

DeepPrism: Channel Convolution for Lightweight Generative Models

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Joint work with Laurent D. Cohen

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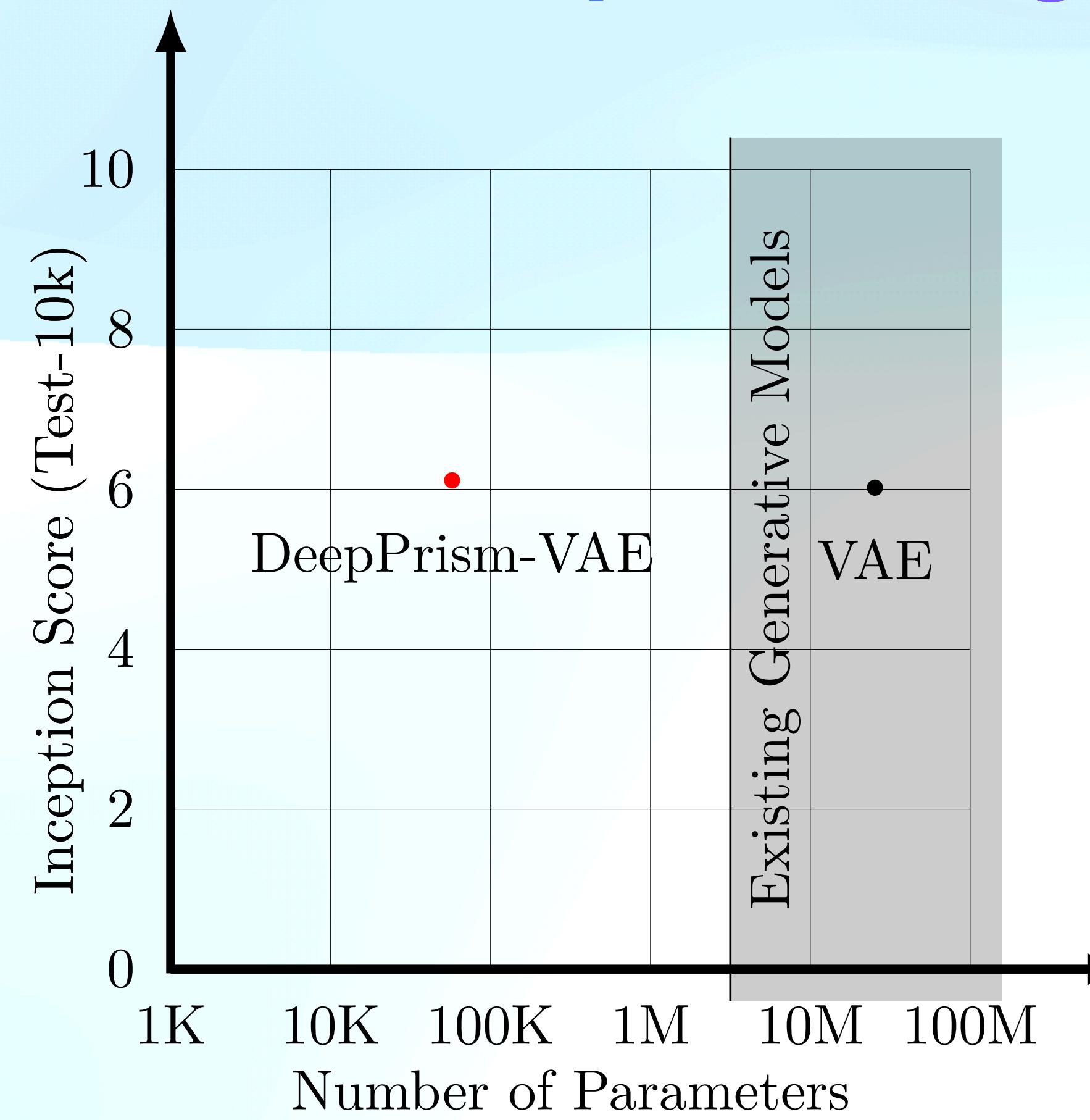
Question

How to incorporate symmetry as a constraint in generative models for improved parameter efficiency and training/inference time complexity?



Solution

DeepPrism: Lightweight Convolution Kernel



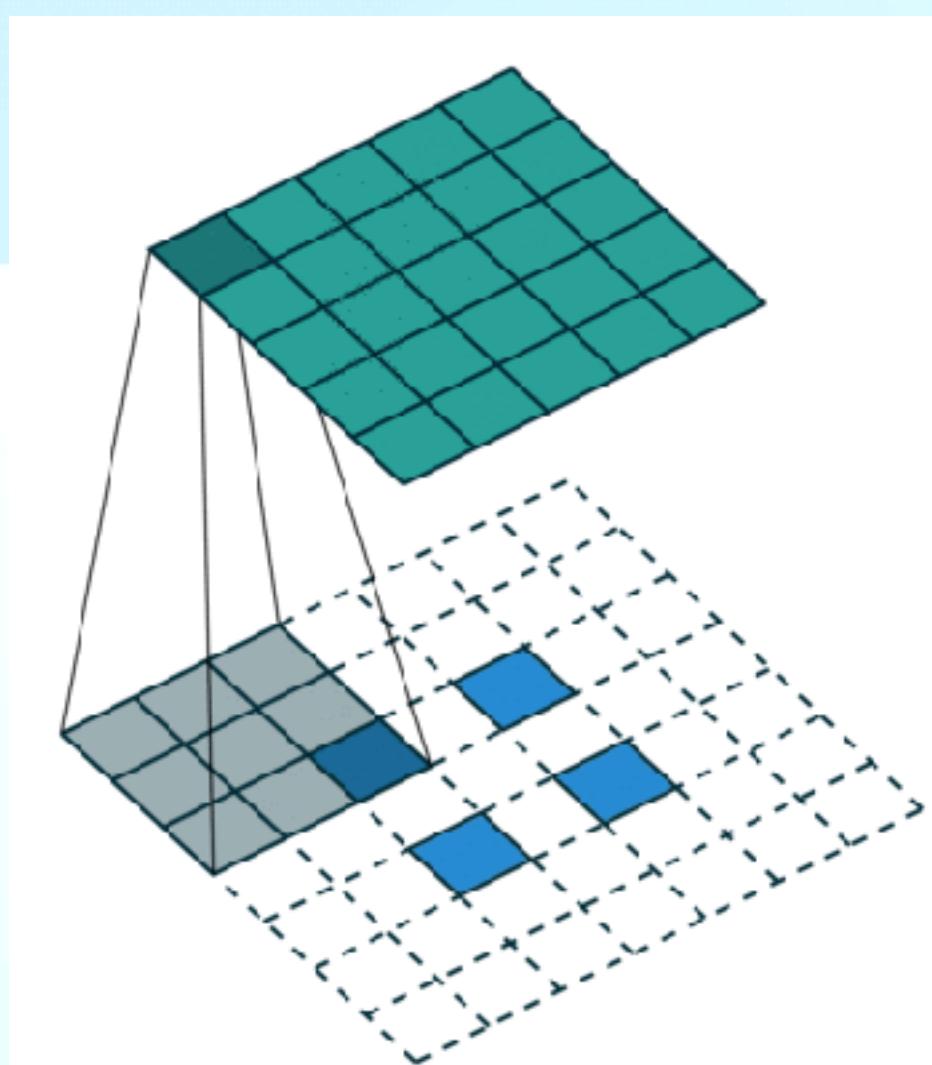
Unprecedented Lightweight Generative Model

