```
vaBasicObject
   + vaBasicObiect()
   + ~vaBasicObject()
   + SetContext()
   + CheckContext()
   + GetContext()
   + GetLIBRARY NAME()
   + ptxPath()
     optixSDFGeometry
# m mapOfPrograms
+ optixSDFGeometry()
+ ~optixSDFGeometry()
+ SetContext()
+ Update()
+ GetOutput()
+ GetOutputDesc()
+ GetBoundingBoxProgName()
+ GetIntersectionProgName()
+ GetCallableProgName()
+ SetBoundingBoxProgName()
and 8 more...
# Modified()
# CreateGeometry()
# Initialize()
# InitializeInputBuffer()
# SetIntersectionProg()
# SetBoundingBoxProg()
# InitProg()
# SetMainPrograms()
# SetCallableProg()
# SetParameters()
# GetIntersectionProg()
```