

# Homework\_1

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1. (20 points) Consider building a B+-tree to store numbers. You are given the following constraints on the B+-tree.
  - Each leaf node can store at most 4 numbers
  - Each internal node can store at most 2 numbers (how many children maximum?)
  - Suppose an internal node stores (14, 28). The three children correspond to number with value strictly less than 14, greater than or equal 14 and strictly less than 28, and greater than or equal to 28 respectively.
  - If a node is split, and the number of items of the nodes are odd – this implies one of the split node will have one more item than the other. In such case choose the node on the “right” (containing larger numbers) to be the one who get one more item.
    - a. Suppose 100 is inserted into the tree. This will cause nodeK to be split. That means a new key value need to be installed into node D. What is (in theory) the range of the value that can be used there? Explain your answer. (Notice that even though the algorithm use a certain number, but in theory there are other numbers that can be used without violating the B+-tree's requirements).
    - b. Fill in the key values of all nodes A to D, assuming we take the largest possible value for each key value. (Assume the insertion of 75 in part (a) did not happen).
    - c. (Ignore part a) Suppose the following numbers are inserted (in order): 57, 4, 99, 12, 53, 5, Every time a node is split, listed the contents of all the nodes being affected. Use the following convention:
      - For any leaf nodes that has changes, list its content after the insertion
      - If a node is split, name the two new nodes by added letter A and B to it. For example, if node K is split, the two new nodes should be named KA and KB. Later if KB is split, then the two nodes should be named KBA and KBB etc.
      - If a new root is created, name the new root N. If subsequently another new root is created then name it NN etc.

## Solution:

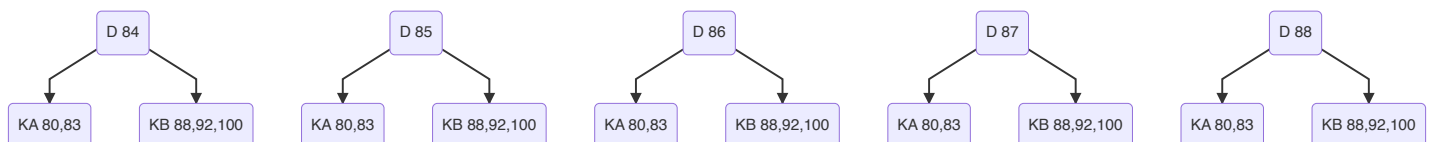
Each internal node can store at most 2 numbers, three children maximum.

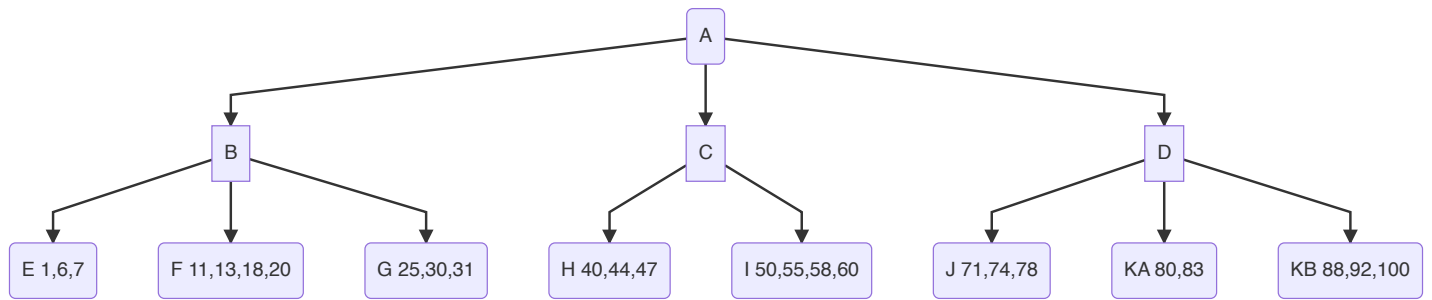
a. In theory the range of the value is  $[84, 88]$ , which is 84, 85, 86, 87, 88 these five numbers can be used there.

Explain:  $100 > 92$  which means 100 should be inserted after the 92, but the Node  $K$  is full. So the Node  $K$  should be splitted. Because Node  $D$  is an internal node, so it can store two numbers, but it only has two children  $J$  and  $K$ , which means  $D$  only has one number and is not full. So splitting the Node  $K$  into  $KA$  and  $KB$  and then add one number to the Node  $D$ . Because of constraints, when splitting the "right" has to get one more item, so it must have three items. Therefore,  $KA$  (80, 83) and  $KB$  (88, 92, 100). Therefore,  $D$  just add a new key which range is  $> 83$  and  $\leq 88$ , can be used without violating the B+-tree's requirements.

