vaBasicObject + vaBasicObject() + ~vaBasicObject() + SetContext() + CheckContext() + GetContext() + GetLIBRARY NAME() + ptxPath() optixBasicActor # m builder # gg + optixBasicActor() + ~optixBasicActor() + SetContext() + AddMapper() + SetAuditoryModel() + SetOpticalModel() + Update() + GetOutput() + SetTime() + PrintInfo() + GetAcceleration() + SetAccelerationType() # SetAccelerationProperties() # RebuildAccel() optixTRIActor + optixTRIActor() + ~optixTRIActor() # SetAccelerationProperties()