vaBasicModel

m_bufferOutput
m_width
m_height
m_interop

+ vaBasicModel()
+ ~vaBasicModel()
+ Init()
+ Render()
+ BindBuffer()
+ UpdateBuffer()
+ Reshape()
+ SetDim()
+ SetBufferSize()
+ GetOutput()
+ GetWidth()
+ GetHeight()
+ SetInterop()

auditoryModel

+ map

+ auditoryModel()
+ ~auditoryModel()
+ GetMode()
+ Init()
+ SetAuditoryMapper()
+ UpdateBuffer()
+ MapBuffer()
+ Render()
+ BindBuffer()
+ Reshape()
+ SetAudioScanningParam()
+ GetNormaKoeff()
+ CheckAllAudio()
# ComputeSoundRaycast()
# ConfigureHRTF()
# ClearAllAudio()