1000x Compression!

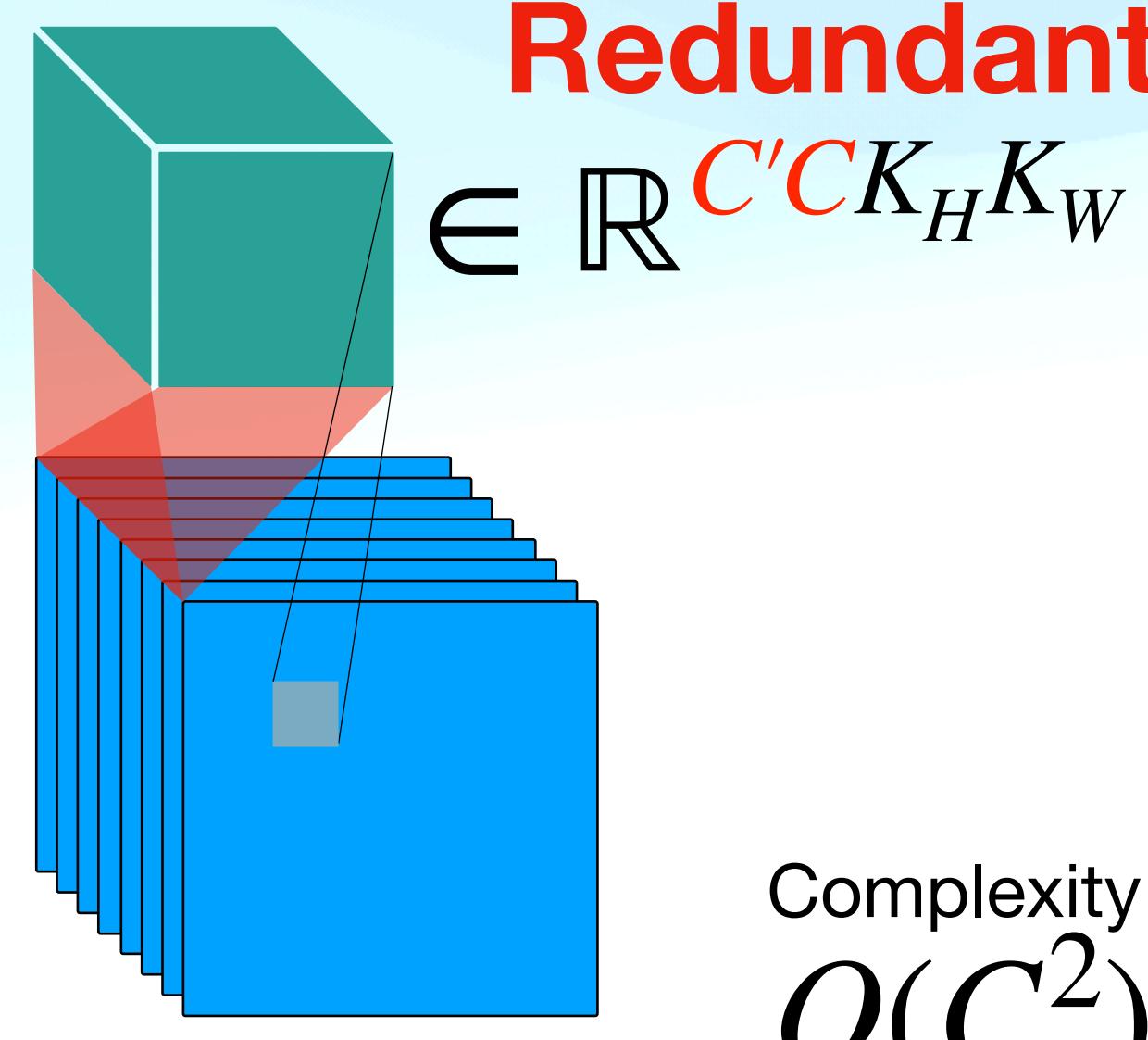
Solution

Reduce Redundancies in the Channel Dimension

$$\in \mathbb{R}^{K_H K_W}$$



Single-Channel Convolution

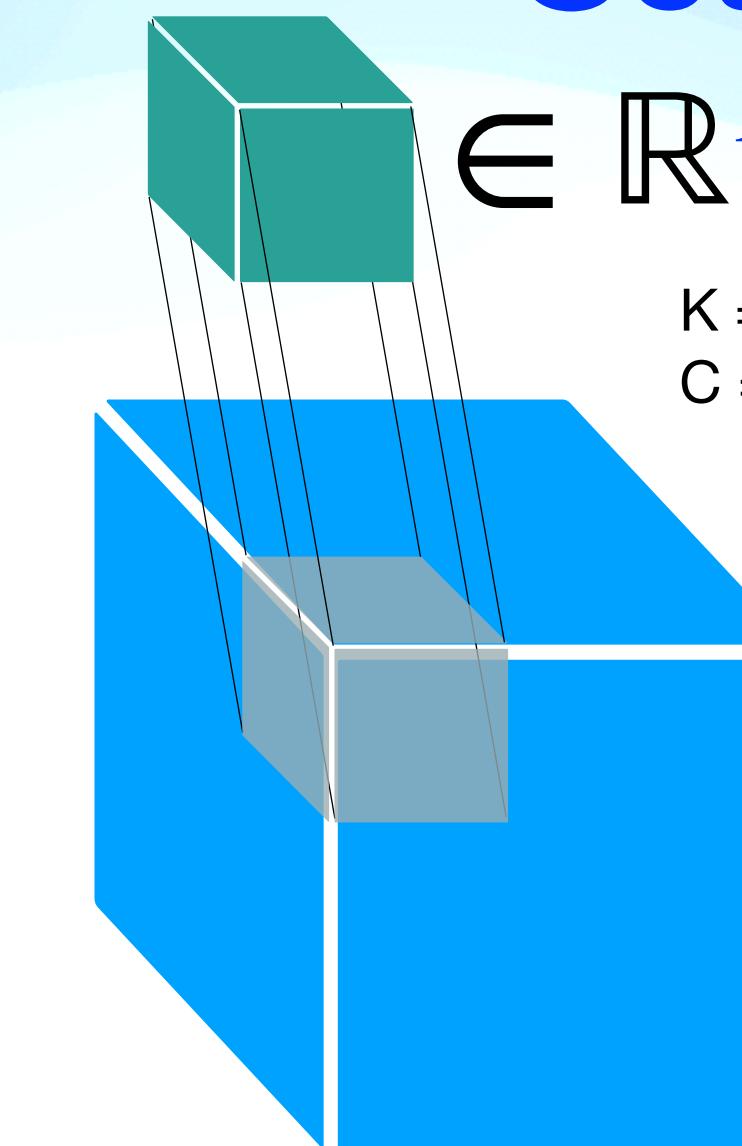


Multi-Channel Convolution

Redundant

$$\in \mathbb{R}^{C' C K_H K_W}$$

Complexity
 $O(C^2)$



DeepPrism Convolution

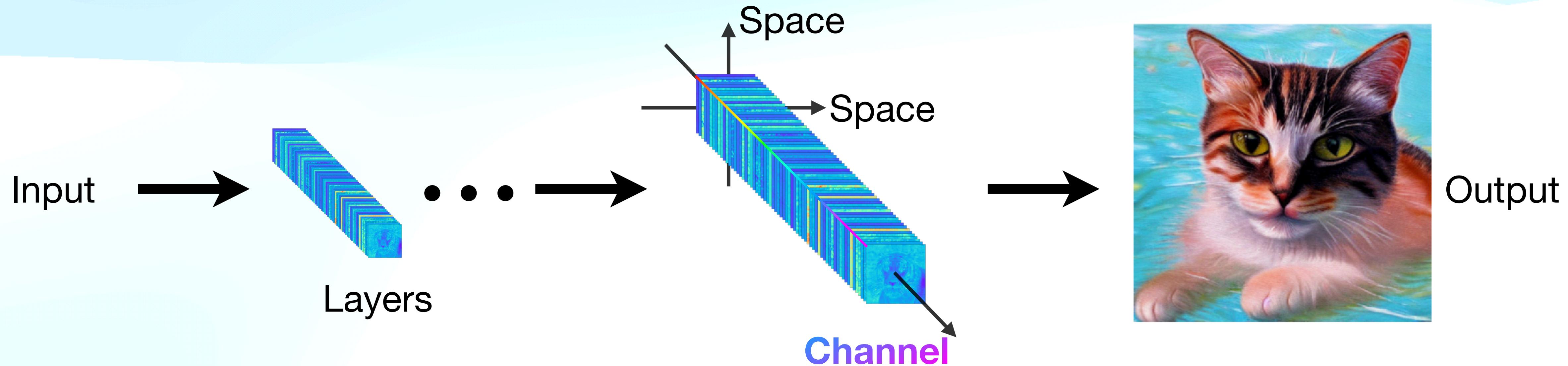
