

Southern Methodist University
Bobby B. Lyle School of Engineering Department of
Computer Science
Homework 3

Operating System and Software System

Name: Bingying Liang

ID: 48999397

Email: bingyingl@smu.edu

CS7343 Distance

Feb 28 2023

1. This question involves implementing several different process scheduling algorithms. The scheduler will be assigned a predefined set of tasks and will schedule the tasks based on the selected scheduling algorithm. Each task is assigned a priority and CPU burst. The following scheduling algorithms will be implemented:
 - (a) First-come, first-served (FCFS), which schedules tasks in the order in which they request the CPU.
 - (b) Shortest-job-first (SJF), which schedules tasks in order of the length of the tasks' next CPU burst.
 - (c) Priority scheduling, which schedules tasks based on priority.
 - (d) Round-robin (RR) scheduling, where each task is run for a time quantum (or for the remainder of its CPU burst).
 - (e) Priority with round-robin, which schedules tasks in order of priority and uses round-robin scheduling for tasks with equal priority.

Note: Please see Page P-29 for a complete description of this Homework. There are supporting Java files for this assignment that will be provided in Canvas/Files/Homework3. You may choose any programming language that you would like for this homework, but it would be easier to implement in Java since the supporting files are all Java code.

P-29: Priorities range from 1 to 10, where a higher numeric value indicates a higher relative priority. For round-robin scheduling, the length of a time quantum is 10 milliseconds.

Solution: The implementation of this project completes in Java. Program supporting files are download from the textbook website. These supporting files read in the schedule of tasks, insert the tasks into a list, and invoke the scheduler.

The schedule of tasks has the form [task name][priority][CPU burst], with the following example format and store in file book.txt:

T1, 4, 20

T2, 2, 25

T3, 3, 25

T4, 3, 15

T5, 10, 10

Thus, task *T1* has priority 4 and a CPU burst of 20 milliseconds, and so forth. It is assume that all tasks arrive at the same time, so the scheduler algorithms do not have to support higher-priority processes preempting processes with lower priorities. In addition, task do not have to be placed into a queue or list in any particular order. The program is run as follows:

```
java Driver fcfs book.txt
```

(a) First-come, first-served(FCFS)

```
1  import java.util.List;
2
3  public class FCFS implements Algorithm{
4      private List<Task> queue;
5      public FCFS(List<Task> queue){
6          this.queue = queue;
7      }
8
9      @Override
10     public void schedule() {
11         System.out.println("First-come, first-served(FCFS): \n");
12         while(queue.size() != 0){
13             Task next = pickNextTask();
14             queue.remove(next);
15             CPU.run(next, next.getBurst());
16             System.out.println("Task " + next.getName()
17                               + " finished.\n");
18             System.out.println("-----
19                               -----");
20         }
21     }
22 }
```

```

23     @Override
24     public Task pickNetTask() {
25         return queue.get(0);
26     }
27 }

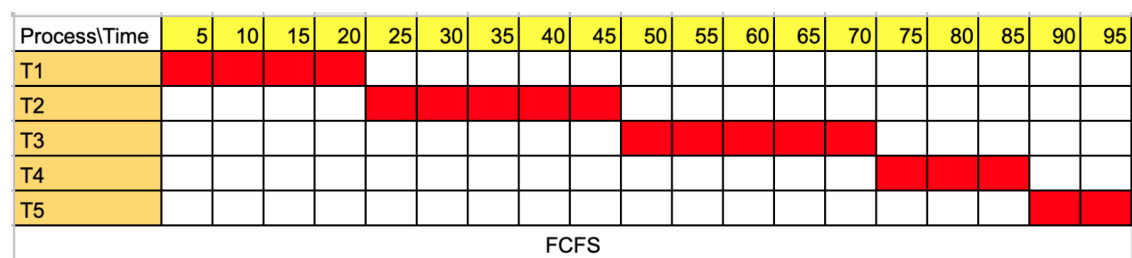
```

Result:

```

src -- -zsh -- 107x43
First-come, first-served(FCFS):
Will run Name: P1
Tid: 0
Priority: 4
Burst: 20
Task P1 finished.
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 25
Task P2 finished.
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 25
Task P3 finished.
-----
Will run Name: P4
Tid: 3
Priority: 3
Burst: 15
Task P4 finished.
-----
Will run Name: P5
Tid: 4
Priority: 10
Burst: 10
Task P5 finished.
-----
eve@Eves-Air src %

