Software Security

Program Analysis Techniques (4)
Fuzzy Testing (Fuzzing)

Guosheng Xu, guoshengxu@bupt.edu.cn

Outline

- Techniques used in Security Analysis
- Basic Program Analysis
 - Control flow analysis
 - Data flow analysis
- Taint Analysis
- Symbolic execution
- Fuzzing

Fuzzing

Definition of fuzzing (source Wikipedia):

Fuzzing or fuzz testing is an automated software testing technique that involves providing invalid, unexpected, or random data as inputs to a computer program. The program is then monitored for exceptions such as crashes, or failing built-in code assertions or for finding potential memory leaks.

Why do we need Fuzzing?

Microsoft Security Development Lifecycle (SDL) Process

1. TRAINING	2. REQUIREMENTS	3. DESIGN	> 1. IMPLEMENTATION	5. VERIFICATION	6. RELEASE	7. RESPONSE
Core Security Training	Establish Security Requirements	5. Establish Design Requirements	8. Use Approved Tools	11. Perform Dynamic Analysis	14. Create an Incident Response Plan	Execute Incident Response Plan
	3. Create Quality Gates/Bug Bars	6. Perform Attack Surface Analysis/ Reduction	9. Deprecate Unsafe Functions	12. Perform Fuzz Testing	15, Conduct Final Security Review	
	Perform Security and Privacy Risk Assessments	7. Use Threat Modeling	10. Perform Stati Analysis	13. Conduct Attack Surface Review	16. Certify Release and Archive	

I also recommend fuzzing during implementation

Example: You finished a complex task and you are not sure if it behaves correctly and is secure

→ Start a fuzzer over night / the weekend → Check corpus

Why do we need Fuzzing?

SDL Phase 4 Security Requirements

Where input to file parsing code could have crossed a trust boundary, file fuzzing must be performed on that code. [...]

 An Optimized set of templates must be used. Template optimization is based on the maximum amount of code coverage of the parser with the minimum number of templates. Optimized templates have been shown to double fuzzing effectiveness in studies. A minimum of 500,000 iterations, and have fuzzed at least 250,000 iterations since the last bug found/fixed that meets the SDL Bug Bar.

Source: https://msdn.microsoft.com/en-us/library/windows/desktop/cc307418.aspx

Odays Are a Hacker Obsession

- An Oday is a vulnerability that's not publicly known
- Modern Odays often combine multiple attack vectors & vulnerabilities into one exploit
 - Many of these are used only once on high value targets
- Oday statistics
 - Often open for months, sometimes years

Market for Odays

Sell for \$10K-1M

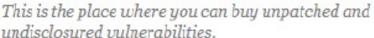






Oday Market











How to Find a Oday?

- Manual audit
- (semi)automated techniques/tools
 - E.g, Program Analysis
 - Fuzzy testing (focus of this lecture)

Solution 1: Code Auditing

iOS和OS X中的SSL/TLS 重大安全漏洞

```
if ((err = SSLFreeBuffer(&hashCtx)) != 0)
    goto fail;
if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
   goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
   goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
    goto fail;
    goto fail;
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
    goto fail;
```

Solution 2: Static Analysis (on binary)

Reverse Engineering (e.g., IDA)

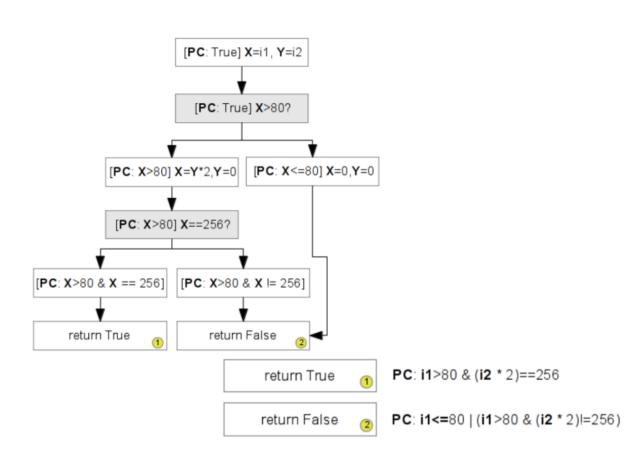
Problem: Too Complex (e.g., browser)

Two Popular Directions

- Symbolic Execution (also static)
- Fuzzing (dynamic)