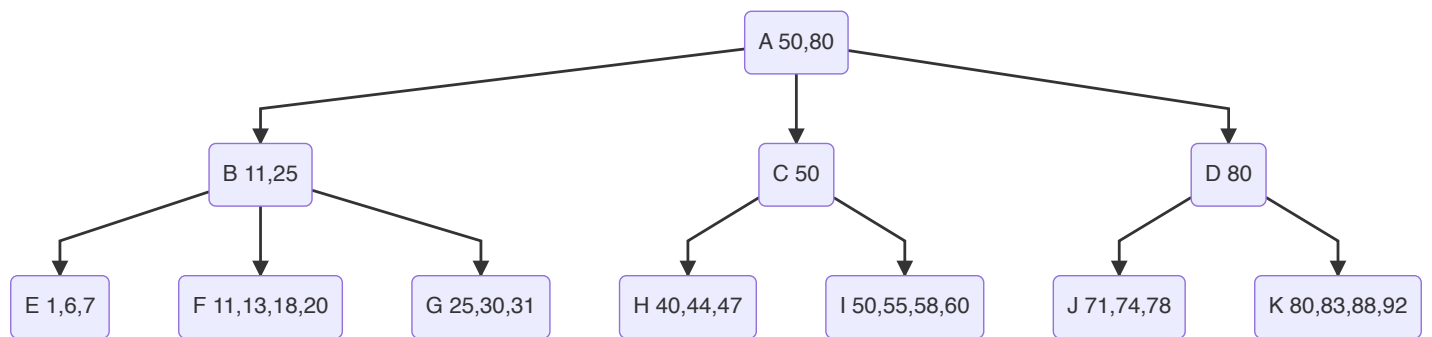
KA 80,83

KB 88,92,100



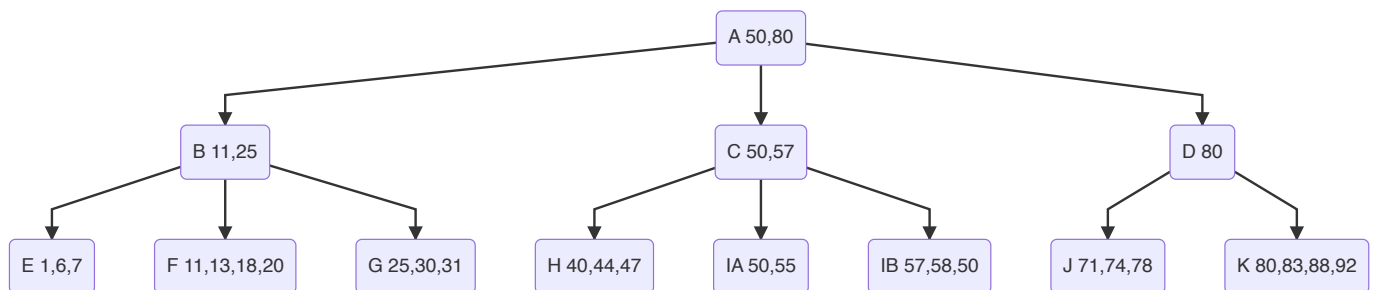


b. A(50, 80) B(11, 25) C(50) D(80)

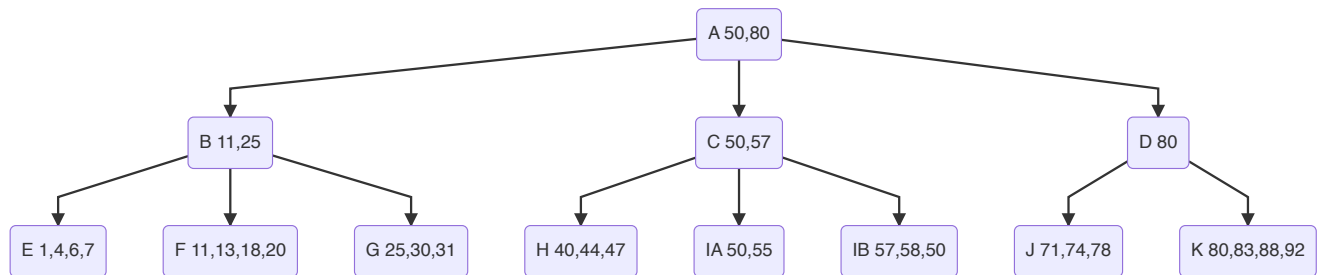


c.