$$\in \mathbb{R}^{K_C K_H K_W}$$

K = Convolution Weights' Kernel Size
 C = Feature Maps Channel Size

Complexity
 $O(1)$

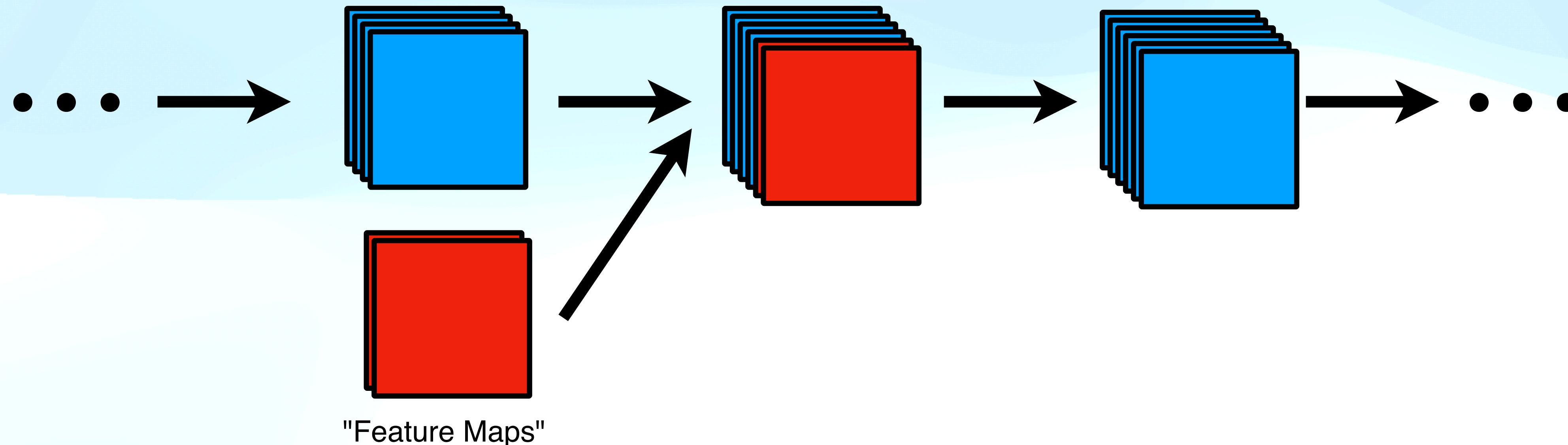
Motivation

Why is the channel dimension important?



Controls in Generative Model

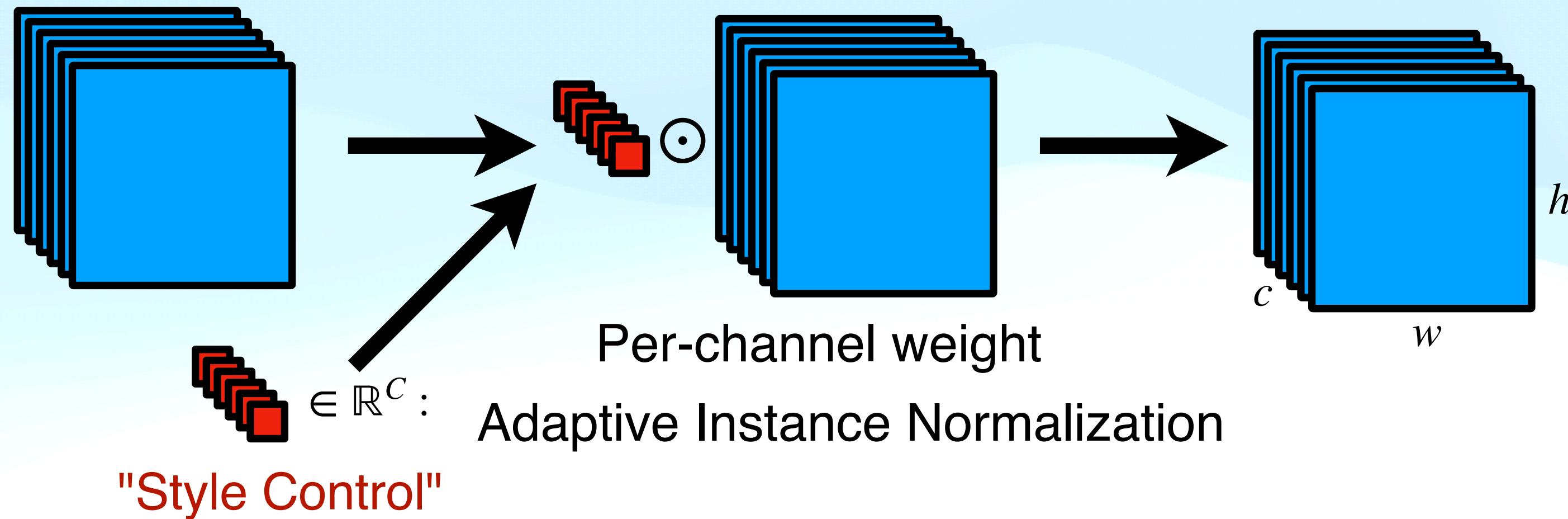
Example: U-Net



Concatenation in the **Channel dimension**

Controls in Generative Model

