

NOTE: this is the SOLUTION to Quiz 7.

The correct answers are indicated for each question, with explanations as needed.

Dr. Manikas

1 4 / 4 points

We have a **virtual memory** system with *eight* virtual pages and *four* physical page frames. The page size is 1024 bytes. The page table is set up as follows:

| Page # | Present bit | Disk address | Page frame field |
|--------|-------------|--------------|------------------|
| 0 | 0 | 01001100111 | 11 |
| 1 | 0 | 01001100011 | 00 |
| 2 | 0 | 10001100111 | 01 |
| 3 | 1 | 01010100111 | 11 |
| 4 | 1 | 10011001110 | 01 |
| 5 | 1 | 01111100111 | 10 |
| 6 | 0 | 01001100001 | 11 |
| 7 | 1 | 11011100111 | 00 |

We are also given the following **virtual address**: 5120

This maps to the following **main memory address** (select from options below):

☐ 6144



☒ 2048

☐ 1024

☐ 4096

☐ 5120

☐ 7168

☐ 3072

☐ 0000

Feedback

General Feedback

Virtual memory has 8 pages, where the size of each page is 1 KB = 1024 B

Therefore, the virtual addresses are the following:

| Virtual addresses | page # |
|-------------------|--------|
| 0-1023 | 0 |
| 1024-2047 | 1 |
| 2048-3071 | 2 |
| 3072-4095 | 3 |
| 4096-5119 | 4 |
| 5120-6143 | 5 |
| 6144-7167 | 6 |
| 7168-8191 | 7 |

Physical memory has 4 page frames:

| Page frame | Page frame number | Physical addresses |
|------------|-------------------|--------------------|
|------------|-------------------|--------------------|

| | |
|--------------|----|
| Page frame 0 | 00 |
|--------------|----|

| |
|--------|
| 0-1023 |
|--------|

Page frame 1 01 1024-2047

Page frame 2 10 2048-3071

Page frame 3 11 3072-4095

Virtual address 5120 refers to virtual memory page #5

Page table entry:

Page # Present bit Disk address Page frame field

5 1 01111100111 10

Present bit = 1, so data is valid. The page frame field = 10. Therefore, the main memory address is **2048**.

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4 / 4 points

We have a **virtual memory** system with *eight* virtual pages and *four* physical page frames. The page size is 1024 bytes. The page table is set up as follows:

| Page # | Present bit | Disk address | Page frame field |
|--------|-------------|--------------|------------------|
| 0 | 1 | 01001100111 | 11 |
| 1 | 1 | 01001100011 | 00 |
| 2 | 1 | 10001100111 | 01 |
| 3 | 0 | 01010100111 | 11 |
| 4 | 0 | 10011001110 | 01 |
| 5 | 1 | 01111100111 | 10 |
| 6 | 0 | 01001100001 | 11 |
| 7 | 0 | 11011100111 | 00 |

We are also given the following **virtual address: 0000**

This maps to the following **main memory address** (select from options below):

☐ 6144

☐ 4096



3072

- ☐ 5120
- ☐ 0000
- ☐ 7168
- ☐ 2048
- ☐ 1024

Feedback

General Feedback

Virtual memory has 8 pages, where the size of each page is 1 KB = 1024 B

Therefore, the virtual addresses are the following:

| Virtual addresses | page # |
|-------------------|--------|
| 0-1023 | 0 |
| 1024-2047 | 1 |
| 2048-3071 | 2 |
| 3072-4095 | 3 |
| 4096-5119 | 4 |
| 5120-6143 | 5 |
| 6144-7167 | 6 |
| 7168-8191 | 7 |

Physical memory has 4 page frames:

| Page frame | Page frame number | Physical addresses |
|------------|-------------------|--------------------|
|------------|-------------------|--------------------|

| | | |
|--------------|----|--------|
| Page frame 0 | 00 | 0-1023 |
|--------------|----|--------|

| | | |
|--------------|----|-----------|
| Page frame 1 | 01 | 1024-2047 |
|--------------|----|-----------|

| | | |
|--------------|----|-----------|
| Page frame 2 | 10 | 2048-3071 |
|--------------|----|-----------|

| | | |
|--------------|----|-----------|
| Page frame 3 | 11 | 3072-4095 |
|--------------|----|-----------|

Virtual address 0000 refers to virtual memory page #3

Page table entry:

| Page # | Present bit | Disk address | Page frame field |
|--------|-------------|--------------|------------------|
| 0 | 1 | 01001100111 | 11 |

Present bit = 1, so data is valid. The page frame field = 11. Therefore, the main memory address is **3072**.

