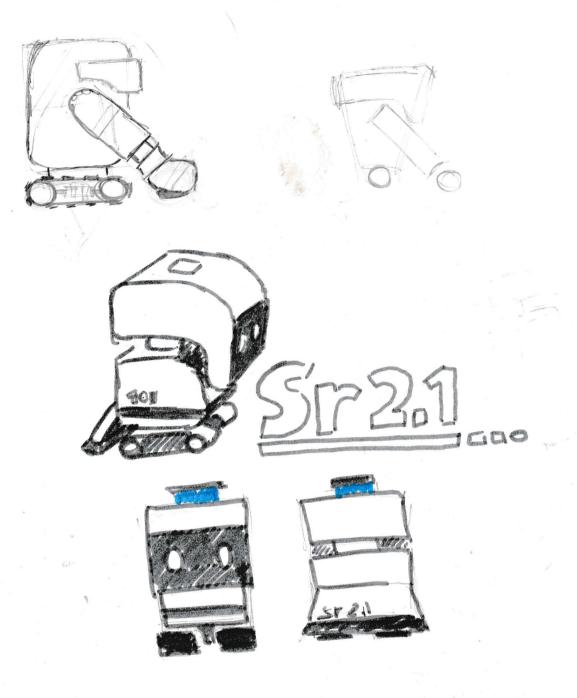


Ye on eDARRAY t to by ADR vector (coole) J -D - MAP G J HARR G J VARR N D (X2, -D X2) -D (X2, X41 RATIO Lo(X1 X3) RATIO -> 43 - (43, 44) cotio 40(41, 42) RATIO

Story board blog PLANNING MAGING. Swagy char. MAPPING AniMstory integration GIF More Plates toot -Slozy AniMation point a follow System Acoling interface design Slowy testing & perform code Sandbox Souds

Slepsize )/skp) x j ) ((X1-X4)/steps) XI) -n. of/scl (xy-end) (x3 + elyselslant)) X sleps) X 1





- cleaning of FD wood

- finds enhance
outside world in sight

- cross bridge &

- first nature
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- feedom & open and

01/03/15 loaded in flo

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Matrices Jan Econoch - blocks Lo togs (coloured) Ed. > / Magnet C & markent o read tag So existing codeblacks - colour by - check from bust pos - check tobation - update values #1-31 · draw mage in 100 explications text - lad from XHL URL 1 - draw text in floo BEFT OF - bad from XMC o lad in cade o check blocks recify with XML story graphics? Lo' linear: arelay map Los Modular: Selfcooled Who have HybriDE CODE

La lineair, solvable by algorithmic

(In many 66 to complex ways (too many blocks )

Project chapler
chapler
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Compiler
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CFocloop Delection

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