

# Yevhenii Yermolenko

Frontend developer

#### **Personal information**

Niepołomice, Poland - 24 years

#### **Personal website**

uixer.netlify.app

#### Contacts

+48 732-914-748

### evgeniu.ermolenko@gmail.com

preferred method of communication

### Portfolio



uixer

Prof. account



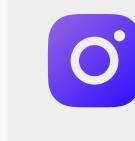
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Yevhenii Yermolenko



\_uixer\_



yevhenii.dev

Life account

Work experience



3 years
personal projects

### Languages and technologies

SCSS **LESS** Tailwind Adaptive HTML5 CSS3 **BEM** Bootstrap Angular (basic) JavaScript **TypeScript** Vue 3 **Vue Router** Vuex Axios PrimeVue GIT AJAX **JQuery** React React Router Vuesax v.3-4 PrimeReact Redux

### Language skills

### Ukrainian

Native

### English

Understanding of technical documentation and speaking

### Polish

Writing and speaking at a conversational level

### Russian

Native

skills

# Technologies and

HTML, CSS, JS

+ SCSS, Vue

### Git

Creating icons and UI kits

Prototyping

Research

#### Additional knowledge

Understanding how the network works

Semantic layout Experience with hosting

C++ C# Python Knowledge of OOP principles DRY SOLID

Figma InVision Adobe package (Photoshop, Illustrator, Premier Pro, After Effects)

#### **CISCO Certificates**

- Partner: PCAP Programming Essentials in Python
- Cybersecurity Essentials
- Introduction to IoT
- CCNAv7: Switching, Routing, and Wireless Essentials

### Certificates

React Tutorial

view the certificate

Angular 11 Essential

view the certificate

#### Certificates

### UI/UX Design Basic

view the certificate

### UI/UX Design Starter

view the certificate

#### UI/UX Mobile App Design

view the certificate

#### Figma. Online store design

view the certificate

### Last places of work

### A company that provides travel services

Position: Frontend developer Work time: 13.09.23 - 16.11.2023

Developing websites using design and programming techniques.

Using various programming techniques and communicating with other programmers. Working on user interface on system pages. Worked with Vue 3.

### Internet and television services company

Position: Technical Support Engineer / Web Developer

Work time: 21.02.22 - 16.06.2023

Customer service in the office and on the hotline. I was responsible for configuring customers' routers and devices.

I communicated with foremen regarding calls to the customer's apartment. Received customer calls and resolved problems on the customer side.

I created a new updated company website.

### Website development company - ITD company

Position: UI/UX designer
Work time: 01.07.21 - 19.02.2022

Develop layouts for websites and applications. Communicating with developers, discussing design solutions.

Preparing the project for development. Creating the company's visual image and maintaining a consistent style.

Preparing materials for the company's social networks.

### Software ownership

Figma

InVision

Adobe Photoshop

Adobe Illustrator

Adobe Premier Pro

Basic level

**Adobe After Effects** 

Basic level

## Service for UI/UX design testing

Source Code: https://github.com/Evgenij/Infurtex

As part of my graduation project at university, I developed a system for testing design solutions.

The system allows to connect potential clients or users of any service to get feedback on the design, while design developers get a complete analysis of user behavior when interacting with the design.

The system was developed using: Laravel, Vue JS (Vue Router, Vuex), SCSS, Vuesax, Tailwind, MySQL.

### IT project team development system - Upgrade

Interface: www.behance.net

Source Code: https://github.com/Evgenij/Upgrade\_Web

As part of a course project at the university, I developed a system for team development of IT projects. This project was implemented using: PHP, JS, jQuery, Ajax, HTML, SCSS.

All user interaction was realized through asynchronous requests (Ajax), which allowed to interact with the system without reloading the page. The project was implemented without the use of frameworks. All design and functionality was implemented from scratch.

The work with Sessions, Cookies was done. DBMS MySQL was used. The project is implemented in two themes - light and dark.

### Website for the JossBeaumont franchise.

Website: <a href="https://jossbeaumont-franchise.ru/">https://jossbeaumont-franchise.ru/</a>

Interface: Not available

Source Code: Not available

I was in charge of developing a turnkey website for a Joss Beaumont flooring franchise. The site was developed in several stages, from design development to uploading to hosting.

The functionality of sending applications to the company's mail (the layout of the letter was implemented), a profit calculator was implemented and the site allows you to make the transition to Telegram bot to process customers.

### Website for renting sports complexes

Type: Team Development Role: layout engineer

Source Code: https://github.com/Evgenij/SportBase/tree/evgenij

Was in charge of page layout with support for adaptability. Bootstrap 5 was used. Worked on layout in parallel with another developer using Git to merge code into a single project.

I was engaged in organizing the layout workflow to ensure maximum development efficiency.

# Layout of online store

Interface: www.behance.net

Source Code: <a href="https://github.com/Evgenij/polaris.github.io">https://github.com/Evgenij/polaris.github.io</a>

The layout was developed using: HTML, CSS3, SCSS, JS, jQuery, Bootstrap. The layout is adaptive. The layout design was developed from scratch.

### Desktop application for planning tasks and goals

Website: Not available

Interface: www.behance.net

Source Code: <a href="https://github.com/Evgenij/Upgrade">https://github.com/Evgenij/Upgrade</a>

As part of a course project at the university, I developed a system for planning tasks and goals.

This project was realized with the use of: C#, Windows Forms, MS SQL Server.

### Additionally

### Introduction to Python

Source Code: <a href="https://github.com/Evgenij/Course\_on\_Python">https://github.com/Evgenij/Course\_on\_Python</a>

Python lab work was completed as part of the undergraduate course work. Such topics were covered as:

- Works with file system and processes
- OOP and GUI in Python
- Application packages (numPy, sciPy, packages for working with JSON and XML, pandas)

#### Education

# **Donetsk National University**

bachelor's degree

2019 - 2022

### Specialty

Informatics and computer science

# Donetsk Polytechnic College

secondary vocational

2015 - 2019

#### Specialty

Computer Systems Programming

### Donetsk Multidisciplinary Lyceum No. 124

2013 - 2015

secondary school

### MOE "School No. 63 of Donetsk city"

2007 - 2012

secondary school

#### About me

In my free time I develop my professional skills and learn new ones in related fields to better understand what other developers face when implementing any solutions.

I tend to reduce everything to a clear structure and algorithm, I am uncomfortable if my work activity is inconsistent. I like to plan and follow the plan.

It is difficult to enter the work process without defining the tasks and the final goal of the work. Tends to perform my duties well, which I not infrequently expect from other team members.

I tend not to combine work and personal life. I treat my colleagues as colleagues first and foremost. Outside of working hours, I prefer to lower the working boundaries and communicate on an equal footing.