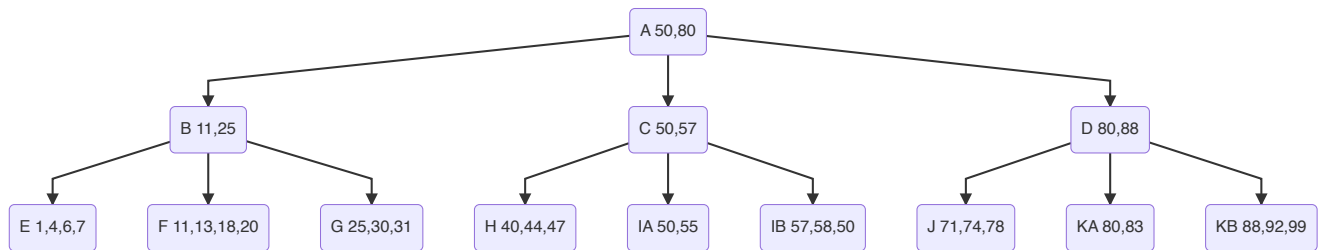
- 57 is inserted to node *I*
  - Node *I* is splitted. New values for *IA*(50, 55) , *IB*(57, 58, 50)
  - Node *C* is affected. New values for keys of *C* is (50, 57)



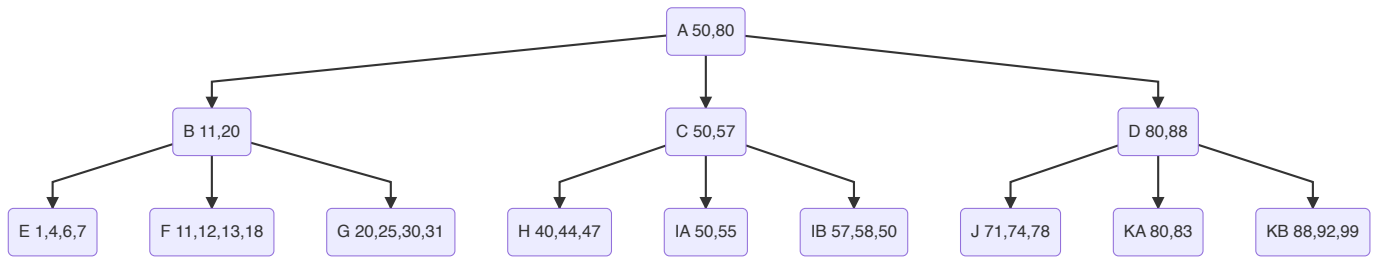
- 4 is inserted to node  $E$ 
  - Node  $E$  is affected. New values for keys of  $E$  is (1,4,6,7)



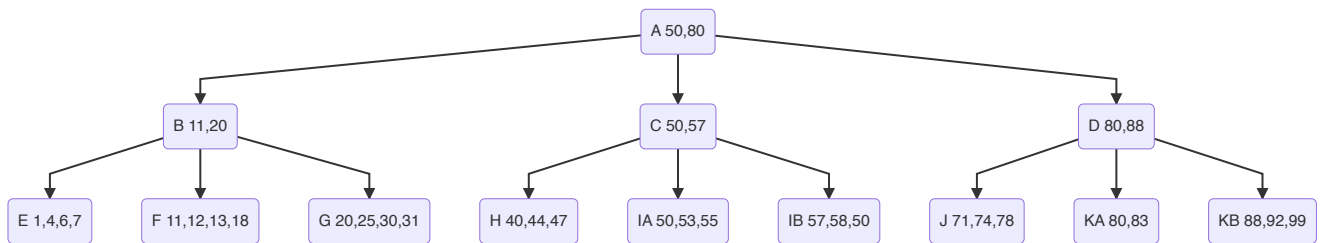
- 99 is inserted to node  $K$ 
  - Node  $K$  is splitted. New values for  $KA(80, 83)$ ,  $KB(88, 92, 99)$
  - Node  $D$  is affected. New values for keys of  $D$  is (80, 88).



