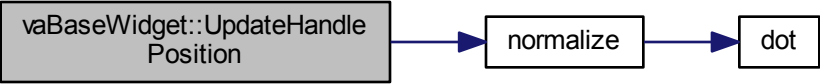


vaBaseWidget::UpdateHandle
Position



```
graph LR; A[vaBaseWidget::UpdateHandle Position] --> B[normalize]; B --> C[dot];
```

normalize

dot