Symbolic Execution

```
int foo(int i1, int i2)
    int x = i1;
    int y = i2;
    if (x > 80){
        x = y * 2;
        y = 0;
        if (x == 256)
            return True;
    else{
        x = 0;
        y = 0;
    /* ... */
    return False;
```



Problem: State Explosion

- Too many path to explore
- Too huge state space (e.g., browser? OS?)
- Solving constraints is a hard problem

Today's Topic: Fuzzing

- Two key ideas
 - Reachability is given (since we are executing!)
 - Focus on quickly exploring the path/state
 - How? mutating inputs
 - How well? e.g., coverage

Example: How well fuzzing can explore all paths?

```
int foo(int i1, int i2)
    int x = i1;
    int y = i2;
    if (x > 80){
        x = y * 2;
        y = 0;
        if (x == 256)
            return True;
    }
    else{
        X = 0;
        y = 0;
    /* ... */
    return False;
```

Game Changing Fact: Speed

- In this example
 - Symbolic Execution explores/checks just two conditions
 - Fuzzing requires 256 times (by scanning values from 0 to 256)
- But what if fuzzer is an order of magnitude faster (say, 10K times)?

Fuzzing is really bad at exploring paths

```
x = int(input())
if x > 10:
    if x < 100:
        print "You win!"
    else:
        print "You lose!"
else:
    print "You lose!"</pre>
```

```
Let's fuzz it!
   1 \Rightarrow "You lose!"
   593 ⇒ "You lose!"
   183 ⇒ "You lose!"
   4 \Rightarrow "You lose!"
   498 ⇒ "You lose!"
   48 ⇒ "You win!"
```

Fuzzing is really bad at exploring paths

```
x = int(input())
if x > 10:
    if x^2 == 152399025:
        print "You win!"
    else:
        print "You lose!"
else:
    print "You lose!"
```

```
Let's fuzz it!
   1 \Rightarrow "You lose!"
   593 ⇒ "You lose!"
   183 ⇒ "You lose!"
   4 \Rightarrow "You lose!"
   498 ⇒ "You lose!"
   42 ⇒ "You lose!"
   3 ⇒ "You lose!"
   57 ⇒ "You lose!"
```

Fuzzing vs. Symbolic Execution

Fuzzing

- Good at finding solutions for general conditions
- Bad at finding solutions for specific conditions

Symbolic Execution

- Good at finding solutions for specific conditions
- Spends too much time iterating over general conditions

Fuzzing vs. Symbolic Execution

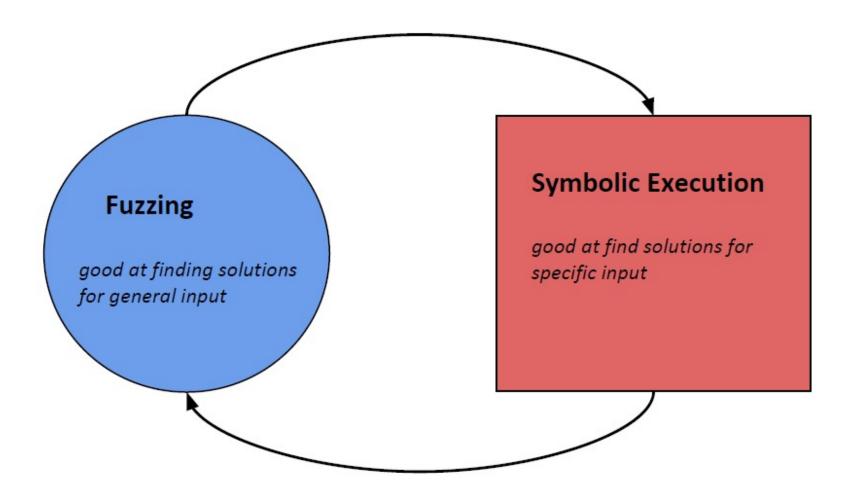
```
x = input()
def recurse(x, depth):
  if depth == 2000
    return 0
 else {
    r = 0:
    if x[depth] == "B":
      r = 1
    return r + recurse(x
[depth], depth)
if recurse(x, 0) == 1:
 print "You win!"
```

```
x = int(input())
if x >= 10:
    if x^2 == 152399025:
        print "You win!"
    else:
         print "You lose!"
else:
    print "You lose!"
```