Example: StyleGAN



$$L(x, x_1) = \lambda_{\text{TV}} |\nabla x(0)| + \sum_{t \text{ first few layers}} \frac{\lambda_1}{2} |x(t) - x_1(t)|^2 + \frac{\lambda_2}{2} |\text{Gram}(x(t) - x_2(t))|^2$$

Denoising Loss Content (Perceptual) Loss Style Loss

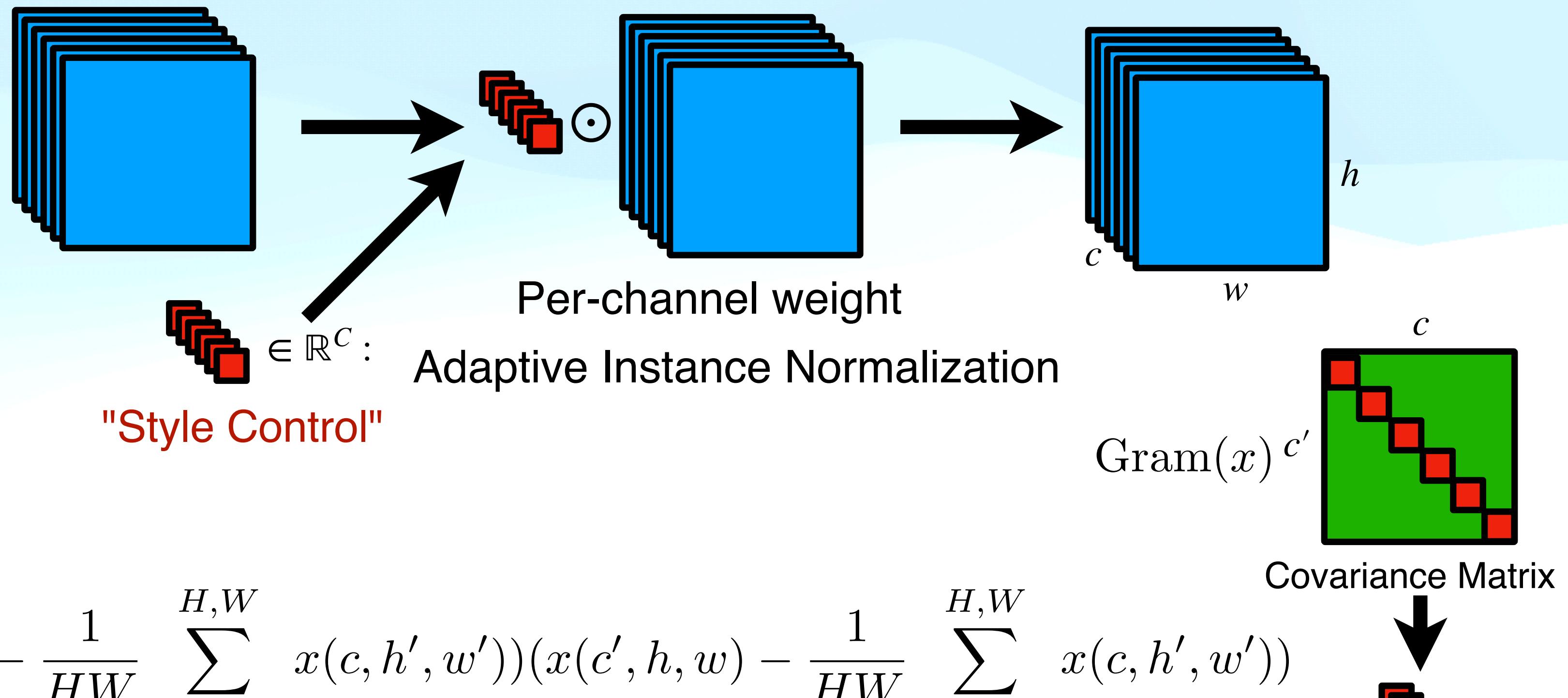
$x(t)$: t-th layer of a pre-trained classification network with input $x = x(0)$

