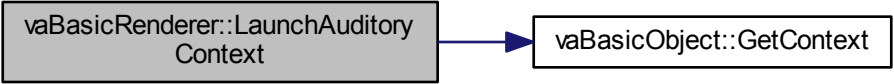


vaBasicRenderer::LaunchAuditory  
Context



```
graph LR; A[vaBasicRenderer::LaunchAuditory Context] --> B[vaBasicObject::GetContext]
```

A diagram showing a call from `vaBasicRenderer::LaunchAuditory Context` to `vaBasicObject::GetContext`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

vaBasicObject::GetContext