1 Project 2: MIPS Assembly Code Programming Using MARS Tool

10 points

In the previous project (Project 1), you were introduced to the MARS tool. For this project, you will use the MARS tool to develop and run a MIPS assembly language program.

1. Create and run MIPS assembly code for the following high-level language (HLL) code. I have provided both C++ and Python versions of the HLL code.

```
C++ Version
                                     Python Version
int j = 10;
                                     j = 10
                                     x = 1
int x = 1;
do
                                     while True:
                                         x = x + 3*j
                                         print(x,end=" ")
      x = x + 3*j;
      cout << x << " ";
                                         j -= 1
                                         if (j == 0):
      j−-;
} while (j > 0);
                                             break
cout << endl;
```

- 2. Save the program as an *.asm file use the first initial of your first name and the first 4 letters of your last name. For example, my file submission name would be **tmani.asm**.
- 3. Take a screen shot of the MARS console (including Run/IO section) so that the grader can view your results. If you take a screen shot of the entire console, please crop and enlarge the Run/IO section so that it is readable.
- 4. Submit the actual *.asm file so that the grader can run it.
- 5. Turn in your code and output (screen shot) for credit. Make sure that your name appears on both documents that you submit so that you can get proper credit for your work.

2 SOLUTION

2.1 Code (.asm)

An example of the MIPS assembly code solution is the following:

```
# tmani.asm
# Theodore Manikas
# 2022 Nov 29
# CS/ECE 5/7381 Spring 2023
.data
         .word 10
j:
                            #initial values for variables j and x
x:
         .word 1
three: .word 3 space: .asciiz " "
                            #multiplier constant
                         # space to insert between numbers
.text
         lw
            $s0, j
                            #load variables into registers
         lw $s1, x
         lw $s2, three
         mul $s3,$s2,$s0 # 3*j
loop:
         add $s1,$s1,$s3
                           \# x = x + 3*i
         li $v0,1
                            # print x (integer value)
         add $a0, $s1, $zero
         svscall
         la $a0, space #load address of spacer for syscall
                         # specify Print String service
            $v0, 4
                          # print the spacer string
         syscall
                         # j-- (j=j-1)
         subi $s0,$s0,1
         bgtz $s0,loop
                            # repeat loop if j>0
         li $v0, 10
                         # system call for exit
                          # we are out of here.
         syscall
```

2.2 Results