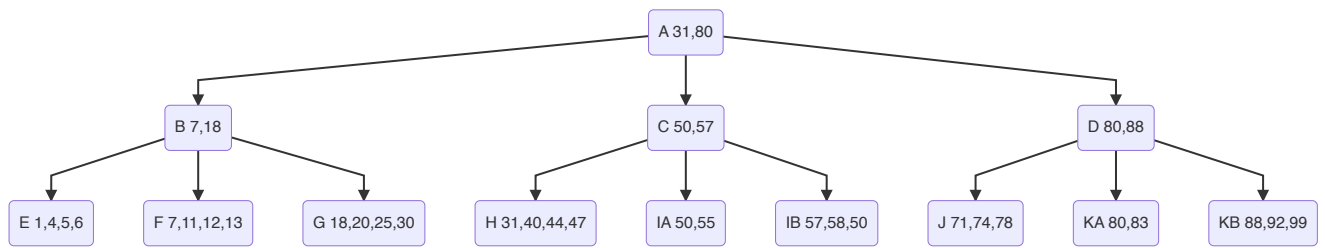
- 12 is inserted to node  $F$ 
  - Node  $F$  is affected. New values for keys of  $F$  is (11, 12, 13, 18)
  - Node  $G$  is affected. New values for keys of  $G$  is (20, 25, 30, 31)
  - Node  $B$  is affected. New values for keys of  $B$  is (11, 20)



- 53 is inserted to node *IA*
  - Node *IA* is affected. New values for keys of *IA* is (50, 53, 55)



- 5 is inserted to node *E*
  - Node *E* is affected. New values for keys of *E* is (1, 4, 5, 6)
  - Node *F* is affected. New values for keys of *F* is (7, 11, 12, 13)
  - Node *G* is affected. New values for keys of *G* is (18, 20, 25, 30)
  - Node *B* is affected. New values for keys of *B* is (7, 18)
  - Node *A* is affected. New values for keys of *A* is (31, 80)
  - Node *H* is affected. New values for keys of *H* is (31, 40, 44, 47)



2. (20 points) Consider you have a Person table with SSN as the primary key, and an attribute age (there are other attributes, which is not important to this problem). You are also given the following:

- Each tuple of the table has size of 200 bytes
- Each sector (page) on the disk have 1600 bytes
- No tuple is split between two pages
- There are 250,000 tuples in the table
- The table is store in a single file, but is split (equally) between 2 tracks on the disk. Within the same track the sector of the file is contiguous
- Each seek/rotation combination takes 50 milliseconds on average
- Transferring a single page from the disk to memory take 0.5 millisecond.
- When you first access a file, you will need to do a single seek/rotation combination

a. How many tuples can be stored in a single page?

b. How many pages are needed to store the table?

c. Consider the following SQL query: `SELECT * from Person where SSN="123456789"`. Calculate the best case and worst case time taken to answer this query if

- i. There is no index
- ii. There is a clustering index on SSN (Ignore the time needed for reading the index)

d. Now consider the following SQL query: `SELECT * FROM Person WHERE (age > 20) and (age < 29) ORDER BY age`.

Assume that there is a non-clustering index on the age attribute. Assume that you want to use the index to answer the query by first accessing the indexing, and then read each tuple in the order that the index provided. (Assume there is NO buffer to store the location of the buffer so as to make reading easier – i.e. you really do have to access each tuple in the order of the age attribute). Calculate the (worst case) time taken to answer this query using the index if

- i. There are 2 tuples that satisfy this query
- ii. There are 10,000 tuples that satisfy this query

(Once again, ignore the time needed for reading the index)

Show your work in all the cases.

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**Solution:**

a.  $\frac{1600}{200} = 8 \text{ tuples}$

b.  $\lceil \frac{250000}{8} \rceil = 31250 \text{ pages}$

c.

- Best case:

1. We have to seek/rotation combination 1 time, we just only need one time transfer time 0.5 milliseconds.

2. Lucky, the first read tuple is what we want.

- i. There is no index

$$\text{Time} = 1 \text{ seek/rotation combination} + \text{transfer 1 page} = 50 + 0.5 = 50.5 \text{ milliseconds}$$

- ii. There is a clustering index on SSN (Ignore the time needed for reading the index). Therefore we can find the right page immediately.

$$\text{Time} = 1 \text{ seek/rotation} + 1 \text{ page transferring} = 50 + 0.5 = 50.5 \text{ milliseconds}$$

- Worst case:

1. We first time to access the file, so we do need do a single seek/rotation combination.

- i. There is no index

- We have to read all pages, and the pages are splitted into two tracks. Therefore we have to do two seek/rotation combination. And transfer all pages into the memory. And because the file was splitted equally into 2 tracks on the disk. Therefore we have do two single seek/rotation

$$50 \text{ milliseconds} \times 2$$

$$\text{Time} = 50 \times 2 + 31250 \times 0.5 = 15725 \text{ milliseconds}$$

- ii. There is a clustering index on SSN (Ignore the time needed for reading the index), therefore we can know the location of the track. We just need to transfer one track pages and because of the index we also can know the which page is what we want. Because the clustering index stored as binary tree.

