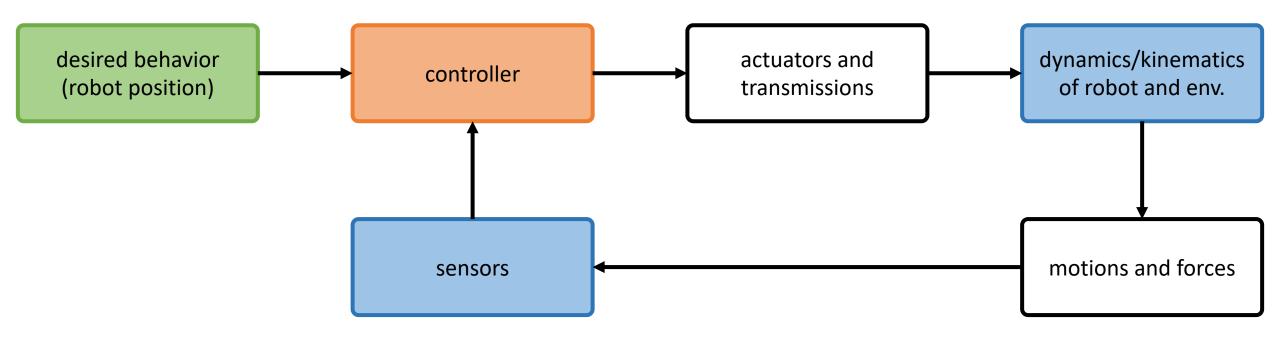
# ECE470 Lecture Trajectory Generation

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Notes from Modern Robotics Ch 9

### Control Paradigm



#### Trajectories and Paths

• The specification of a robot state as a function of time is called a trajectory

- Using forward kinematic maps, we can obtain the position of each link given as joint angles
  - The trajectory of the end-effector is then  $T_{sb}ig( heta(t)ig)$
- A path is a set of points

### Normalized Trajectories

• Path  $\theta(s)$  maps a scalar path parameter  $s \in [0,1]$  to a point in the robot's configuration space

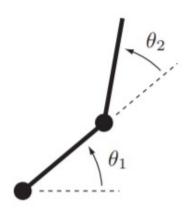
• A time-scaling s(t) is a monotonically increasing function:

#### Straight-Line Paths

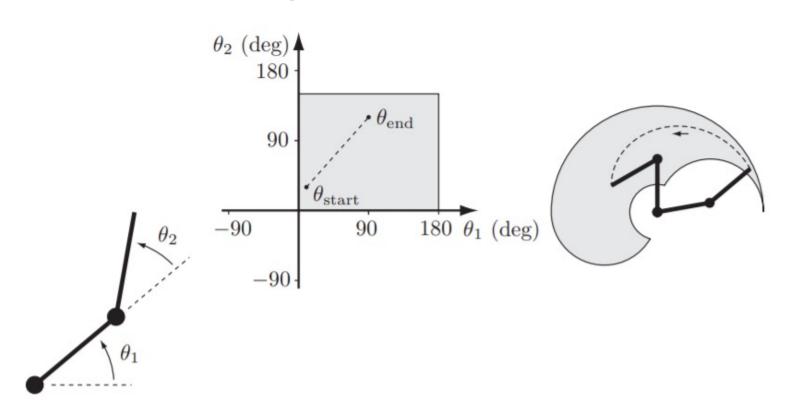
• Given  $\theta_0$  and  $\theta_1$ , find straight-line path:

- Is this in the task or configuration space?
  - Straight lines in joint space do not lead to straight lines in end-effector/task space
- Straight line in task space:

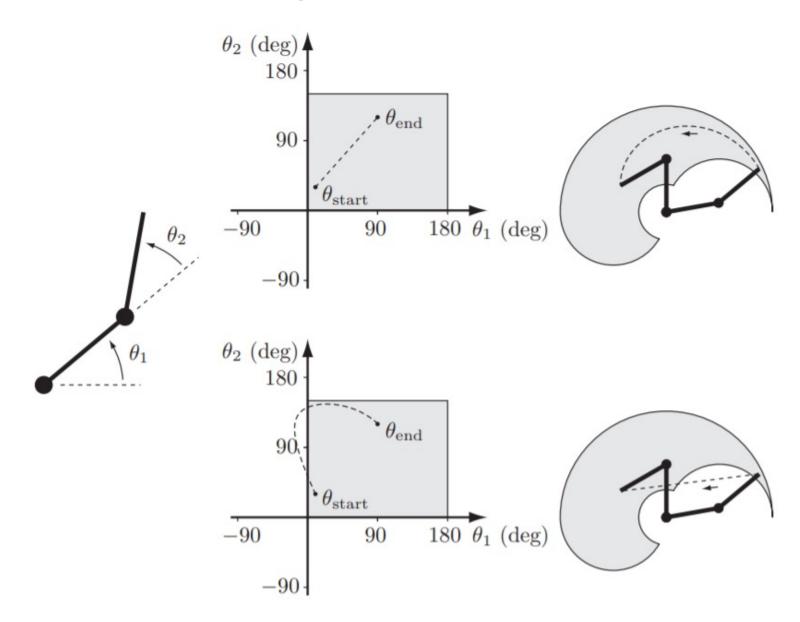
# Straight-line Paths



## Straight-line Paths



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### Straight lines in SE(3)

In  $\mathbb{R}^2$ , straight lines are characterized by a constant velocity

## Straight lines in SE(3)

• We can decouple rotation and translation:

Now pass to IK solver to translate into joint space!

#### Time-scaling of straight-line paths

Time scaling ensures that the motion is smooth and constraints are met

Polynomial Time-Scaling (1)

## Polynomial Time-Scaling (2)

#### Summary

- Defined paths, time-scaling, and trajectories
- Looked at how to find straight-line paths in various spaces
- We choose a **parametrization** s(t), and computed the resulting velocity and acceleration profiles of the trajectory
  - ${f \cdot}$  Using a third-order polynomial, we tuned their maximal values to meet requirements with one parameter T
- We can follow the same procedure with different parametrizations for s(t) (e.g., polynomials of order 5, trapezoidal functions, splines, etc.)
  - Having more parameters allows us to meet more constraints. For example, using a fifth order polynomial, we can ensure that  $\ddot{\theta}(0) = \ddot{\theta}(T) = 0$ , meaning no jerk at beginning and end of the motion
- **Next topics** are on different concepts of / approaches to planning when the path may not be given