

vaBasicRenderer::AddActor



```
graph LR; A[vaBasicRenderer::AddActor] --> B[optixBasicActor::GetOutput]
```

A diagram showing a call from `vaBasicRenderer::AddActor` to `optixBasicActor::GetOutput`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

optixBasicActor::GetOutput