DeepPrism

A symmetry constraint on generative models for improved **parameter efficiency** and training/inference **time complexity**.

Controls in Generative Model

Example: StyleGAN

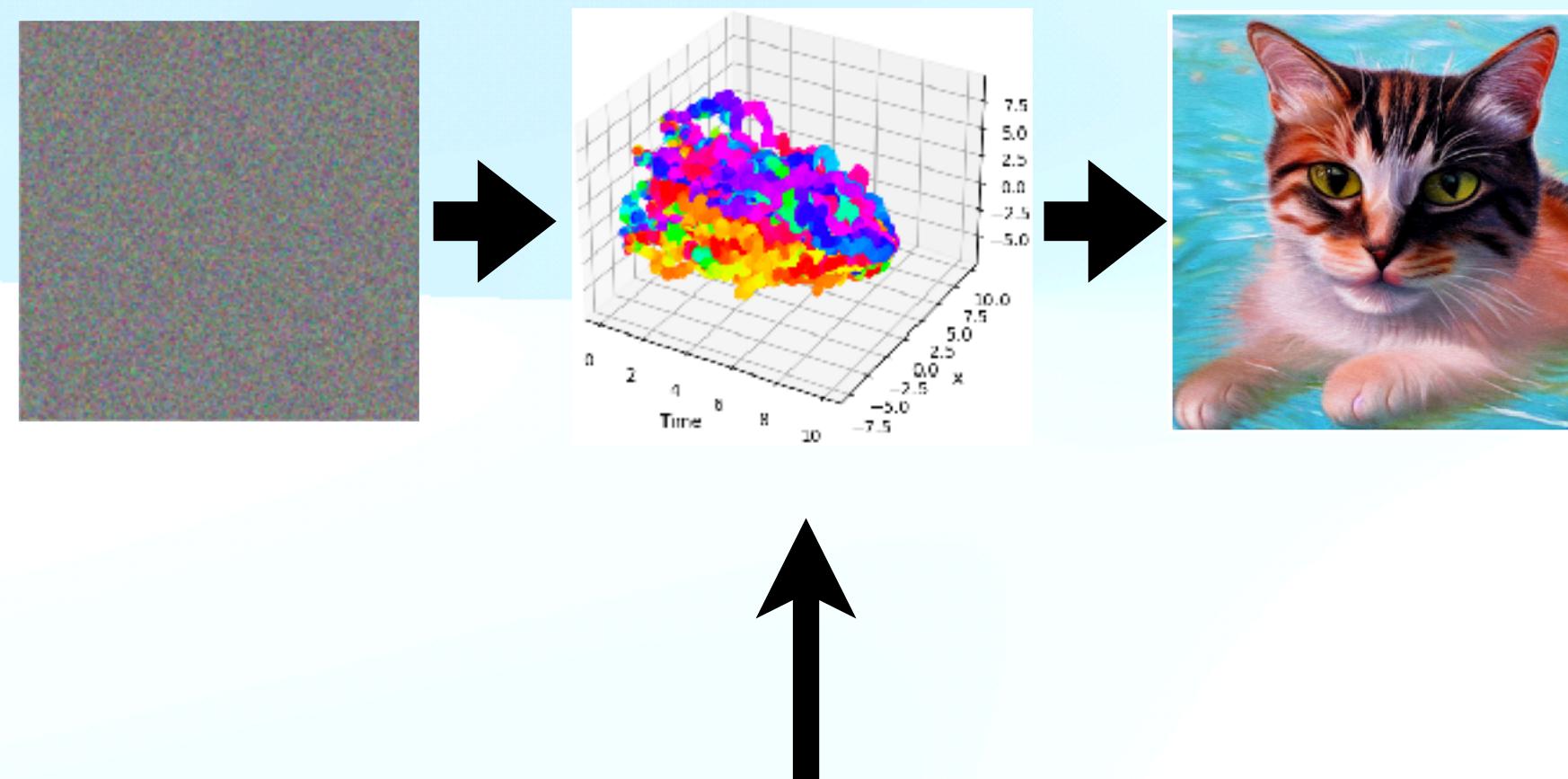


$x(c, h, w)$: channel c , height h , width w

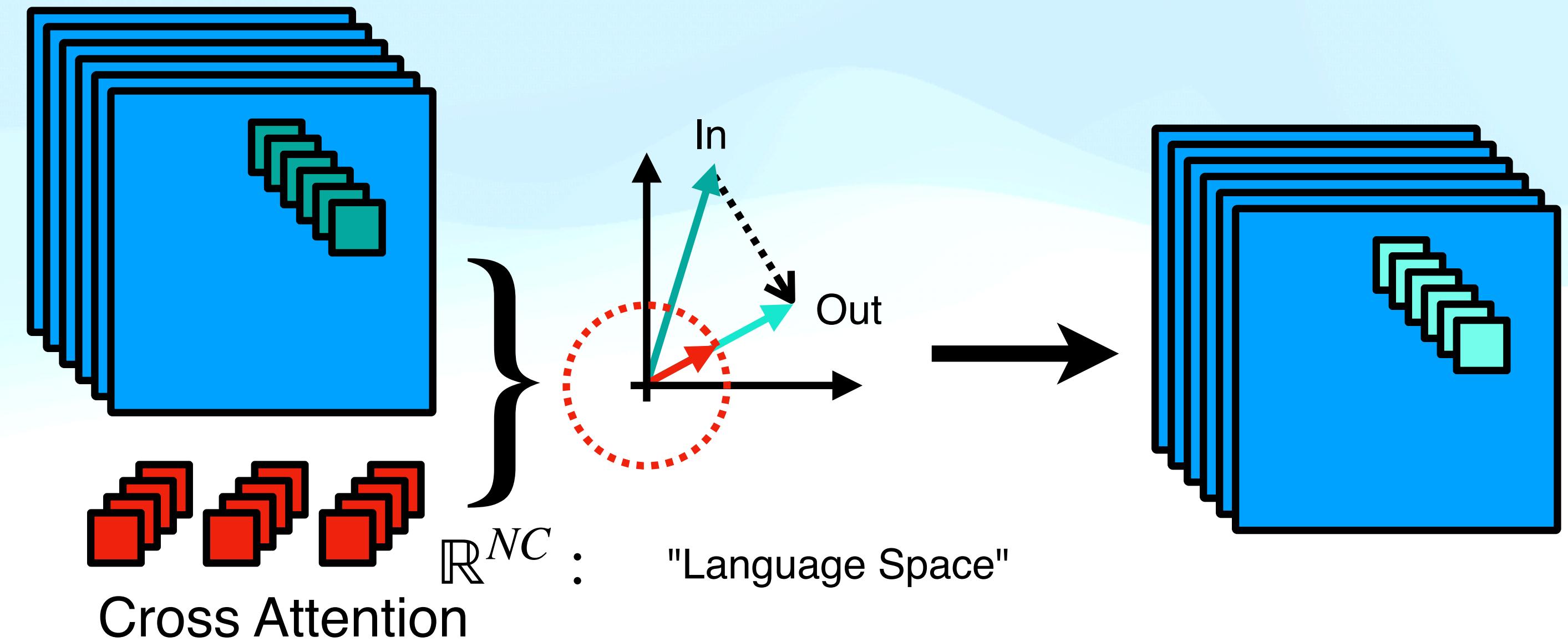