Fuzzing Wins

Symbolic Execution Wins

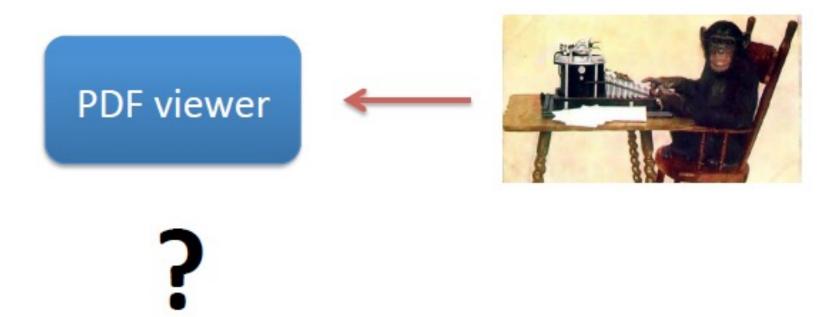
Fuzzing vs. Symbolic Execution



Importance of High-quality Corpus

- In fact, fuzzing is really bad at exploring paths
 - e.g., if (a == 0xdeadbeef)
- So, paths should be (or mostly) given by corpus (sample inputs)
 - e.g., pdf files utilizing full features
 - but, not too many! (do not compromise your performance)
- A fuzzer will trigger the exploitable state
 - e.g., len in malloc()

Finding bugs in a PDF viewer

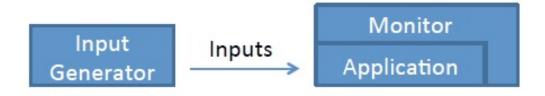


Black-box Fuzzy Testing

- Given a program, simply feed it random inputs, see whether it crashes
- Advantage: really easy
- Disadvantage: inefficient
 - Input often requires structures, random inputs are likely to be malformed
 - Inputs that would trigger a crash is a very small fraction, probability of getting lucky may be very low

Fuzzing

- Automatically generate test cases
- Many slightly anomalous test cases are input into a target
- Application is monitored for errors
- Inputs are generally either file based (.pdf, .png, .wav, .mpg)
- Or network based...
 - http, SNMP, SOAP



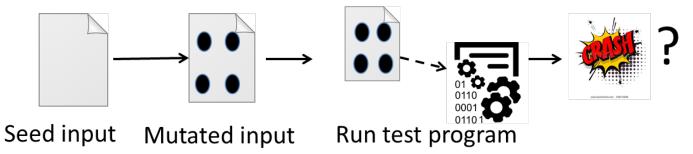


Regression VS. Fuzzing

	Regression	Fuzzing	
Definition	Run program on many normal inputs, look for badness.	Run program on many abnormal inputs, look for badness.	
Goals	Prevent normal users from encountering errors (e.g. assertion failures are bad).	Prevent attackers from encountering exploitable errors (e.g. assertion failures are often ok).	

Mutation-based Fuzzing/基于变异的模糊测试

- Take a well-formed input, randomly perturb (flipping bit, etc.) 取一个格式良好的输入,随机扰动(翻转位等)
- Little or no knowledge of the structure of the inputs is assumed
- Anomalies are added to existing valid inputs
 - Anomalies may be completely random or follow some heuristics (e.g., remove NULL, shift character forward)
- **Examples: ZZUF,** Taof, GPF, ProxyFuzz, FileFuzz, Filep, etc.



For example, ZZUF

http://www.freebuf.com/news/83737.html

convert example.png example.gif convert example.png example.xwd convert example.png example.tga

```
for i in {1000..3000}; do for f in example.*; do zzuf -r 0.01 - s $i < "$f" > "$i-$f"; done; done
```

从example中创建出大量的畸形文件

Example: fuzzing a PDF viewer

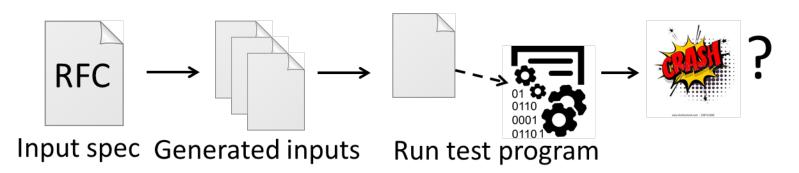
- **■** Google for .pdf (about 1 billion results)
- Crawl pages to build a corpus
- Use fuzzing tool (or script)
 - Collect seed PDF files
 - Mutate that file
 - Feed it to the program
 - Record if it crashed (and input that crashed it)

Mutation-based fuzzing

- Super easy to setup and automate
- Little or no file format knowledge is required
- Limited by initial corpus
- May fail for protocols with checksums, those which depend on challenge