```



(b) Shortest-job-first (SJF):

```

1  import java.util.List;
2
3  public class SJF implements Algorithm {
4      private List<Task> queue;

```

```

5
6     public SJF(List<Task> queue){
7         this.queue = queue;
8     }
9
10    @Override
11    public void schedule() {
12        System.out.println("Shortest-job-first (SJF): \n");
13        while(queue.size() != 0){
14            Task next = pickNetTask();
15            queue.remove(next);
16            CPU.run(next, next.getBurst());
17            System.out.println("Task " + next.getName()
18                               + " finished\n");
19            System.out.println("-----
20                               -----");
21        }
22    }
23
24    @Override
25    public Task pickNetTask() {
26        // schedules tasks in order of
27        // the length of the tasks' next CPU burst.
28        int Tid_index = -1;
29        int min = Integer.MAX_VALUE;
30        for (int i = 0; i < queue.size(); i++){
31            int currentBurst = queue.get(i).getBurst();
32            if (currentBurst < min){
33                min = currentBurst;
34                Tid_index = i;
35            }
36        }
37        return queue.get(Tid_index);
38    }
39 }

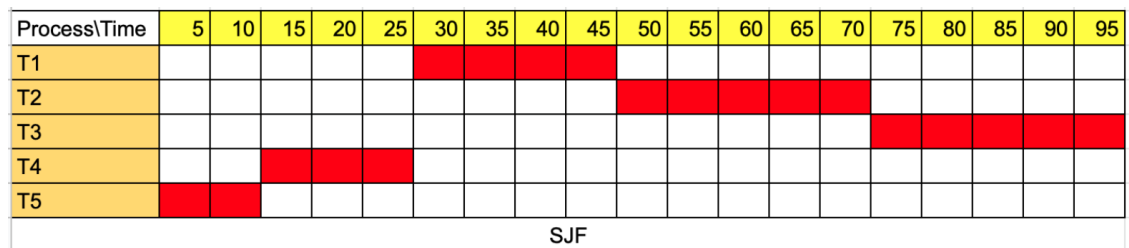
```

Result:

```

src — zsh — 107x43
Shortest-job-first(SJF):
Will run Name: P5
Tid: 4
Priority: 10
Burst: 10
Task P5 finished
-----
Will run Name: P4
Tid: 3
Priority: 3
Burst: 15
Task P4 finished
-----
Will run Name: P1
Tid: 0
Priority: 4
Burst: 20
Task P1 finished
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 25
Task P2 finished
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 25
Task P3 finished
-----
eve@Eves-Air src %

```



(c) Priority scheduling:

```

1  import java.util.List;
2
3  public class Priority implements Algorithm {
4      private List<Task> queue;
5
6      public Priority(List<Task> queue) {
7          this.queue = queue;
8      }
9
10
11  @Override

```

```

12     public void schedule() {
13         System.out.println("Priority scheling:");
14         while (queue.size() != 0) {
15             Task next = pickNetTask();
16             queue.remove(next);
17             CPU.run(next, next.getBurst());
18             System.out.println("Task " + next.getName()
19                               + " finished\n");
20             System.out.println("-----
21                               -----");
22         }
23     }
24 }
25
26 @Override
27 public Task pickNetTask() {
28     // scheduling task based on priority
29     // Priorities range from 1 to 10, where a higher numeric value
30     // indicates a higher relative priority.
31     int Tid_index = -1;
32     int max = Integer.MIN_VALUE;
33     for (int i = 0; i < queue.size(); i++) {
34         int currentPriority = queue.get(i).getPriority();
35         if (currentPriority > max) {
36             max = currentPriority;
37             Tid_index = i;
38         }
39     }
40     return queue.get(Tid_index);
41 }
42 }