Variance

Controls in Generative Model

Example: Attention



Prompt = "A cute cat swimming in the pool, oil on canvas"



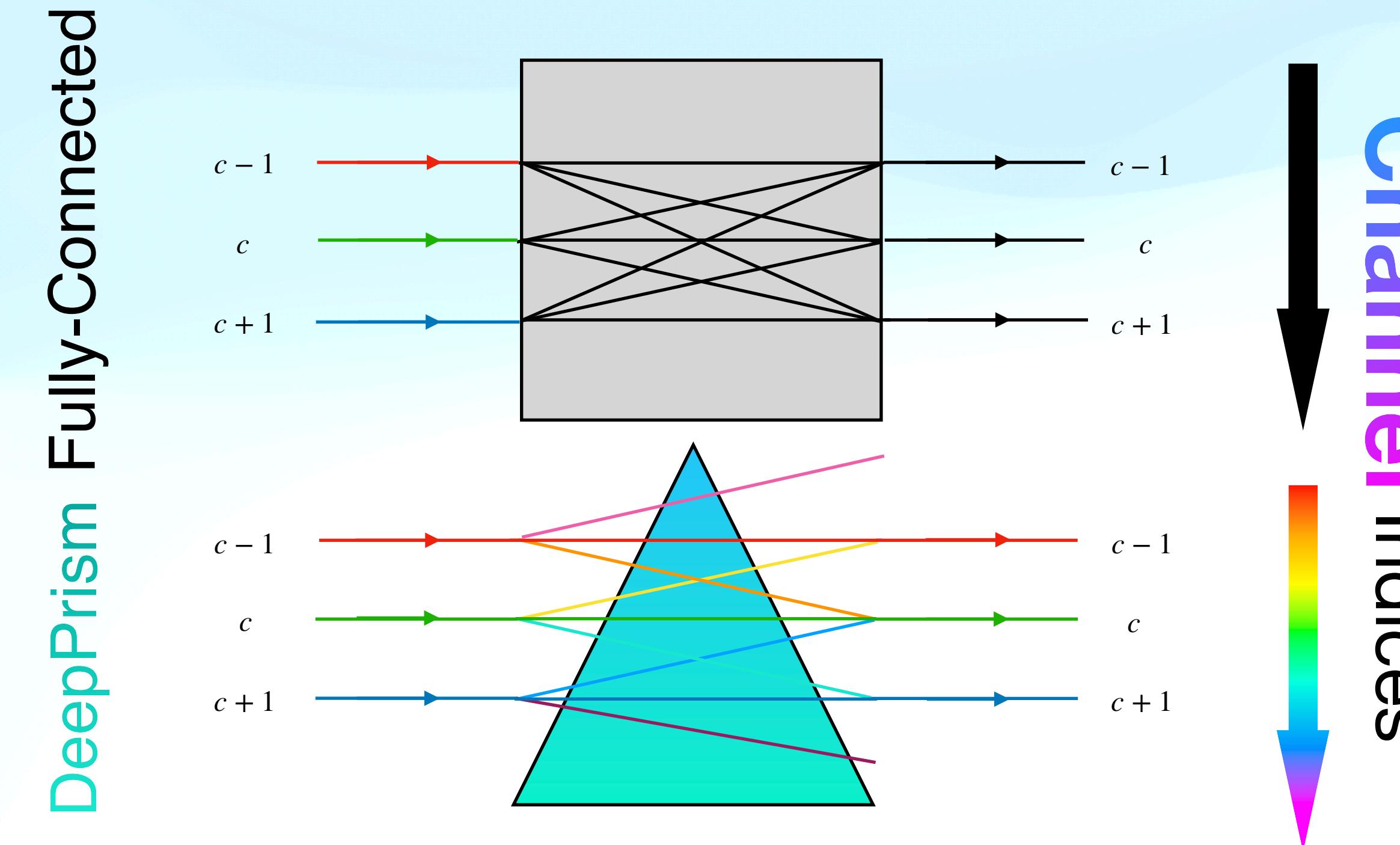
$$\text{Attn}(q, k, v)_{chw} = \sum_{c', h', w'=1}^{C, H, W} \text{Softmax}\left(\frac{q(c', h', w')k(c', h', w')}{\sqrt{C}}\right)v(c, h', w')$$

