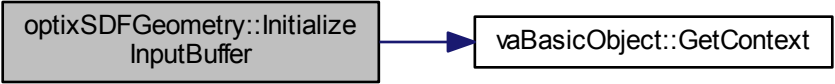


optixSDFGeometry::Initialize
InputBuffer



```
graph LR; A[optixSDFGeometry::InitializeInputBuffer] --> B[vaBasicObject::GetContext]
```

A diagram showing a call from `optixSDFGeometry::InitializeInputBuffer` to `vaBasicObject::GetContext`. The first box is gray and the second is white, connected by a blue arrow.

vaBasicObject::GetContext