

SceneManager::createAuditory
MoleculeScene

SceneManager::createAuditory
MoleculeSceneMolDynam

xyzReader::GetOutput3

```
graph LR; A[SceneManager::createAuditory MoleculeScene] --> C[xyzReader::GetOutput3]; B[SceneManager::createAuditory MoleculeSceneMolDynam] --> C;
```

The diagram illustrates two separate calls to the `SceneManager::createAuditory` method. The first call is for `MoleculeScene`, and the second is for `MoleculeSceneMolDynam`. Both calls are shown in white boxes on the left. Two blue arrows originate from these boxes and point to a single gray box on the right, which contains the text `xyzReader::GetOutput3`. This indicates that both `MoleculeScene` and `MoleculeSceneMolDynam` instances utilize the `xyzReader::GetOutput3` function.