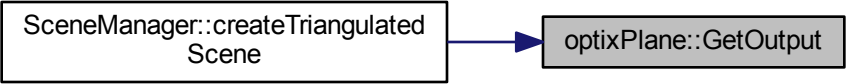


SceneManager::createTriangulated
Scene



```
graph LR; A[SceneManager::createTriangulatedScene] --> B[optixPlane::GetOutput]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'SceneManager::createTriangulatedScene' on two lines. The right box is gray with a black border and contains the text 'optixPlane::GetOutput' on one line. A blue arrow points from the right side of the left box to the left side of the right box.

optixPlane::GetOutput