

SceneManager::createFrep
Scene

main_tutor

optixSDFUnaryOp::GetOutput
SdfObject



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graph LR; A[SceneManager::createFrep Scene] --> D[optixSDFUnaryOp::GetOutput SdfObject]; B[main_tutor] --> D;
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The diagram consists of three rectangular boxes. On the left, there are two boxes: the top one contains the text 'SceneManager::createFrep Scene' and the bottom one contains 'main_tutor'. On the right, there is a single, larger box with a gray background containing the text 'optixSDFUnaryOp::GetOutput SdfObject'. Two blue arrows originate from the right side of the left boxes and point towards the left side of the gray box. The arrow from the top box points to the upper part of the gray box, and the arrow from the bottom box points to the lower part of the gray box.