```

Result:

```

eve@Eves-Air src % java Driver PRI book.txt
Priority scheling:
Will run Name: P5
Tid: 4
Priority: 10
Burst: 10

Task P5 finished

-----
Will run Name: P1
Tid: 0
Priority: 4
Burst: 20

Task P1 finished

-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 25

Task P3 finished

-----
Will run Name: P4
Tid: 3
Priority: 3
Burst: 15

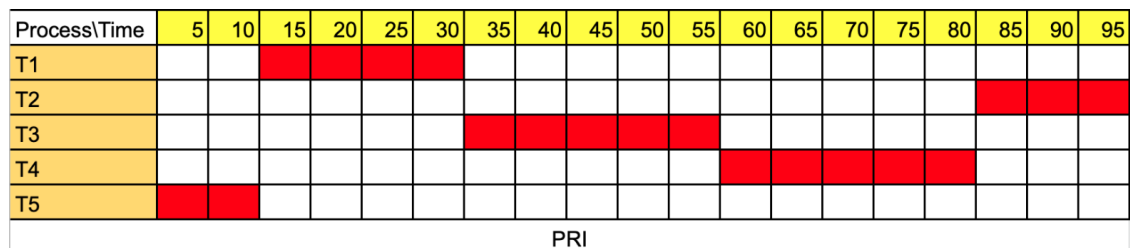
Task P4 finished

-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 25

Task P2 finished

-----
eve@Eves-Air src %

```



(d) Round-robin (RR) Scheduling:

```

1  import java.util.List;
2
3  public class RR implements Algorithm{
4
5      private List<Task> queue;
6      int quantum = 10;
7
8      public RR(List<Task> queue){
9          this.queue = queue;
10     }
11     @Override

```

```

12     public void schedule() {
13         System.out.println("Round-robin (RR) scheduling: \n");
14         while(queue.size() != 0){
15             Task next = pickNetTask();
16             queue.remove(next);
17             if (next.getBurst() > quantum){
18                 CPU.run(next, quantum);
19                 next.setBurst(next.getBurst() - quantum);
20                 System.out.println(next.getName() + " has ran "
21                                     + quantum
22                                     + " and the remaining Burst is "
23                                     + next.getBurst() + "\n");
24                 queue.add(next);
25                 System.out.println("-----
26                                     -----");
27             } else {
28                 CPU.run(next, next.getBurst());
29                 System.out.println(next.getName() + " has ran "
30                                     + next.getBurst()
31                                     + " and the remaining Burst is 0\n");
32                 next.setBurst(0);
33                 System.out.println("Task " + next.getName()
34                                     + " finished\n");
35                 System.out.println("-----
36                                     -----");
37             }
38         }
39     }
40 }
41
42 @Override
43 public Task pickNetTask() {
44     return queue.get(0);
45 }
46 }
47

```

Result:


```
src --zsh-- 139x100
eve@Eves-Air src % java Driver RR book.txt
Round-robin (RR) scheduling:

Will run Name: P1
Tid: 0
Priority: 4
Burst: 20

P1 has ran 10 and the remaining Burst is 10
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 25

P2 has ran 10 and the remaining Burst is 15
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 25

P3 has ran 10 and the remaining Burst is 15
-----
Will run Name: P4
Tid: 3
Priority: 3
Burst: 15

P4 has ran 10 and the remaining Burst is 5
-----
Will run Name: P5
Tid: 4
Priority: 10
Burst: 10

P5 has ran 10 and the remaining Burst is 0
Task P5 finished
-----
Will run Name: P1
Tid: 0
Priority: 4
Burst: 10

P1 has ran 10 and the remaining Burst is 0
Task P1 finished
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 15

P2 has ran 10 and the remaining Burst is 5
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 15

P3 has ran 10 and the remaining Burst is 5
-----
Will run Name: P4
Tid: 3
Priority: 3
Burst: 5

P4 has ran 5 and the remaining Burst is 0
Task P4 finished
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 5

P2 has ran 5 and the remaining Burst is 0
Task P2 finished
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 5

P3 has ran 5 and the remaining Burst is 0
Task P3 finished
```

Process\Time	5	10	15	20	25	30	35	40	45	50	55	60	65	70	75	80	85	90	95
T1																			
T2																			
T3																			
T4																			
T5																			
RR																			

