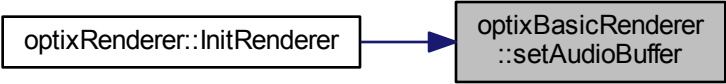


optixRenderer::InitRenderer



```
graph LR; A[optixRenderer::InitRenderer] --> B[optixBasicRenderer::setAudioBuffer]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'optixRenderer::InitRenderer'. The right box is gray with a black border and contains the text 'optixBasicRenderer::setAudioBuffer'. A blue arrow points from the right side of the left box to the left side of the right box.

optixBasicRenderer
::setAudioBuffer