

optixObject

```
classDiagram
    class optixObject
    class auditoryMapper {
        + Map()
        + getAtomSound()
        + getAtomNumber()
    }
    auditoryMapper --|> optixObject
```

The diagram shows a class hierarchy. At the top is a class box for 'optixObject' with three empty compartments. Below it is a class box for 'auditoryMapper' with three compartments: the top for the name, the middle for attributes, and the bottom for methods. A red arrow with an open triangle head points from the 'auditoryMapper' box to the 'optixObject' box, indicating that 'auditoryMapper' inherits from 'optixObject'.

auditoryMapper

+ Map()  
+ getAtomSound()  
+ getAtomNumber()