



An immersive strategy  
**GameFi** experience

[cosmicexodus.xyz](http://cosmicexodus.xyz)



# The gaming market

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There are 2.5bn gamers worldwide (3bn by 2023).

The average gamer plays 8 hours and 27 minutes per week.



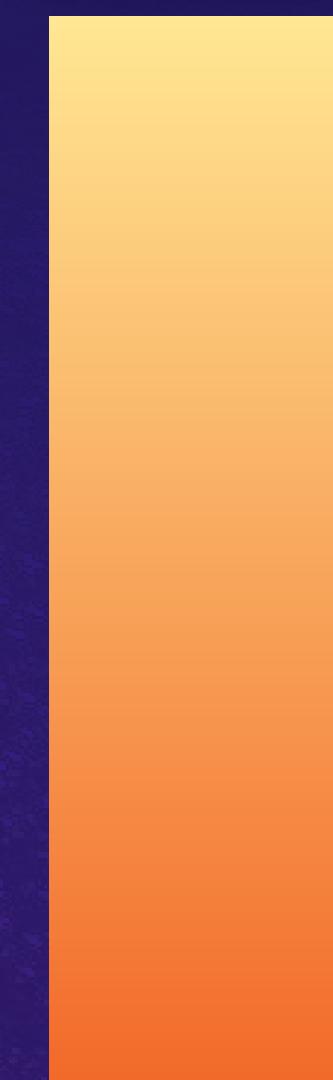
The global gaming market reached \$198.4bn in 2021.

**\$198.4bn**



The rapidly growing gaming space is projected to reach \$260bn by 2025.

**\$260bn**



**2021**

**2025**

# The Problem

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1

**Centralisation** leads to a lack of innovation, accessibility, and transparency. People are at the mercy of the company's policies and practices.

2

**Censorship** of full ownership.  
Users purchase a license to access and play the game.

3

We must abide by the terms and conditions, which may limit transferring or selling of digital assets.

# The Solution

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## Why is the Cosmic Exodus **different?**

- Low barrier to new users
- Layer 0
- User-generated content
- GameFi, Marketplace, DAO 
- ... and much more!

It's an ecosystem designed to **provide all needs in one place.**

Click here to subscribe to our waitlist

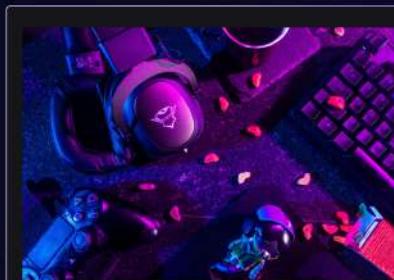
# AN IMMERSIVE STRATEGY GAMEFI EXPERIENCE

**COMING SOON**

Enter the metaverse of web3 gaming, where your sole focus is on having fun. Our free-to-play, non-pay-to-win games offer endless entertainment and the opportunity to earn digital assets.

[Check out the Cosmic Deck](#) [Subscribe to our waitlist](#)

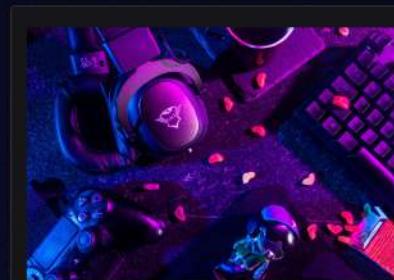

Video

**Cosmic News**

Development Blog: #01 - We have flags!

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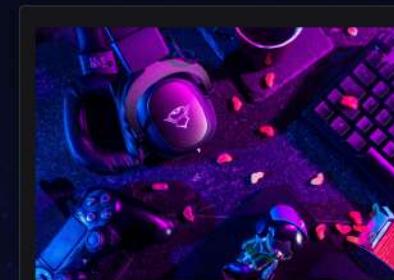
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Development Blog: #01 - We have flags!

