

`vaActor::RebuildAccel`



```
graph LR; A[vaActor::RebuildAccel] --> B[vaBasicActor::GetAcceleration]
```

A diagram showing a call from `vaActor::RebuildAccel` to `vaBasicActor::GetAcceleration`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

`vaBasicActor::GetAcceleration`