Channel dimension is matched with word token!

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Opening the Black-Box with DeepPrism

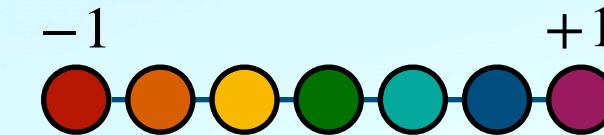


DeepPrism

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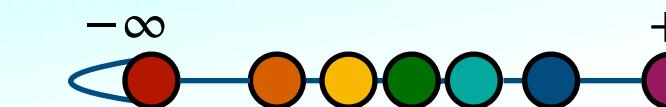
Topology in the Color Dimension

Perceptible Colors



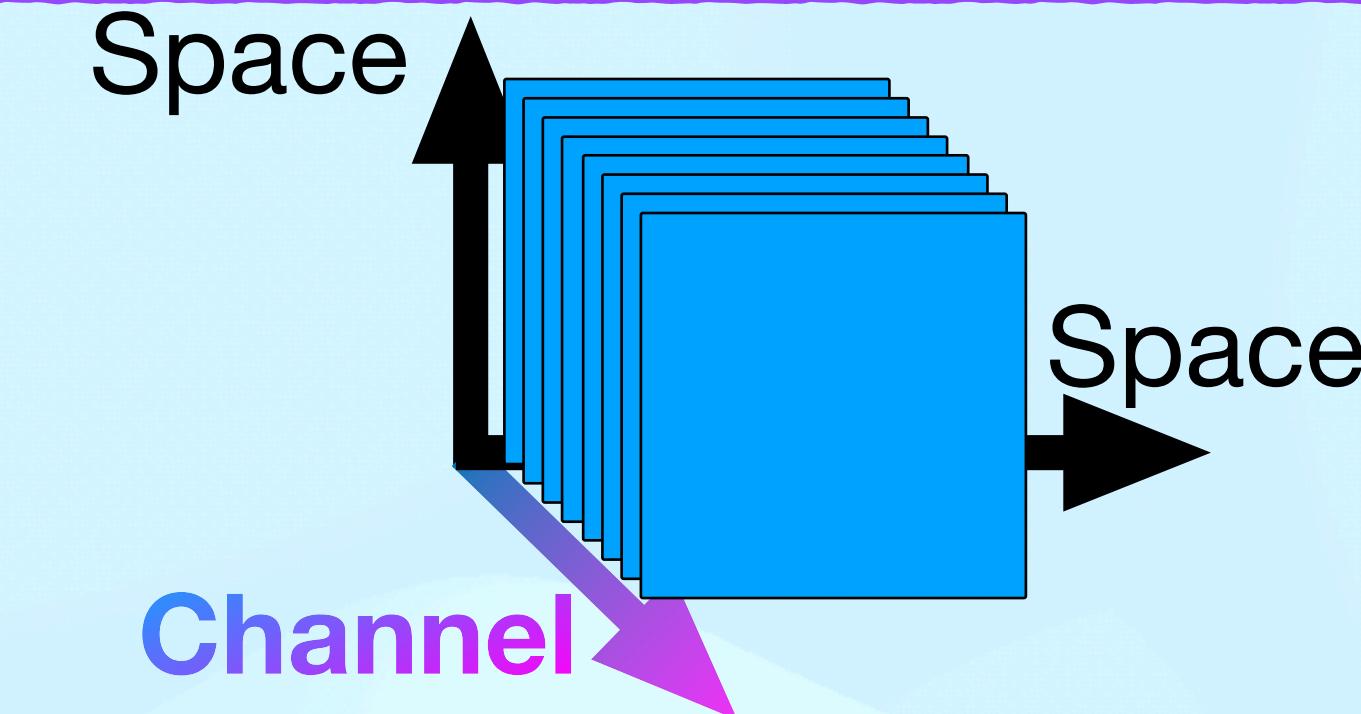
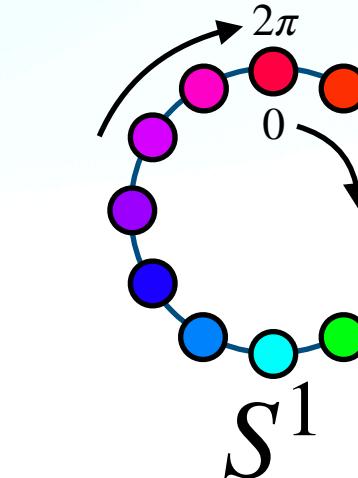
$$[-1, 1]$$

Light Frequency



$$\mathbb{R}$$

Digital Color Hue



Padding	Zero	Replicate	Circular
Topology	Interval	Line	Circle
Boundary Condition	Dirichlet	Neumann	Periodic