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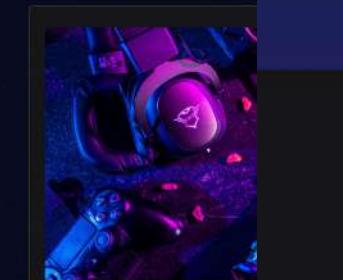
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**\_Everywhere\*****Help**[Contact Us](#)**FAQs****Company**[About us](#)**Blog**

Careers (We're hiring!)

**Check this out**[dApp](#)**Cosmic Deck**[Whitepaper](#)**Powered by:**

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**COMING SOON**

Enter the metaverse of web3 gaming, where your sole focus is on having fun. Our free-to-play, non-pay-to-win games offer endless entertainment and the opportunity to earn digital assets.

[Check out the Cosmic Deck](#) [Subscribe to our waitlist](#)
**OUR FIRST RELEASE****Withstand Kairos**

Join the Solo Campaign (PVE mode), and assemble your favourite troops and towers to fight the forces of Kairos, the God of time and space.

Become a creator and design your dungeons! Join the arena (PVP mode) to test your skills and become victorious.

The Cosmic Exodus is full of surprises and a unique 3D gaming experience. If you're into Tower Defense games, we invite you to feel the Cosmic energy for yourself!

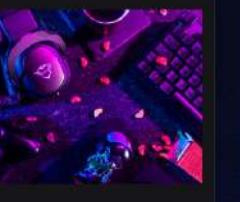
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Video

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We want to expand our official partners.  
Help us achieve our goal!

**Everywhere\*****YAY GAMES**[Click here to join](#)**\_Everywhere\*****Help****FAQs****Company****Contact Us****Check this out****Whitepaper****Powered by:**

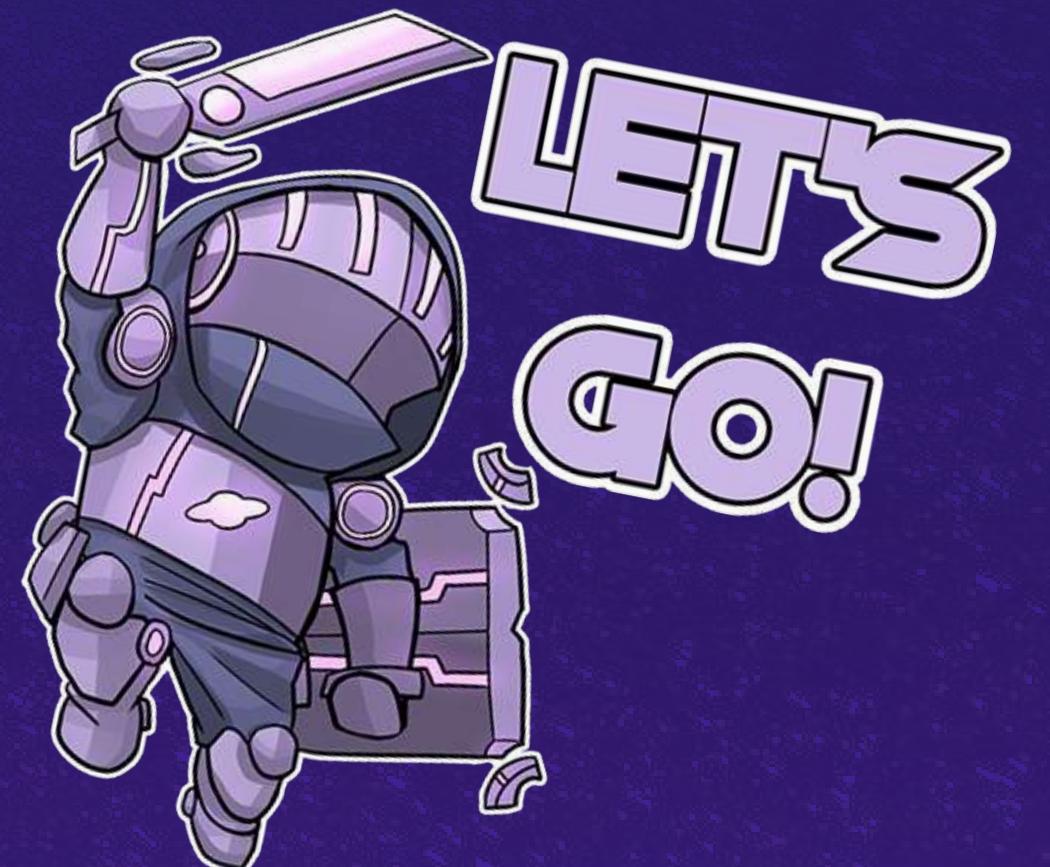
# First game release - “Withstand Kairos”

