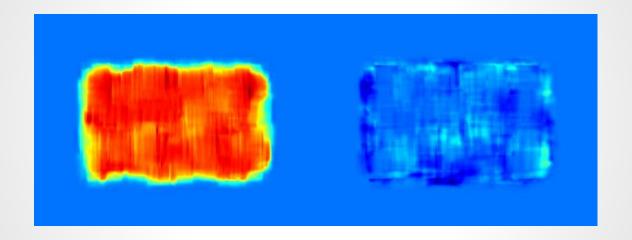
# Computer Vision Spring 2017 Problem Set #6

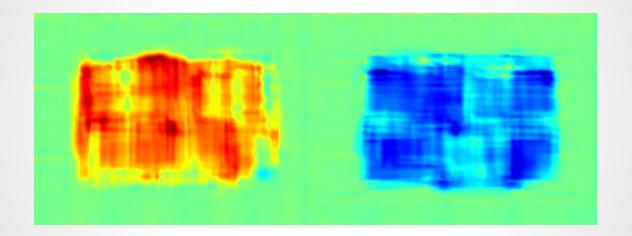
Yonathan Lim yonathan@gatech.edu

#### 1a: Base Shift0 and ShiftR2



Base Shift0 and ShiftR2 pair image - ps6-1-a-1.png

## 1a: Base Shift0 and ShiftR5U5 (cont.)

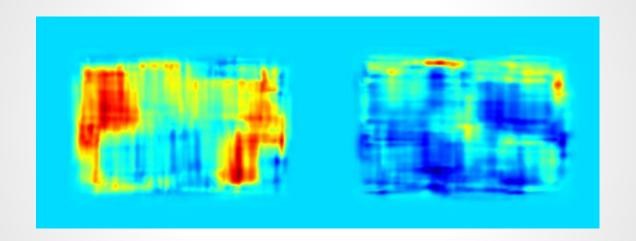


Base Shift0 and ShiftR5U5 pair image - ps6-1-a-2.png

#### 1a: Text Response (cont.)

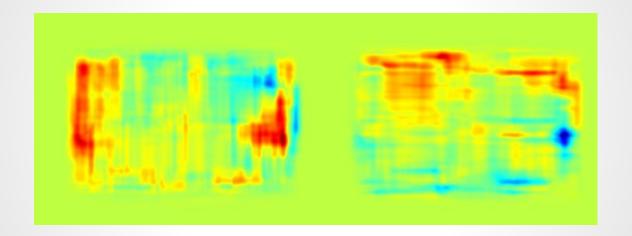
- Describe your results. Did you blur the images? If so, by how much?
  - Since the shift is relatively small, the method optic\_flow\_LK is able to detect the movement.
  - For ShiftR5U5, I blurred the base image ShiftO using uniform 7x7 kernel

#### 1b: Base Shift0 and ShiftR10



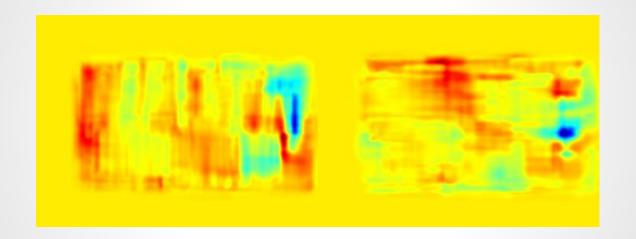
Base Shift0 and ShiftR10 pair image - ps6-1-b-1.png