Implementation: From Conv2D to DeepPrism

$$\text{ChannelConv}(u; w) = \text{Conv1D}(w, u^\top)^\top$$

$$\text{Pseudo3DConv}(u; w) = \text{Conv1D}(w_c, \text{Conv2D}(w_s, u)^\top)^\top$$

$$\text{DeepPrism}(u; w) = \text{Conv3D}(w, u)$$

where T is the transpose between channel indices and pixel locations

Extension to Attention Layer

$$\text{Attn}(q, k, v)_{chw} = \sum_{c', h', w'=1}^{C, H, W} \text{Softmax}\left(\frac{q(c', h', w')k(c', h', w')}{\sqrt{C}}\right)v(c, h', w')$$

$$\text{PrismAttn}(u; w_q, w_k, w_v, w_o) = \text{ChannelConv}(\text{Attn}(q, k, v); w_o)$$

$$q = \text{ChannelConv}(u; w_q)$$

$$k = \text{ChannelConv}(u; w_k)$$

$$v = \text{ChannelConv}(u; w_v)$$

Time & Space Complexity

	Conv ¹	Group	Ours	Attention	MultiHeadAttn	SparseAttn [5]	Ours
Parameter	C^2	$\frac{C^2}{G}$	1	C^2	C^2	C^2	1
Training	BC^2N	$\frac{BC^2N}{G}$	BCN	$B(CN^2 + C^2N)$	$B(\frac{CN^2}{P} + C^2N)$	$B(CN^{\frac{3}{2}} + C^2N)$	BN^2
Space	BCN	BCN	BCN	$B(N^2 + NC)$	$B(\frac{N^2}{P} + NC)$	$B(N^{\frac{3}{2}} + CN)$	$B(N^2 + NC)$
Inference	C^2N	$\frac{C^2N}{G}$	CN	$CN^2 + C^2N$	$\frac{CN^2}{P} + C^2N$	$CN^{\frac{3}{2}} + C^2N$	N^2

DeepPrism

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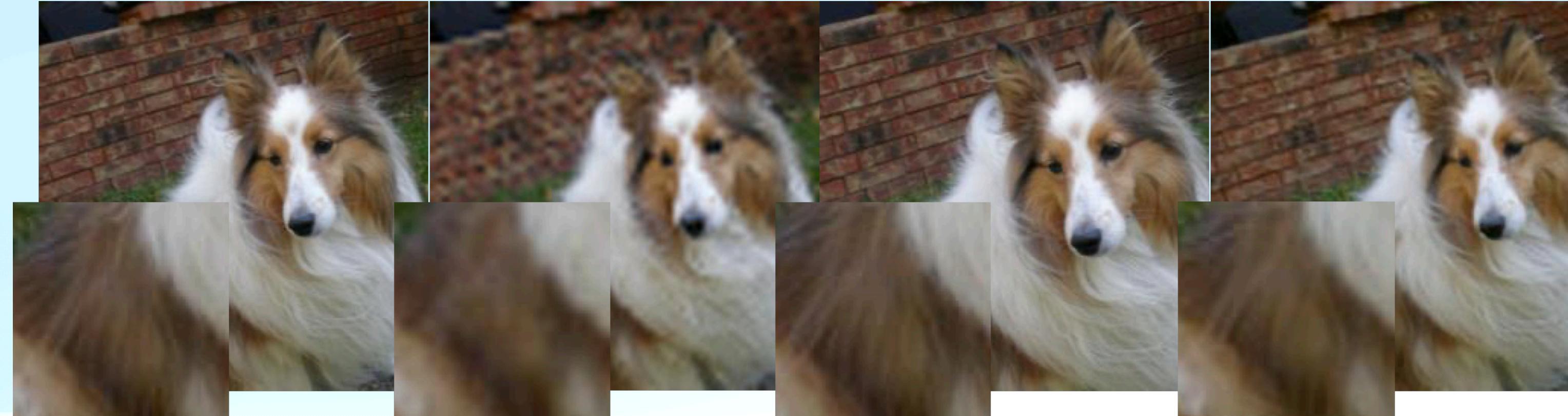
Performance on VAE on CIFAR10

Method	PSNR (\uparrow)	IS (\uparrow)	KID (\downarrow)	PS (\uparrow)	SSIM (\uparrow)	Parameter (\downarrow)
Baseline	18.8 ± 2.4	5.99 ± 0.12	0.0146 ± 0.0011	2.07 ± 0.49	0.609 ± 0.106	25.3M
Ours	24.1 ± 2.5	6.08 ± 0.15	0.0179 ± 0.0011	1.03 ± 0.27	0.850 ± 0.053	57.8K

DeepPrism

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Results on VAE on ImageNet



Input

Bicubic Resample

2D Convolution

DeepPrism



Losses and Regularizers

$$\begin{aligned}
 L(E, G, D, w) = & \min_{E, G, Z} \max_D \mathbb{E}_{u \sim \mathcal{D}} \left[\frac{1}{2} \|u - G(E(u))\|^2 \right] \text{ Reconstruction Loss} \\
 & + \frac{\lambda_1}{2} \sum_{\ell} w_{\ell} \|V_{\ell}(u) - V_{\ell}(G(E(u)))\|^2 \quad \text{Perceptual Loss} \\
 & + \frac{\lambda_2}{2} (\|\overline{E(x)} - q_Z(E(u))\|_2^2 + \|E(x) - \overline{q_Z(E(u))}\|_2^2) \quad \text{VQ Loss} \\
 & + \lambda_2 H(\mathcal{N}(E(u), E'(u)^2 \mathbf{I}) \mid \mathcal{N}(0, \mathbf{I})) \quad \text{VAE Loss} \\
 & + \lambda_3 D(u)_+ - D(G(E(u))_+)] \quad \text{GAN Loss } \mathcal{W}_1(\mathcal{D}, (G \circ E)^{\sharp} \mathcal{D})
 \end{aligned}$$

Results on Single-Image Diffusion Model



Input



SinDDM



Ours (1000x smaller)

Results on Latent Diffusion Model



Conclusion

DeepPrism is a **symmetry** constraint on generative models for improved **parameter efficiency** and training/inference **time complexity**.