3 4 / 4 points

We have a **virtual memory** system with *eight* virtual pages and *four* physical page frames. The page size is 1024 bytes. The page table is set up as follows:

| Page # | Present bit | Disk address | Page frame field |
|--------|-------------|--------------|------------------|
| 0 | 1 | 01001100111 | 11 |
| 1 | 1 | 01001100011 | 00 |
| 2 | 1 | 10001100111 | 01 |
| 3 | 0 | 01010100111 | 11 |
| 4 | 0 | 10011001110 | 01 |
| 5 | 1 | 01111100111 | 10 |

| | | | |
|---|---|-------------|----|
| 6 | 0 | 01001100001 | 11 |
| 7 | 0 | 11011100111 | 00 |

We are also given the following **virtual address: 5120**

This maps to the following **main memory address** (select from options below):

☐ 6144

☐ 3072

☐ 4096

☐ 1024

☐ 5120

☐ 0000



☒ 2048

☐ 7168

Feedback

General Feedback

Virtual memory has 8 pages, where the size of each page is 1 KB = 1024 B

Therefore, the virtual addresses are the following:

| Virtual addresses | page # |
|-------------------|--------|
|-------------------|--------|

| | |
|--------|---|
| 0-1023 | 0 |
|--------|---|

| | |
|-----------|---|
| 1024-2047 | 1 |
|-----------|---|

| | |
|-----------|---|
| 2048-3071 | 2 |
|-----------|---|

| | |
|-----------|---|
| 3072-4095 | 3 |
|-----------|---|

| | |
|-----------|---|
| 4096-5119 | 4 |
|-----------|---|

5120-6143 5

6144-7167 6

7168-8191 7

Physical memory has 4 page frames:

| Page frame | Page frame number | Physical addresses |
|------------|-------------------|--------------------|
|------------|-------------------|--------------------|

| | | |
|--------------|----|--------|
| Page frame 0 | 00 | 0-1023 |
|--------------|----|--------|

| | | |
|--------------|----|-----------|
| Page frame 1 | 01 | 1024-2047 |
|--------------|----|-----------|

| | | |
|--------------|----|-----------|
| Page frame 2 | 10 | 2048-3071 |
|--------------|----|-----------|

| | | |
|--------------|----|-----------|
| Page frame 3 | 11 | 3072-4095 |
|--------------|----|-----------|

Virtual address 5120 refers to virtual memory page #5

Page table entry:

| Page # | Present bit | Disk address | Page frame field |
|--------|-------------|--------------|------------------|
| 5 | 1 | 01111100111 | 10 |

Present bit = 1, so data is valid. The page frame field = 10. Therefore, the main memory address is **2048**.

We have a 512 KB 8-way set-associative L2 cache that stores data as 16-byte blocks. To fetch a block from main memory, it takes 8 clock cycles for the first 8 bytes of the block (latency), then 1 clock cycle per 8 bytes for the remaining bytes of the block. What is the **miss penalty** for the cache (clock cycles)?

☒ 9

clock cycles

Feedback

General Feedback

Recall that miss penalty is the number of clock cycles to fetch one block from main memory into the cache.

We have 16 bytes/block, so divide into 8-byte groups, or $16/8 = 2$ groups per block.

First group takes 8 clock cycles, and second group takes 1 cycle

So we have $8 + 1 = 9$ **clock cycles** to fetch one block. This is the **miss penalty** for this cache.

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4 / 4 points

We have a 64 KB 4-way set-associative L2 cache that stores data as 16-byte blocks. To fetch a block from main memory, it takes 4 clock cycles for the first 4 bytes of the block (latency), then 1 clock cycle per 4 bytes for the remaining bytes of the block. What is the **miss penalty** for the cache (clock cycles)?

☒ 7

clock cycles

Feedback

General Feedback

Recall that miss penalty is the number of clock cycles to fetch one block from main memory into the cache.

We have 16 bytes/block, so divide into 4-byte groups, or $16/4 = 4$ groups per block.

First group takes 4 clock cycles, and the remaining 3 groups each take 1 clock cycle

So we have $4 + 3(1) = 7$ **clock cycles** to fetch one block. This is the **miss penalty** for this cache.