Join the **Solo Campaign (PVE mode)**, and assemble your favourite troops and towers to fight the forces of Kairos, the God of time and space.

Become a creator and design your dungeons!  
Enter in the Arena (PVP mode) to test your skills and become victorious.

Those who explore and compete will discover many treasures!  
If you're into Tower Defense games, we invite you to feel the Cosmic energy for yourself!

**Will you emerge victorious?**





USERNAME  
PASSWORD  
LOGIN

EXIT TO DESKTOP



TOM EVERYWHERE  
.....  
LOGIN

EXIT TO DESKTOP



TOM EVERYWHERE  
.....  
» LOGIN «

EXIT TO DESKTOP

« BACK TO MAIN MENU

SOLO CAMPAIGN / STAGE 0

SELECT LEVEL



»

[ENTER] PLAY THIS DUNGEON

BETA BUILD V1.23



» ENTER THE METAVERSE

EXIT TO DESKTOP



LOGGED IN AS: [USERNAME]

LOGOUT



BETA BUILD V1.23

# Competition

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FORTITUDE



Development stage

Early stage

Early traction

Early stage

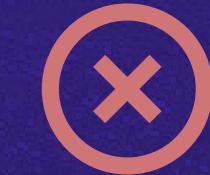
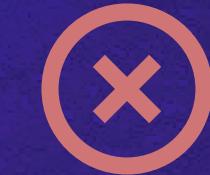
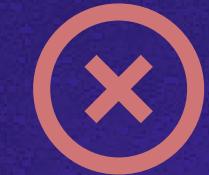
Early stage