#### 1b: Base Shift0 and ShiftR20 (cont.)



Base Shift0 and ShiftR20 pair image - ps6-1-b-2.png

#### 1b: Base Shift0 and ShiftR40 (cont.)

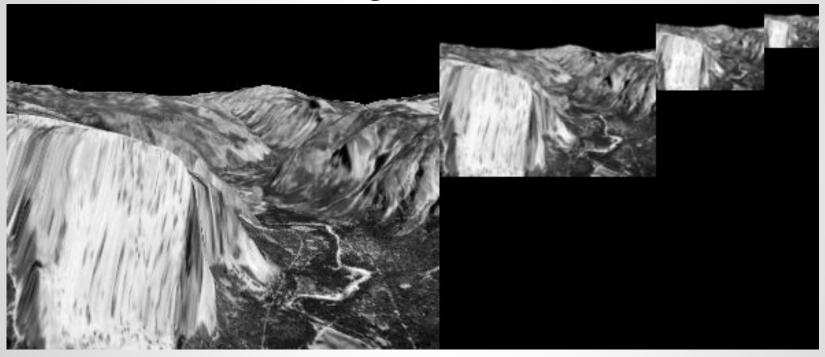


Base Shift0 and ShiftR40 pair image - ps6-1-b-3.png

#### 1b: Text Response (cont.)

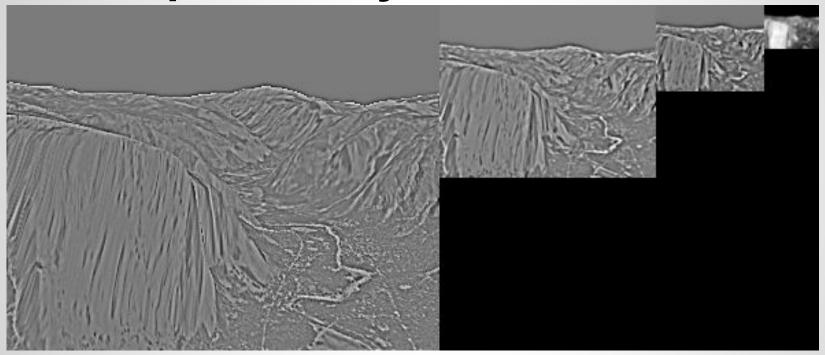
- Describe your results. Using the same amount of blurring in 1a, did this still work? Do your results fall apart on any of the pairs?
  - The results do not look as good as 1a. Using the same blurring in 1a did not work. The results fall apart on the ShiftR20 and ShiftR40. I suspect this is because the distance is to far and the LK failed.

## 2a: Gaussian Pyramid



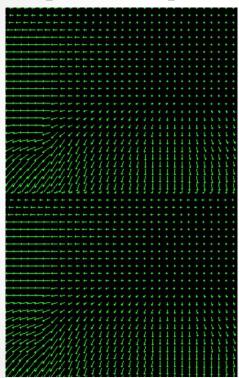
Gaussian Pyramid Image - ps6-2-a-1.png

# 2b: Laplacian Pyramid



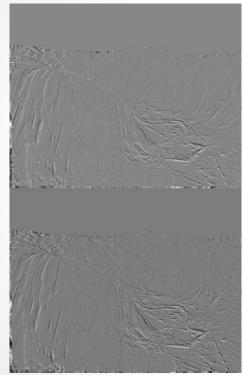
Laplacian Pyramid Image - ps6-2-b-1.png

#### 3a: DataSeq1 displacements



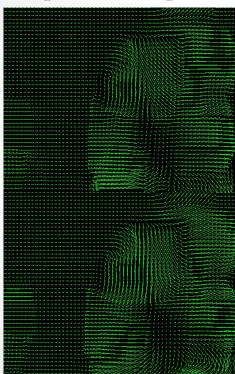
DataSeq1 displacement image - ps6-3-a-1.png

#### 3a: DataSeq1 Difference (cont.)



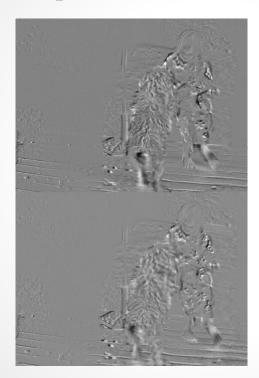
DataSeq1 difference image - ps6-3-a-2.png

