

COMP636 – Software Development

Week 4: Python recap & additional tips



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What we have covered so far

- VS Code – folders, terminal window, debugging
- Variables – types, type conversion
- IF statements & logical operators (==,!=,<,>,AND,OR,NOT)
- Collections – lists, tuples, dictionaries
- Loops – FOR & WHILE loops
- Functions – including variable scope
- Working with strings
- Data validation & error handling
- Working with dates & times

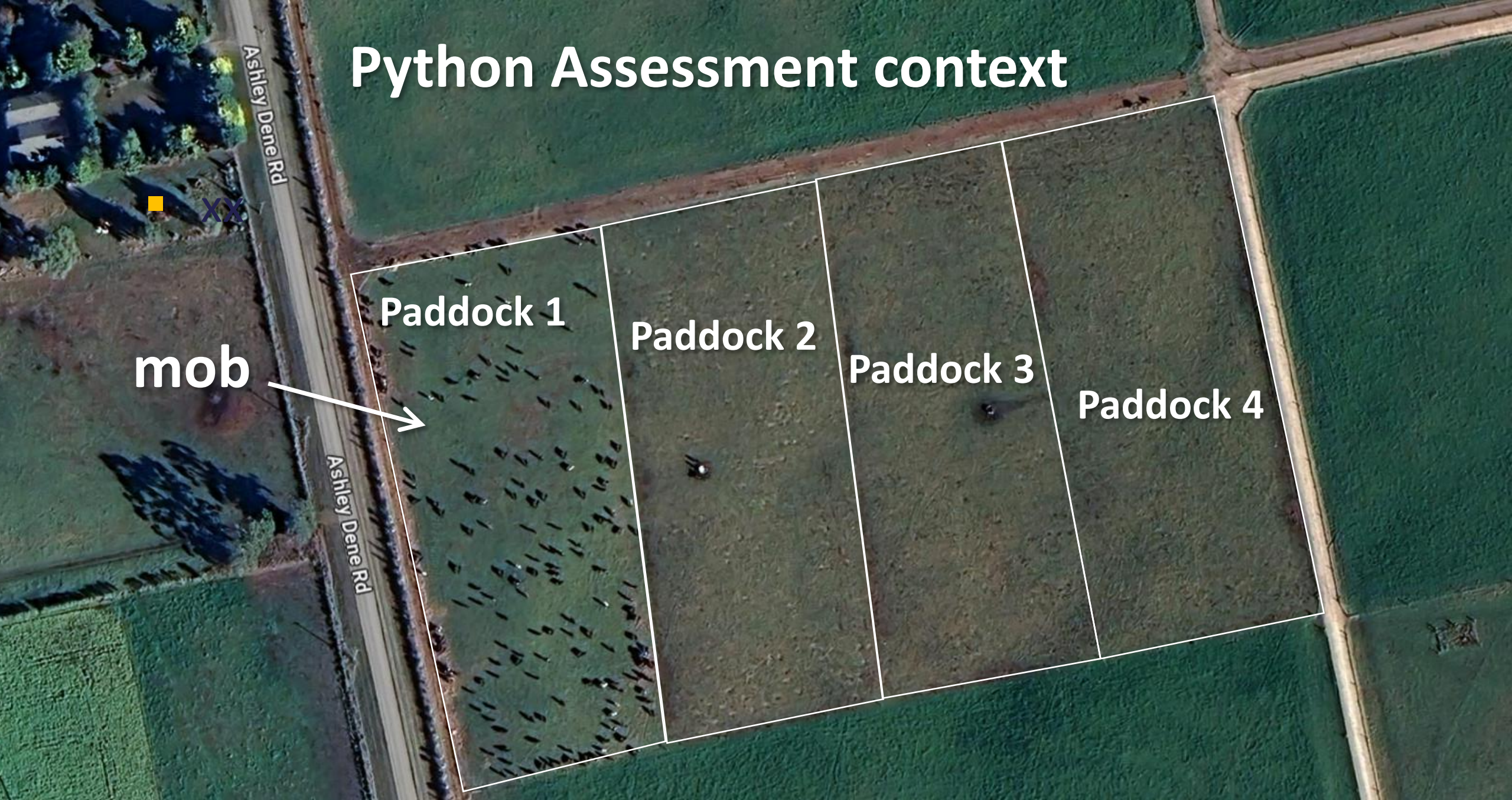


Today

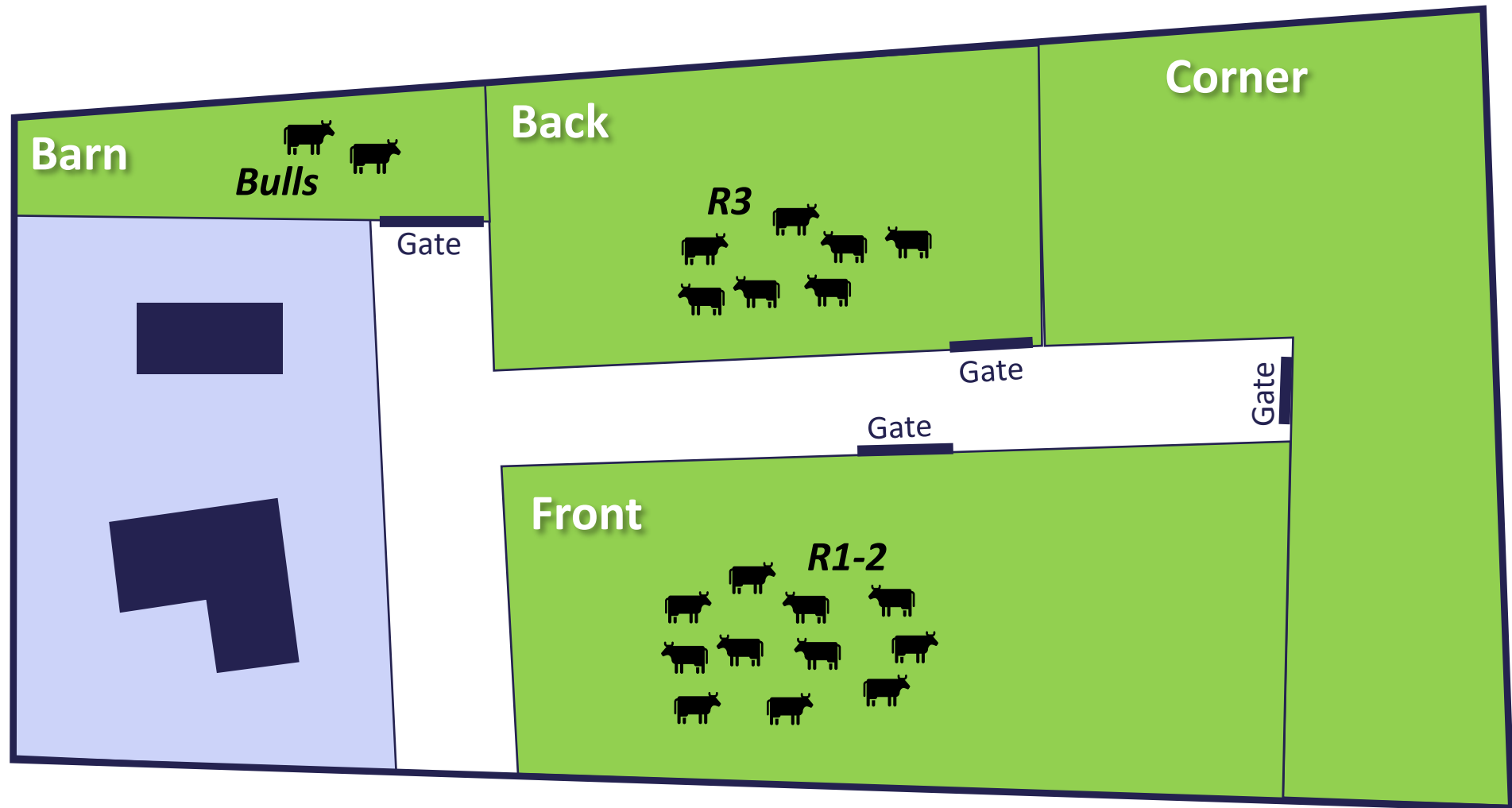
- Sorting with lambda functions
- Functions extras:
 - Passing and returning collections (arrays)
 - Variable scope recap
 - Docstrings
- Tuple unpacking
- Python assessment background



Python Assessment context



Moving mobs between paddocks



Python assessment comments

- Not a real, or even realistic system
- Don't need to add or edit mobs or paddocks
- Data will be changed for marking, e.g.:
 - Mobs: 'Mob1' (20), 'Mob2' (15), 'In calf' (12), 'Bulls' (3)
 - Paddocks: 'NW1', 'NW2', 'NW3', 'NW4', 'W1', 'W2', 'W3'
- But the data will look the same (no surprises)
- There is some data duplication to manage
- Ages will need to be updated
 - (Some are currently incorrect after I changed the due date. You can change manually, or just ignore and update when the first day changes.)