Early stage

VC Backing



Layer 0



UGC



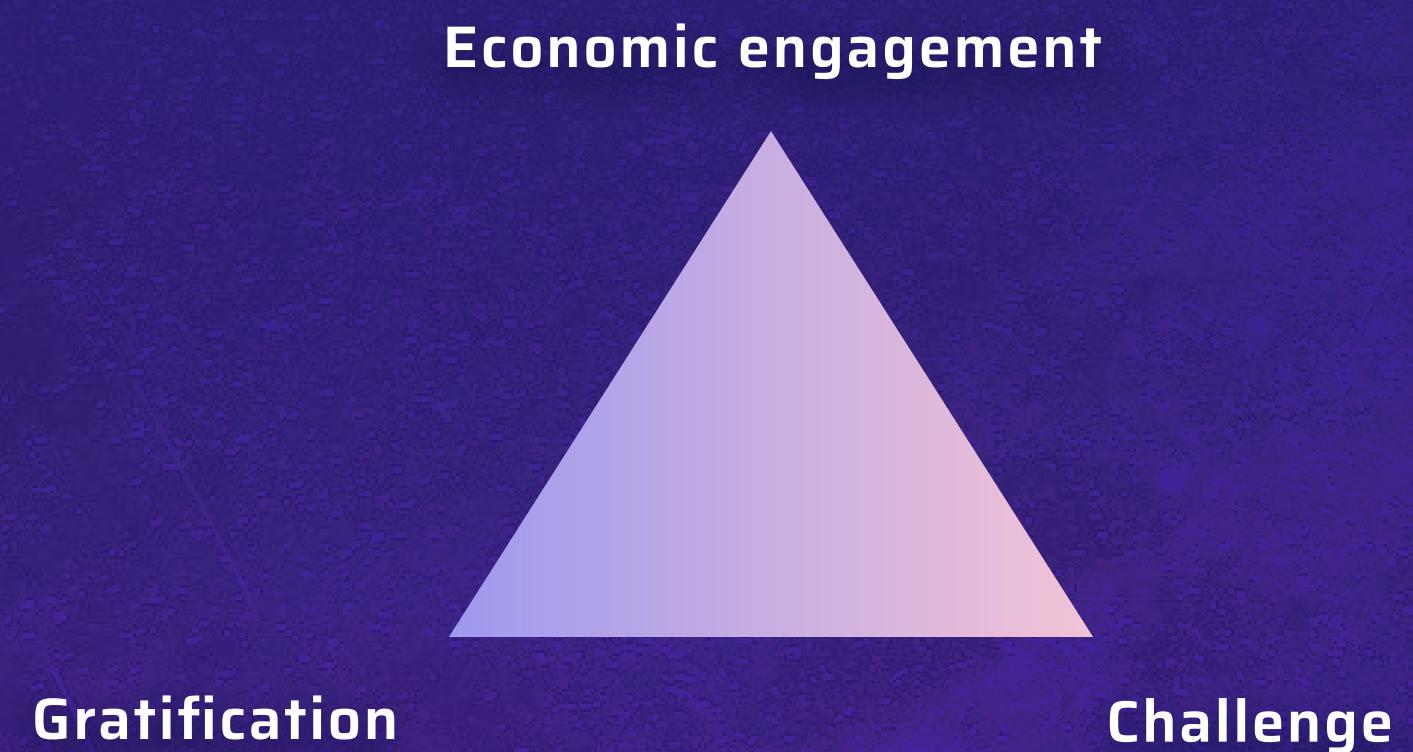
# \_EVERWHERE TEAM

## Why us?

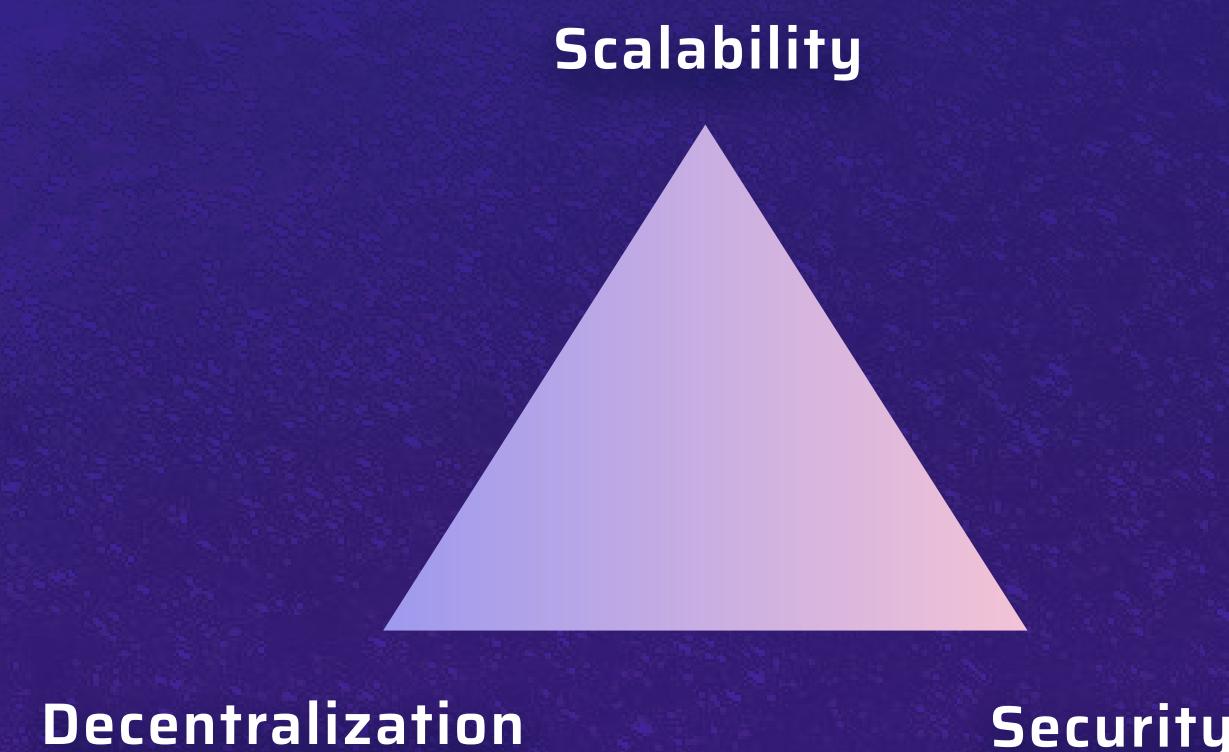
Being involved with such a competitive business, filled by many challenges and obstacles, a large level of conviction, skills and dedication is required.