#### 3a: DataSeq2 displacements (cont.)



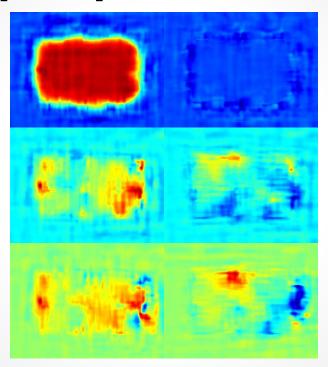
DataSeq2 displacement image - ps6-3-a-3.png

#### 3a: DataSeq2 Difference (cont.)



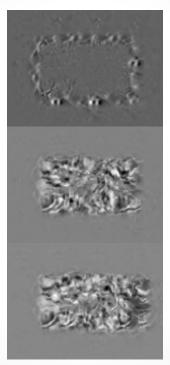
DataSeq2 difference image - ps6-3-a-4.png

## 4a: TestSeq displacements



TestSeq displacement image - ps6-4-a-1.png

#### 4a: TestSeq difference (cont.)



TestSeq1 difference image - ps6-4-a-2.png

## 4b: DataSeq1 displacements



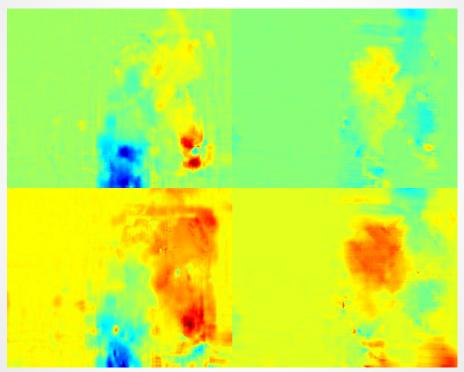
DataSeq1 displacement image - ps6-4-b-1.png

# 4b: DataSeq1 difference (cont.)



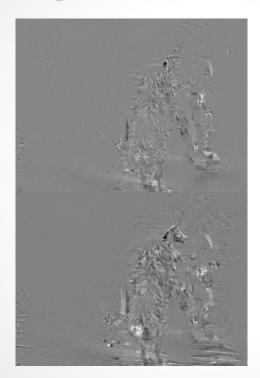
DataSeq1 difference image - ps6-4-b-2.png

#### 4c: DataSeq2 displacements



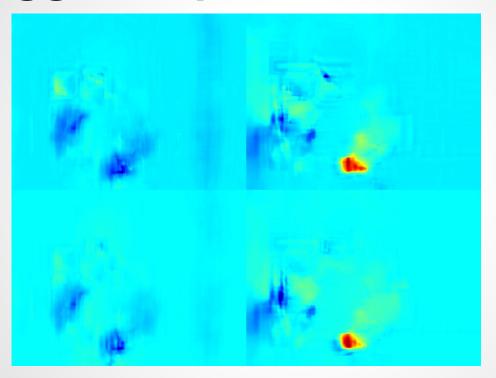
DataSeq2 displacement image - ps6-4-c-1.png

#### 4c: DataSeq2 difference (cont.)



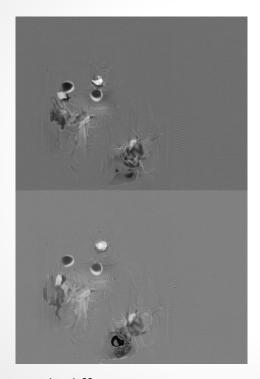
DataSeq2 difference image - ps6-4-c-2.png

#### 5a: Juggle displacement CHALLENGE



Juggle displacement image - ps6-5-a-1.png

#### 5a: Juggle Difference (cont.)



Juggle difference image - ps6-5-a-2.png

#### 5a: Text response (cont.)

- Describe your results. What did you do to get these results?
  - The results showed that the balls and hands were moving farthest distance. Although the shirt did not move as much, there was a shadow reflection of the ball.
  - For this result, I did not blur the original image. For the LK, I use uniform kernel 25x25.