Generation-Based Fuzzing

- Test cases are generated from some description of the input format (e.g., documentation)
 - Using specified protocols/file format info
- Anomalies are added to each possible spot in the inputs
- Knowledge of protocol should give better results than random fuzzing



Generation-Based Fuzzing

```
//png.spk
//author: Charlie Miller
// Header - fixed.
s binary("89504E470D0A1A0A");
// IHDRChunk
s binary block size word bigendian ("IHDR"); //size of data field
s block start("IHDRcrc");
           s string("IHDR"); // type
           s block start("IHDR");
// The following becomes s int variable for variable stuff
// 1=BINARYBIGENDIAN, 3=ONEBYE
                      s push int (0x1a, 1); // Width
                      s_push_int(0x14, 1);
s_push_int(0x14, 1);
// Height
s_push_int(0x8, 3);
// Bit Depth - should be 1,2,4,8,16, base
s_push_int(0x3, 3);
// ColorType - should be 0,2,3,4,6
s_binary("00 00");
// Compression || Filter - shall be 00 00
s_push_int(0x0, 3);
// Interlace - should be 0,1
           s block end("IHDR");
s binary block crc word littleendian ("IHDRcrc"); // crc of type and data
s block end("IHDRcrc");
```

Sample PNG spec

Mutation-based vs. Generation-based

Mutation-based fuzzer

- Pros: Easy to set up and automate, little to no knowledge of input format required
- Cons: Limited by initial corpus, may fall for protocols with checksums and other hard checks

Generation-based fuzzers

- Pros: Completeness, can deal with complex dependncies (e.g, checksum)
- Cons: writing generators is hard, performance depends on the quality of the spec

How much fuzzing is enough?

- Mutation-based fuzzers may generate an infinite number of test cases.
 - When has the fuzzer run long enough?
- Generation-based fuzzers may generate a finite number of test cases.
 - What happens when they're all run and no bugs are found?

Code Coverage

- Some of the answers to these questions lie in code coverage
- Code coverage is a metric that can be used to determine how much code has been executed.
- Data can be obtained using a variety of profiling tools. e.g. gcov, lcov

e.g., gcov, lcov

LCOV - code coverage report

```
        Current view:
        top level - hello - test.c (source / functions)
        Hit
        Total
        Coverage

        Test:
        main_test.info
        Lines:
        7
        9
        77.8 %

        Date:
        2017-10-22
        Functions:
        1
        1
        100.0 %
```

```
Line data Source code
         : #include <stdio.h>
        1: void test(int count)
               int i;
        10:
                for (i = 1; i < count; i++)
                     if (i % 3 == 0)
                          printf ("%d is divisible by 3\n", i);
        3:
10
        9:
                     if (i % 11 == 0)
                           printf ("%d is divisible by 11\n", i);
                     If (1 % 13 == 0)
                           printf ("%d is divisible by 13\n", i);
15
        1:}
```

Generated by: LCOV version 1.10

http://blog.csdn.net/gatieme

Line coverage

- Line/Statement coverage: Measures how many lines of source code have been executed.
- For the code on the right, how many test cases (values of pair (a,b)) needed for full(100%) line coverage?

Branch coverage

- Branch coverage: Measures how many branches in code have been taken (conditional jmps)
- For the code on the right, how many test cases needed for full branch coverage?

```
if(a > 2)
a = 2;
if(b > 2)
b = 2;
```

Path Coverage

Path coverage:Measures how many paths have been taken

For the code on the right, how many test cases needed for full path coverage?

Example

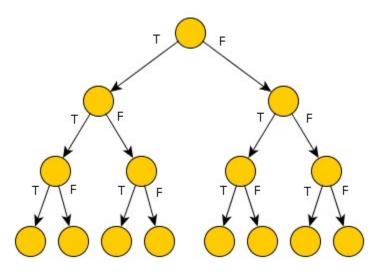
```
public int
returnInput(int input,
boolean condition1,
boolean condition2,
boolean condition3) {
  int x = input;
  int y = 0;
  if (condition1)
    x++;
  if (condition2)
    x--;
  if (condition3)
    y=x;
  return y;
```

(x, true, true) - 100% statement covered

In order to cover 100% of branches we would need to add following test case: (x, false, false, false)

Example

Path Coverage



```
there are 8 separate paths:
```

t -t -t - covered with testcase 1

f -f -f - covered with testcase 2

Benefits of Code coverage

- Can answer the following questions
 - How good is an initial file?
 - Am I getting stuck somewhere? 我会卡在某个地方吗?
 if (packet[0x10] < 7) { //hot path
 } else { //cold path }</pre>
 - How good is fuzzer X vs. fuzzer Y
 - Am I getting benefits by running multiple fuzzers?