To face such adversities we are choosing the best, most passionate builders in the space.

### Game design trilema



### Blockchain trilema



# Meet the Team

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## Founder



Tom  
Project Manager

## Development & Innovation

Oscar  
Frontend

Alex  
Fullstack

Ruben  
Game Dev

Afonso  
Game Dev

Jonny  
Game Dev

Rodmaker  
Game Dev

Fábio  
Game Dev

## Design & Communication

Bruno  
Sound & Music

Ofir  
Sound & Music

Sérgio  
3D Designer

Chico  
Designer

ROak  
UI/UX

And more to come!

[Check out our LinkedIn to meet the team](#)

We want to expand our official partners. Help us achieve our goal!

\_Everywhere\*

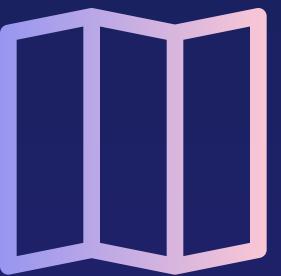
YAY  
GAMES

# Business Model

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Innovation brings execution risk and uncertainty.

To support it in a long-term sustainable way, we apply the most battle-tested revenue streams in the market.



## LAND SALES

Become a creator and design your own dungeons.



## LOOT BOXES SALES

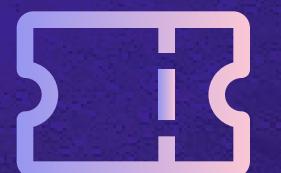
The Cosmic Shop allows players to buy Loot Boxes or participate in auctions for individual assets.



## MARKETPLACE FEES

Your assets, your choice!

Players can easily buy or sell in-game assets.



## COSMIC PASS SALES

Would you like to be a part of the inner circle? Different tiers with incredible perks!

# Go to Market

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How can we build a **brand** that people identify with?

**1. We believe sharing is caring.**

- We want to be as transparent as possible and always verify data.

**2. Give people what they want.**

- The best feedback comes from users, we are listening!

**3. Strong and educated community**

- More information = less FUD (Fear, Uncertainty & Doubt)

# GTM Strategy

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## Community Building

- AMA's
- Blog / Podcast
- Educational Content
- Loyalty Program
- Player vs Player events (PVP)
- Reputation System
- Solo Campaign events (PVE)

## Business Development

- Blockchain as a Service
- Collaboration
- Partnerships



# Stack

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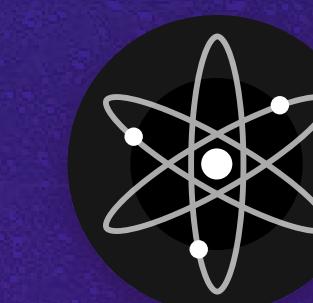
Development



Game engine, SDK's, Frameworks



Blockchains



COSMOS  
INTERNET OF BLOCKCHAINS

# COSMIC EXODUS

Find out more at [cosmicexodus.xyz](https://cosmicexodus.xyz)