(e) Priority with round-robin:

```

1  import java.util.List;
2
3  public class PriorityRR implements Algorithm{
4      private List<Task> queue;
5      int quantum = 10;
6
7      public PriorityRR(List<Task> queue){
8          this.queue = queue;
9      }
10     @Override
11     public void schedule() {
12         System.out.println("Priority with round-robin: \n");
13         while(queue.size() != 0){
14             Task next = pickNetTask();
15             queue.remove(next);
16             if (next.getBurst() > quantum){
17                 CPU.run(next, quantum);
18                 next.setBurst(next.getBurst() - quantum);
19                 System.out.println(next.getName() + " has ran "
20                                     + quantum
21                                     + " and the remaining Burst is "
22                                     + next.getBurst() + "\n");
23                 queue.add(next);
24                 System.out.println("-----
25                                     -----");
26             } else {
27                 CPU.run(next, quantum);
28                 System.out.println(next.getName() + " has ran "
29                                     + next.getBurst()
30                                     + " and the remaining Burst is 0\n");
31                 next.setBurst(0);
32                 System.out.println("Task " + next.getName()
33                                     + " finished\n");
34                 System.out.println("-----
35                                     -----");
36             }

```

```

37         }
38     }
39
40     @Override
41     public Task pickNetTask() {
42         int Tid_index = -1;
43         int max = Integer.MIN_VALUE;
44         for (int i = 0; i < queue.size(); i++){
45             int currentPriority = queue.get(i).getPriority();
46             if (currentPriority > max){
47                 max = currentPriority;
48                 Tid_index = i;
49             }
50         }
51         return queue.get(Tid_index);
52     }
53 }

```

Result:

```
src --zsh-- 139x100
Priority with round-robin:
Will run Name: P5
Tid: 4
Priority: 10
Burst: 10

P5 has ran 10 and the remaining Burst is 0
Task P5 finished
-----
Will run Name: P1
Tid: 0
Priority: 4
Burst: 20

P1 has ran 10 and the remaining Burst is 10
-----
Will run Name: P1
Tid: 0
Priority: 4
Burst: 10

P1 has ran 10 and the remaining Burst is 0
Task P1 finished
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 25

P3 has ran 10 and the remaining Burst is 15
-----
Will run Name: P4
Tid: 3
Priority: 3
Burst: 15

P4 has ran 10 and the remaining Burst is 5
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 15

P3 has ran 10 and the remaining Burst is 5
-----
Will run Name: P4
Tid: 3
Priority: 3
Burst: 5

P4 has ran 5 and the remaining Burst is 0
Task P4 finished
-----
Will run Name: P3
Tid: 2
Priority: 3
Burst: 5

P3 has ran 5 and the remaining Burst is 0
Task P3 finished
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 25

P2 has ran 10 and the remaining Burst is 15
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 15

P2 has ran 10 and the remaining Burst is 5
-----
Will run Name: P2
Tid: 1
Priority: 2
Burst: 5

P2 has ran 5 and the remaining Burst is 0
Task P2 finished
-----
```

Process\Time	5	10	15	20	25	30	35	40	45	50	55	60	65	70	75	80	85	90	95
T1																			
T2																			
T3																			
T4																			
T5																			
PRI-RR																			

More code detail can see in the source code of the project.

2. (must be answered by CS 7343 students only) Consider a variation of round robin scheduling, say NRR scheduling. In NRR scheduling, each process can have its own time quantum, q . The value of q starts out at 40 ms and decreases by 10 ms each time it goes through the round robin queue, until it reaches a minimum of 10 ms. Thus, long jobs get decreasingly shorter time slices. Analyze this scheduling algorithm for three jobs A, B, and C that arrive in the system having estimated burst times of 100 ms, 120 ms, and 60 ms respectively. Also identify some advantages and disadvantages that are associated with this algorithm.

Solution:

Result:

Process\Time	10	20	30	40	50	60	70	80	90	100	110	120	130	140	150	160	170	180	190	200	210	220	230	240	250	260	270	280
A																												
B																												
C																												

NRR

In the first round, each of job gets 40 ms.

In the second round, each of job gets 30 ms, however, the job C just need 20ms and job C finished.

In the third round, each of job gets 20 ms, C has ready done.

In the fourth round, job A, job B gets 10 ms, however, A finished.

In the five round, there is only job B left, get 10 ms.

In the six round, job B get 10 ms and finished.

Advantages: At the begin, job will get more quantum, if the burst time of job will not long, it can finish at beginning. Good for the short burst time job. And it can also good for the long burst time job at the beginning.

Disadvantages: When quantum is reducing, the job with long burst time will takes too many rounds than normal Round Robin. And the quantum decrease will increasing the switching time.