Problems of code coverage

■ For:

```
mySafeCopy(char *dst, char* src) {
  if(dst && src)
    strcpy(dst, src);
}
```

- Does full line coverage guarantee finding the bug?
- Does full branch coverage guarantee finding the bug?

Coverage-guided gray-box fuzzing

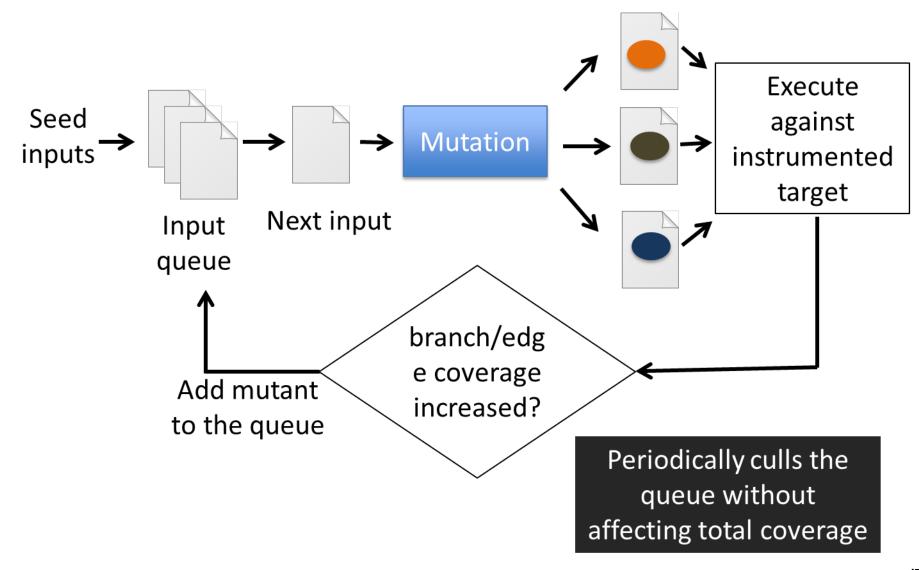
Special type of mutation-based fuzzing

- Run mutated inputs on instrumented program and measure code coverage
- Search for mutants that result in coverage increase
- Often use genetic/遗传 algorithms, i.e., try random mutations on test corpus and only add mutants to the corpus if coverage increases
- Examples: AFL, libfuzzer

American Fuzzy Lop (AFL)

- American fuzzy lop is a security-oriented fuzzer that employs a novel type of compile-time instrumentation and genetic algorithms to automatically discover clean, interesting test cases that trigger new internal states in the targeted binary.
- This substantially improve the functional coverage for the fuzzed code. The compact synthesized corpora produced by a tool are also useful for seeding other, more labor-or resource-intensive testing regimes down the road.

American Fuzzy Lop (AFL)



AFL - Example

```
void test(char *buf)
    int n = 0;
    if(buf[0] == 'b') n++;
    if(buf[1] == 'a') n++;
    if(buf[2] == 'd') n++;
    if(buf[3] == '!') n++;
    if(n == 4) {
        crash();
```

Very hard to trigger the crash!
Millions of times!

AFL - Example

```
#include <stdio.h>
#include <stdlib.h>
#include <signal.h>
void test (char *buf) {
   int n = 0;
   if(buf[0] == 'b') n++;
   if(buf[1] == 'a') n++;
   if(buf[2] == 'd') n++;
   if(buf[3] == '!') n++;
   if(n == 4) {
        raise(SIGSEGV);
int main(int argc, char *argv[]) {
    char buf[5];
   FILE* input = NULL;
   input = fopen(argv[1], "r");
   if (input != 0) {
       fscanf(input, "%4c", &buf);
       test(buf);
        fclose(my file):
   return 0;
```

./afl-gcc crasher.c -o crash

mkdir testcase echo 'test' > testcase/file

./afl-fuzz -i testcase -o output/ ./crash @@

Further Reading Materials

```
AFL,
http://lcamtuf.coredump.cx/afl/
Try it yourself!
http://lcamtuf.coredump.cx/afl/RE
ADME.txt
Fuzzing: The State of the Art
www.dtic.mil/dtic/tr/fulltext/u2/a5
58209.pdf
```