- $\text{Time} = 50 + 50 \times \text{ceiling}(\log_2(31250)) + \text{ceiling}(\log_2(31250)) \times 0.5 = 804.0442127508708 \text{ milliseconds}$

d.

- worst case:

1. first access the file, have to do a single seek/rotation combination. But the file was splitted equally into 2 tracks on the disk.

- i. There are 2 tuples that satisfy this query. Therefore we have to do two times of a single seek/rotation.

- The 2 tuples are in the different tracks and different pages, and then we have to transfer the two pages.

$$\text{Time} = 50 \times 2 + 0.5 \times 2 = 101 \text{ milliseconds}$$

- ii. There are 10,000 tuples that satisfy this query.

- Because of the order by age, but the age is not the primary key. Therefore, like the first satisfied tuple is on the track1, and the second satisfied tuples is on the track2, and the third satisfied tuples is on the track1, and the forth satisfied tuples is on the track2 and so on. Keeping switching the two tracks and transfer different pages until find all. Which means we have to do seek/rotation combination 10000 times, and transfer the 10000 pages.

$$\text{Time} = 10000 \times 50 + 10000 \times 0.5 = 505000 \text{ milliseconds}$$

3. (14 points) Suppose we want to represent a ternary relationship between three entities. Assume each entity has a unique key attribute, and other attributes that need to be stored.

Now suppose you are only allowed to use embedding to store the information. Suggest what can be a problem. Use an example to illustrate.

Is there any restrictions on the relationship that will make this at least a feasible way of representing the relationship?

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**Solution:**

For example: Ternary relationship "Teaches" can be read as many professors may teach many courses with many students

Professor(SSN, Name, Age)

SSN	Name	Age
1200	Eve	30
1203	Jo	40
1212	Mike	50

Course(Course\_name, Teacher, Classroom)

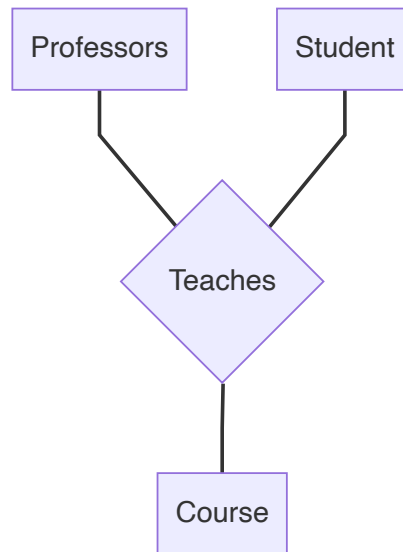
Course_Name	Teacher	Classroom
A1	1200	A11
A2	1203	A12
B1	1212	A13

Student(Student\_ID, Grade)

Student_ID	Grade
S1	90
S2	92
S3	93

Relation: teach(SSN, Course\_name, Student, Time)

SSN	Course_name	Student	Time
1200	A1	S1, S3	2022
1203	A2	S1, S2	2021
1212	B1	S2, S3	2019



```
{
  {
    _id: 1
    time: 2022
    professor{
      SSN:1200
      name: "Eve"
      age: 30
    }
    course: {
      class_name:"A",
      classroom:"A11"
    }
    student:{
      {
        student_id: "s1",
        Grade: 90
      },
      {
        studnent_id: "s3",
        Grade: 92
      }
    }
  }
}

{
  _id: 2
  time: 2021
  professor{
    SSN:1203
    name: "Jo"
    age:40
  }
  course: {
```



```

        class_name:"A2",
        classroom:"A12"
    }
    student:{
        {
            student_id: "s1",
            Grade: 90
        },
        {
            studnent_id: "s2",
            Grade: 92
        }
    }
}

{
    _id: 3
    time: 2019
    professor{
        SSN:1212
        name: "Mike"
        age:50
    }
    course: {
        class_name:"B1",
        classroom:"A13"
    }
    student:{
        {
            student_id: "s2",
            Grade: 92
        },
        {
            studnent_id: "s3",
            Grade: 93
        }
    }
}
}
}

```

1. Duplication of data can be a problem. Like when you have more than 1000 student same choose the different courses, the information of the students will repeat a lot of times.
2. Update the information of some students or professors or courses can be a problem. Because you have to change all of them, especially there are a lot of repeated information.

Solutions for the duplication, we can limit the number of students of a courses, and also limit the student how many course they can choose. This will help to decrease the duplication of some information. Or we can use link way to the same information instead of embed way to store information.

Solutions for the update the information, we can break the ternary relationship into binary relationship, create separte objects to store the relationships. And check them often.

